

# Introduction

## Lecture #1 of Advanced Model Checking

*Joost-Pieter Katoen*

Lehrstuhl 2: Software Modeling & Verification

E-mail: [katoen@cs.rwth-aachen.de](mailto:katoen@cs.rwth-aachen.de)

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# Model checking

- Automated model-based verification and debugging technique
  - model of system = Kripke structure  $\approx$  labeled transition system
  - properties expressed in temporal logic like LTL or CTL
  - provides counterexamples in case of property refutation
- Various striking examples
  - Needham-Schroeder security protocol, storm surge barrier, C code
- 2008: Pioneers awarded prestigious ACM Turing Award



# Course topics

- **Abstraction**
  - bisimulation, simulation, minimization algorithms
  - stutter-bisimulation, stutter trace-equivalence, divergence
  - preservation of temporal logical formulae
- **Partial-order reduction**
  - independence, ample set method, branching-time POR

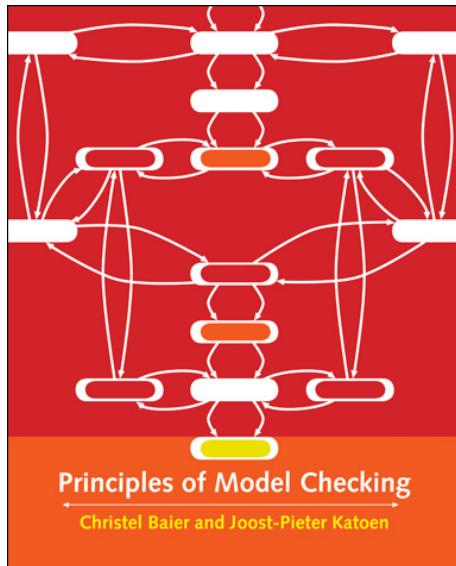
# Course topics

- **Reduced binary decision diagrams**
  - Boolean functions, operations, CTL model checking with ROBDDs
- **Timed automata**
  - semantics, region equivalence, timed reachability, zone automata, DBMs
- **Probabilistic model checking**
  - Markov chains, probabilistic CTL, model-checking algorithms

## Course organization

- **Lectures**: twice per week (AH6/5056, Wed + Fri; check web-page!)
- **Exercises**: once per week (AH2, Mon, start: April 27)
  - marked exercises (50% of points needed + one example on board)
  - assistant: Alexandru Mereacre and Haidi Yue
- **Course material**:
  - book “Principles of Model Checking” (Baier & Katoen)
  - several copies are available in CS library
  - coverage: chapters 6.7, 7, 8, 9, and 10
- **Exam**: week 32 and (repetition in) week 39

# Principles of Model Checking



CHRISTEL BAIER

TU Dresden, Germany

JOOST-PIETER KATOEN

RWTH Aachen University, Germany

*"This book offers one of the most comprehensive introductions to logic model checking techniques available today. The authors have found a way to explain both basic concepts and foundational theory thoroughly and in crystal clear prose. Highly recommended for anyone who wants to learn about this important new field, or brush up on their knowledge of the current state of the art."*

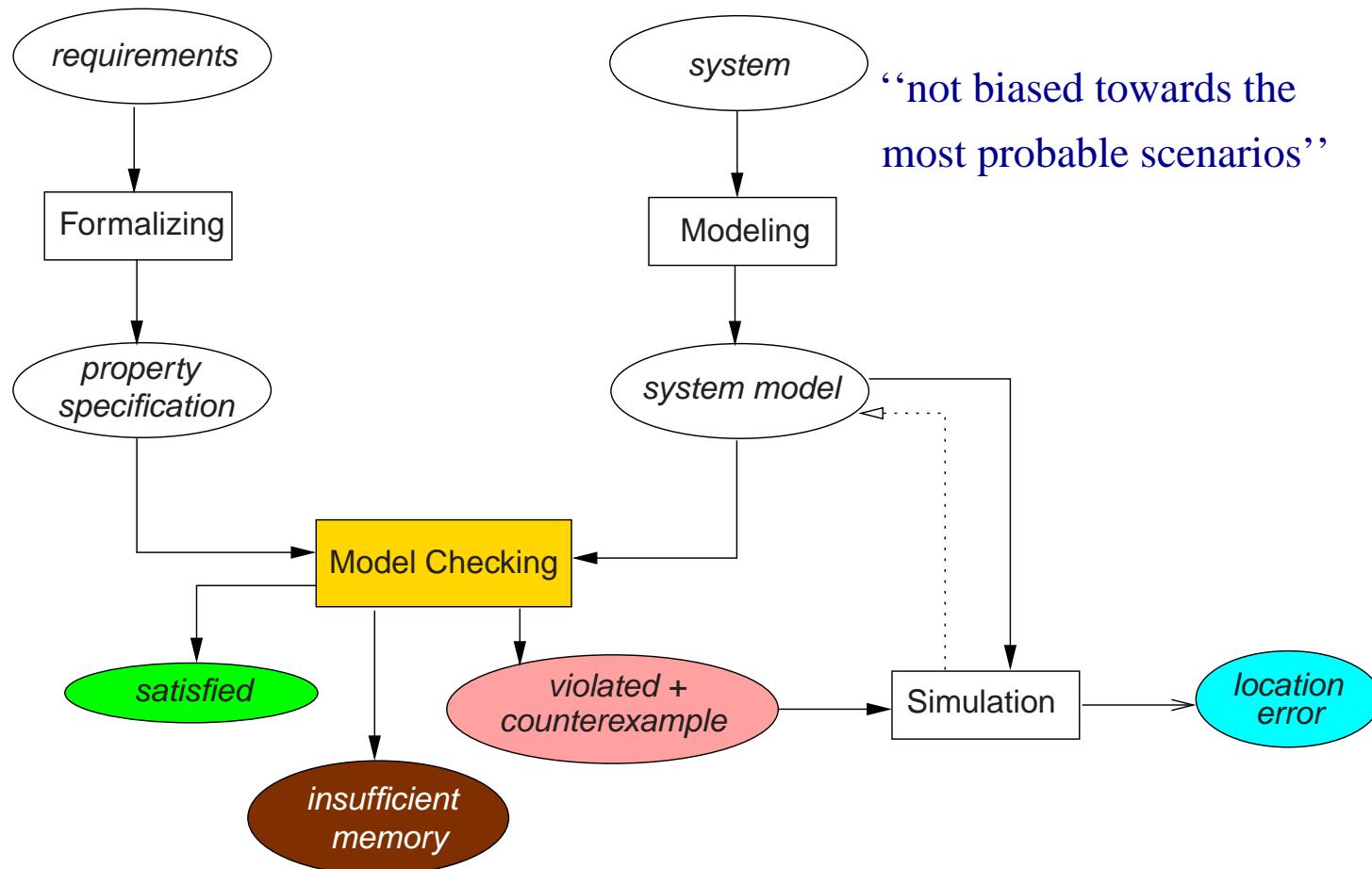
**(Gerard J. Holzmann, NASA JPL, Pasadena)**

## Milestones in formal verification

- Mathematical approach towards program correctness (Turing, 1949)
- Syntax-based technique for sequential programs (Hoare, 1969)
  - for a given input, does a computer program generate the correct output?
  - based on compositional proof rules expressed in predicate logic
- Syntax-based technique for concurrent programs (Pnueli, 1977)
  - can handle properties referring to situations during the computation
  - based on proof rules expressed in temporal logic
- Automated verification of concurrent programs (Emerson & Clarke, 1981)
  - model-based instead of proof-rule based approach
  - does the concurrent program satisfy a given (logical) property?

*these formal techniques are not biased towards the most probable scenarios*

# Model checking overview



## Models := transition systems

A *transition system*  $TS$  is a tuple  $(S, Act, \rightarrow, I, AP, L)$  where

- $S$  is a set of **states**
- $Act$  is a set of **actions**
- $\rightarrow \subseteq S \times Act \times S$  is a **transition relation**
- $I \subseteq S$  is a set of **initial states**
- $AP$  is a set of **atomic propositions**
- $L : S \rightarrow 2^{AP}$  is a **labeling function**

$S$  and  $Act$  are either finite or countably infinite

Notation:  $s \xrightarrow{\alpha} s'$  instead of  $(s, \alpha, s') \in \rightarrow$

# Paths

- An *infinite path fragment*  $\pi$  is an infinite state sequence:

$$s_0 s_1 s_2 \dots \quad \text{such that } s_i \in \text{Post}(s_{i-1}) \text{ for all } i > 0$$

- Notations for path fragment  $\pi = s_0 s_1 s_2 \dots$ :
  - $\text{first}(\pi) = s_0 = \pi[0]$ ; let  $\pi[j] = s_j$  denote the  $j$ -th state of  $\pi$
  - $j$ -th prefix  $\pi[..j] = s_0 s_1 \dots s_j$  and  $j$ -th suffix  $\pi[j..] = s_j s_{j+1} \dots$
- A *path* of  $TS$  is an initial, maximal path fragment
  - a *maximal* path fragment cannot be prolonged
  - a path fragment is *initial* if  $s_0 \in I$
- $\text{Paths}(s)$  is the set of maximal path fragments  $\pi$  with  $\text{first}(\pi) = s$

# Example

## Traces

- Actions are mainly used to model the (possibility of) interaction
  - synchronous or asynchronous communication
- Here, focus on the states that are visited during executions
  - the states themselves are not “observable”, but just their atomic propositions
- Traces are sequences of the form  $L(s_0) L(s_1) L(s_2) \dots$ 
  - just register the (set of) atomic propositions that are valid along the execution
- For transition systems without terminal states:
  - traces are infinite words over the alphabet  $2^{AP}$ , i.e., they are in  $(2^{AP})^\omega$
  - we will (mostly) assume that there are no terminal states

## Traces

- Let transition system  $TS = (S, Act, \rightarrow, I, AP, L)$  without terminal states
- The *trace* of  $\pi = s_0 s_1 \dots$  is  $trace(\pi) = L(s_0) L(s_1) \dots$ 
  - the trace of path fragment  $\widehat{\pi} = s_0 s_1 \dots s_n$  is  $trace(\widehat{\pi}) = L(s_0) L(s_1) \dots L(s_n)$ .
- For set  $\Pi$  of paths:  $trace(\Pi) = \{ trace(\pi) \mid \pi \in \Pi \}$
- The traces of a state  $s$ :  $Traces(s) = trace(Paths(s))$
- And the traces of a transition system:  $Traces(TS) = \bigcup_{s \in I} Traces(s)$

## Linear-time properties

- Linear-time properties specify the traces that a TS must exhibit
  - LT-property specifies the admissible behaviour of the system
  - later, a logical formalism will be introduced for specifying LT properties
- A *linear-time property* (LT property) over  $AP$  is a subset of  $(2^{AP})^\omega$ 
  - finite words are not needed, as it is assumed that there are no terminal states
- $TS$  (over  $AP$ ) *satisfies* LT-property  $P$  (over  $AP$ ):

$$TS \models P \quad \text{if and only if} \quad \text{Traces}(TS) \subseteq P$$

- $TS$  satisfies the LT property  $P$  if all its “observable” behaviors are admissible

# LTL: a logic for LT properties

[Pnueli 1977]

- Propositional logic
  - $a \in AP$  atomic proposition
  - $\neg\phi$  and  $\phi \wedge \psi$  negation and conjunction
- Temporal operators
  - $\bigcirc\phi$  neXt state fulfills  $\phi$
  - $\phi U \psi$   $\phi$  holds Until a  $\psi$ -state is reached
- Auxiliary temporal operators
  - $\diamond\phi \equiv \text{true} U \phi$  eventually  $\phi$
  - $\square\phi \equiv \neg\diamond\neg\phi$  always  $\phi$

## Semantics over words

The LT-property induced by LTL formula  $\varphi$  over  $AP$  is:

$Words(\varphi) = \left\{ \sigma \in (2^{AP})^\omega \mid \sigma \models \varphi \right\}$ , where  $\models$  is the smallest relation satisfying:

$$\sigma \models \text{true}$$

$$\sigma \models a \quad \text{iff} \quad a \in A_0 \quad (\text{i.e., } A_0 \models a)$$

$$\sigma \models \varphi_1 \wedge \varphi_2 \quad \text{iff} \quad \sigma \models \varphi_1 \text{ and } \sigma \models \varphi_2$$

$$\sigma \models \neg \varphi \quad \text{iff} \quad \sigma \not\models \varphi$$

$$\sigma \models \bigcirc \varphi \quad \text{iff} \quad \sigma[1..] = A_1 A_2 A_3 \dots \models \varphi$$

$$\sigma \models \varphi_1 \mathbf{U} \varphi_2 \quad \text{iff} \quad \exists j \geq 0. \sigma[j..] \models \varphi_2 \text{ and } \sigma[i..] \models \varphi_1, 0 \leq i < j$$

## Semantics over paths and states

Let  $TS = (S, Act, \rightarrow, I, AP, L)$  be a transition system and  $\varphi$  be an LTL-formula over  $AP$ .

- For infinite path fragment  $\pi$  of  $TS$ :

$$\pi \models \varphi \quad \text{iff} \quad \text{trace}(\pi) \models \varphi$$

- For state  $s \in S$ :

$$s \models \varphi \quad \text{iff} \quad \forall \pi \in \text{Paths}(s). \pi \models \varphi$$

- $TS$  satisfies  $\varphi$ , denoted  $TS \models \varphi$ , if  $\text{Traces}(TS) \subseteq \text{Words}(\varphi)$

# Trace equivalence, LT properties, and LTL

For  $TS$  and  $TS'$  be finite transition systems (over  $AP$ ):

$$\text{Traces}(TS) = \text{Traces}(TS')$$

if and only if

$$(\forall \text{LT property } P. TS \models P \text{ iff } TS' \models P)$$

$$\text{Traces}(TS) = \text{Traces}(TS')$$

implies

$$(\forall \text{LTL formula } \varphi. TS \models \varphi \text{ iff } TS' \models \varphi)$$

## Model-checking time complexities

- Let  $TS$  be a transition system with  $N$  states and  $M$  transitions
- Model-checking LTL-formula  $\Phi$  has time-complexity  $\mathcal{O}((N+M) \cdot 2^{|\Phi|})$ 
  - **linear** in the size of  $TS$  and exponential in the size of  $\Phi$
- Model-checking CTL-formula  $\Phi$  has time-complexity  $\mathcal{O}((N+M) \cdot |\Phi|)$ 
  - **linear** in the size of  $TS$  and in the size of  $\Phi$
- Can  $TS$  be made **smaller** prior or during model checking?
  - Yes. This is the main idea behind **abstraction**.

## Abstraction

Reduce (a huge)  $TS$  to (a small)  $\widehat{TS}$  prior or during model checking

Relevant issues:

- What is the formal **relationship** between  $TS$  and  $\widehat{TS}$ ?
- Can  $\widehat{TS}$  be obtained algorithmically and **efficiently**?
- Which logical fragment (of LTL, CTL, CTL\*) is **preserved**?
- And in what sense?
  - “strong” preservation: **positive** and **negative** results carry over
  - “weak” preservation: only **positive** results carry over
  - “match”: logic equivalence coincides with formal relation

## Checking trace equivalence is PSPACE-complete