

# Continuous Stochastic Logic

## Lecture #22 of Advanced Model Checking

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## Exponential distribution

Continuous r.v.  $X$  is *exponential* with parameter  $\lambda > 0$  if its density is

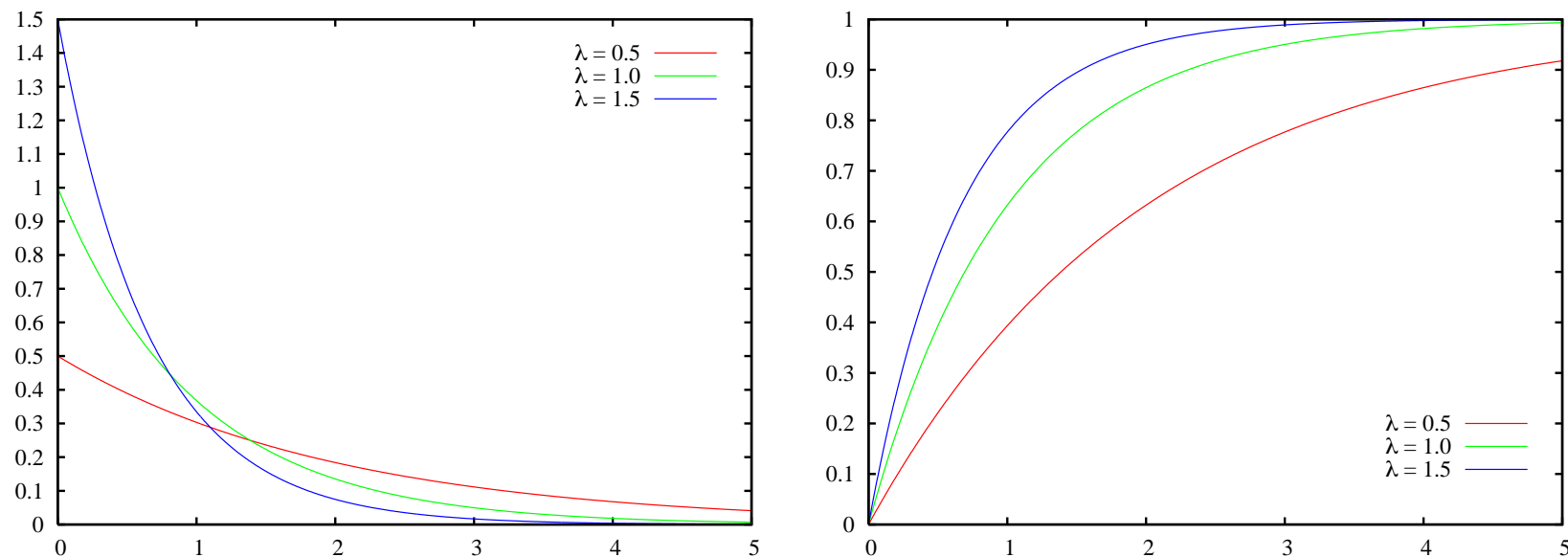
$$f(x) = \lambda \cdot e^{-\lambda \cdot x} \quad \text{for } x > 0 \quad \text{and } 0 \text{ otherwise}$$

Cumulative distribution of  $X$ :

$$F_X(d) = \int_0^d \lambda \cdot e^{-\lambda \cdot x} dx = [-e^{-\lambda \cdot x}]_0^d = 1 - e^{-\lambda \cdot d}$$

- $\Pr\{X > d\} = e^{-\lambda \cdot d}$
- expectation  $E[X] = \int_0^\infty x \cdot \lambda \cdot e^{-\lambda \cdot x} dx = \frac{1}{\lambda}$
- variance  $\text{Var}[X] = \frac{1}{\lambda^2}$

## Exponential pdf and cdf



the higher  $\lambda$ , the faster the cdf approaches 1

## Exponential distributions

- have *nice mathematical* properties (cf. next slide)
- are *adequate* for many real-life phenomena
  - describes the time for a continuous process to change state
  - the time until you have your next car accident (failure rates)
  - the inter-arrival times (i.e., the times between customers entering a shop)
- combinations can *approximate* general distributions arbitrarily closely
- maximal *entropy* probability distribution if just the mean is known

## CTMCs

A *continuous-time Markov chain* (CTMC) is a tuple  $(S, \mathbf{R}, L)$  where:

- $S$  is a finite set of states and  $L$  the state-labelling (as before)
- $\mathbf{R} : S \times S \rightarrow \mathbb{R}_{\geq 0}$ , a *rate matrix*
  - $\mathbf{R}(s, s') = \lambda$  means that the average speed of going from  $s$  to  $s'$  is  $\frac{1}{\lambda}$
- $E(s) = \sum_{s' \in S} \mathbf{R}(s, s') = \mathbf{R}(s, S)$  is the *exit rate* of state  $s$ 
  - $s$  is called absorbing whenever  $E(s) = 0$

$\Rightarrow$  a CTMC is a Kripke structure with probabilistically timed transitions

## Interpretation

- The probability that transition  $s \rightarrow s'$  is *enabled* in  $[0, t]$ :

$$1 - e^{-\mathbf{R}(s, s') \cdot t}$$

- The probability to *move* from non-absorbing  $s$  to  $s'$  in  $[0, t]$  is:

$$\frac{\mathbf{R}(s, s')}{E(s)} \cdot \left(1 - e^{-E(s) \cdot t}\right)$$

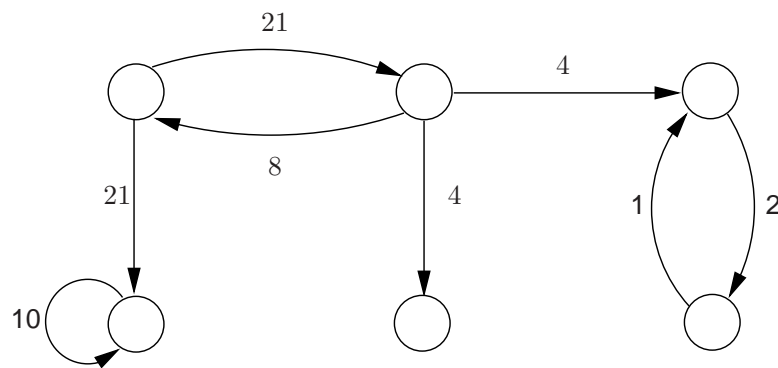
- The probability to take an outgoing transition from  $s$  within  $[0, t]$  is:

$$1 - e^{-E(s) \cdot t}$$

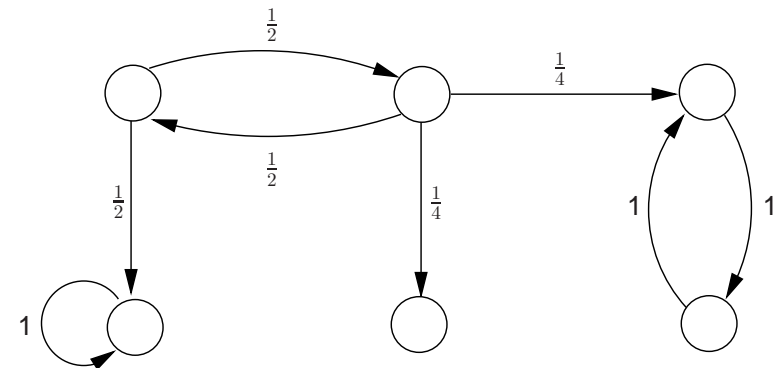
## Embedded DTMC

The *embedded* DTMC of the CTMC  $(S, \mathbf{R})$  is  $(S, \mathbf{P})$  where

$$\mathbf{P}(s, s') = \begin{cases} \frac{\mathbf{R}(s, s')}{E(s)} & \text{if } E(s) > 0 \\ 0 & \text{otherwise} \end{cases}$$



a CTMC



its embedded DTMC

## Elementary probabilities for CTMCs

- **Transient** probability vector  $\underline{\pi}(t) = (\dots, \pi_i(t), \dots)$  for  $t \geq 0$ 
  - where  $\pi_i(t)$  is the probability to be in state  $s_i$  after  $t$  time units (given  $\underline{\pi}(0)$ )
  - $\underline{\pi}(t)$  is computed by solving a linear differential equations

$$\underline{\pi}'(t) = \underline{\pi}(t) \cdot \mathbf{Q} \quad \text{given} \quad \underline{\pi}(0) \quad \text{where} \quad \mathbf{Q} = \mathbf{R} - \text{diag}(E)$$

- **Steady-state** probability vector  $\underline{\pi} = (\dots, \pi_i, \dots)$ 
  - $\pi_i$  is mostly *in*dependent from the starting distribution
  - $\underline{\pi}$  is computed from a system of linear equations:

$$\underline{\pi} \cdot \mathbf{Q} = 0 \quad \text{where} \quad \sum_i \pi_i = 1$$



# Continuous Stochastic Logic

*State-formulas*  $\Phi ::= a \mid \neg \Phi \mid \Phi \vee \Phi \mid \mathbb{S}_{\trianglelefteq p}(\Phi) \mid \mathbb{P}_{\trianglelefteq p}(\varphi)$   
with probability  $p$  and comparison operator  $\trianglelefteq$

$\mathbb{S}_{\trianglelefteq p}(\Phi)$  probability that  $\Phi$  holds in steady state is  $\trianglelefteq p$

$\mathbb{P}_{\trianglelefteq p}(\varphi)$  probability that paths fulfill  $\varphi$  is  $\trianglelefteq p$

*Path-formulas*  $\varphi ::= \bigcirc^I \Phi \mid \Phi \mathbf{U}^I \Phi$  with interval  $I$

$\bigcirc^I \Phi$  next state is reached at time  $t \in I$  and fulfills  $\Phi$

$\Phi \mathbf{U}^I \Psi$   $\Phi$  holds along the path until  $\Psi$  holds at time  $t \in I$

CTL operators  $\bigcirc$  and  $\mathbf{U}$  are special cases

## Example properties

- In  $\geq 92\%$  of the cases, a goal state is legally reached within 3.1 sec:

$$\mathcal{P}_{\geq 0.92} (\neg \textit{illegal} \text{ U}^{\leq 3.1} \textit{goal})$$

- ... a state is soon reached guaranteeing 0.9999 long-run availability:

$$\mathcal{P}_{\geq 0.92} (\neg \textit{illegal} \text{ U}^{\leq 0.7} \mathcal{S}_{\geq 0.9999} (\textit{goal}))$$

- On the long run, illegal states can (almost surely) not be reached in the next 7.2 time units:

$$\mathcal{S}_{\geq 0.9999} (\mathcal{P}_{\geq 1} (\Box^{\leq 7.2} \neg \textit{illegal}))$$

## Semantics of CSL: state-formulas

$\mathcal{C}, s \models \Phi$  if and only if formula  $\Phi$  holds in state  $s$  of CTMC  $\mathcal{C}$

Relation  $\models$  is defined by:

$$s \models a \quad \text{iff} \quad a \in L(s)$$

$$s \models \neg \Phi \quad \text{iff} \quad \text{not } (s \models \Phi)$$

$$s \models \Phi \vee \Psi \quad \text{iff} \quad (s \models \Phi) \text{ or } (s \models \Psi)$$

$$s \models \mathbb{S}_{\leq p}(\Phi) \quad \text{iff} \quad \lim_{t \rightarrow \infty} \Pr\{ \sigma \in \text{Paths}(s) \mid \sigma @ t \models \Phi \} \leq p$$

$$s \models \mathbb{P}_{\leq p}(\varphi) \quad \text{iff} \quad \Pr\{ \sigma \in \text{Paths}(s) \mid \sigma \models \varphi \} \leq p$$

$\Pr\{\dots\}$  is measurable by a (i.e., cone) Borel space construction on paths in a CTMC

## Semantics of CSL: path-formulas

A *path* in CTMC  $\mathcal{C}$  is an infinite alternating sequence

$$s_0 t_0 s_1 t_1 \dots \text{ with } \mathbf{R}(s_i, s_{i+1}) > 0 \text{ and } t_i > 0$$

*non time-divergent paths have probability zero*

Semantics of path-formulas is defined by:

$$\sigma \models \bigcirc^I \Phi \quad \text{iff } \sigma[1] \models \Phi \text{ and } t_0 \in I$$

$$\sigma \models \Phi \mathbf{U}^I \Psi \quad \text{iff } \exists t \in I. ((\forall t' \in [0, t). \sigma@t' \models \Phi) \wedge \sigma@t \models \Psi)$$

where  $\sigma@t$  denotes the state in the path  $\sigma$  at time  $t$

## Model-checking CSL

- Check which states in a CTMC satisfy a CSL formula:
  - compute *recursively* the set  $Sat(\Phi)$  of states that satisfy  $\Phi$   
 $\Rightarrow$  *recursive descent computation* over the parse tree of  $\Phi$
- For the non-stochastic part: as for CTL
- For all probabilistic formulae not involving a time bound: as for PCTL
  - using the *embedded DTMC*
- How to compute  $Sat(\Phi)$  for the stochastic *timed* operators?

## Model-checking the steady-state operator

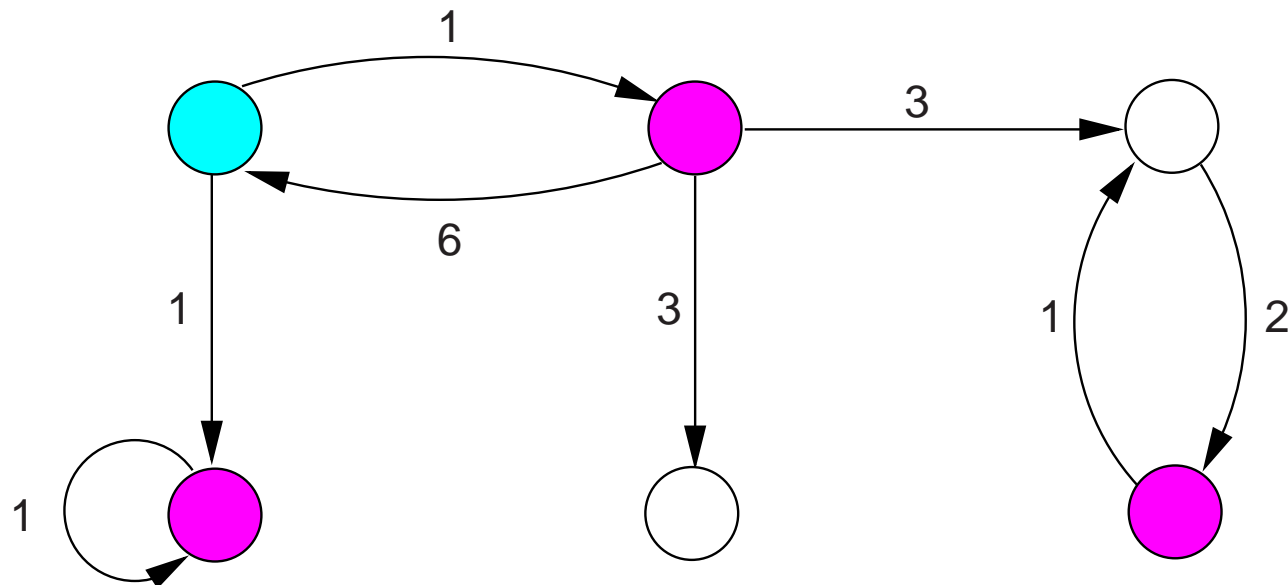
- For an ergodic (i.e., strongly-connected) CTMC:

$$s \in \text{Sat}(\mathbb{S}_{\trianglelefteq p}(\Phi)) \text{ iff } \sum_{s' \in \text{Sat}(\Phi)} \pi_{s'} \trianglelefteq p$$

$\implies$  this boils down to a **standard steady-state analysis**

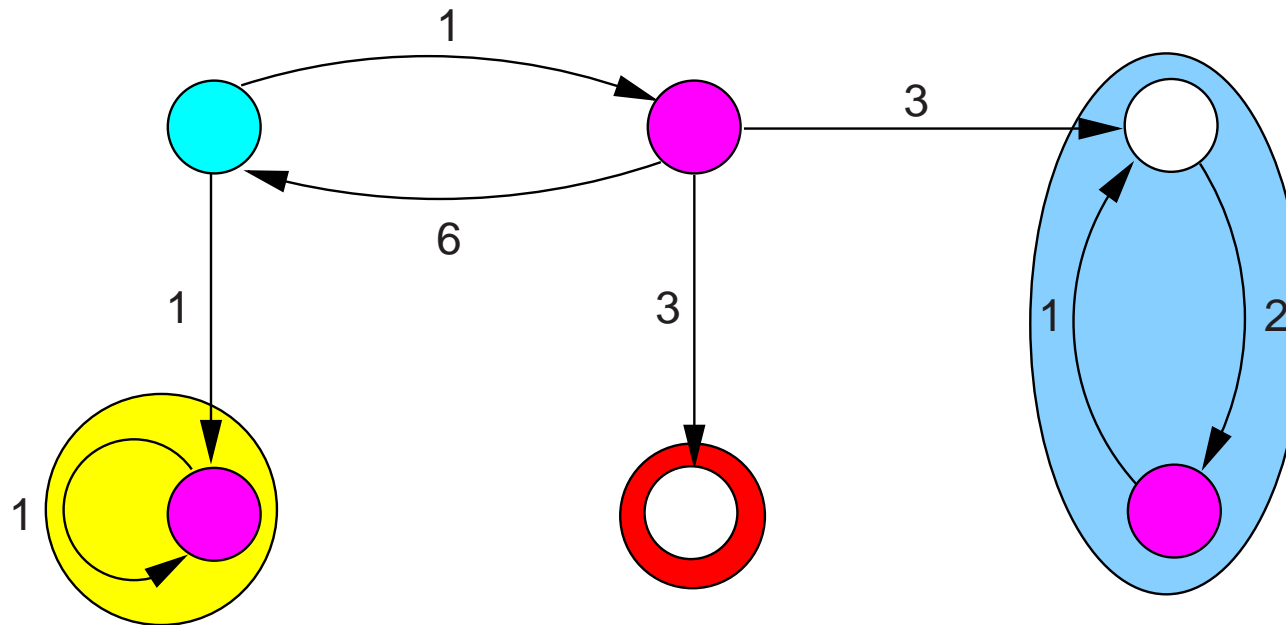
- For an arbitrary CTMC:
  - determine the *bottom* strongly-connected components (BSCCs)
  - for BSCC  $B$  determine the steady-state probability of a  $\Phi$ -state
  - compute the probability to reach BSCC  $B$  from state  $s$
  - check whether  $\sum_B \left( \text{Pr}\{\text{reach } B \text{ from } s\} \cdot \sum_{s' \in B \cap \text{Sat}(\Phi)} \pi_{s'}^B \right) \trianglelefteq p$

## Verifying steady-state properties: an example



determine the bottom strongly-connected components

## Verifying steady-state properties: an example



$$s \models \mathbb{S}_{>0.75}(\text{magenta}) \quad \text{iff} \quad \text{Prob}(s, \Diamond at_{yellow}) \cdot \pi^{yellow}(\text{magenta}) \\ + \text{Prob}(s, \Diamond at_{blue}) \cdot \pi^{blue}(\text{magenta}) > 0.75$$



## Checking time-bounded reachability

- $s \models \mathbb{P}_{\leq p}(\Phi \text{ U}^{\leq t} \Psi)$  if and only if  $Prob(s, \Phi \text{ U}^{\leq t} \Psi) \leq p$
- $Prob(s, \Phi \text{ U}^{\leq t} \Psi)$  is the least solution of: (Baier, Katoen & Hermanns, 1999)
  - 1 if  $s \models \Psi$
  - if  $s \models \Phi \wedge \neg \Psi$ :

$$\int_0^t \sum_{s' \in S} \underbrace{\mathbf{P}(s, s') \cdot E(s) \cdot e^{-\mathbf{E}(s) \cdot x}}_{\text{probability to move to state } s' \text{ at time } x} \cdot \underbrace{Prob(s', \Phi \text{ U}^{\leq t-x} \Psi)}_{\text{probability to fulfill } \Phi \text{ U } \Psi \text{ before time } t-x \text{ from } s'} dx$$

- 0 otherwise

## Reduction to transient analysis

(Baier, Haverkort, Hermanns & Katoen, 2000)

- Make all  $\Psi$ - and all  $\neg(\Phi \vee \Psi)$ -states absorbing in  $\mathcal{C}$
- Check  $\diamond^{=t} \Psi$  in the obtained CTMC  $\mathcal{C}'$
- This is a standard transient analysis in  $\mathcal{C}'$ :

$$\sum_{s' \models \Psi} \Pr\{\sigma \in \text{Paths}(s) \mid \sigma @ t = s'\}$$

- compute by solving linear differential equations, or discretization

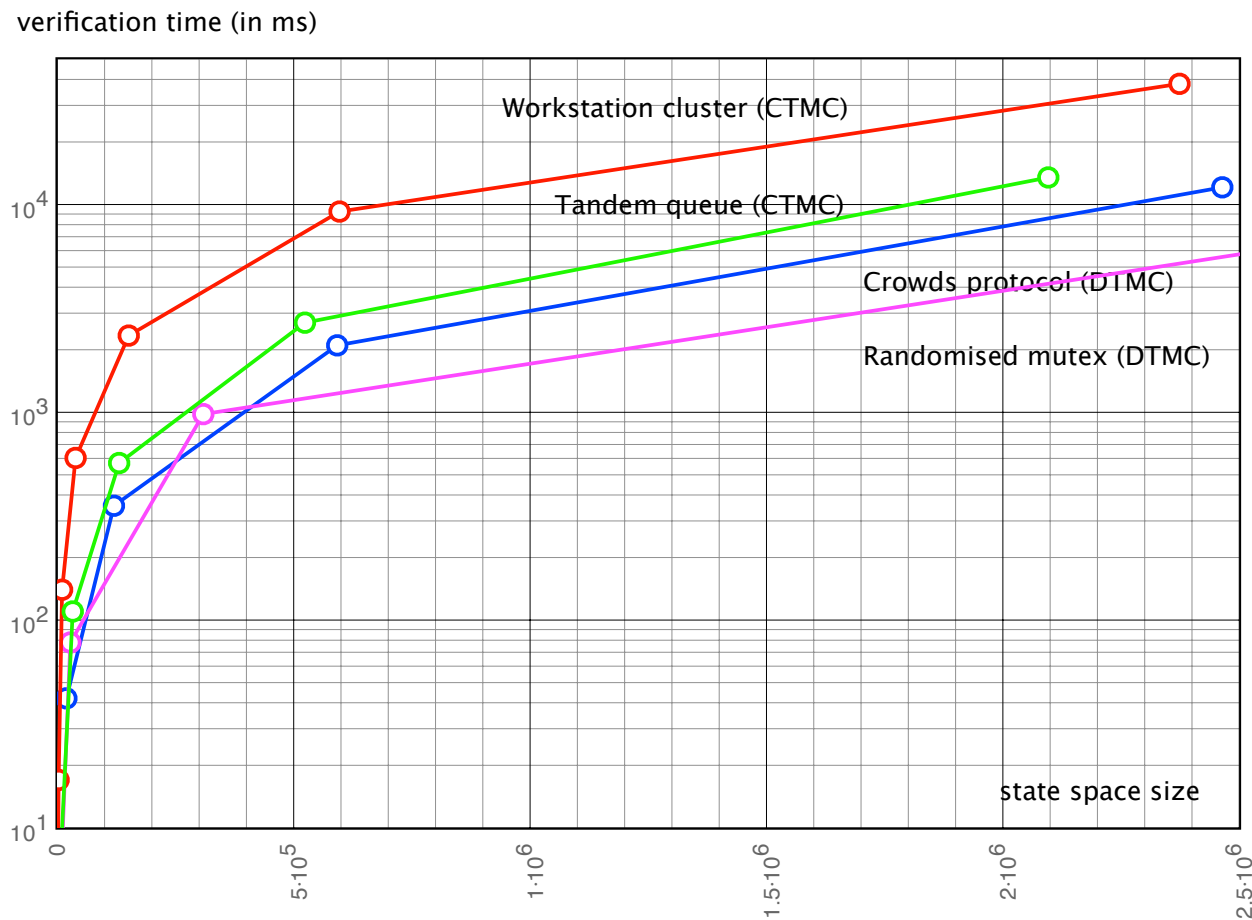
$\Rightarrow$  Discretization + matrix-vector multiplication + Poisson probabilities

## Markov reward model checker (MRMC)

(Zapreev & Meyer-Kayser, 2000/2005)

- Supports DTMCs, CTMCs and cost-based extensions thereof
  - temporal logics: P(R)CTL and CS(R)L
  - bounded until, long run properties, and interval bounded until
- Sparse-matrix representation
- Command-line tool (in c)
  - experimental platform for new (e.g., reward) techniques
  - back-end of GreatSPN, PEPA WB, PRISM and stochastic GG tool
  - freely downloadable under Gnu GPL license
- Experiments: Pentium 4, 2.66 GHz, 1 GB RAM

# Verification times



## Probabilistic bisimulation

- Let  $\mathcal{D} = (S, \mathbf{P}, L)$  be a DTMC and  $R$  an equivalence relation on  $S$
- $R$  is a *probabilistic bisimulation* on  $S$  if for any  $(s, s') \in R$ :

$$L(s) = L(s') \text{ and } \mathbf{P}(s, C) = \mathbf{P}(s', C) \quad \text{for all } C \text{ in } S/R$$

$$\text{where } \mathbf{P}(s, C) = \sum_{s' \in C} \mathbf{P}(s, s')$$

(Larsen & Shou, 1989)

- $s \sim s'$  if  $\exists$  a probabilistic bisimulation  $R$  on  $S$  with  $(s, s') \in R$

$$s \sim s' \Leftrightarrow (\forall \Phi \in PCTL : s \models \Phi \text{ if and only if } s' \models \Phi)$$

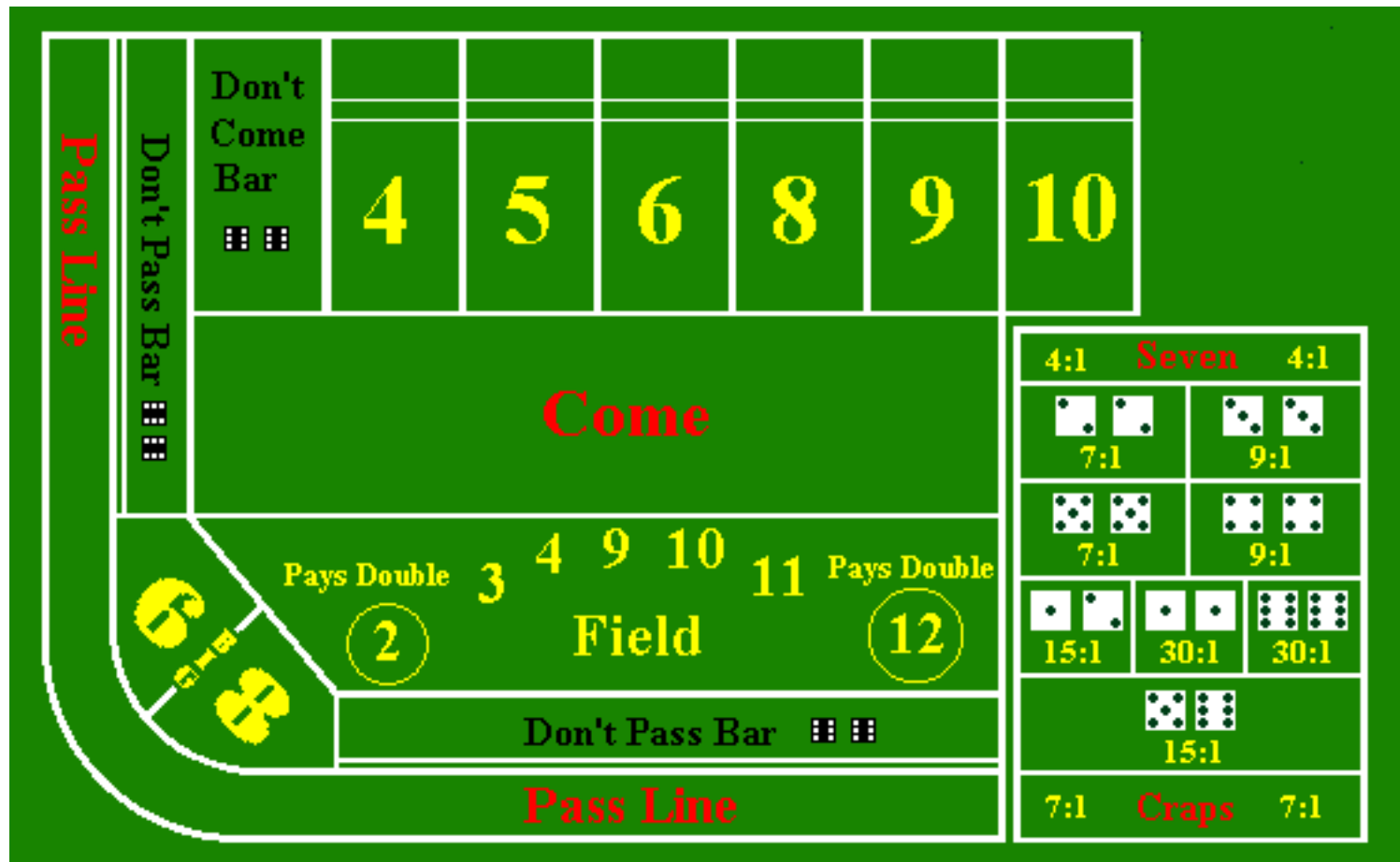
## Quotient DTMC under $\sim$

$\mathcal{D}/\sim = (S', \mathbf{P}', L')$ , the **quotient** of  $\mathcal{D} = (S, \mathbf{P}, L)$  under  $\sim$ :

- $S' = S/\sim = \{ [s]_{\sim} \mid s \in S \}$
- $\mathbf{P}'([s]_{\sim}, C) = \mathbf{P}(s, C)$
- $L'([s]_{\sim}) = L(s)$

get  $\mathcal{D}/\sim$  by partition-refinement in time  $\mathcal{O}(M \cdot \log N + |AP| \cdot N)$  (Derisavi et al., 2001)

# Craps



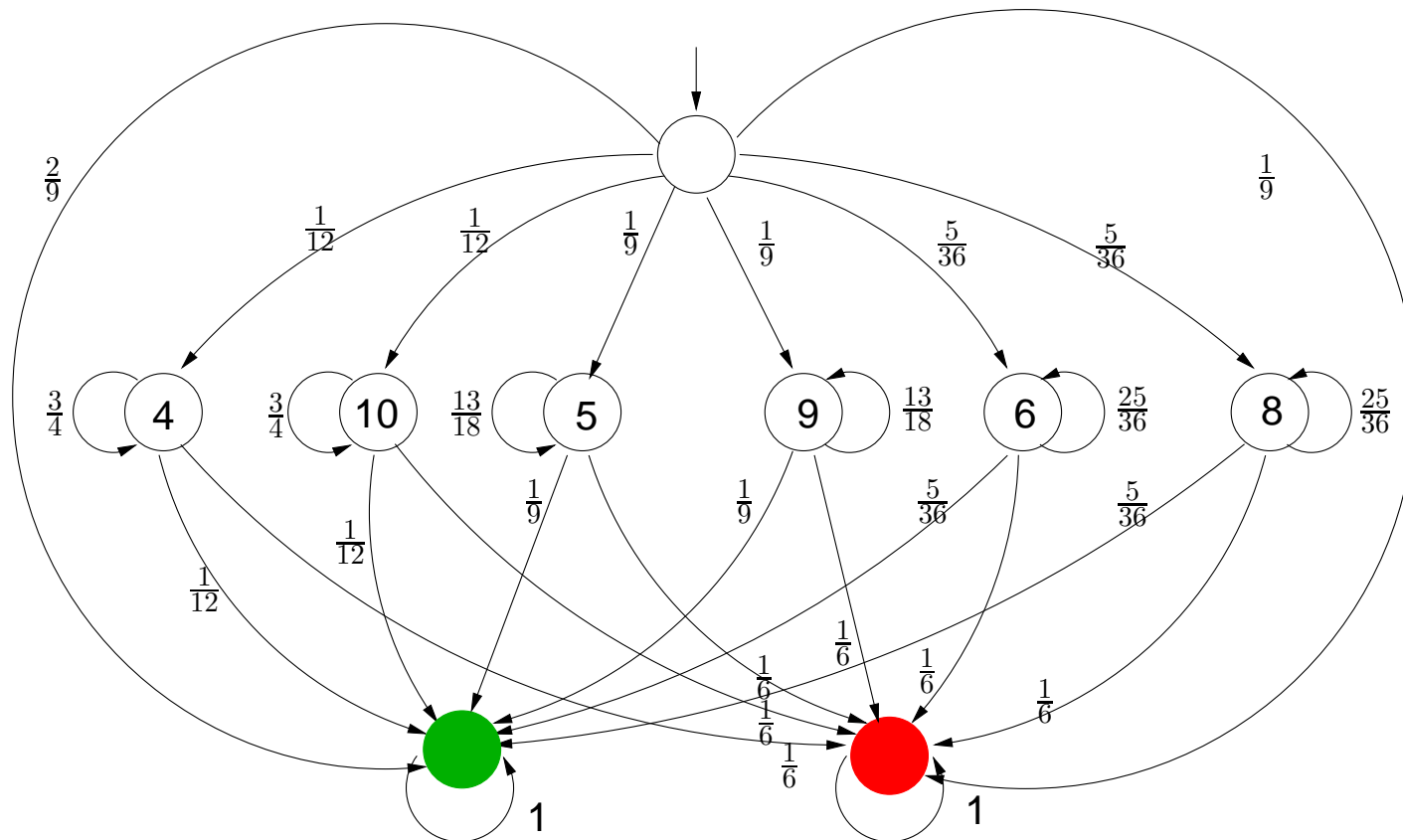
# Craps

- Roll two dice and bet on outcome
- Come-out roll (“pass line” wager):
  - outcome 7 or 11: win
  - outcome 2, 3, and 12: loss (“craps”)
  - any other outcome: roll again (outcome is “point”)
- Repeat until 7 or the “point” is thrown:
  - outcome 7: loss (“seven-out”)
  - outcome the point: win
  - any other outcome: roll again

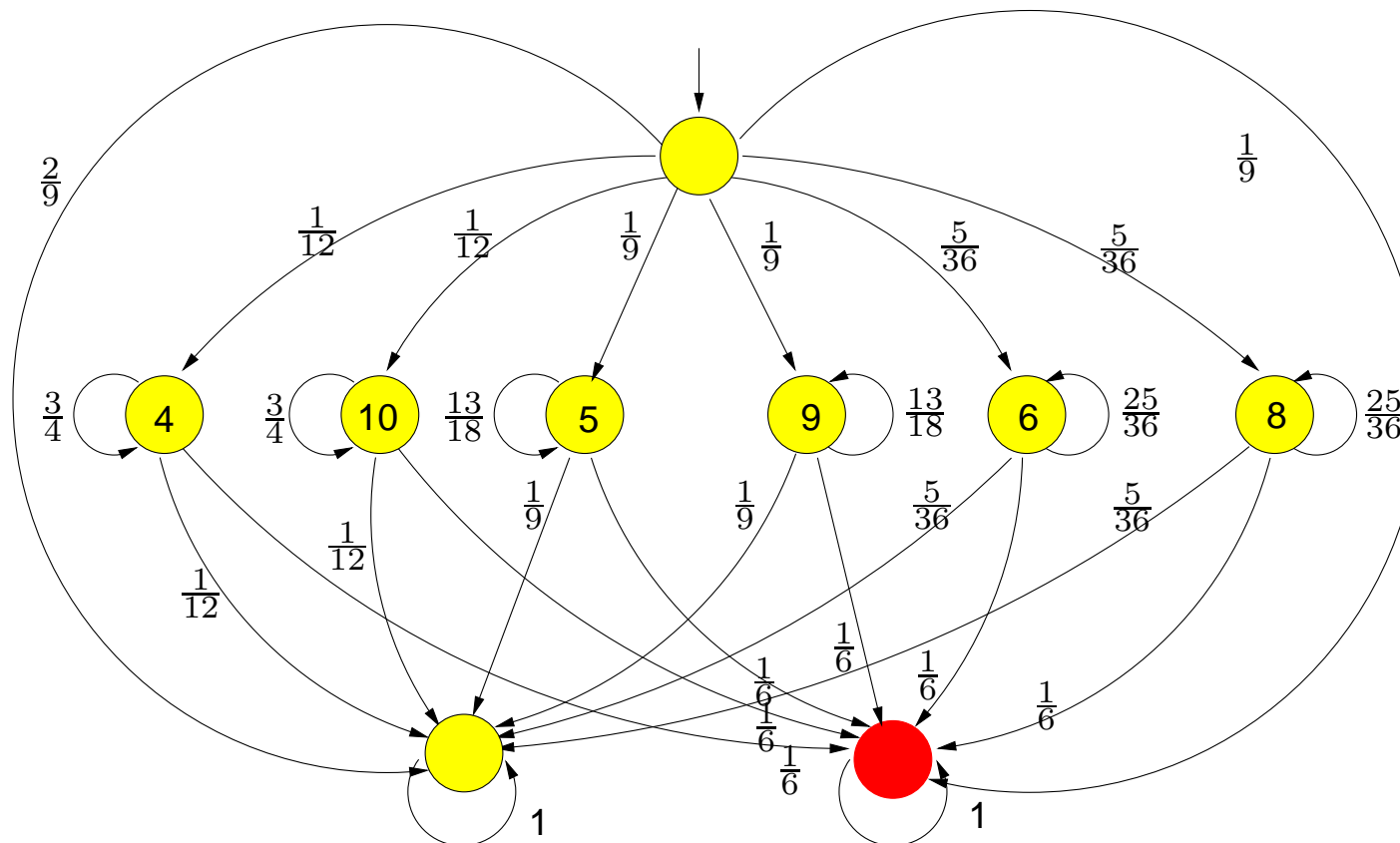




## A DTMC model of Craps

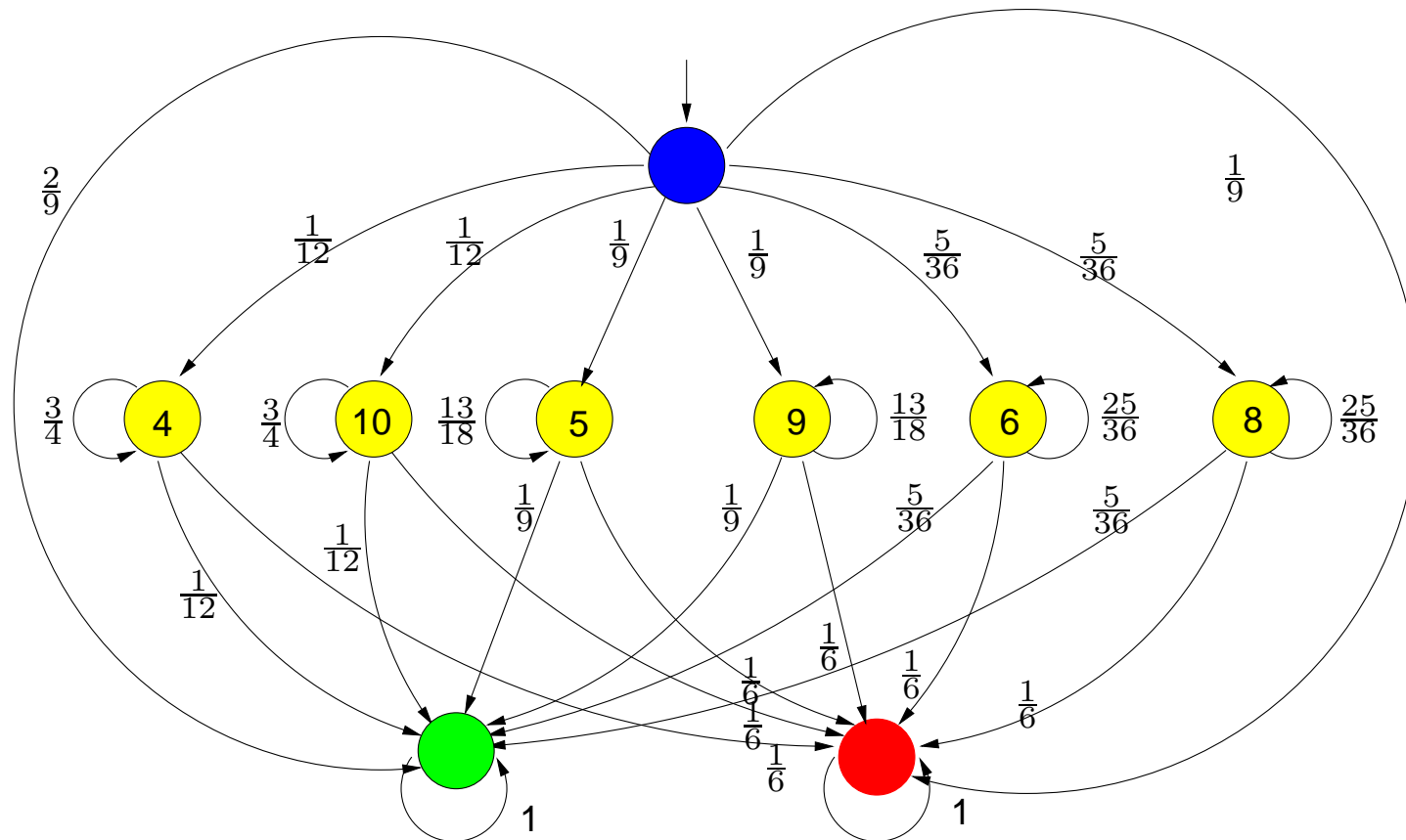


# Minimizing Craps



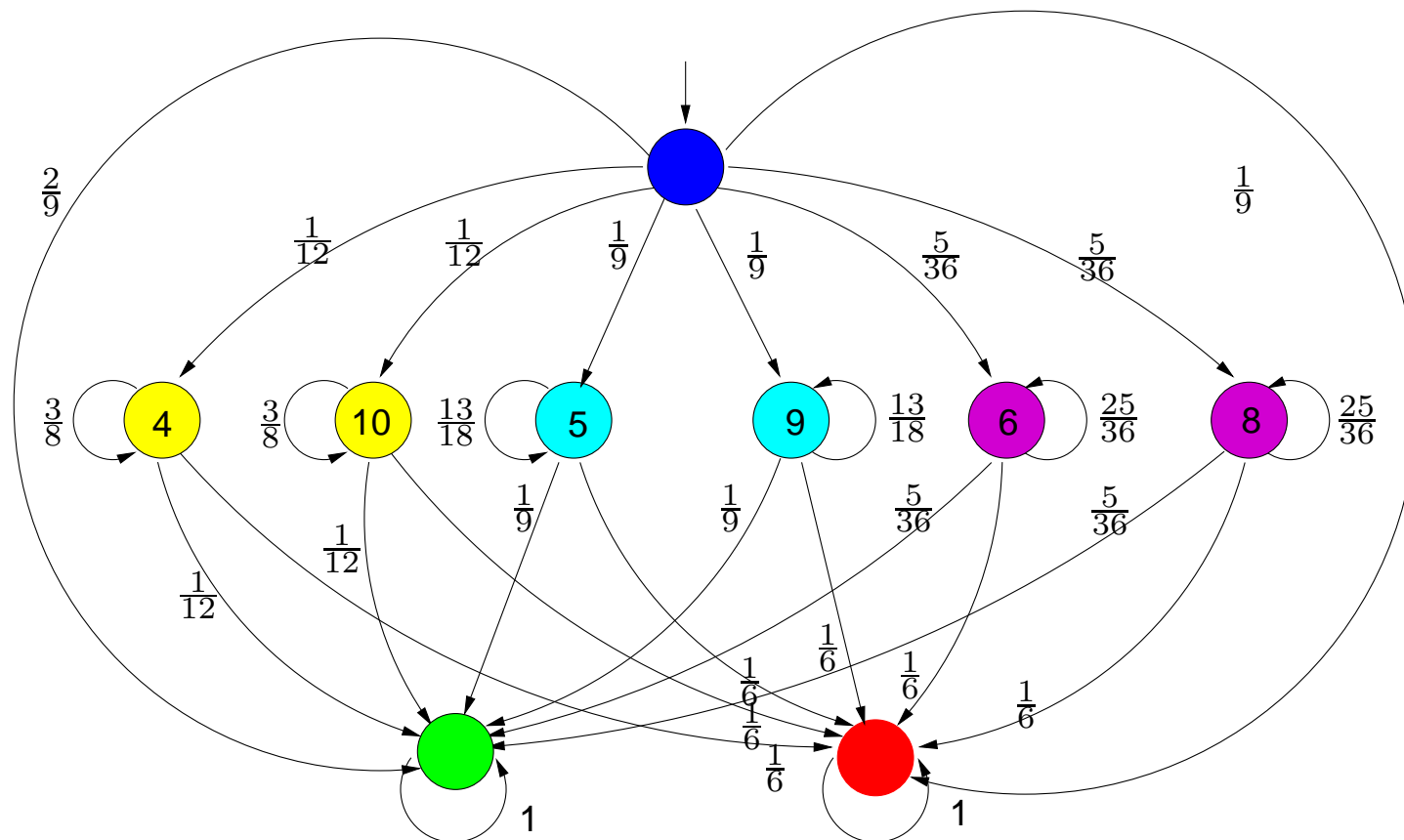
initial partitioning for the atomic propositions  $AP = \{ loss \}$

## A first refinement



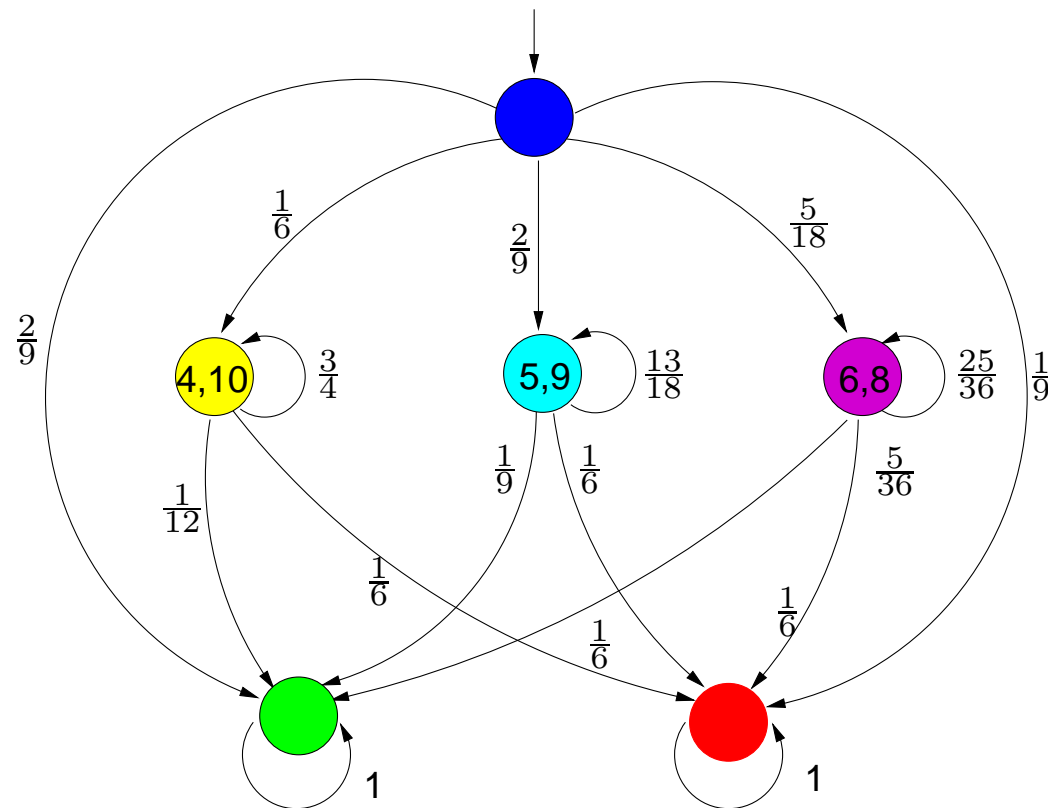
refine ("split") with respect to the set of **red** states

## A second refinement



refine ("split") with respect to the set of green states

## Quotient DTMC



## Property-driven bisimulation

- For DTMC  $\mathcal{D}$ , set  $F$  of PCTL-formulas, and equivalence  $R$  on  $S$
- $R$  is a probabilistic  $F$ -bisimulation on  $S$  if for any  $(s, s') \in R$ :

$$L_F(s) = L_F(s') \text{ and } \mathbf{P}(s, C) = \mathbf{P}(s', C) \quad \text{for all } C \text{ in } S/R$$

where  $L_F(s) = \{ \Phi \in F \mid s \models \Phi \}$

(Baier et al., 2000)

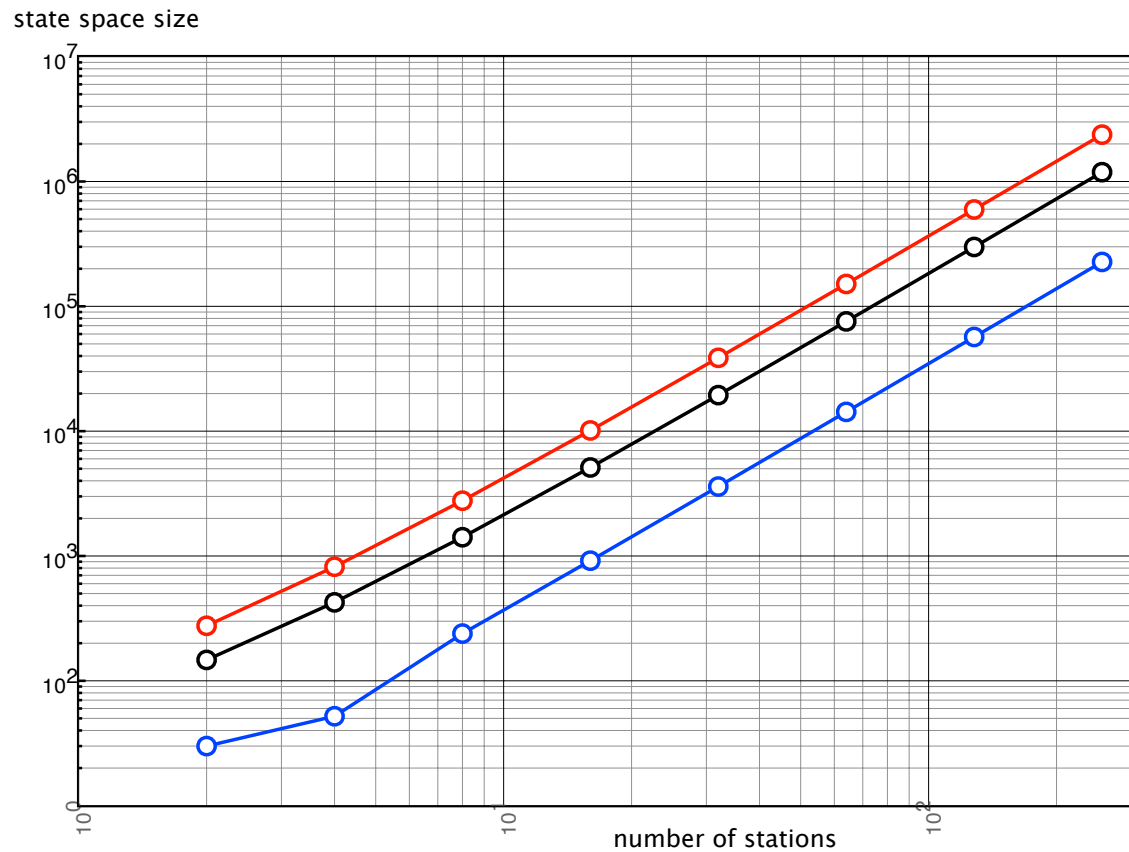
- $s \sim_F s'$  if  $\exists$  a probabilistic  $F$ -bisimulation  $R$  on  $S$  with  $(s, s') \in R$

$$s \sim_F s' \Leftrightarrow (\forall \Phi \in PCTL_F : s \models \Phi \text{ if and only if } s' \models \Phi)$$

## Minimization for $\Phi$ until $\Psi$

- Initial partition for  $\sim$ :  $s_{\Pi} = \{ s' \mid L(s') = L(s) \}$ 
  - independent of the formula to be checked
- Now: exploit the structure of the formula to be checked
- Bounded until:
  - take  $F = \{ \Psi, \neg\Phi \wedge \neg\Psi, \Phi \wedge \neg\Psi \}$
  - initial partition  $\Pi = \{ s_{\Psi}, s_{\neg\Phi \wedge \neg\Psi}, \text{Sat}(\Phi \wedge \neg\Psi) \}$
  - or, for non-recurrent DTMCs:  $\mathcal{P}_{\leq 0}(\Phi \text{ U } \Psi)$  instead of  $\neg\Phi \wedge \neg\Psi$
- Standard until:
  - take  $F = \{ \underbrace{\mathcal{P}_{\geq 1}(\Phi \text{ U } \Psi)}_{\text{single state in } \Pi}, \underbrace{\mathcal{P}_{\leq 0}(\Phi \text{ U } \Psi)}_{\text{single state in } \Pi}, \mathcal{P}_{>0}(\Phi \text{ U } \Psi) \wedge \mathcal{P}_{<1}(\Phi \text{ U } \Psi) \}$

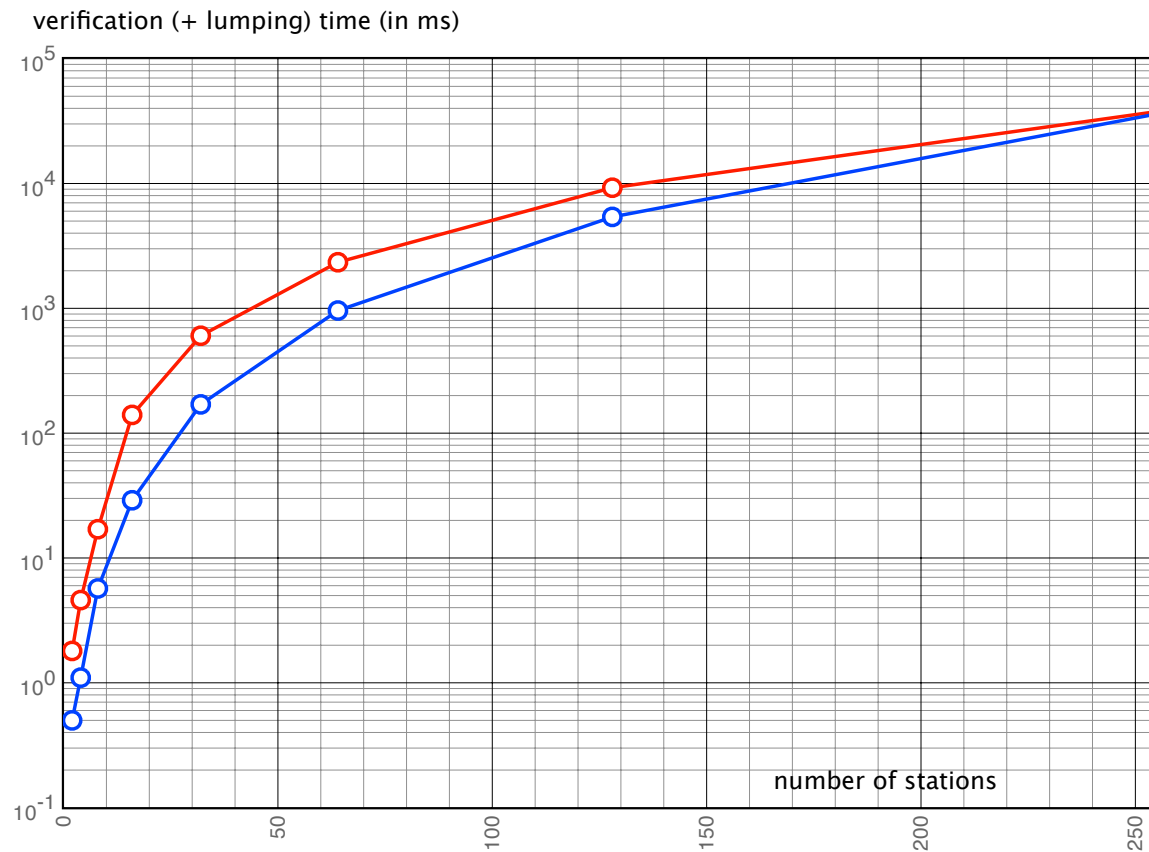
# Workstation cluster (Haverkort et al., 2001)



state space reductions for  $\mathbb{P}_{\leq q}(\text{minimum } U \leq^{510} \text{premium})$



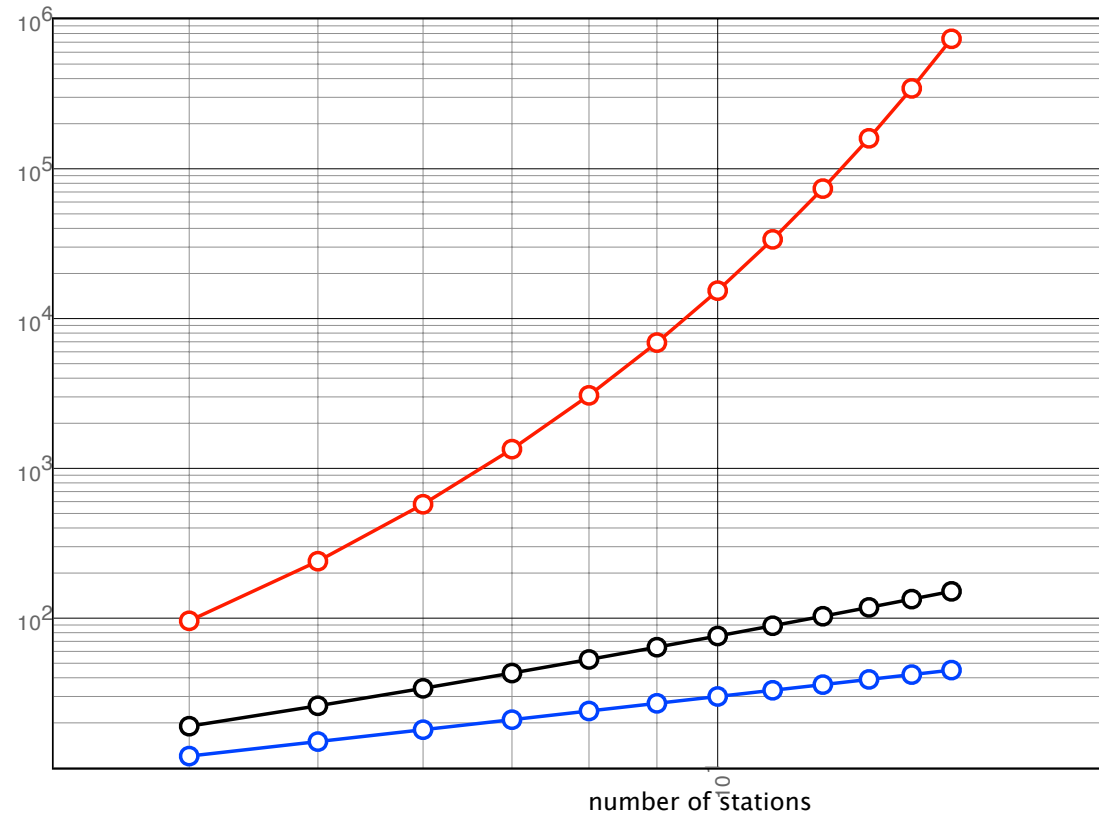
# Workstation cluster



verification (+ lumping) times (in ms) for  $\mathbb{P}_{\leq q}(\text{minimum } U \leq^{510} \text{premium})$

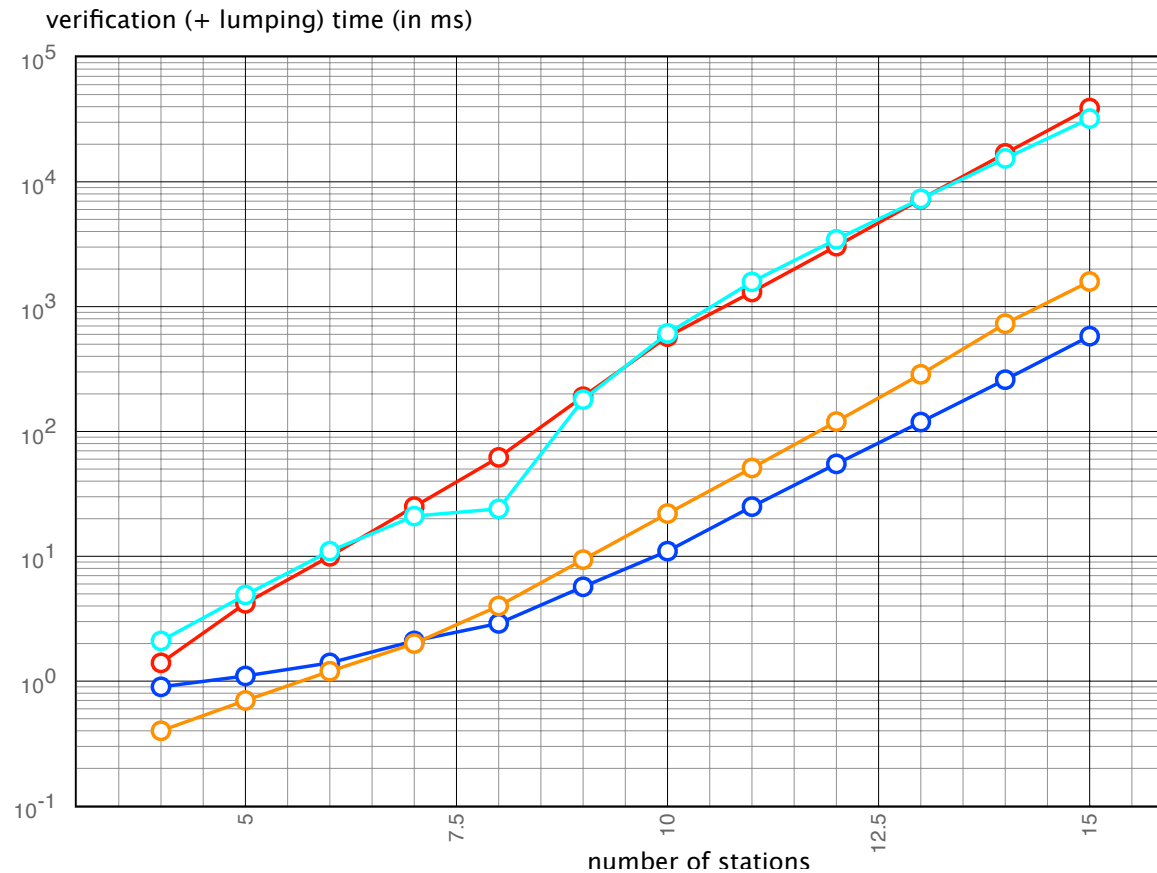
# Cyclic polling system (Ibe & Trivedi, 1989)

state space size



state space reductions for  $\mathbb{P}_{\leq q}(\neg \text{serve}_1 \cup \leq^{1010} \text{serve}_1)$  and  $\mathbb{P}_{\leq q}(\neg \text{serve}_1 \cup \text{serve}_1)$

# Cyclic polling system

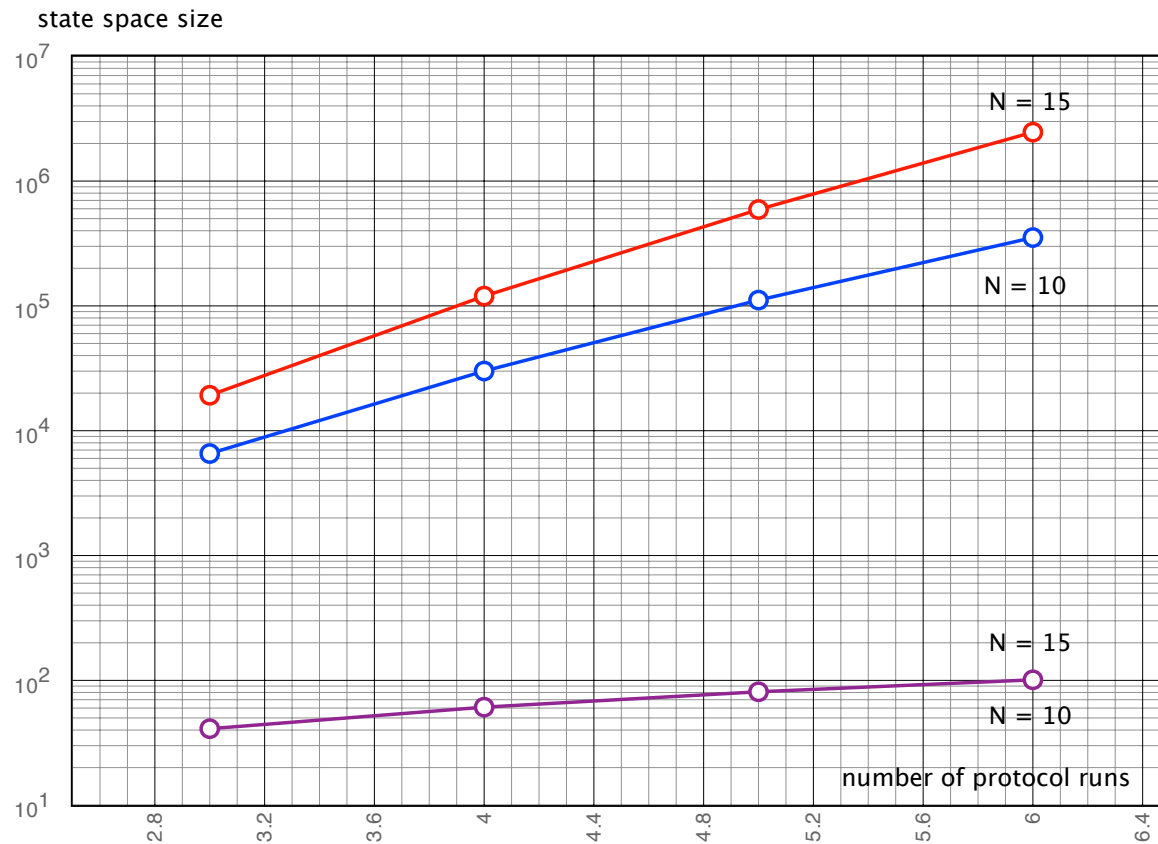


run times for  $\mathbb{P}_{\leq q}(\neg \text{serve}_1 \cup^{\leq 10^{10}} \text{serve}_1)$  and  $\mathbb{P}_{\leq q}(\neg \text{serve}_1 \cup \text{serve}_1)$

## Crowds protocol (Reiter & Rubin, 1998)

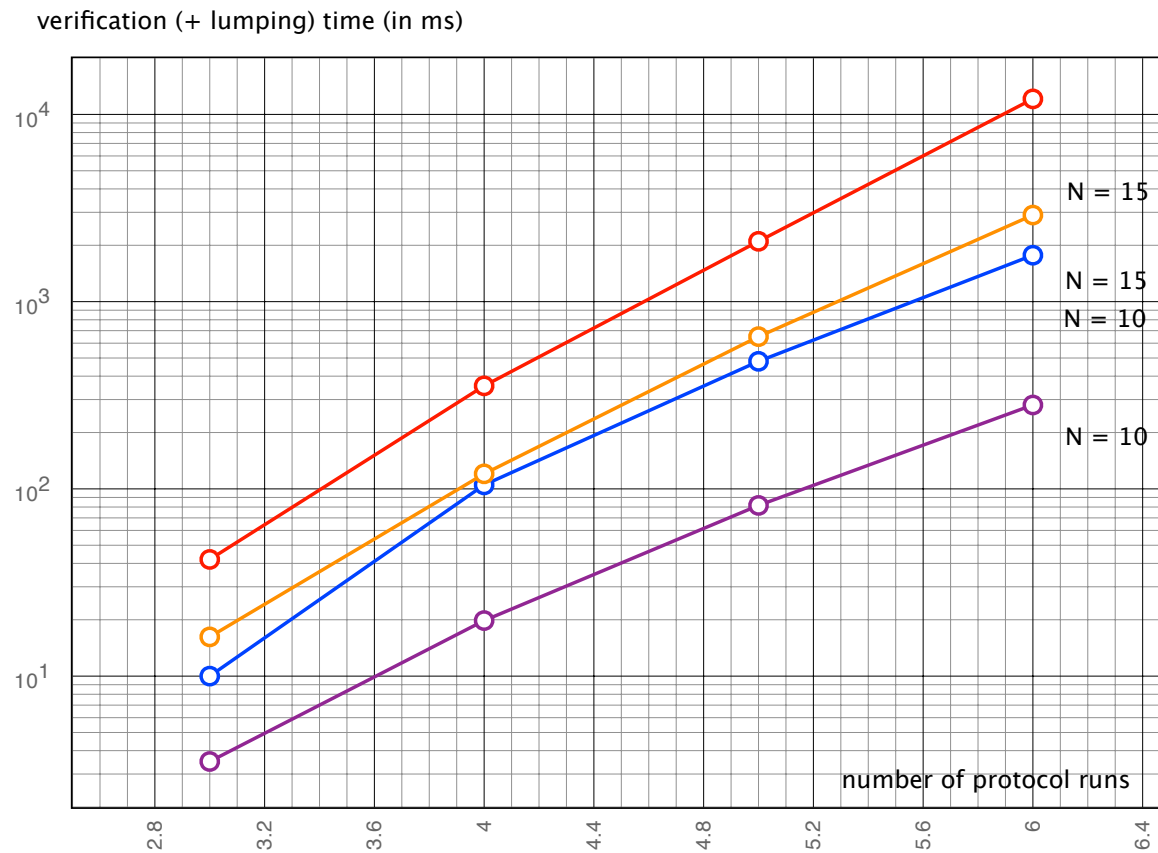
- A protocol for **anonymous web browsing** (variants: mCrowds, BT-Crowds)
- Hide user's communication by **random routing** within a crowd
  - sender selects a crowd member randomly using a uniform distribution
  - selected router flips a biased coin:
    - \* with probability  $1 - p$ : direct delivery to final destination
    - \* otherwise: select a next router randomly (uniformly)
  - once a routing path has been established, use it until crowd changes
- Rebuild routing paths on crowd changes ( $R$  times)
- **Probable innocence:**
  - probability real sender is discovered  $< \frac{1}{2}$  if  $N \geq \frac{p}{p-\frac{1}{2}} \cdot (c+1)$
  - where  $N$  is crowd's size and  $c$  is number of corrupt crowd members

# Crowds protocol



state space reductions for eventually observer the real sender more than once

# Crowds protocol



run times for eventually observer the real sender more than once

## It mostly pays off!

- Significant state space reductions
  - reduction factors varying from 0 to 3 orders of magnitude
  - property-driven bisimulation yields better results
  - . . . even after symmetry reduction
- Mostly a reduction of the total verification time
  - depends on “denseness” and structure of the Markov chain
  - long run: convergence rate of numerical computations
  - reward models: huge reductions of verification time (up to 4 orders)
- Possibility to exploit component-wise minimisation