

## Errata "Principles of Model Checking" (2008)

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Comments are provided as:

⟨ page number ⟩ ⟨ line number ⟩ ⟨ short quote of the wrong word(s) ⟩ ▷ ⟨ correction ⟩

### Chapter 1: System Verification

pp. 1, l. -5, *Pentium II* ▷ Pentium

pp. 5, l. 9, *lines of code lines* ▷ lines of code

pp. 5, l. footnote, *much higher* ▷ as the number of lines of code in the "golden" version of Windows95 is about 15 million, the error rate is in fact lower than normal.

pp. 6, l. 4, *Pentium II* ▷ Pentium

### Chapter 2: Modeling Concurrent Systems

pp. 25, l. 11, *heading Example 2.8* ▷ Execution fragments of the Beverage Vending Machine

pp. 27, l. -15, *function  $\lambda_y$*  ▷ The function  $\lambda_y$  has no impact on the transitions (as suggested), but only affects the state labeling.

pp. 31, l. Fig. 2.3, *beer, soda* ▷ *bget* and *sget*, respectively

pp. 31, l. Fig. 2.3, *state with 1 beer, 2 soda* ▷ the grey circle should be a white circle.

pp. 34, l. 2,  $\langle \ell, v \rangle$  ▷  $\langle \ell, \eta \rangle$

pp. 42, l. -10, *interlock* ▷ interleave

pp. 46, l. Fig. 2.9, *locations in  $PG_2$*  ▷ should be subscripted with 2 (rather than 1)

- pp. 48, l. -1,  $H = Act_1 \cap Act_2 \triangleright H = (Act_1 \cap Act_2) \setminus \{\tau\}$
- pp. 51, l. Fig. 2.12,  $T_1 \parallel T_2 \triangleright TS_1 \parallel TS_2$  (this occurs twice)
- pp. 51, l. Fig. 2.12,  $\triangleright$  All downgoing transitions should be labeled with *request*, and all upgoing ones with *release*
- pp. 51, l. -7, *all trains*  $\triangleright$  the train
- pp. 52, l. 3, (*above*)  $\triangleright$  (page 54)
- pp. 53, l. -1, *finite set of channels*  $\triangleright$  set of channels
- pp. 54, l. Fig. 2.16, *the transition labeled approach emanating from state  $\langle far, 3, down \rangle$*   $\triangleright$  should be removed, and all the states that thus become unreachable
- pp. 54, l. Fig. 2.16, *the transition labeled exit emanating from state  $\langle in, 1, up \rangle$*   $\triangleright$  should be removed, and all the states that thus become unreachable
- pp. 55, l. -10,  $(Cond(Var) \times \triangleright Cond(Var) \times$
- pp. 62, l. -3, *gen\_msg(1)*  $\triangleright$  *snd\_msg(1)*
- pp. 64, l. 4, *ack*  $\triangleright$  message
- pp. 65, l. Fig. 2.21, *second do*  $\triangleright$  **od**
- pp. 66, l. 8, *Statements build*  $\triangleright$  Statements built
- pp. 71, l. 15, *label in conclusion of inference rule cle*  $\triangleright$  it is meant that the value of expression *e* is transferred; cf. Exercise 2.8, pp. 85
- pp. 74, l. 1,  $\xi[c := v_2 \dots v_k] \triangleright \xi' = \xi[c := v_2 \dots v_k]$
- pp. 74, l. 1,  $\xi[c := v_1 \dots v_k v] \triangleright \xi' = \xi[c := v_1 \dots v_k v]$
- pp. 76, l. Figure 2.23 (top),  $x \triangleright x'$
- pp. 79, l. -6,-8,  $|dom(c)|^{cp(c)} \triangleright |dom(c)|^{cap(c)}$
- pp. 82, l. Exercise 2.2, line 2,  $P_i is \triangleright P_i$  is

## Chapter 3: Linear-Time Properties

- pp. 89, l. 9, *parallel systems*  $\triangleright$  reactive systems
- pp. 90, l. 1, *Fault Designed Traffic Lights*  $\triangleright$  Faulty Traffic Lights
- pp. 91, l. 7, *a deadlock occurs when all philosophers*  $\triangleright$  a deadlock may occur when all philosophers
- pp. 92, l. Fig. 3.2, *request and release*  $\triangleright$  req and rel

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- pp. 92, l. 6,  $request_4 \triangleright req_{4,4}$ ; similar to the other request actions
- pp. 93, l. -4,-5 and Fig. 3.3, Fig. 3.4,  $state\ available_i \triangleright available_{i,i}$
- pp. 93, l. -4,-5 and Fig. 3.3, Fig. 3.4,  $state\ available_{i+1} \triangleright available_{i,i+1}$
- pp. 93, l. 10, *The corresponding is*  $\triangleright$  The corresponding condition is
- pp. 94, l. Fig. 3.4, *falls*  $x_i \triangleright x_i$
- pp. 96, l. 3, *finite paths*  $\triangleright$  finite path fragments
- pp. 96, l. 4, *infinite path*  $\triangleright$  infinite path fragment
- pp. 100, l. 9, *(over AP)*  $\triangleright$  (over  $2^{AP}$ )
- pp. 101, l. -3,  $red_1\ green_2 \triangleright red_1, green_2$
- pp. 103, l. 11,  $lwait_i \triangleright wait_i$
- pp. 103, l. 11,  $\exists k \geq j. wait_i \in A_k \triangleright \exists k > j. crit_i \in A_k$
- pp. 111, l. Theorem 3.21,  $M = \sum_{s \in S} |Post(s)| \triangleright M = \sum_{s \in Reach(TS)} |Post(s)|$
- pp. 111, l. 22, *The time needed to check  $s \models \Phi$  is linear in the length of  $\Phi$*   $\triangleright$  Add: This implicitly assumes that  $a \in L(s)$  can be checked in  $\mathcal{O}(1)$  time.
- pp. 112, l. -2,  $\triangleright$  A minimal bad prefix is one such that the first occurrence of  $\Phi$  is the last symbol in the word.
- pp. 115, l. Lemma 3.27, *Proof*  $\triangleright$  add the following sentence to the beginning of the proof: First note that for  $P = (2^{AP})^\omega$  the claim trivially holds, since  $closure(P) = P$  and the fact that  $P$  is a safety property since  $\overline{P}$  is empty. In the remainder of the proof we consider  $P \neq (2^{AP})^\omega$ .
- pp. 118, l. 10,11,  $\pi^{m_0} \pi^{m_1} \pi^{m_2} \dots$  of  $\pi^0 \pi^1 \pi^2 \dots$  such that  $\triangleright \pi^{m_0}, \pi^{m_1}, \pi^{m_2}, \dots$  of  $\pi^0, \pi^1, \pi^2, \dots$  such that
- pp. 124, l. -3, *By definition*  $\triangleright$  By Lemma 3.27
- pp. 130, l. 3, *without being taken beyond*  $\triangleright$  without being taken infinitely often beyond
- pp. 131, l. 17, *assignment  $x = -1$*   $\triangleright$  assignment  $x := -1$
- pp. 132, l. 2, *an execution fragment ... but not strongly A-fair.*  $\triangleright$  an execution fragment that visits infinitely many states in which no  $A$ -action is enabled is weakly  $A$ -fair (as the premise of weak  $A$ -fairness does not hold) but may not be strongly  $A$ -fair.
- pp. 134, l. 10, *any finite trace is fair by default*  $\triangleright$  any finite trace is strongly or weakly fair by default
- pp. 136, l. -5, *strong fairness property*  $\triangleright$  fairness property
- pp. 138, l. 4, *It forces synchronization actions to happen infinitely often.*  $\triangleright$  It forces synchronization actions to happen infinitely often provided they are enabled infinitely often.

pp. 138, l. -14, *This requires that ... is enabled.*  $\triangleright$  This requires that infinitely often a synchronization takes place when such synchronization is infinitely often enabled.

pp. 141, l. 5, *the set of properties that has*  $\triangleright$  the property that has

pp. 145, l. Exercise 3.5(g), *between zero and two*  $\triangleright$  between zero and non-zero

## Chapter 4: Regular Properties

pp. 157, l. -11,  $w = A_1 \dots A_n \in \Sigma \triangleright w = A_1 \dots A_n \in \Sigma^*$

pp. 157, l. -10, *starts in  $Q_0$*   $\triangleright$  starts in state  $Q_0$

pp. 157, l. -4,  $Q_0 \triangleright \{Q_0\}$

pp. 158, l. -14, *NFAs can be much more efficient.*  $\triangleright$  NFAs can be much smaller.

pp. 161, l. -9, (2) ... *for all  $1 \leq i < n$*   $\triangleright$  ... for all  $0 \leq i < n$ . (Note: the invariant false has minimal bad prefix  $\varepsilon$ .)

pp. 161, l. -8,  $1 \leq i < n \triangleright 0 \leq i < n$

pp. 163, l. Example 4.15, *Minimal bad prefixes for this safety property constitute the language  $\{pay^n drink^{n+1} \mid n \geq 0\}$*   $\triangleright$  Bad prefixes for this safety property constitute the language  $\{\sigma \in (2^{\{pay, drink\}})^\omega \mid w(\sigma, drink) > w(\sigma, pay)\}$  where  $w(\sigma, a)$  denotes the number of occurrences of  $a$  in  $\sigma$ .

pp. 164, l. 5,6, *two NFAs intersect.*  $\triangleright$  the languages of two NFAs intersect.

pp. 164, l. -8, *path fragment  $\pi$*   $\triangleright$  initial path fragment  $\pi$

pp. 164, l. -6,  *$TS \otimes \mathcal{A}$  which has an initial state*  $\triangleright$   $TS \otimes \mathcal{A}$  such that there exists an initial state

pp. 167, l. 7, 11, -4,  $P_{inv(A)} \triangleright P_{inv(\mathcal{A})}$

pp. 167, l. -2,  $q_1, \dots, q_n \notin F \triangleright$  Note: this condition is not necessary.

pp. 168, l. 1,  $0 \leq i \leq n \triangleright 0 < i \leq n$

pp. 171, l. 8, *single word*  $\triangleright$  a set containing a single word

pp. 177, l. -7, *Example 4.13 on page 161*  $\triangleright$  Example 4.14 on page 162

pp. 183, l. -3, -1,  $\mathcal{L}_{q_1 q_3} = \dots \triangleright \mathcal{L}_{q_1 q_3} = C^* AB(B + BC^* AB)^*$

pp. 196, l. Example 4.57, *page 193*  $\triangleright$  page 194

pp. 200, l. -7,  $\bigwedge_{q \in Q} \triangleright \bigwedge_{q \in F}$

pp. 202, l. Fig. 4.22,  $\triangleright$  The two states should be labeled  $s_0$  and  $s_1$ , respectively

- pp. 203, l. 4,  $\overline{P} = \text{"eventually forever } \neg \text{green} \triangleright P = \text{infinitely often green}$
- pp. 206, l. Proof:,  $TS = (S, Act, \rightarrow, I, AP) \triangleright TS = (S, Act, \rightarrow, I, AP, L)$
- pp. 207, l. -4, *We now DFS-based cycle checks ... checking*  $\triangleright$  We now present a DFS-based algorithm for persistence checking that searches backwards edges to check for cycles.
- pp. 212, l. 6, *ignores T*  $\triangleright$  does not revisit the states in  $T$
- pp. 218, l. 10, *Regula r*  $\triangleright$  Regular

## Chapter 5: Linear Temporal Logic

- pp. 230, l. 5, *eventually in the future*  $\triangleright$  now or eventually in the future
- pp. 236, l. Figure 5.2,  $\triangleright$  It is assumed that  $\sigma = A_0A_1A_2 \dots$
- pp. 240, l. -10,  $\delta_{r_2} = \neg r_1 \triangleright \delta_{r_2} = \neg r_2$
- pp. 241, l. Fig. 5.6,  $\triangleright$  Note that the inputs of the  $r$  registers are on the right, and their outputs on the left.
- pp. 267, l. 7, *as soon as*  $\triangleright$  before
- pp. 270, l. Fig. 5.15,  $\triangleright$  The bottom cell should be white and not gray.
- pp. 276, l. -11,  $\psi \in B$  if and only if ...  $\triangleright \psi \in B$  if and only if ...
- pp. 281, l. 1-5, *For  $B_0B_1B_2 \dots$  a sequence ... we have for all  $\psi \in cl(\varphi)$ :  $\psi \in B_0 \Leftrightarrow A_0A_1A_2 \dots \models \psi$*   $\triangleright$  For all  $\psi \in cl(\varphi)$  and  $B_0B_1B_2 \dots$  a sequence ... we have:  $\psi \in B_0 \Leftrightarrow A_0A_1A_2 \dots \models \psi$
- pp. 283, l. 10,  $\neq \bigcirc \psi \in B$  if and ...  $\triangleright \neg \bigcirc \psi \in B$  if and ...
- pp. 283, l. 17, *and  $\varphi = \bigcirc a \in B_1, B_2$*   $\triangleright$  and  $\varphi = a \in B_1, B_2$
- pp. 284, l. -14,  $B_3B_3B_1B_4^\omega \triangleright B_3B_3B_1B_5^\omega$
- pp. 287, l. -5,  $|\neg(fair \rightarrow \varphi)| = |fair| + |\varphi| \triangleright |\neg(fair \rightarrow \varphi)| = |\neg(\neg fair \vee \varphi)| = |fair| + |\varphi| + 3$
- pp. 289, l. 11, *a new vertex  $b$  to  $G$*   $\triangleright$  a new vertex  $b$  to  $TS$
- pp. 292, l. Figure 5.23,  $\triangleright$  the self-loop at state  $P(n)$  should be omitted
- pp. 292, l. -1,  $\bigcirc^{2i-1}(q, A, i) \rightarrow \triangleright begin \wedge \bigcirc^{2i-1}(q, A, i) \rightarrow$
- pp. 294, l. -6,  $\mathcal{G}_{varphi} \triangleright \mathcal{G}_\varphi$
- pp. 297, l. 7, *Membership to*  $\triangleright$  Membership in
- pp. 303, l. Exercise 5.7(b),  $W \triangleright Y$  (to avoid confusion with unless)

## Chapter 6: Computation Tree Logic

- pp. 320, l. -4, *state formula*  $\triangleright$  State formula
- pp. 327, l. -12, *since*  $\exists(\varphi \cup \psi \vee \Box \varphi) \triangleright$  since  $\forall(\varphi \cup \psi \vee \Box \varphi)$
- pp. 333, l. 10,  $\neg\exists\Diamond\neg\Phi = \neg\exists(\text{true} \cup \Phi) \triangleright \neg\exists\Diamond\neg\Phi \equiv \neg\exists(\text{true} \cup \neg\Phi)$
- pp. 338, l. -5 and -6,  $\triangleright$  transitions to  $s'_{n-1}$  are non-existing for  $n=0$
- pp. 342, l. Algorithm 13, and -8 and -4, *maximal genuine*  $\triangleright$  maximal proper
- pp. 343, l. 4, *subformula of*  $\Psi \triangleright$  subformula of  $\Psi'$
- pp. 345, l. -2,  $\text{Sat}(\exists(\Phi \cup \Psi)) \triangleright \text{Sat}(\exists(\Phi \cup \Psi))$
- pp. 345, l. proof of (g)(ii), *Let*  $\pi = s_0s_1s_2\dots$  *be a path starting in*  $s=s_0$ .  $\triangleright$  Delete.
- pp. 349, l. -9,  $(a = c) \wedge (a \neq b) \triangleright (a \leftrightarrow c) \wedge (a \not\leftrightarrow b)$
- pp. 351, l. Algorithm 15,  $\triangleright$  comments in the first two lines of algorithm need to be swapped while replacing  $E$  by  $T$  and  $T$  by  $E$
- pp. 354, l. Example 6.28, *see the gray states*  $\triangleright$  Delete.
- pp. 354, l. Example 6.28, *Figure 6.13(b)*, *Figure 6.13(c)*  $\triangleright$  Figure 6.13(c), Figure 6.13(d)
- pp. 358, l. 11,  $\triangleright$  Note that the length of  $\Phi_n \in \mathcal{O}(n!)$
- pp. 371, l. -6, *ifstatement*  $\triangleright$  if statement
- pp. 372, l. Algorithm 19, line 4,  $C \cap \text{Sat}(b_j) \neq \emptyset \triangleright C \cap \text{Sat}(b_i) \neq \emptyset$
- pp. 378, l. -6, *Eaxmple*  $\triangleright$  Example
- pp. 383, l. 9 and 10,  $\dots z_m \triangleright \dots, z_m$
- pp. 386, l. 6,  $y_1 \vee y_2 \triangleright y_2 \vee y_1$
- pp. 386, l. 6,  $y_1 \wedge y_2 \triangleright y_2 \wedge y_1$
- pp. 386, l. 13 and 15 (twice),  $s\{\overline{y} \leftarrow \overline{z}\} \triangleright s\{\overline{z} \leftarrow \overline{y}\}$
- pp. 386, l. 15–17,  $f\{\overline{z} \leftarrow \overline{y}\} \triangleright f\{\overline{y} \leftarrow \overline{z}\}$
- pp. 387, l. 18,  $t\{\overline{x}/\overline{x'}\} \triangleright t\{\overline{x'} \leftarrow \overline{x}\}$
- pp. 388, l. 7,  $x' \triangleright x'_1$
- pp. 388, l. 7,  $\bigwedge_{j < i \leq n} (x_j \leftrightarrow x'_j) \triangleright (\neg x_1 \rightarrow x'_1) \wedge \bigwedge_{i < j \leq n} (x_j \leftrightarrow x'_j)$
- pp. 388, l. 14–17,  $\triangleright$   $x$  and  $x'$  should be swapped
- pp. 388, l. Example 6.58 (four times),  $\{x \leftarrow x'\} \triangleright \{x' \leftarrow x\}$

- pp. 390, l. 8,  $\exists s' \in Ss.t.s' \in Post(s) \triangleright \exists s' \in S. s' \in Post(s)$
- pp. 390, l. Algorithm 20, line 4,  $f_{j+1}(\bar{x}) := f_{j+1}(\bar{x}) \vee \dots \triangleright f_{j+1}(\bar{x}) := f_j(\bar{x}) \vee \dots$
- pp. 391, l. Algorithm 21, line 4,  $f_{j+1}(\bar{x}) := f_{j+1}(\bar{x}) \wedge \dots \triangleright f_{j+1}(\bar{x}) := f_j(\bar{x}) \wedge \dots$
- pp. 393, l. Figure 6.21 (right), *solid line between  $z_3$  and 0*  $\triangleright$  *dashed line between  $z_3$  and 0*
- pp. 396, l. -15, *The semantics*  $\triangleright$  The semantics of
- pp. 398, l. 9, *left subtree*  $\triangleright$  right subtree
- pp. 393, l. Figure 6.21, right, *solid line  $z_3$  between 0*  $\triangleright$  *dashed line  $z_3$  between 0*
- pp. 405, l. 2,  $z_m = a_m, z_m = b_m, \dots, z_i = a_i, z_i = b_i \triangleright z_m = a_m, y_m = b_m, \dots, z_i = a_i, y_i = b_i$
- pp. 405, l. 3,  $z_m = a_m, z_m = b_m, \dots, z_{i+1} = a_{i+1}, z_{i+1} = b_{i+1}, z_i = a_i \triangleright z_m = a_m, y_m = b_m, \dots, z_{i+1} = a_{i+1}, y_{i+1} = a_{i+1}, z_i = a_i$
- pp. 405, l. -4, *As  $f\bar{b}, \bar{c} \in \{0,1\}^m$*   $\triangleright$  *As  $\bar{b}, \bar{c} \in \{0,1\}^m$*
- pp. 409, l. -12,  $info(v) = \langle var(v), succ_0(v), succ_0(v) \rangle \triangleright info(v) = \langle var(v), succ_1(v), succ_0(v) \rangle$
- pp. 412, l. 7,  $u \triangleright v$
- pp. 413, l. 13,  $f_2 z_1 = b_1, \dots, z_i = b_i \triangleright f_2|_{z_1=b_1, \dots, z_i=b_i}$
- pp. 417, l. heading Algorithm 24,  $(v, \{\bar{x} \leftarrow \bar{x}'\}) \triangleright (v, \{\bar{x}' \leftarrow \bar{x}\})$
- pp. 417, l. Algorithm 24, line 4, *ist*  $\triangleright$  is a
- pp. 417, l. Algorithm 24,  $\triangleright$  replace  $z$  by  $x$
- pp. 418, l. -6,  $f|_{x=\bar{b}} \triangleright f|_{x=b}$
- pp. 469, l. Remark 7.19, line 10,  $s_2 \models \varphi$ , *but*  $s_1 \not\models \varphi \triangleright s_2 \not\models \neg\varphi$ , *but*  $s_1 \models \neg\varphi$

## Chapter 7: Equivalences and Abstraction

- pp. 454, l. 3, *Sssume*  $\triangleright$  Assume
- pp. 466, l. 8,  $H = Act_1 \cap Act_2 \triangleright H = (Act_1 \cap Act_2) \setminus \{\tau\}$
- pp. 498, l. Algorithm 32, line 6+7,  $\triangleright$  these lines need to be swapped
- pp. 513, l. 9,  $\{a\} \not\in Traces(TS_1) \triangleright \{a\} \not\in Traces(TS_2)$
- pp. 518, l. 8,  $\forall \Phi \in \forall CTL^* \triangleright \forall \Phi \in \forall CTL$
- pp. 519, l. -10, *fragment of  $CTL^*$*   $\triangleright$  fragment of CTL
- pp. 528, l. -9,  $s_1 \in Pre(s'_2) \triangleright s_1 \in Pre(s'_1)$

- pp. 537, l. -5,  $\langle c_2, n_1 \rangle \triangleright \langle n_1, c_2 \rangle$
- pp. 539, l. 2,  $\mathcal{R}$  on  $(S_1 \times S_2) \cup (S_1 \times S_2) \triangleright \mathcal{R}$  on  $TS_1 \oplus TS_2$
- pp. 542, l. 5,  $\langle c_2, n_1 \rangle \triangleright \langle n_1, c_2 \rangle$
- pp. 546, l. 13,  $s_2$  is  $\approx_{TS}^{div}$ -divergent whereas  $s_0$  and  $s_1$  are not.  $\triangleright$   $s_2$  is not  $\approx_{TS}^{div}$ -divergent whereas  $s_0$  and  $s_1$  are.
- pp. 562, l. 1, and  $s_1 \exists \varphi \triangleright$  and  $s_1 \models \exists \varphi$
- pp. 563, l. 4,  $\Phi_B \cup \Phi_C$  is a  $CTL_{\setminus \bigcirc}$  formula  $\triangleright \exists(\Phi_B \cup \Phi_C)$  is a  $CTL_{\setminus \bigcirc}$  formula
- pp. 566, l. 16,  $\ell_2 : \langle \text{if } (free > 0) \text{ then } i := 0; free-- \text{ fi} \rangle \triangleright \ell_2 : \langle \text{if } (free > 0) \text{ then } i := 0; free-- \text{ fi} \rangle ; \text{goto } \ell_0$
- pp. 566, l. -3,  $\langle \ell_0, \ell'_2, 2, 0, 0 \rangle \rightarrow \langle \ell_0, \ell'_0, 2, 0, 0 \rangle \triangleright \langle \ell_1, \ell'_2, 2, 0, 0 \rangle \rightarrow \langle \ell_1, \ell'_0, 2, 0, 0 \rangle$
- pp. 569, l. 7, there are some states in  $B$  that cannot reach  $C$  by only visiting states in  $B$ . For such states, the only possibility is to reach  $C$  via some other block  $D \neq B, C$ .  $\triangleright$   $C$  can only be reached via paths that entirely go through  $B$ .
- pp. 569, l. -5,  $B \cap Pre_{\Pi}^*(C) \triangleright B \cap Pre(C)$
- pp. 572, l. 11,  $t \in Exit(B) \triangleright t \in Bottom(B)$
- pp. 578, l. item 3., self-loops  $[s]_{div} \rightarrow [s]_{div} \triangleright$  self-loops  $[s] \rightarrow [s]$

## Chapter 9: Timed Automata

- pp. 699, l. -3,  $\forall \Diamond^{>2} \neg on \triangleright \forall \Diamond^{\leq 2} \neg on$

## Chapter 10: Probabilistic Systems

- pp. 778, l. 4,  $\mathbf{P}'(s, t) = \dots \triangleright$

$$\mathbf{P}'(s, t) = \begin{cases} 1 & \text{if } s = t \text{ and } s \in B \cup S \setminus (C \cup B) \\ 0 & \text{if } s \neq t \text{ and } s \in B \cup S \setminus (C \cup B) \\ \mathbf{P}(s, t) & \text{otherwise.} \end{cases}$$

- pp. 857, l. 2,  $\sum_{s \in S? \setminus \{s\}} \mathbf{P}(s, \alpha, t) \cdot x_t \triangleright - \sum_{s \in S? \setminus \{s\}} \mathbf{P}(s, \alpha, t) \cdot x_t$

pp. 870, l. Lemma 10.119, *any*  $s \in S \triangleright$  any  $s \in T$

pp. 876, l. 11,  $U_{\Box\Diamond P} \triangleright U_{\Box\Diamond B}$

pp. 903, l. Exercise 10.14,  $\varphi = \Box\Diamond a \triangleright \varphi = \Diamond\Box a$

pp. 903/904, l. Exercise 10.17, *Markov chain*  $\mathcal{M} \triangleright$  Markov chain  $\mathcal{M}$  where all states are equally labeled

pp. 905, l. Exercise 10.22,  $\triangleright$  Compute also the values  $y_s = Pr^{\max}(s \models C \cup B)$  with  $C = S \setminus \{s_3\}$  and  $B = \{s_6\}$

pp. 905, l. Exercise 10.23, *(a), 1. and (b)*  $\triangleright$  (a), (b), (c)

## Appendix

pp. 912, l. footnote,  $\sigma = A_1A_2A_3 \dots \triangleright \sigma = A_0A_1A_2 \dots$

pp. 918, l. 8, *not to 1*  $\triangleright$  not to  $n$

pp. 925, l. 1, *they are composed of simple paths*  $\triangleright$  they are composed of paths, at least one of which is simple.