

# **Zones and Difference Bound Matrices**

## **Lecture #18 of Advanced Model Checking**

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## TCTL model checking

- TCTL model-checking problem:  $TA \models \Phi$  for non-Zeno  $TA$

$$\underbrace{TA \models \Phi}_{\text{timed automaton}} \quad \text{iff} \quad \underbrace{TS(TA) \models \Phi}_{\text{infinite transition system}}$$

- timelocks in  $TA$  are irrelevant as their presence can be checked
- Idea: consider a finite quotient of  $TS(TA)$  wrt. a bisimulation
  - $TS(TA) / \cong$  is a *region* transition system and denoted  $RG(TA)$
  - dependence on  $\Phi$  is ignored
- Transform TCTL formula  $\Phi$  into an “equivalent” CTL-formula  $\widehat{\Phi}$
- Then:  $TA \models_{\text{TCTL}} \Phi$  iff  $\underbrace{RG(TA)}_{\text{finite transition system}} \models_{\text{CTL}} \widehat{\Phi}$

## Clock equivalence

Impose an equivalence, denoted  $\cong$ , on the clock valuations such that:

- (A) Equivalent clock valuations satisfy the same clock constraints  $g$  in  $TA$  and  $\Phi$ :

$$\eta \cong \eta' \Rightarrow (\eta \models g \text{ iff } \eta' \models g)$$

- **no** diagonal clock constraints are considered
- all the constraints in  $TA$  and  $\Phi$  are thus either of the form  $x \leq c$  or  $x < c$

- (B) Time-divergent paths emanating from equivalent states are “equivalent”

- this property guarantees that equivalent states satisfy the same path formulas

- (C) The number of equivalence classes under  $\cong$  is finite

## Clock equivalence

- Correctness criteria (A) and (B) are ensured if equivalent states:
  - agree on the integer parts of all clock values, and
  - agree on the ordering of the fractional parts of all clocks
- ⇒ This yields a denumerable infinite set of equivalence classes
- Observe that:
  - if clocks exceed the maximal constant with which they are compared their precise value is not of interest
- ⇒ The number of equivalence classes is then finite (C)

## Clock equivalence

Clock valuations  $\eta, \eta' \in \text{Eval}(C)$  are *equivalent*, denoted  $\eta \cong \eta'$ , if:

- (1) for any  $x \in C$ :  $(\eta(x) > c_x) \wedge (\eta'(x) > c_x)$  or  $(\eta(x) \leq c_x) \wedge (\eta'(x) \leq c_x)$
- (2) for any  $x \in C$ : if  $\eta(x), \eta'(x) \leq c_x$  then:

$$\lfloor \eta(x) \rfloor = \lfloor \eta'(x) \rfloor \quad \text{and} \quad \text{frac}(\eta(x)) = 0 \text{ iff } \text{frac}(\eta'(x)) = 0$$

- (3) for any  $x, y \in C$ : if  $\eta(x), \eta'(x) \leq c_x$  and  $\eta(y), \eta'(y) \leq c_y$ , then:

$$\text{frac}(\eta(x)) \leq \text{frac}(\eta(y)) \quad \text{iff} \quad \text{frac}(\eta'(x)) \leq \text{frac}(\eta'(y)).$$

$$s \cong s' \quad \text{iff} \quad \ell = \ell' \quad \text{and} \quad \eta \cong \eta'$$

# Regions

- The *clock region* of  $\eta \in \text{Eval}(C)$ , denoted  $[\eta]$ , is defined by:

$$[\eta] = \{ \eta' \in \text{Eval}(C) \mid \eta \cong \eta' \}$$

- The *state region* of  $s = \langle \ell, \eta \rangle \in \text{TS(TA)}$  is defined by:

$$[s] = \langle \ell, [\eta] \rangle = \{ \langle s, \eta' \rangle \mid \eta' \in [\eta] \}$$

## Canonical representation of regions

- Each clock region can be uniquely represented
- For each clock  $x$  a term of the form (where  $n \in \mathbb{N}$  and  $n < c_x$ ):
  - $x = n$ , or
  - $n < x < n+1$ , or
  - $x > c_x$
- For each pair of clocks  $x, y$  a term of the form:
  - $x - y < 0$ , or
  - $x - y = n$ , or
  - $n < x - y < n+1$ , or
  - $x - y > c_x$

## Clock equivalence is a bisimulation

Clock equivalence is a bisimulation equivalence over  $AP'$

## Unbounded and successor regions

- Clock region  $r_\infty = \{ \eta \in \text{Eval}(C) \mid \forall x \in C. \eta(x) > c_x \}$  is *unbounded*
- $r'$  is the *successor (clock) region* of  $r$ , denoted  $r' = \text{succ}(r)$ , if either:
  1.  $r = r_\infty$  and  $r = r'$ , or
  2.  $r \neq r_\infty$ ,  $r \neq r'$  and for all  $\eta \in r$ :

$$\exists \textcolor{blue}{d} \in \mathbb{R}_{>0}. (\eta + \textcolor{blue}{d} \in r' \quad \text{and} \quad \forall 0 \leq d' \leq \textcolor{blue}{d}. \eta + d' \in r \cup r')$$

- The *successor region*:  $\text{succ}(\langle \ell, r \rangle) = \langle \ell, \text{succ}(r) \rangle$
- Note: the location invariants are ignored so far!

## Region automaton

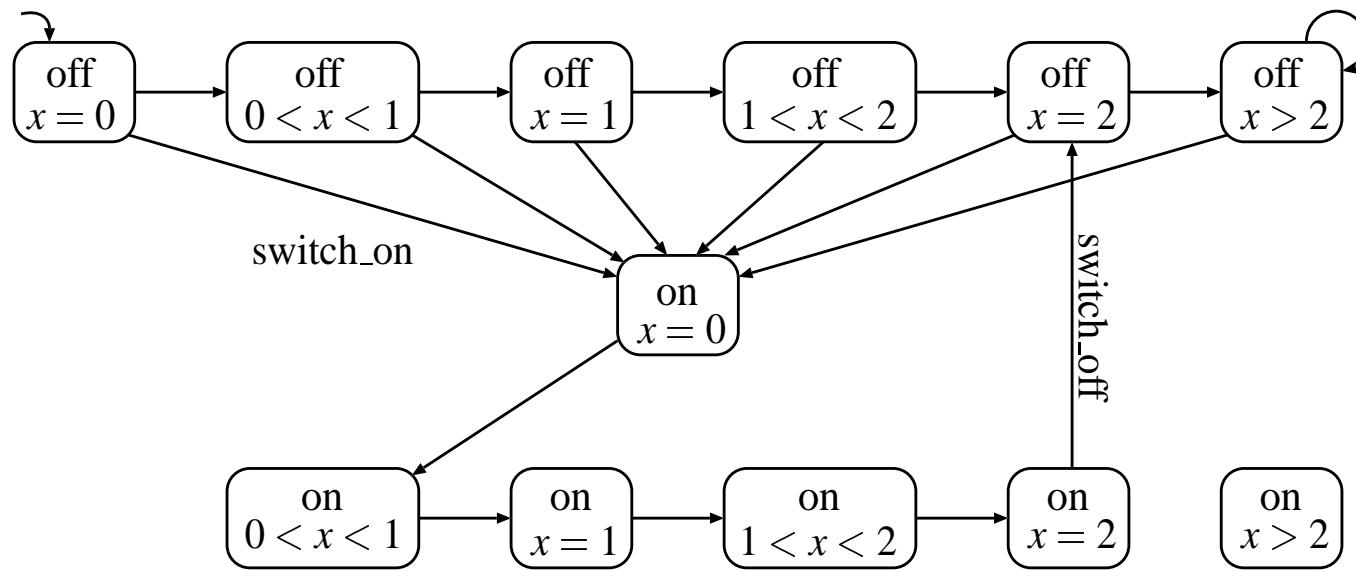
For non-Zeno  $TA$  with  $TS(TA) = (S, Act, \rightarrow, I, AP, L)$  let:

$$RG(TA, \Phi) = (S', Act \cup \{\tau\}, \rightarrow', I, AP', L') \quad \text{with}$$

- $S' = S / \cong = \{ [s] \mid s \in S \}$  and  $I' = \{ [s] \mid s \in I \}$ , the state regions
- $L'(\langle \ell, r \rangle) = L(\ell) \cup \{ g \in AP' \setminus AP \mid r \models g \}$
- $\rightarrow'$  is defined by: 
$$\frac{\ell \xrightarrow{g:\alpha, D} \ell' \quad r \models g \quad \text{reset } D \text{ in } r \models Inv(\ell')}{\langle \ell, r \rangle \xrightarrow{\alpha} \langle \ell', \text{reset } D \text{ in } r \rangle} \quad \text{and}$$

$$\frac{r \models Inv(\ell) \quad succ(r) \models Inv(\ell)}{\langle \ell, r \rangle \xrightarrow{\tau} \langle \ell, succ(r) \rangle}$$

## Example: simple light switch



## Number of regions

The *number of clock regions* is bounded from below and above by:

$$|C|! \cdot \prod_{x \in C} c_x \leq \underbrace{|\text{Eval}(C)/\cong|}_{\text{number of regions}} \leq |C|! \cdot 2^{|C|-1} \cdot \prod_{x \in C} (2c_x + 2)$$

where for the upper bound it is assumed that  $c_x \geq 1$  for any  $x \in C$

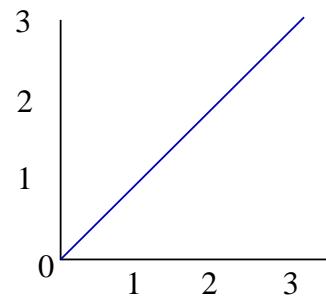
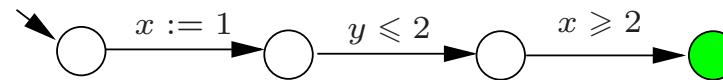
the number of state regions is  $|Loc|$  times larger

a more compact representation is obtained by zones

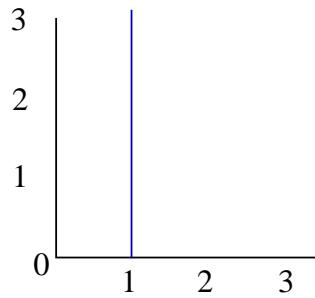
## Zones

- Clock constraints are *conjunctions* of atomic constraints
  - $x \prec c$  and  $x - y \prec c$  for  $\prec \in \{ <, \leq, =, \geq, > \}$
  - restrict to *TA* with *only conjunctive clock constraints*
  - and (as before) assume no difference clock constraints
- A *clock zone* is the set of clock valuations that satisfy a clock constraint
  - a clock zone for  $g$  is the maximal set of clock valuations satisfying  $g$
- Clock zone of  $g$ :  $\llbracket g \rrbracket = \{ \eta \in \mathbf{Eval}(C) \mid \eta \models g \}$ 
  - use  $z, z'$  and so on to range over zones
- The *state zone* of  $s = \langle \ell, \eta \rangle \in \mathbf{TS}(\mathbf{TA})$  is  $\langle \ell, z \rangle$  with  $\eta \in z$

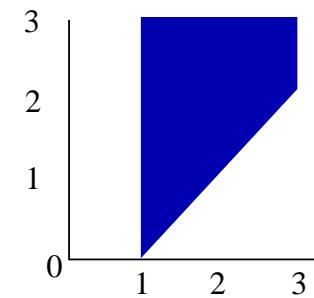
## Zone automaton: intuition



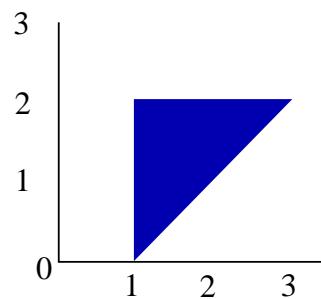
leaving initial



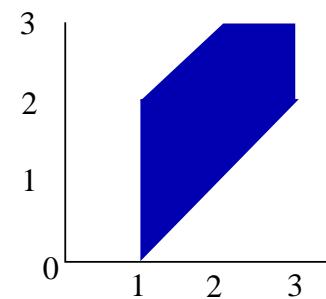
entering first



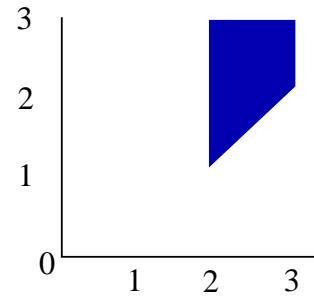
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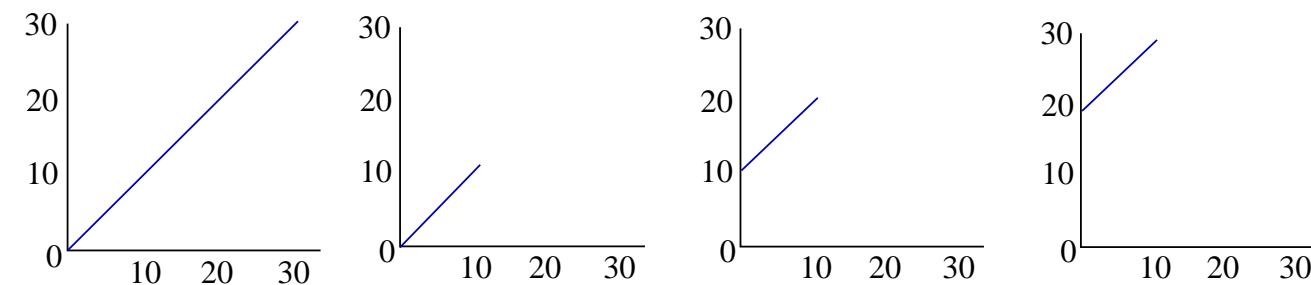
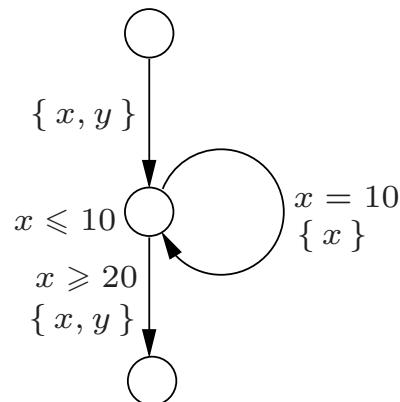
leaving second



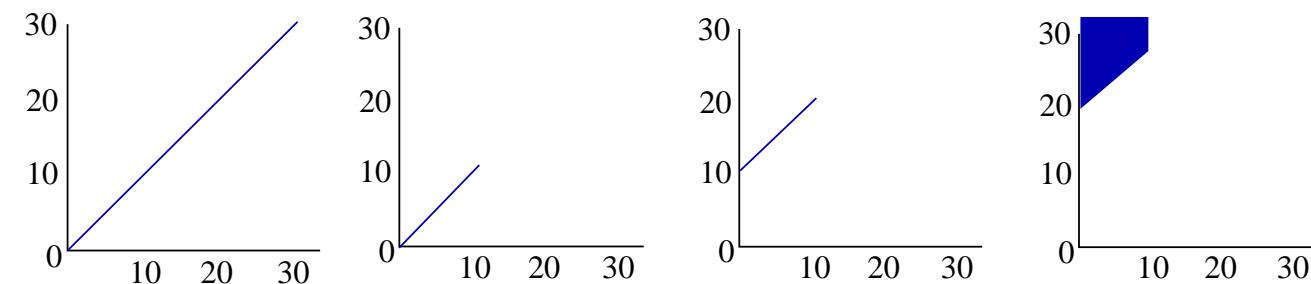
entering third

## Normalization: intuition

symbolic semantics has infinitely many zones:



normalization yields a finite zone graph:

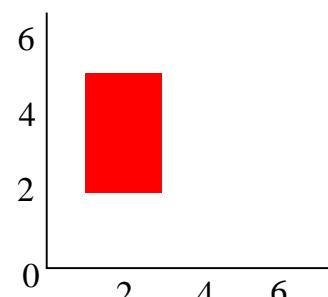


more about normalization later.....

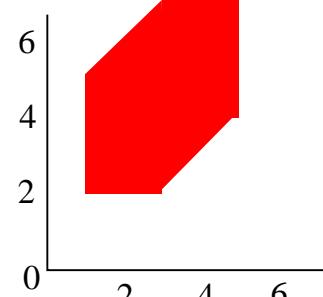
## Successor and reset zones

- $z'$  is the *successor* (clock) zone of  $z$ , denoted  $z' = z^\uparrow$ , if:
  - $z^\uparrow = \{ \eta + d \mid \eta \in z, d \in \mathbb{R}_{>0} \}$
- $z'$  is the zone obtained from  $z$  by *resetting* clocks  $D$ :
  - $\text{reset } D \text{ in } z = \{ \text{reset } D \text{ in } \eta \mid \eta \in z \}$

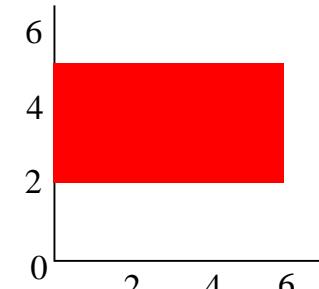
## Some operations on zones



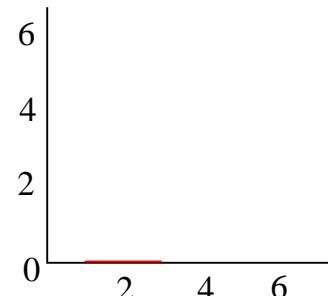
initial zone



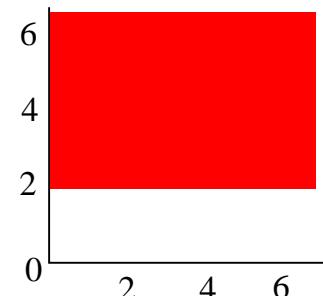
up



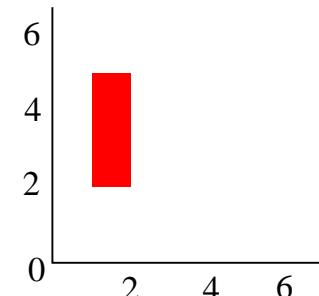
free x



reset x



norm(0,3)

and( $x \leq 2$ )

## Zone automaton

For non-Zeno  $TA$  (without difference clock constraints) let:

$$ZG(TA, \Phi) = (S, \mathcal{A}ct \cup \{\tau\}, \rightarrow, I, \mathcal{A}P', L) \quad \text{with}$$

- $S = Loc \times Zone(C)$  and  $I = \{ \langle \ell, z_0 \rangle \mid \ell \in Loc_0 \}$
- $L(\langle \ell, z \rangle) = L(\ell) \cup \{ g \mid g \in z \}$
- $\rightarrow$  is defined by:  $\langle \ell, z \rangle \xrightarrow{\tau} \langle \ell, z^\uparrow \wedge Inv(\ell) \rangle$  and

$$\frac{\ell \xrightarrow{g:\alpha, D} \ell'}{\langle \ell, z \rangle \xrightarrow{\alpha} \langle \ell', \text{reset } D \text{ in } (z \wedge g) \wedge Inv(\ell') \rangle}$$

## Correctness (1)

For timed automaton  $TA$  and any initial state  $\langle \ell, \eta_0 \rangle$ :

- **Soundness:**

$$\underbrace{\langle \ell, \underbrace{\{\eta_0\}}_{z_0} \rangle \rightarrow^* \langle \ell', z' \rangle}_{\text{in } ZG(TA)} \text{ implies } \underbrace{\langle \ell, \eta_0 \rangle \rightarrow^* \langle \ell', \eta' \rangle}_{\text{in } TS(TA)} \text{ for all } \eta' \in z'$$

- **Completeness:**

$$\underbrace{\langle \ell, \eta_0 \rangle \rightarrow^* \langle \ell', \eta' \rangle}_{\text{in } TS(TA)} \text{ implies } \underbrace{\langle \ell, \{\eta_0\} \rangle \rightarrow^* \langle \ell', z' \rangle}_{\text{in } ZG(TA)} \text{ for some } z' \text{ with } \eta' \in z'$$

# Example

## Zone normalization

- To obtain a finite representation, *zone normalization* is employed
- For zone  $z$ ,  $norm(z) = \{ \eta \mid \eta \cong \eta', \eta' \in z \}$ 
  - where  $\cong$  is the clock equivalence
- There can only be finitely many normalized zones
- $\langle \ell, z \rangle \rightarrow_{norm} \langle \ell', norm(z') \rangle$  if  $\langle \ell, z \rangle \rightarrow \langle \ell', z' \rangle$

## Correctness (2)

For timed automaton  $TA$  and any initial state  $\langle \ell, \eta \rangle$ :

- **Soundness:**

$$\langle \ell, \{ \eta_0 \} \rangle \xrightarrow{*_{norm}} \langle \ell', z' \rangle \quad \text{implies} \quad \langle \ell, \eta_0 \rangle \xrightarrow{*} \langle \ell', \eta' \rangle$$

- for all  $\eta' \in z'$  such that  $\forall x. \eta'(x) \leq c_x$

- **Completeness:**

$$\langle \ell, \eta_0 \rangle \xrightarrow{*} \langle \ell', \eta' \rangle \text{ with } \forall x. \eta'(x) \leq c_x \quad \text{implies} \quad \langle \ell, \{ \eta_0 \} \rangle \xrightarrow{*_{norm}} \langle \ell', z' \rangle$$

- for some  $z'$  such that  $\eta' \in z'$

- **Finiteness:** the transition relation  $\rightarrow_{norm}$  is finite

# Example

## Forward reachability algorithm

```
PASSED :=  $\emptyset$ ;                                // explored states so far
WAIT := {  $(\ell_0, z_0)$  };                         // states to be explored
while WAIT  $\neq \emptyset$                                 // still states to go
  do select and remove  $(\ell, z)$  from WAIT;
    if  $(\ell = \text{goal} \wedge z \cap z_{\text{goal}} \neq \emptyset)$  then return "reachable"! fi ;
    if  $\neg(\exists(\ell, z') \in \text{PASSED}. z \subseteq z')$  // no "super"state explored yet
      then add  $(\ell, z)$  to PASSED                  //  $(\ell, z)$  is a new state
      foreach  $(\ell', z')$  with  $(\ell, z) \rightarrow_{\text{norm}} (\ell', z')$ 
        do add  $(\ell', z')$  to WAIT;                // add symbolic successors
    fi
  od
return "not reachable!"
```

## Representing zones

- Let  $\mathbf{0}$  be a clock with constant value 0; let  $C_0 = C \cup \{ \mathbf{0} \}$
- Any zone  $z \in \text{Zone}(C)$  can be written as:
  - conjunction of constraints  $x - y < n$  or  $x - y \leq n$  for  $n \in \mathbb{Z}$ ,  $x, y \in C_0$
  - when  $x - y \leq n$  and  $x - y \leq m$  take only  $x - y \leq \min(n, m)$ $\Rightarrow$  this yields at most  $|C_0| \cdot |C_0|$  constraints
- Example:

$$x - \mathbf{0} < 20 \wedge y - \mathbf{0} \leq 20 \wedge y - x \leq 10 \wedge x - y \leq -10 \wedge \mathbf{0} - z < 5$$

- Store each such constraint in a matrix
  - this yields a *difference bound matrix*

## Difference bound matrices

- Zone  $z$  over  $C$  is represented by DBM  $\mathbf{Z}$  of cardinality  $|C+1| \cdot |C+1|$ 
  - for  $C = x_1, \dots, x_n$ , let  $C_0 = \{ x_0, x_1, \dots, x_n \}$  with  $x_0 = \mathbf{0}$
  - $\mathbf{Z}(i, j) = (c, \prec)$  if and only if  $x_i - x_j \prec c$
- Definition of  $\mathbf{Z}$  for zone  $z$ :
  - for  $x_i - x_j \prec c$  let  $\mathbf{Z}(i, j) = (c, \prec)$
  - if  $x_i - x_j$  is unbounded in  $z$ , set  $\mathbf{Z}(i, j) = \infty$
  - $\mathbf{Z}(0, i) = (\leq, 0)$  and  $\mathbf{Z}(i, i) = (\leq, 0)$
- Operations on bounds:
  - $(c, \preceq) < \infty$ ,  $(c, <) < (c, \leq)$ , and  $(c, \preceq) < (c', \preceq')$  if  $c < c'$
  - $c + \infty = \infty$ ,  $(c, \leq) + (c', \leq) = (c+c', \leq)$  and  $(c, <) + (c', \leq) = (c+c', <)$

# Example

# The need for canonicity

# Canonical DBMs

- A zone  $z$  is in *canonical form* if and only if:
  - no constraint in  $z$  can be strengthened without reducing  $\llbracket z \rrbracket = \{ \eta \mid \eta \in z \}$
- For each zone  $z$ :  $\exists$  a *unique* and *equivalent* zone in canonical form
- Represent zone  $z$  by a *weighted digraph*  $G = (V, E, w)$  where
  - $V = C_0$  is the set of vertices
  - $(x_i, x_j) \in E$  whenever  $x_j - x_i \preceq c$  is a constraint in  $z$
  - $w(x_i, x_j) = (\preceq, c)$  whenever  $x_j - x_i \preceq c$  is a constraint in  $z$
- Zone  $z$  is in *canonical form* if and only if DBM  $\mathbf{Z}$  satisfies:
  - $\mathbf{Z}(i, j) \leq \mathbf{Z}(i, k) + \mathbf{Z}(k, j)$  for any  $x_i, x_j, x_k \in C_0$
- Compute canonical zone?
  - use *Floyd-Warshall*'s all-pairs SP algorithm (time  $\mathcal{O}(|C_0|^3)$ )

# Example

## Minimal constraint systems

- A zone may contain *redundant* constraints
  - e.g., in  $x-y < 2$ ,  $y-z < 5$ , and  $x-z < 7$ , constraint  $x-z < 7$  is redundant
- Reduce memory usage: consider *minimal* constraint systems
  - e.g.,  $x-y \leq 0$ ,  $y-z \leq 0$ ,  $z-x \leq 0$ ,  $x-0 \leq 3$ , and  $0-x < -2$
  - is a minimal representation of a zone in canonical form with 12 constraints
- For each zone:  $\exists$  a unique and equivalent minimal constraint system
- Determining minimal representations of canonical zones:
  - $x_i \xrightarrow{(n, \preceq)} x_j$  is redundant if an alternative path from  $x_i$  to  $x_j$  has weight at most  $(n, \preceq)$
  - it suffices to consider alternative paths of length two

*zero cycles require a special treatment*

## Main operations on DBMs (1)

- *Nonemptiness*: is  $\llbracket \mathbf{Z} \rrbracket \neq \emptyset$ ?
  - search for negative cycles in the graph representation of  $\mathbf{Z}$ , or
  - mark  $\mathbf{Z}$  when upper bound of some clock is set to value  $<$  its lower bound
- *Inclusion test*: is  $\llbracket \mathbf{Z} \rrbracket \subseteq \llbracket \mathbf{Z}' \rrbracket$ ?
  - for DBMs in canonical form, test whether  $\mathbf{Z}(i, j) \leq \mathbf{Z}'(i, j)$ , for all  $i, j \in C_0$
- *Delay*: determine  $\mathbf{Z}^\uparrow$ 
  - remove the upper bounds on any clock, i.e.,
  - $\mathbf{Z}^\uparrow(i, 0) = \infty$  and  $\mathbf{Z}^\uparrow(i, j) = \mathbf{Z}(i, j)$  for  $j \neq 0$

## Main operations on DBMs (2)

- *Conjunction*:  $z \wedge (x_i - x_j \preceq n)$ 
  - if  $(n, \preceq) < \mathbf{Z}(i, j)$  then  $\mathbf{Z}(i, j) := (n, \preceq)$  else do nothing
  - put  $\mathbf{Z}$  back into canonical form (in time  $\mathcal{O}(|C_0|^2)$  using that only  $\mathbf{Z}(i, j)$  changed)
- *Clock reset*:  $x_i := d$ 
  - $\mathbf{Z}(i, j) := (d, \leq) + \mathbf{Z}(0, j)$  and  $\mathbf{Z}(j, i) := \mathbf{Z}(j, 0) + (-d, \leq)$
- *Normalization*
  - remove all bounds  $x - y \preceq m$  for which  $(m, \preceq) > (c_x, \leq)$ , and
  - set all bounds  $x - y \preceq m$  with  $(m, \preceq) < (-c_y, <)$  to  $(-c_y, <)$
  - put the DBM back into canonical form (Floyd-Warshall)