

# Compiler Construction

## Lecture 24: Code Optimization I (Introduction to Dataflow Analysis)

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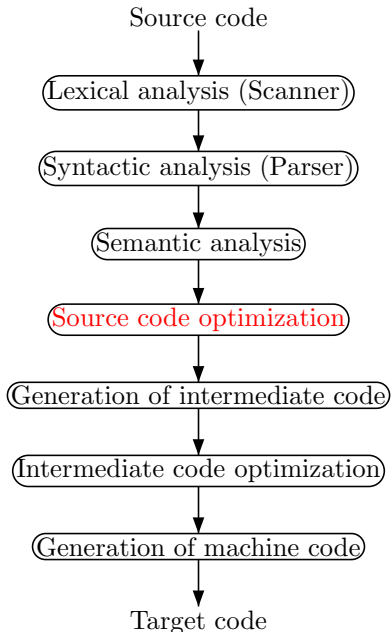
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- 1 Code Optimization
- 2 Preliminaries on Dataflow Analysis
- 3 Example: Available Expressions Analysis
- 4 Example: Live Variables Analysis

# Conceptual Structure of a Compiler



**Goal:** Make generated code **faster** and/or **more compact**

**Common procedure:**

- Gather **information** about program by performing some kind of **analysis**
- Exploit information to **optimize** code

**Here:** **dataflow analysis**

⇒ attach properties to program statements  
that hold **every time** when statement is executed

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# Dataflow Analysis: the Approach

- Traditional form of **program analysis**
- Idea: describe how analysis information **flows** through program
- Distinctions:
  - direction of flow: **forward** vs. **backward** analyses
  - procedures: **interprocedural** vs. **intraprocedural** analyses
  - quantification over paths: **may** (**union**) vs. **must** (**intersection**) analyses
  - dependence on statement order: **flow-sensitive** vs. **flow-insensitive** analyses
  - distinction of procedure calls: **context-sensitive** vs. **context-insensitive** analyses

# Labelled Programs

- Goal: **localization** of analysis information
- Dataflow information will be associated with
  - assignments
  - tests in conditionals (**if**) and loops (**while**)

These constructs will be called **blocks** (denotation:  $Blk$ ).

- Assume set of **labels**  $Lab$  with meta variable  $l \in Lab$   
(usually  $Lab = \mathbb{N}$ )

## Definition 24.1 (Labelled WHILE programs)

The **syntax of labelled WHILE programs** is defined by the following context-free grammar:

$$A ::= z \mid I \mid A_1 + A_2 \in AExp$$
$$B ::= A_1 < A_2 \mid \text{not } B \mid B_1 \text{ and } B_2 \in BExp$$
$$C ::= [I := A]^l \mid C_1; C_2 \mid$$
$$\text{if } [B]^l \text{ then } C_1 \text{ else } C_2 \mid \text{while } [B]^l \text{ do } C \in Cmd$$

Here all labels in a statement  $C \in Cmd$  are assumed to be distinct.

# A WHILE Program with Labels

## Example 24.2

```
x := 6;  
y := 7;  
z := 0;  
while x > 0 do  
  x := x - 1;  
  v := y;  
  while v > 0 do  
    v := v - 1;  
    z := z + 1;
```



# Representing Control Flow I

Every (labelled) statement has a single entry (given by the initial label) and generally multiple exits (given by the final labels):

## Definition 24.3 (Initial and final labels)

The mapping  $\text{init} : \text{Cmd} \rightarrow \text{Lab}$  returns the **initial label** of a statement:

$$\begin{aligned}\text{init}([I := A]^l) &:= l \\ \text{init}(C_1 ; C_2) &:= \text{init}(C_1) \\ \text{init}(\text{if } [B]^l \text{ then } C_1 \text{ else } C_2) &:= l \\ \text{init}(\text{while } [b]^l \text{ do } C) &:= l\end{aligned}$$

The mapping  $\text{final} : \text{Cmd} \rightarrow 2^{\text{Lab}}$  returns the set of **final labels** of a statement:

$$\begin{aligned}\text{final}([I := A]^l) &:= \{l\} \\ \text{final}(C_1 ; C_2) &:= \text{final}(C_2) \\ \text{final}(\text{if } [B]^l \text{ then } C_1 \text{ else } C_2) &:= \text{final}(C_1) \cup \text{final}(C_2) \\ \text{final}(\text{while } [B]^l \text{ do } C) &:= \{l\}\end{aligned}$$

## Definition 24.4 (Flow relation)

Given a statement  $C \in \text{Cmd}$ , the **(control) flow relation**  $\text{flow}(C) \subseteq \text{Lab} \times \text{Lab}$  is defined by

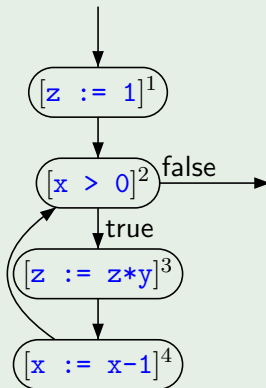
$$\begin{aligned}\text{flow}([I := A]^l) &:= \emptyset \\ \text{flow}(C_1; C_2) &:= \text{flow}(C_1) \cup \text{flow}(C_2) \cup \\ &\quad \{(l, \text{init}(C_2)) \mid l \in \text{final}(C_1)\} \\ \text{flow}(\text{if } [B]^l \text{ then } C_1 \text{ else } C_2) &:= \text{flow}(C_1) \cup \text{flow}(C_2) \cup \\ &\quad \{(l, \text{init}(C_1)), (l, \text{init}(C_2))\} \\ \text{flow}(\text{while } [B]^l \text{ do } C) &:= \text{flow}(C) \cup \{(l, \text{init}(C))\} \cup \\ &\quad \{(l', l) \mid l' \in \text{final}(C)\}\end{aligned}$$

## Example 24.5

Visualization by **flow graph**:

```
 $C = [z := 1]^1;$   
  while  $[x > 0]^2$  do  
     $[z := z*y]^3;$   
     $[x := x-1]^4$ 
```

```
init( $C$ ) = 1  
final( $C$ ) = {2}  
flow( $C$ ) = {(1, 2), (2, 3), (3, 4), (4, 2)}
```



# Representing Control Flow IV

- To simplify the presentation we will often assume that the program  $C \in Cmd$  under consideration has an **isolated entry**, meaning that

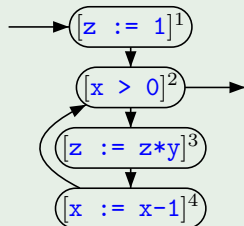
$$\{l \in Lab \mid (l, \text{init}(C)) \in \text{flow}(C)\} = \emptyset$$

(which is the case when  $C$  does not start with a **while** loop)

- Similarly:  $C \in Cmd$  has **isolated exits** if

$$\{l' \in Lab \mid (l, l') \in \text{flow}(C) \text{ for some } l \in \text{final}(C)\} = \emptyset$$

## Example 24.6



has an isolated entry but not isolated exits

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# Goal of the Analysis

## Available Expressions Analysis

The goal of **Available Expressions Analysis** is to determine, for each program point, which (complex) expressions *must* have been computed, and not later modified, on all paths to the program point.

- can be used to **avoid recomputations** of expressions
- only interesting for non-trivial (i.e., complex) arithmetic expressions

## Example 24.7 (Available Expressions Analysis)

```
[x := a+b]1;  
[y := a*b]2;  
while [y > a+b]3 do  
  [a := a+1]4;  
  [x := a+b]5
```

- **a+b** available at label 3
- **a+b** not available at label 5
- possible optimization:  
 while [y > **x**]<sup>3</sup> do

- Given  $C \in Cmd$ ,  $Lab_C / Blk_C / AExp_C$  denote the sets of all labels/blocks/complex arithmetic expressions occurring in  $C$ , respectively
- An expression  $A$  is **killed** in a block  $\beta$  if any of the variables in  $A$  is modified in  $\beta$
- Formally:  $kill_{AE} : Blk_C \rightarrow 2^{AExp_C}$  is defined by
$$kill_{AE}([I := A]^l) := \{A' \in AExp_C \mid I \in FV(A')\}$$
$$kill_{AE}([B]^l) := \emptyset$$
- An expression  $A$  is **generated** in a block  $\beta$  if it is evaluated in and none of its variables are modified by  $\beta$
- Formally:  $gen_{AE} : Blk_C \rightarrow 2^{AExp_C}$  is defined by
$$gen_{AE}([I := A]^l) := \{A \mid I \notin FV(A)\}$$
$$gen_{AE}([B]^l) := AExp_B$$

## Example 24.8 ( $\text{kill}_{AE}/\text{gen}_{AE}$ functions)

```

C = [x := a+b]1;
    [y := a*b]2;
    while [y > a+b]3 do
        [a := a+1]4;
        [x := a+b]5
    
```

- $AExp_C = \{a+b, a*b, a+1\}$
- | $Lab_C$ | $\text{kill}_{AE}(\beta^l)$ | $\text{gen}_{AE}(\beta^l)$ |
|---------|-----------------------------|----------------------------|
| 1       | $\emptyset$                 | $\{a+b\}$                  |
| 2       | $\emptyset$                 | $\{a*b\}$                  |
| 3       | $\emptyset$                 | $\{a+b\}$                  |
| 4       | $\{a+b, a*b, a+1\}$         | $\emptyset$                |
| 5       | $\emptyset$                 | $\{a+b\}$                  |



# The Equation System I

- Analysis itself defined by setting up an **equation system**
- For each  $l \in Lab_C$ ,  $AE_l \subseteq AExp_C$  represents the **set of available expressions at the entry of block  $\beta^l$**
- Formally, for  $C \in Cmd$  with isolated entry:

$$AE_l = \begin{cases} \emptyset & \text{if } l = \text{init}(C) \\ \bigcap \{ \varphi_{l'}(AE_{l'}) \mid (l', l) \in \text{flow}(C) \} & \text{otherwise} \end{cases}$$

where  $\varphi_{l'} : 2^{AExp_C} \rightarrow 2^{AExp_C}$  denotes the **transfer function** of block  $\beta^{l'}$ , given by

$$\varphi_{l'}(A) := (A \setminus \text{kill}_{AE}(\beta^{l'})) \cup \text{gen}_{AE}(\beta^{l'})$$

- Characterization of analysis:
  - forward**: starts in  $\text{init}(C)$  and proceeds downwards
  - must**:  $\bigcap$  in equation for  $AE_l$
  - flow-sensitive**: results depending on order of assignments
- Later: solution **not necessarily unique**  
 $\implies$  choose **greatest one**

# The Equation System II

**Reminder:**  $AE_l = \begin{cases} \emptyset & \text{if } l = \text{init}(C) \\ \bigcap \{ \varphi_{l'}(AE_{l'}) \mid (l', l) \in \text{flow}(C) \} & \text{otherwise} \end{cases}$   
 $\varphi_{l'}(E) = (E \setminus \text{kill}_{AE}(\beta^{l'})) \cup \text{gen}_{AE}(\beta^{l'})$

## Example 24.9 ( $AE$ equation system)

```
C = [x := a+b]1;  
     [y := a*b]2;  
     while [y > a+b]3 do  
         [a := a+1]4;  
         [x := a+b]5
```

Equations:

$$AE_1 = \emptyset$$

$$AE_2 = \varphi_1(AE_1) = AE_1 \cup \{a+b\}$$

$$AE_3 = \varphi_2(AE_2) \cap \varphi_5(AE_5) \\ = (AE_2 \cup \{a*b\}) \cap (AE_5 \cup \{a+b\})$$

$$AE_4 = \varphi_3(AE_3) = AE_3 \cup \{a+b\}$$

$$AE_5 = \varphi_4(AE_4) = AE_4 \setminus \{a+b, a*b, a+1\}$$

$l \in Lab_C$	$\text{kill}_{AE}(\beta^l)$	$\text{gen}_{AE}(\beta^l)$
1	$\emptyset$	$\{a+b\}$
2	$\emptyset$	$\{a*b\}$
3	$\emptyset$	$\{a+b\}$
4	$\{a+b, a*b, a+1\}$	$\emptyset$
5	$\emptyset$	$\{a+b\}$

Solution:

$$\begin{aligned} AE_1 &= \emptyset \\ AE_2 &= \{a+b\} \\ AE_3 &= \{a+b\} \\ AE_4 &= \{a+b\} \\ AE_5 &= \emptyset \end{aligned}$$

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## Live Variables Analysis

The goal of **Live Variables Analysis** is to determine, for each program point, which variables *may* be live at the exit from the point.

- A variable is called **live** at the exit from a block if there exists a path from the block to a use of the variable that does not re-define the variable
- All variables considered to be live at the **end** of the program (alternative: restriction to output variables)
- Can be used for **Dead Code Elimination**:  
remove assignments to non-live variables

## Example 24.10 (Live Variables Analysis)

```
[x := 2]1;  
[y := 4]2;  
[x := 1]3;  
if [y > 0]4 then  
  [z := x]5  
else  
  [z := y*y]6;  
[x := z]7
```

- x not live at exit from label 1
- y live at exit from 2
- x live at exit from 3
- z live at exits from 5 and 6
- possible optimization: remove [x := 2]<sup>1</sup>

- A variable on the left-hand side of an assignment is **killed** by the assignment; tests do not kill
- Formally:  $\text{kill}_{LV} : \text{Blk}_C \rightarrow 2^{\text{Var}_C}$  is defined by
$$\begin{aligned}\text{kill}_{LV}([I := A]^l) &:= \{I\} \\ \text{kill}_{LV}([B]^l) &:= \emptyset\end{aligned}$$
- Every reading access **generates** a live variable
- Formally:  $\text{gen}_{LV} : \text{Blk}_C \rightarrow 2^{\text{Var}_C}$  is defined by
$$\begin{aligned}\text{gen}_{LV}([I := A]^l) &:= \text{FV}(A) \\ \text{gen}_{LV}([B]^l) &:= \text{FV}(B)\end{aligned}$$

## Example 24.11 ( $\text{kill}_{LV}/\text{gen}_{LV}$ functions)

```
 $c = [x := 2]^1;$   
 $[y := 4]^2;$   
 $[x := 1]^3;$   
if  $[y > 0]^4$  then  
   $[z := x]^5$   
else  
   $[z := y*y]^6;$   
 $[x := z]^7$ 
```

- $\text{Var}_c = \{x, y, z\}$

- $l \in \text{Lab}_c$   $\text{kill}_{LV}(\beta^l)$   $\text{gen}_{LV}(\beta^l)$

	$\text{kill}_{LV}(\beta^l)$	$\text{gen}_{LV}(\beta^l)$
1	$\{x\}$	$\emptyset$
2	$\{y\}$	$\emptyset$
3	$\{x\}$	$\emptyset$
4	$\emptyset$	$\{y\}$
5	$\{z\}$	$\{x\}$
6	$\{z\}$	$\{y\}$
7	$\{x\}$	$\{z\}$

# The Equation System I

- For each  $l \in Lab_C$ ,  $LV_l \subseteq Var_c$  represents the set of **live variables at the exit of block  $\beta^l$**
- Formally, for a program  $C \in Cmd$  with isolated exits:

$$LV_l = \begin{cases} Var_C & \text{if } l \in \text{final}(C) \\ \bigcup \{ \varphi_{l'}(LV_{l'}) \mid (l, l') \in \text{flow}(C) \} & \text{otherwise} \end{cases}$$

where  $\varphi_{l'} : 2^{Var_C} \rightarrow 2^{Var_C}$  denotes the **transfer function** of block  $\beta^{l'}$ , given by

$$\varphi_{l'}(V) := (V \setminus \text{kill}_{LV}(\beta^{l'})) \cup \text{gen}_{LV}(\beta^{l'})$$

- Characterization of analysis:

**backward:** starts in  $\text{final}(C)$  and proceeds upwards

**may:**  $\bigcup$  in equation for  $LV_l$

**flow-sensitive:** results depending on order of assignments

- Later: solution **not necessarily unique**  
 $\implies$  choose **least one**



# The Equation System II

**Reminder:**  $LV_l = \begin{cases} Var_C & \text{if } l \in \text{final}(C) \\ \bigcup \{ \varphi_{l'}(LV_{l'}) \mid (l, l') \in \text{flow}(C) \} & \text{otherwise} \end{cases}$   
 $\varphi_{l'}(V) = (V \setminus \text{kill}_{LV}(\beta^{l'})) \cup \text{gen}_{LV}(\beta^{l'})$

## Example 24.12 ( $LV$ equation system)

```

C = [x := 2]1; [y := 4]2;
    [x := 1]3;
    if [y > 0]4 then
        [z := x]5
    else
        [z := y*y]6;
        [x := z]7

```

$$LV_1 = \varphi_2(LV_2) = LV_2 \setminus \{y\}$$

$$LV_2 = \varphi_3(LV_3) = LV_3 \setminus \{x\}$$

$$LV_3 = \varphi_4(LV_4) = LV_4 \cup \{y\}$$

$$\begin{aligned}
 LV_4 &= \varphi_5(LV_5) \cup \varphi_6(LV_6) \\
 &= ((LV_5 \setminus \{z\}) \cup \{x\}) \cup \\
 &\quad ((LV_6 \setminus \{z\}) \cup \{y\})
 \end{aligned}$$

$$LV_5 = \varphi_7(LV_7) = (LV_7 \setminus \{x\}) \cup \{z\}$$

$$LV_6 = \varphi_7(LV_7) = (LV_7 \setminus \{x\}) \cup \{z\}$$

$$LV_7 = \{x, y, z\}$$

$l \in Lab_C$     $\text{kill}_{LV}(\beta^l)$     $\text{gen}_{LV}(\beta^l)$

1	{x}	∅
2	{y}	∅
3	{x}	∅
4	∅	{y}
5	{z}	{x}
6	{z}	{y}
7	{x}	{z}

**Solution:**  $LV_1 = \emptyset$   
 $LV_2 = \{y\}$   
 $LV_3 = \{x, y\}$   
 $LV_4 = \{x, y\}$   
 $LV_5 = \{y, z\}$   
 $LV_6 = \{y, z\}$   
 $LV_7 = \{x, y, z\}$