

# Compiler Construction

## Lecture 13: Semantic Analysis I

### (Definition of Attribute Grammars)

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Lehrstuhl für Informatik 2  
(Software Modeling and Verification)

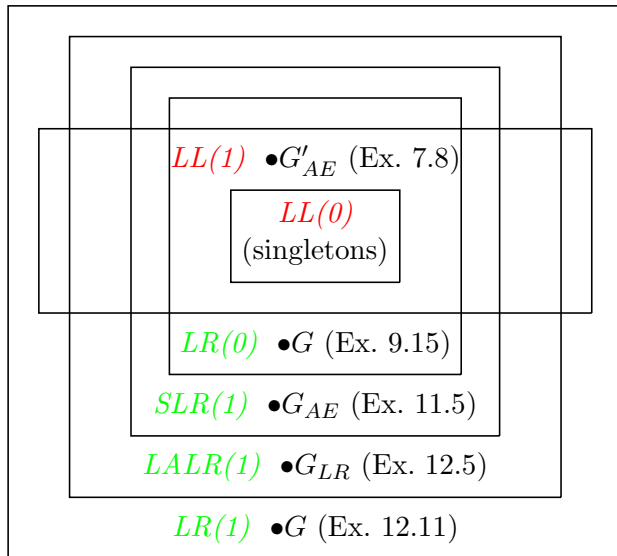
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`http://www-i2.informatik.rwth-aachen.de/i2/cc08/`

Summer semester 2008

- 1 Repetition: Expressiveness of LL and LR Grammars
- 2 LL and LR Parsing in Practice
- 3 Overview
- 4 Problem Statement
- 5 Attribute Grammars
- 6 Formal Definition of Attribute Grammars

# Overview of Grammar Classes

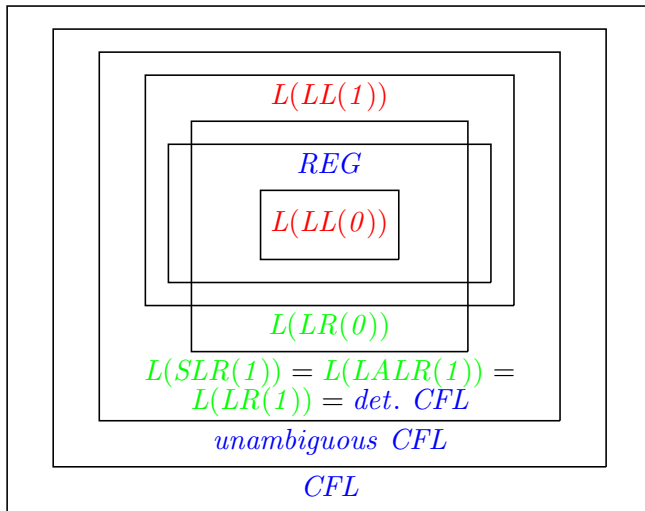


**Moreover:**

- $LL(k) \subsetneq LL(k+1)$   
for every  $k \in \mathbb{N}$
- $LR(k) \subsetneq LR(k+1)$   
for every  $k \in \mathbb{N}$
- $LL(k) \subseteq LR(k)$   
for every  $k \in \mathbb{N}$

# Overview of Language Classes

(cf. O. Mayer: *Syntaxanalyse*, BI-Verlag, 1978, p. 409ff)



**Moreover:**

- $L(LL(k)) \subsetneq L(LL(k+1)) \subsetneq L(LR(1))$   
for every  $k \in \mathbb{N}$
- $L(LR(k)) = L(LR(1))$   
for every  $k \geq 1$

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In practice: use of *LL*(1) or *LALR*(1)

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Detailed comparison (cf. Fischer/LeBlanc: *Crafting a Compiler*, Benjamin/Cummings, 1988):

*Simplicity* : LL wins

- LL parsing technique easier to understand
- recursive-descent parser easier to debug than LALR action tables

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Detailed comparison (cf. Fischer/LeBlanc: *Crafting a Compiler*, Benjamin/Cummings, 1988):

*Simplicity* : LL wins

*Generality* : LALR wins

- “almost”  $LL(1) \subseteq LALR(1)$  (only pathological counterexamples)
- LL requires elimination of left recursion and left factorization



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*Semantic actions* : (see semantic analysis) LL wins

- actions can be placed anywhere in LL parsers without causing conflicts
- in LALR: implicit  $\varepsilon$ -productions  
 $\implies$  may generate conflicts

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*Error handling* : LL wins

- top-down approach provides context information  
     $\implies$  better basis for reporting and/or repairing errors

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*Parser size* : comparable

- LL: action table
- LALR: action/goto table

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*Parser size* : comparable

*Parsing speed* : comparable

- both linear in length of input program  
(*LL(1)*: see Lemma 8.7 for  $\varepsilon$ -free case)
- concrete figures tool dependent

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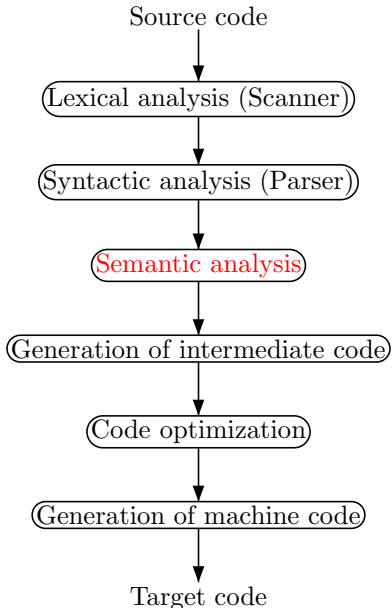
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**Conclusion:** choose LL when possible

(depending on available grammars and tools)

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# Conceptual Structure of a Compiler



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(e.g.,  $\{ww \mid w \in \Sigma^*\} \notin CFL_\Sigma$ )

**Static semantics** refers to properties of program constructs

- which are true for every occurrence of this construct in every program execution (**static**) and
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- but are context-sensitive and thus not expressible using context-free grammars (**semantics**).

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## Example properties:

**Static:** type or declaredness of an identifier, number of registers required to evaluate an expression, ...

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## Example properties:

**Static:** type or declaredness of an identifier, number of registers required to evaluate an expression, ...

**Dynamic:** value of an expression, size of runtime stack, ...

These properties are determined by

**Scope rules:** defines part of program where a declaration is **valid**

**Visibility rules:** defines part of scope where a declaration is **visible**  
(overlapping of global and local declarations)

**Typing rules:** defines **type consistency** of expressions, statements, ...

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# Attribute Grammars I

**Goal:** compute context-dependent but runtime-independent properties of a given program

**Idea:** enrich context-free grammar by **semantic rules** which annotate syntax tree with **attribute values**

$\Rightarrow$  **Semantic analysis = attribute evaluation**

**Result:** **attributed syntax tree**

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$\implies$  **Semantic analysis = attribute evaluation**

**Result:** **attributed syntax tree**

## In greater detail:

- With every nonterminal a set of attributes is associated.
- Two types of attributes are distinguished:
  - Synthesized:** bottom-up computation (from the leafs to the root)
  - Inherited:** top-down computation (from the root to the leafs)
- With every production a set of semantic rules is associated.

**Advantage:** attribute grammars provide a very flexible and broadly applicable mechanism for transporting information through the syntax tree (“syntax-directed translation”)

- Attribute values: symbol tables, data types, code, error flags, ...
- Application in Compiler Construction:
  - static semantics
  - program analysis for optimization
  - code generation
  - error handling
- Automatic attribute evaluation by compiler generators (cf. yacc’s synthesized attributes)
- Originally designed by D. Knuth for defining the semantics of context-free languages (Math. Syst. Theory 2 (1968), pp. 127–145)



# Example: Knuth's Binary Numbers I

## Example 13.1 (only synthesized attributes)

Binary numbers (with fraction):

$G_B$ :	Numbers	$N \rightarrow L$
		$N \rightarrow L.L$
	Lists	$L \rightarrow B$
		$L \rightarrow LB$
	Bits	$B \rightarrow 0$
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Lists	$L \rightarrow B$	$v.0 = v.1$
		$l.0 = 1$
	$L \rightarrow LB$	$v.0 = 2 * v.1 + v.2$
Bits		$l.0 = l.1 + 1$
	$B \rightarrow 0$	$v.0 = 0$
Bits	$B \rightarrow 1$	$v.0 = 1$

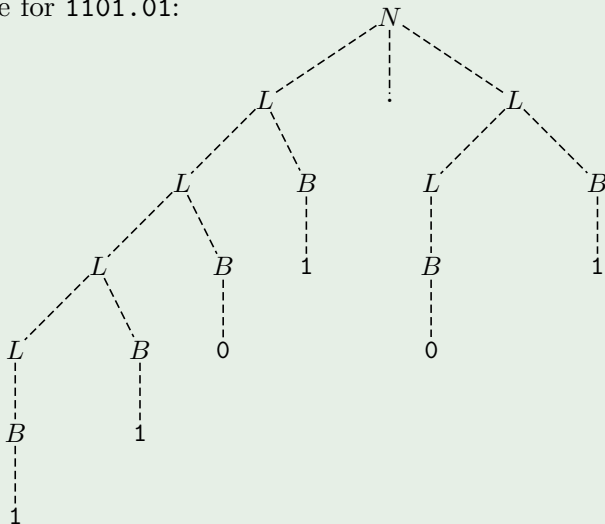
**Synthesized attributes** of  $N, L, B$ :  $v$  (value; domain:  $V^v := \mathbb{Q}$ )  
of  $L$ :  $l$  (length; domain:  $V^l := \mathbb{N}$ )

**Semantic rules:** equations with attribute variables  
(index = position of symbol; 0 = left-hand side)

# Example: Knuth's Binary Numbers II

## Example 13.1 (continued)

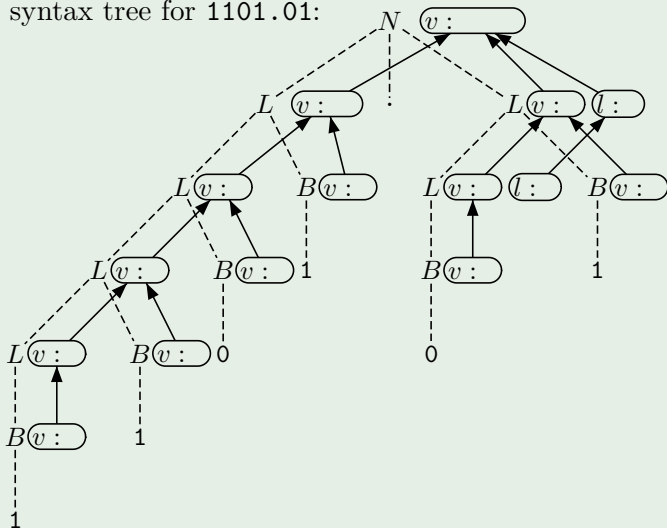
Syntax tree for 1101.01:



# Example: Knuth's Binary Numbers II

## Example 13.1 (continued)

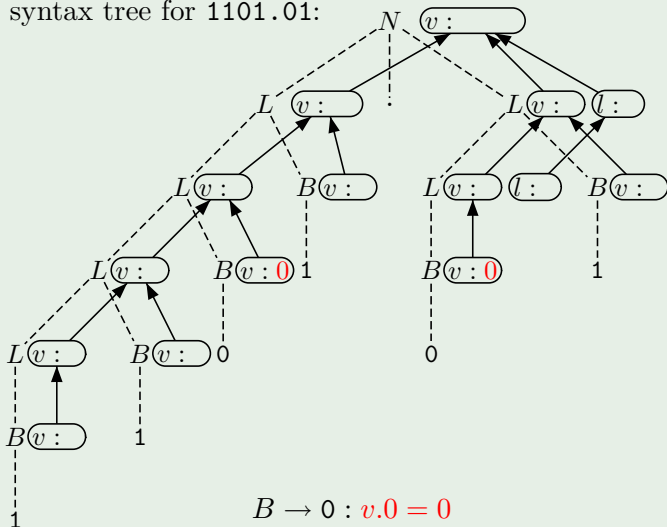
Attributed syntax tree for 1101.01:



# Example: Knuth's Binary Numbers II

## Example 13.1 (continued)

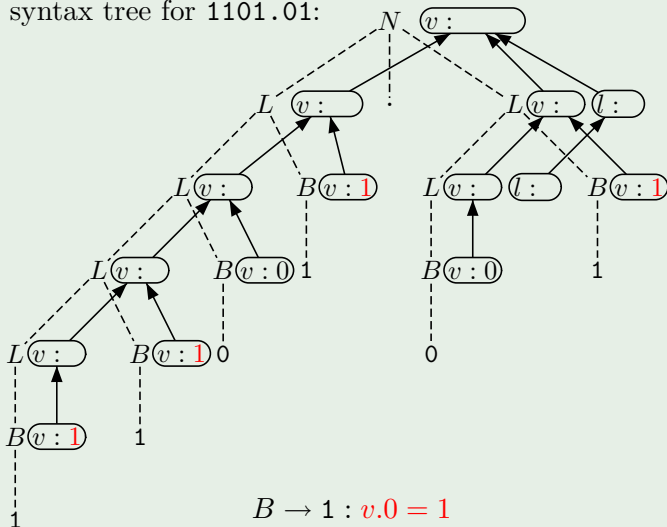
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## Example: Knuth's Binary Numbers II

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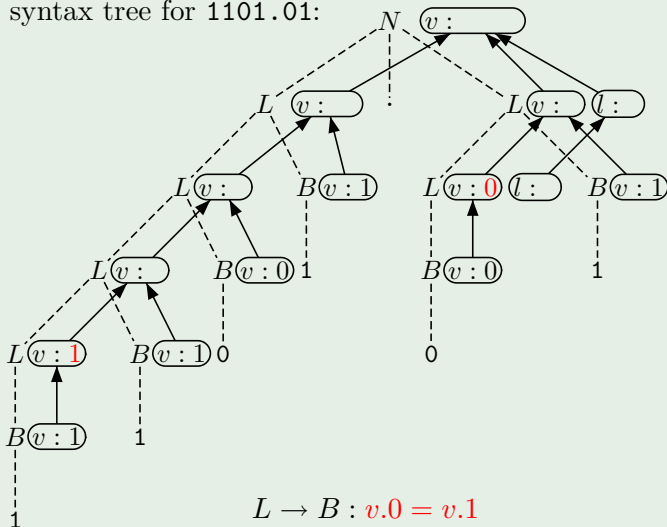
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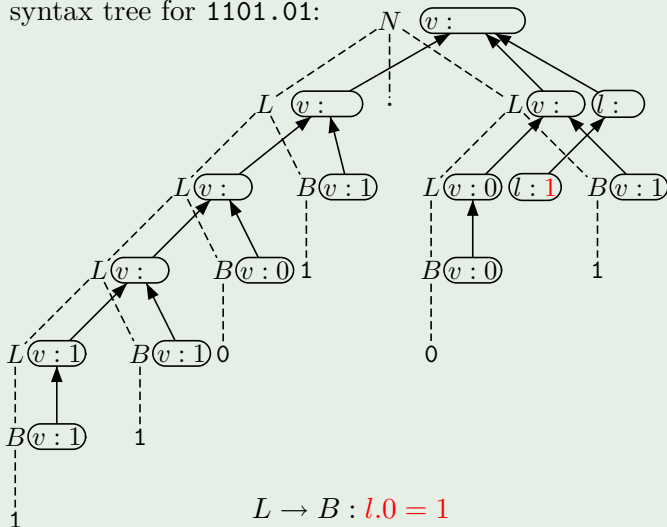
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## Example: Knuth's Binary Numbers II

### Example 13.1 (continued)

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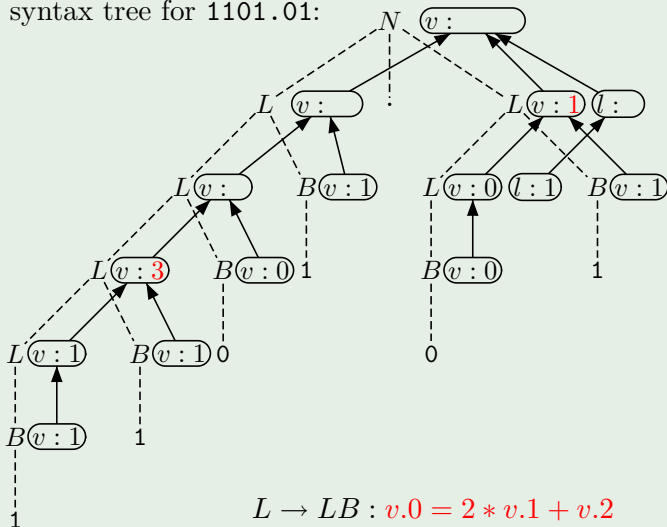




# Example: Knuth's Binary Numbers II

## Example 13.1 (continued)

Attributed syntax tree for 1101.01:

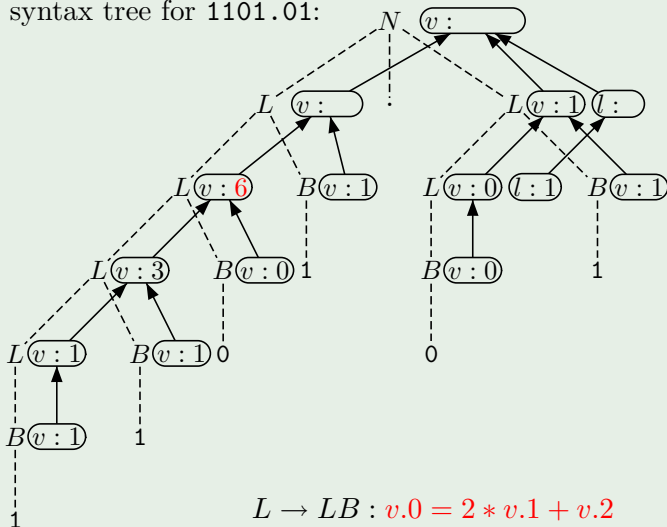


$$L \rightarrow LB : v.0 = 2 * v.1 + v.2$$

## Example: Knuth's Binary Numbers II

### Example 13.1 (continued)

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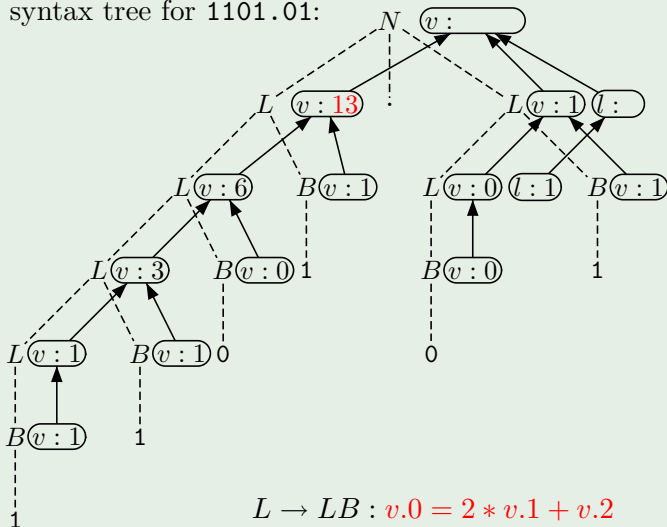


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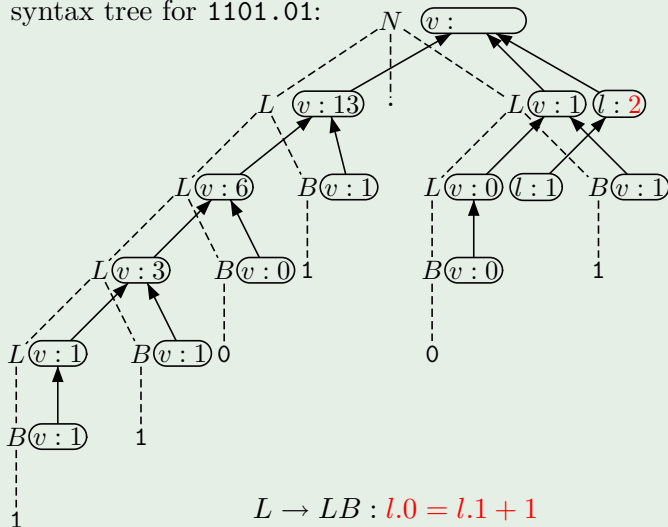


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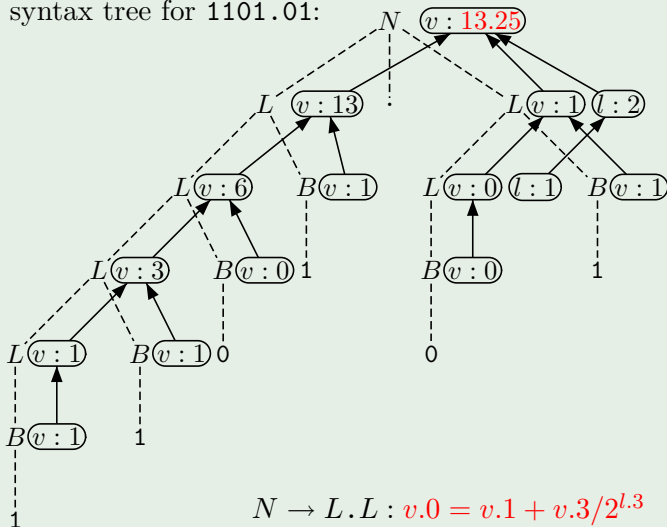
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## Example: Knuth's Binary Numbers II

### Example 13.1 (continued)

Attributed syntax tree for 1101.01:



$$N \rightarrow L.L : v.0 = v.1 + v.3/2^{l.3}$$

## Example 13.2 (synthesized + inherited attributes)

Binary numbers (with fraction):

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# Adding Inherited Attributes I

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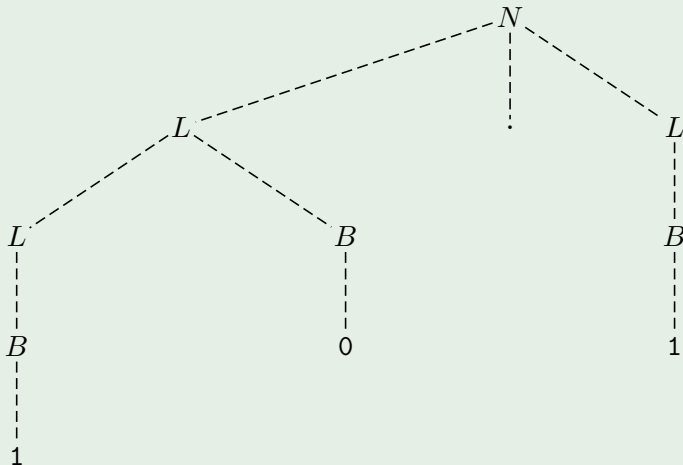
of  $L$ :  $l$  (length; domain:  $V^l := \mathbb{N}$ )

Inherited attribute of  $L, B$ :  $p$  (position; domain:  $V^p := \mathbb{Z}$ )

# Adding Inherited Attributes II

## Example 13.2 (continued)

Syntax tree for 10.1:

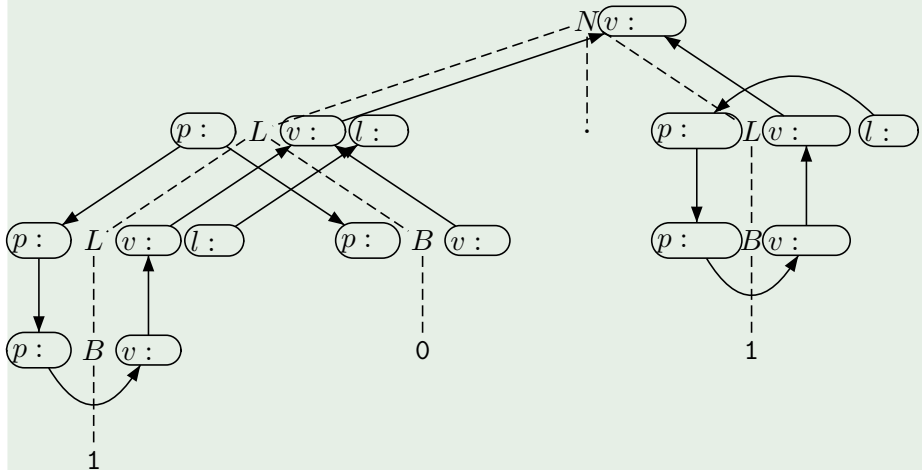




# Adding Inherited Attributes II

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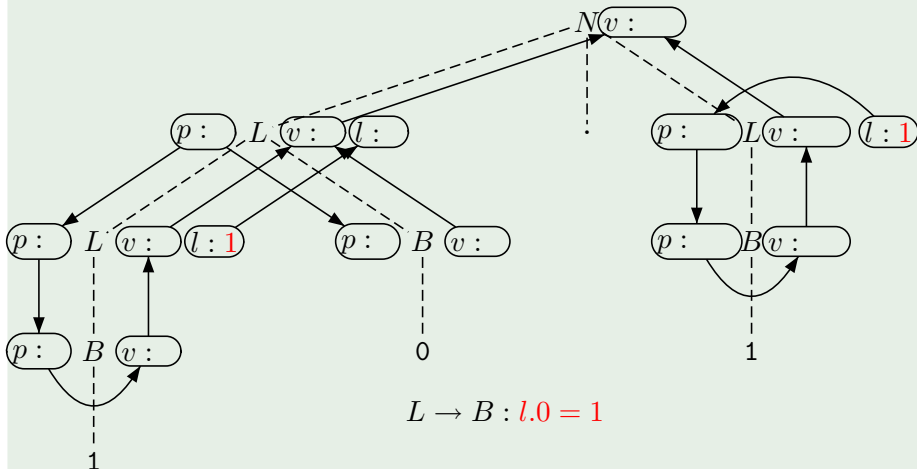
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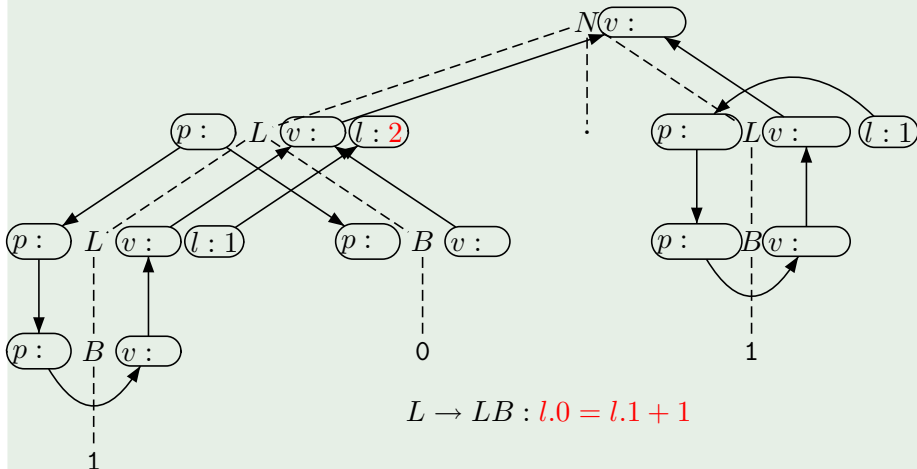
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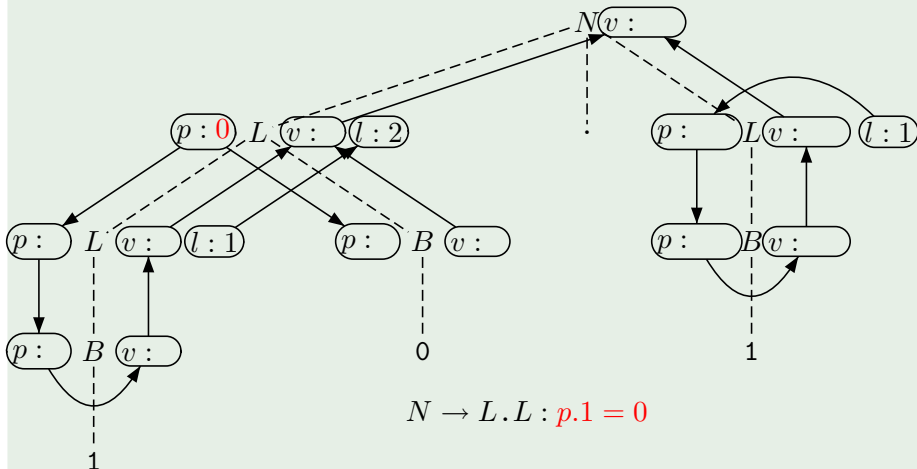
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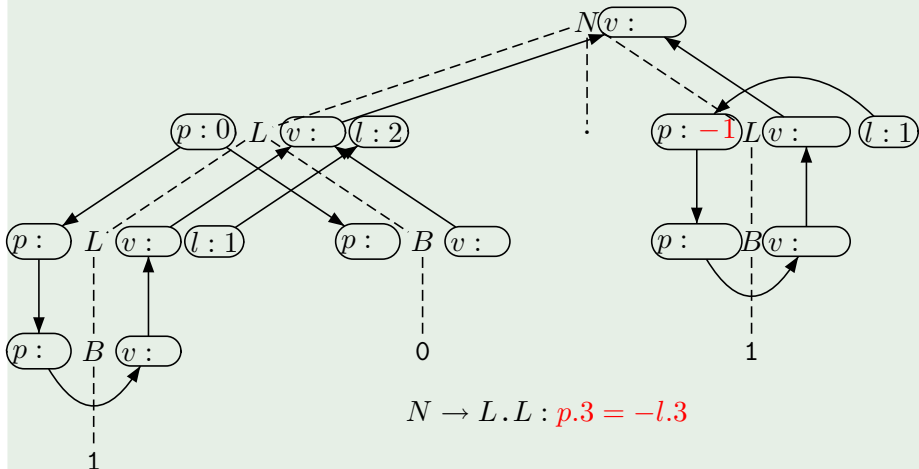
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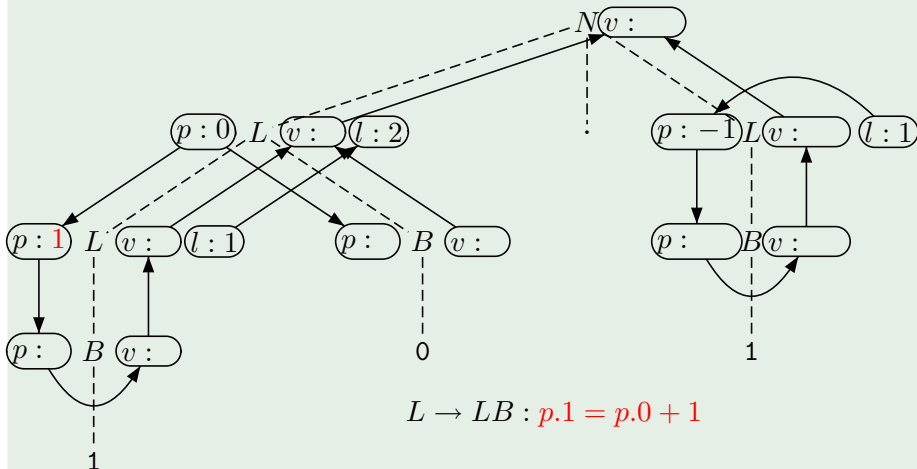
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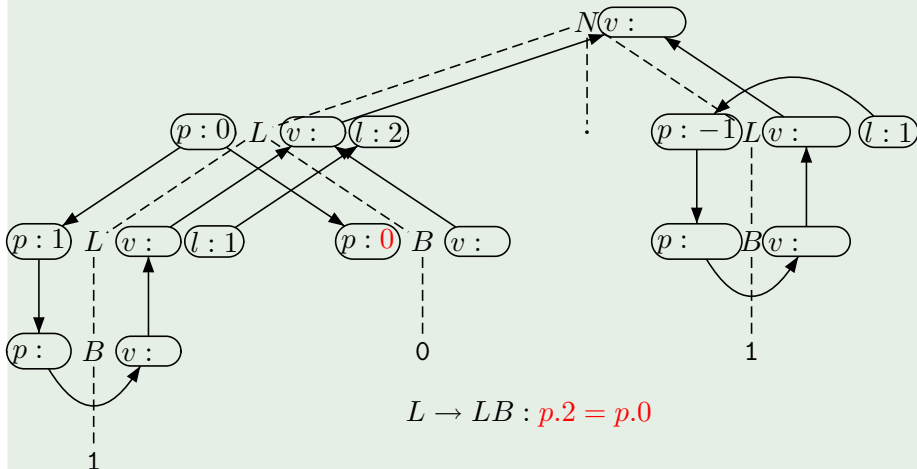
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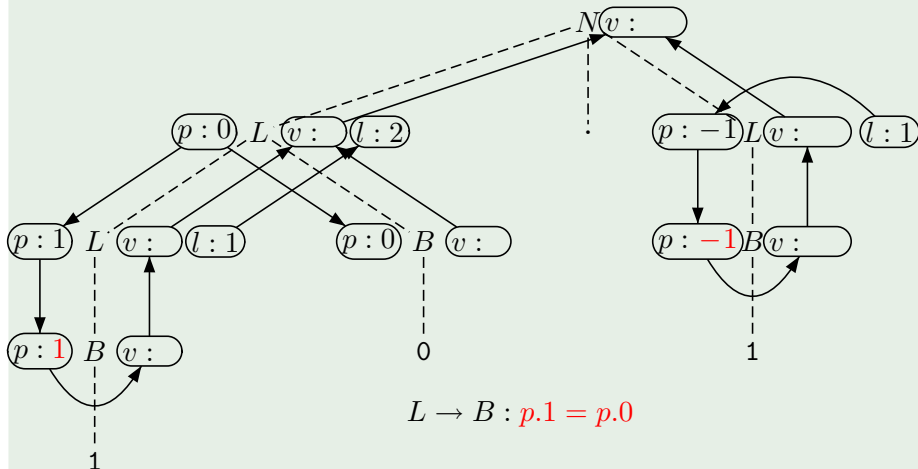
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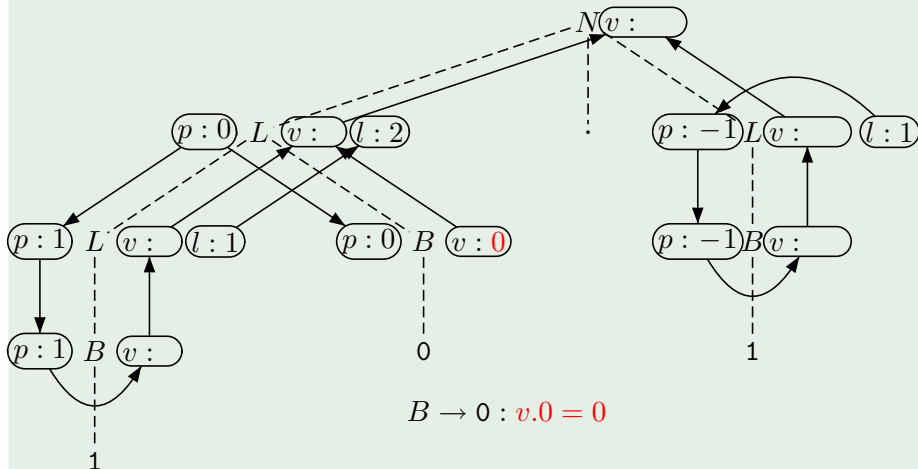




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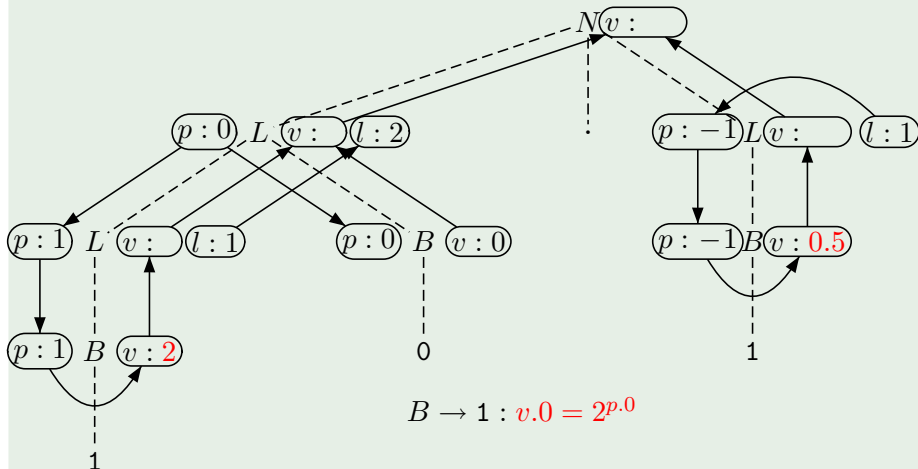
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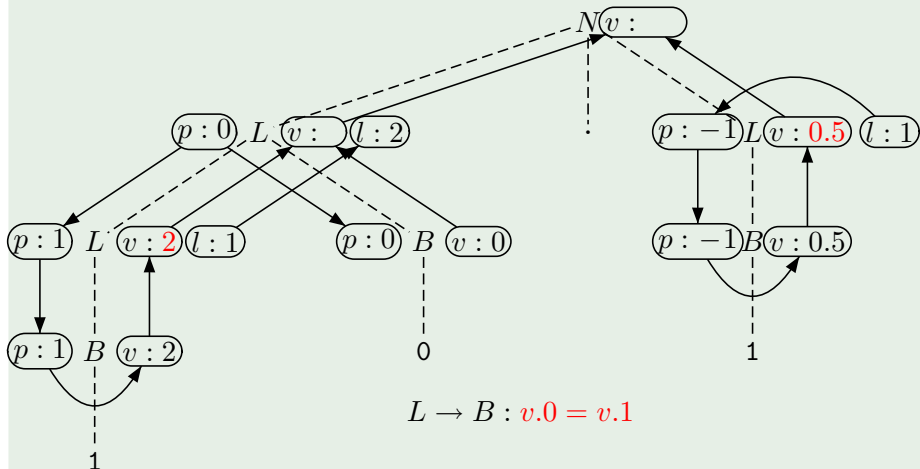
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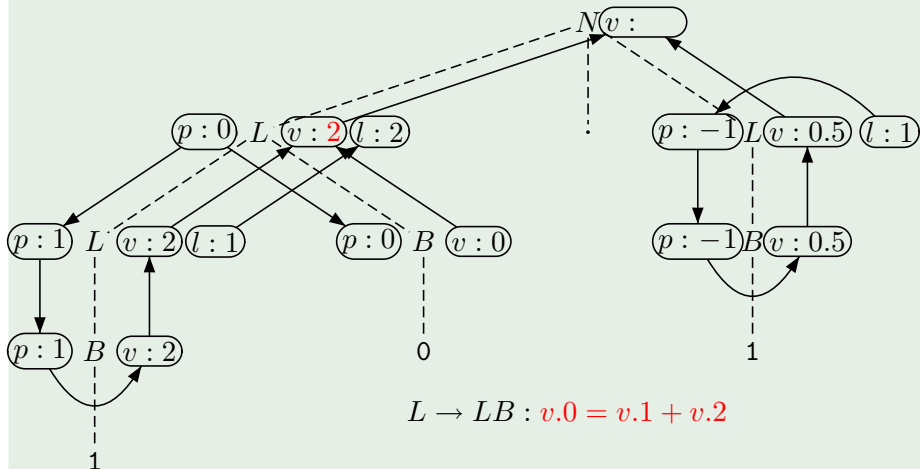
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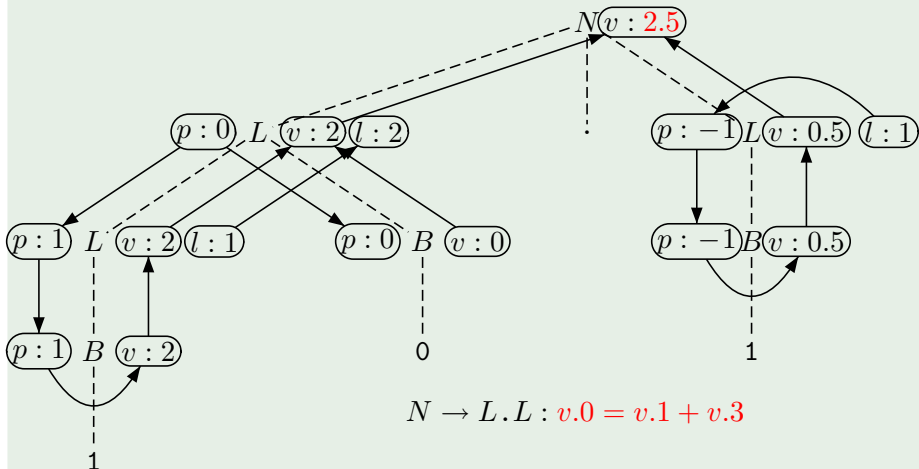
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- Let  $att : X \rightarrow 2^{Att}$  be an attribute assignment, and let  $syn(Y) := att(Y) \cap Syn$  and  $inh(Y) := att(Y) \cap Inh$  for every  $Y \in X$ .

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- Every production  $\pi = Y_0 \rightarrow Y_1 \dots Y_r \in P$  determines the set  $Var_{\pi} := \{\alpha.i \mid \alpha \in att(Y_i), i \in \{0, \dots, r\}\}$  of attribute variables of  $\pi$  with the subsets of inner and outer variables:  
$$In_{\pi} := \{\alpha.i \mid (i = 0, \alpha \in syn(Y_i)) \text{ or } (i \in [r], \alpha \in inh(Y_i))\}$$
$$Out_{\pi} := Var_{\pi} \setminus In_{\pi}$$

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- Every production  $\pi = Y_0 \rightarrow Y_1 \dots Y_r \in P$  determines the set

$$Var_\pi := \{\alpha.i \mid \alpha \in att(Y_i), i \in \{0, \dots, r\}\}$$

of attribute variables of  $\pi$  with the subsets of inner and outer variables:

$$\begin{aligned} In_\pi &:= \{\alpha.i \mid (i = 0, \alpha \in syn(Y_i)) \text{ or } (i \in [r], \alpha \in inh(Y_i))\} \\ Out_\pi &:= Var_\pi \setminus In_\pi \end{aligned}$$

- A semantic rule of  $\pi$  is an equation of the form

$$\alpha.i = f(\alpha_1.i_1, \dots, \alpha_n.i_n)$$

where  $n \in \mathbb{N}$ ,  $\alpha.i \in In_\pi$ ,  $\alpha_j.i_j \in Out_\pi$ , and  $f : V^{\alpha_1} \times \dots \times V^{\alpha_n} \rightarrow V^\alpha$ .

## Definition 13.3 (Attribute grammar)

Let  $G = \langle N, \Sigma, P, S \rangle \in CFG_\Sigma$  with  $X := N \uplus \Sigma$ .

- Let  $Att = Syn \uplus Inh$  be a set of (synthesized or inherited) attributes, and let  $V = \bigcup_{\alpha \in Att} V^\alpha$  be a union of value sets.
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Then  $\mathfrak{A} := \langle G, E, V \rangle$  is called an attribute grammar:  $\mathfrak{A} \in AG$ .

## Example 13.4 (cf. Example 13.2)

$\mathfrak{A}_B \in AG$  for binary numbers:

- **Attributes:**  $Att = Syn \uplus Inh$  with  $Syn = \{v, l\}$  and  $Inh = \{p\}$

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- **Attribute assignment:**

$Y \in X$	$N$	$L$	$B$	$0$	$1$
$\text{syn}(Y)$	$\{v\}$	$\{v, l\}$	$\{v\}$	$\emptyset$	$\emptyset$
$\text{inh}(Y)$	$\emptyset$	$\{p\}$	$\{p\}$	$\emptyset$	$\emptyset$



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- **Attribute variables:**

$\pi \in P$	$N \rightarrow L$	$N \rightarrow L.L$	$L \rightarrow B$
$In_\pi$	$\{v.0, p.1\}$	$\{v.0, p.1, p.3\}$	$\{v.0, l.0, p.1\}$
$Out_\pi$	$\{v.1, l.1\}$	$\{v.1, l.1, v.3, l.3\}$	$\{v.1, p.0\}$
$\pi \in P$	$L \rightarrow LB$	$B \rightarrow 0$	$B \rightarrow 1$
$In_\pi$	$\{v.0, l.0, p.1, p.2\}$	$\{v.0\}$	$\{v.0\}$
$Out_\pi$	$\{v.1, v.2, l.1, p.0\}$	$\{p.0\}$	$\{p.0\}$

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$\mathcal{A}_B \in AG$  for binary numbers:

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$In_\pi$	$\{v.0, l.0, p.1, p.2\}$	$\{v.0\}$	$\{v.0\}$
$Out_\pi$	$\{v.1, v.2, l.1, p.0\}$	$\{p.0\}$	$\{p.0\}$

- **Semantic rules:** see Example 13.2  
(e.g.,  $E_{N \rightarrow L} = \{v.0 = v.1, p.1 = 0\}$ )

## Definition 13.5 (Attribution of syntax trees)

Let  $\mathfrak{A} = \langle G, E, V \rangle \in AG$ , and let  $t$  be a syntax tree of  $G$  with the set of nodes  $K$ .

- $K$  determines the set of **attribute variables of  $t$** :

$$Var_t := \{\alpha.k \mid k \in K \text{ labelled with } Y \in X, \alpha \in \text{att}(Y)\}.$$

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- Let  $k_0 \in K$  be an (inner) node where production  $\pi = Y_0 \rightarrow Y_1 \dots Y_r \in P$  is applied, and let  $k_1, \dots, k_r \in K$  be the corresponding successor nodes. The **attribute equation system**  $E_{k_0}$  of  $k_0$  is obtained from  $E_\pi$  by substituting every attribute index  $i \in \{0, \dots, r\}$  by  $k_i$ .

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- The **attribute equation system** of  $t$  is given by

$$E_t := \bigcup \{E_k \mid k \text{ inner node of } t\}.$$

## Corollary 13.6

*For each  $\alpha.k \in \text{Var}_t$  except the inherited attribute variables at the root and the synthesized attribute variables at the leafs of  $t$ ,  $E_t$  contains exactly one equation with left-hand side  $\alpha.k$ .*

## Corollary 13.6

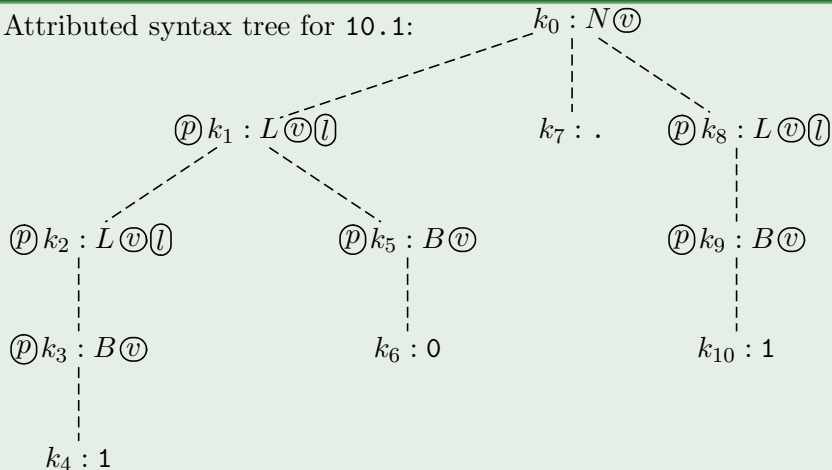
*For each  $\alpha.k \in \text{Var}_t$  except the inherited attribute variables at the root and the synthesized attribute variables at the leafs of  $t$ ,  $E_t$  contains exactly one equation with left-hand side  $\alpha.k$ .*

## Assumptions:

- The start symbol does not have inherited attributes:  $\text{inh}(S) = \emptyset$ .
- Synthesized attributes of terminal symbols are provided by the scanner.

## Example 13.7 (cf. Example 13.2)

Attributed syntax tree for 10.1:

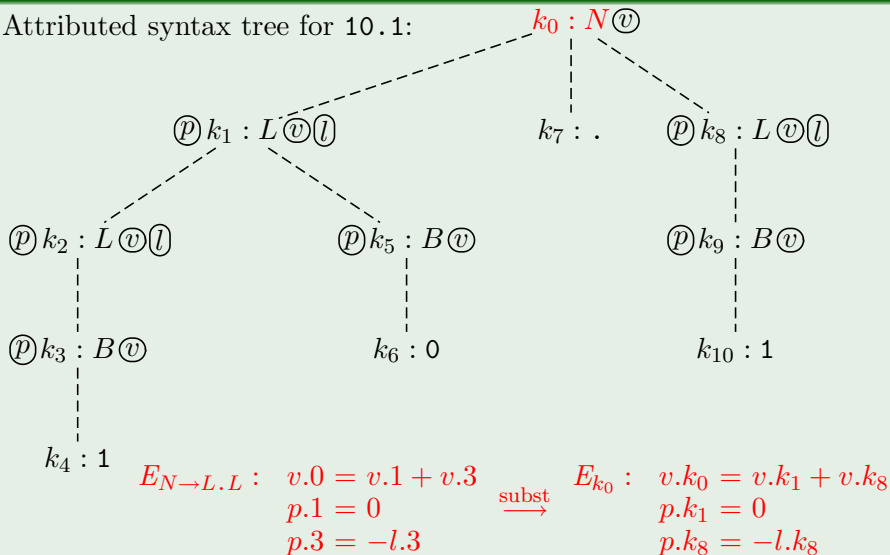




# Attribution of Syntax Trees III

## Example 13.7 (cf. Example 13.2)

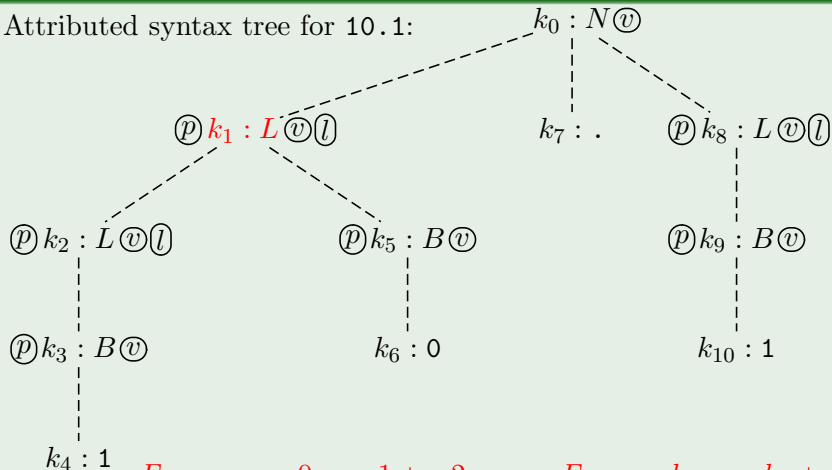
Attributed syntax tree for 10.1:



# Attribution of Syntax Trees III

## Example 13.7 (cf. Example 13.2)

Attributed syntax tree for 10.1:



$$E_{L \rightarrow LB} : \begin{array}{l} v.0 = v.1 + v.2 \\ l.0 = l.1 + 1 \\ p.1 = p.0 + 1 \\ p.2 = p.0 \end{array}$$

subst  
→

$$E_{k_1} : \begin{array}{l} v.k_1 = v.k_2 + v.k_5 \\ l.k_1 = l.k_2 + 1 \\ p.k_2 = p.k_1 + 1 \\ p.k_5 = p.k_1 \end{array}$$