

# Compiler Construction

## Lecture 4: Lexical Analysis III (First-Longest-Match Analysis)

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- 1 Repetition: The Extended Matching Problem
- 2 First-Longest-Match Analysis
- 3 Implementation of FLM Analysis

# The Extended Matching Problem I

## Definition

Let  $n \geq 1$  and  $\alpha_1, \dots, \alpha_n \in RE_\Omega$  with  $\varepsilon \notin \llbracket \alpha_i \rrbracket \neq \emptyset$  for every  $i \in [n]$  ( $= \{1, \dots, n\}$ ). Let  $\Sigma := \{T_1, \dots, T_n\}$  be an alphabet of corresponding **tokens** and  $w \in \Omega^+$ . If  $w_1, \dots, w_k \in \Omega^+$  such that

- $w = w_1 \dots w_k$  and
- for every  $j \in [k]$  there exists  $i_j \in [n]$  such that  $w_j \in \llbracket \alpha_{i_j} \rrbracket$ ,

then

- $(w_1, \dots, w_k)$  is called a **decomposition** and
- $(T_{i_1}, \dots, T_{i_k})$  is called an **analysis**

of  $w$  w.r.t.  $\alpha_1, \dots, \alpha_n$ .

## Problem (Extended matching problem)

*Given  $\alpha_1, \dots, \alpha_n \in RE_\Omega$  and  $w \in \Omega^+$ , decide whether there exists a decomposition of  $w$  w.r.t.  $\alpha_1, \dots, \alpha_n$  and determine a corresponding analysis.*

# The Extended Matching Problem II

**Observation:** neither the decomposition nor the analysis are uniquely determined

## Example

- ❶  $\alpha = a^+, w = aa$   
 $\implies$  two decompositions  $(aa)$  and  $(a, a)$  with unique analysis each
- ❷  $\alpha_1 = a \mid b, \alpha_2 = a \mid c, w = a$   
 $\implies$  unique decomposition  $(a)$  but two analyses  $(T_1)$  and  $(T_2)$

**Goal:** make both unique  $\implies$  deterministic scanning

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## Two principles:

- ① **Principle of the longest match** (“maximal munch tokenization”)
  - for uniqueness of decomposition
  - make lexemes as long as possible
  - motivated by applications: e.g., every (non-empty) prefix of an identifier is also an identifier
- ② **Principle of the first match**
  - for uniqueness of analysis
  - choose first matching regular expression (in the given order)
  - therefore: arrange keywords before identifiers (if keywords protected)

# Principle of the Longest Match

## Definition 4.1 (Longest-match decomposition)

A decomposition  $(w_1, \dots, w_k)$  of  $w \in \Omega^+$  w.r.t.  $\alpha_1, \dots, \alpha_n \in RE_\Omega$  is called a **longest-match decomposition (LM decomposition)** if, for every  $i \in [k]$ ,  $x \in \Omega^+$ , and  $y \in \Omega^*$ ,

$$w = w_1 \dots w_i x y \implies \text{there is no } j \in [n] \text{ such that } w_i x \in \llbracket \alpha_j \rrbracket$$

## Corollary 4.2

Given  $w$  and  $\alpha_1, \dots, \alpha_n$ ,

- *at most one LM decomposition of  $w$  exists (clear by definition) and*
- *it is possible that  $w$  has a decomposition but no LM decomposition (see following example).*

## Example 4.3

$$w = aab, \alpha_1 = a^+, \alpha_2 = ab$$

$\implies (a, ab)$  is a decomposition but no LM decomposition exists

# Principle of the First Match

**Problem:** a (unique) LM decomposition can have **several associated analyses** (since  $\llbracket \alpha_i \rrbracket \cap \llbracket \alpha_j \rrbracket \neq \emptyset$  with  $i \neq j$  is possible; cf. keyword/identifier problem)

## Definition 4.4 (First-longest-match analysis)

Let  $(w_1, \dots, w_k)$  be the LM decomposition of  $w \in \Omega^+$  w.r.t.  $\alpha_1, \dots, \alpha_n \in RE_\Omega$ . Its **first-longest-match analysis (FLM analysis)**  $(T_{i_1}, \dots, T_{i_k})$  is determined by

$$i_j := \min\{l \in [n] \mid w_j \in \llbracket \alpha_l \rrbracket\} \text{ for every } j \in [k].$$

## Corollary 4.5

*Given  $w$  and  $\alpha_1, \dots, \alpha_n$ , there is at most one FLM analysis of  $w$ . It exists iff the LM decomposition of  $w$  exists.*

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# Implementation of FLM Analysis

## Algorithm 4.6 (FLM analysis—overview)

**Input:** expressions  $\alpha_1, \dots, \alpha_n \in RE_\Omega$ , tokens  $\{T_1, \dots, T_n\}$ ,  
input word  $w \in \Omega^+$

**Procedure:**

- ❶ for every  $i \in [n]$ , construct  $\mathfrak{A}_i \in DFA_\Omega$  such that  $L(\mathfrak{A}_i) = \llbracket \alpha_i \rrbracket$  (see *DFA method*; Alg. ??)
- ❷ construct the *product automaton*  $\mathfrak{A} \in DFA_\Omega$  such that  $L(\mathfrak{A}) = \bigcup_{i=1}^n \llbracket \alpha_i \rrbracket$
- ❸ *partition the set of final states* of  $\mathfrak{A}$  to follow the first-match principle
- ❹ extend the resulting DFA to a *backtracking DFA* which implements the longest-match principle, and let it run on  $w$

**Output:** FLM analysis of  $w$  (if existing)

## (2) The Product Automaton

### Definition 4.7 (Product automaton)

Let  $\mathfrak{A}_i = \langle Q_i, \Omega, \delta_i, q_0^{(i)}, F_i \rangle \in DFA_\Omega$  for every  $i \in [n]$ . The **product automaton**  $\mathfrak{A} = \langle Q, \Omega, \delta, q_0, F \rangle \in DFA_\Omega$  is defined by

- $Q := Q_1 \times \dots \times Q_n$
- $q_0 := (q_0^{(1)}, \dots, q_0^{(n)})$
- $\delta((q^{(1)}, \dots, q^{(n)}), a) := (\delta_1(q^{(1)}, a), \dots, \delta_n(q^{(n)}, a))$
- $(q^{(1)}, \dots, q^{(n)}) \in F$  iff there ex.  $i \in [n]$  such that  $q^{(i)} \in F_i$

### Lemma 4.8

*The above construction yields  $L(\mathfrak{A}) = \bigcup_{i=1}^n L(\mathfrak{A}_i)$  ( $= \bigcup_{i=1}^n \llbracket \alpha_i \rrbracket$ ).*

**Remark:** similar construction for intersection ( $F := F_1 \times \dots \times F_n$ )

### (3) Partitioning the Final States

#### Definition 4.9 (Partition of final states)

Let  $\mathfrak{A} = \langle Q, \Omega, \delta, q_0, F \rangle \in DFA_\Omega$  be the product automaton as constructed before. Its set of final states is **partitioned** into

$F = \bigsqcup_{i=1}^n F^{(i)}$  by the requirement

$(q^{(1)}, \dots, q^{(n)}) \in F^{(i)}$  iff  $q^{(i)} \in F_i$  and  $\forall j \in [i-1] : q^{(j)} \notin F_j$

(or:  $F^{(i)} := (Q_1 \setminus F_1) \times \dots \times (Q_{i-1} \setminus F_{i-1}) \times F_i \times Q_{i+1} \times \dots \times Q_n$ )

#### Corollary 4.10

*The above construction yields ( $w \in \Omega^+$ ,  $i \in [n]$ ):*

$\hat{\delta}(q_0, w) \in F^{(i)}$  iff  $w \in \llbracket \alpha_i \rrbracket$  and  $w \notin \bigcup_{j=1}^{i-1} \llbracket \alpha_j \rrbracket$ .

#### Definition 4.11 (Productive states)

Given  $\mathfrak{A}$  as above, a state  $q \in Q$  is called **productive** if there exists  $w \in \Omega^*$  such that  $\hat{\delta}(q, w) \in F$ . The set of productive states of  $\mathfrak{A}$  is denoted by  $P$  (and thus  $F \subseteq P$ ).

## (4) The Backtracking DFA I

**Goal:** extend  $\mathfrak{A}$  to the backtracking DFA  $\mathfrak{B}$  with output by equipping the input tape with two pointers: a **backtracking head** for marking the last encountered match, and a **lookahead** for determining the longest match.

A configuration of  $\mathfrak{B}$  has three components  
(remember:  $\Sigma := \{T_1, \dots, T_n\}$  denotes the set of tokens):

- ❶ a **mode**  $m \in \{N\} \uplus \Sigma$ :
  - $m = N$  (“normal”): look for first match (no final state reached yet)
  - $m = T \in \Sigma$ : token  $T$  has been recognized, looking for possible longer match
- ❷ an **input tape**  $vqw \in \Omega^* \cdot Q \cdot \Omega^*$ :
  - $v$ : lookahead part of input ( $v \neq \varepsilon \implies m \in \Sigma$ )
  - $q$ : current state of  $\mathfrak{A}$
  - $w$ : remaining input
- ❸ an **output tape**  $W \in \Sigma^* \cdot \{\varepsilon, \text{lexerr}\}$ :
  - $\Sigma^*$ : sequence of tokens recognized so far
  - **lexerr**: a lexical error has occurred (i.e., a non-productive state was entered or the suffix of the input is not a valid lexeme)

## (4) The Backtracking DFA II

### Definition 4.12 (Backtracking DFA)

- The set of **configurations** of  $\mathfrak{B}$  is given by
$$(\{N\} \uplus \Sigma) \times \Omega^* \cdot Q \cdot \Omega^* \times \Sigma^* \cdot \{\varepsilon, \text{lexerr}\}$$
- The **initial configuration** for an input word  $w \in \Omega^+$  is  $(N, q_0w, \varepsilon)$ .
- The **transitions** of  $\mathfrak{B}$  are defined as follows (where  $q' := \delta(q, a)$ ):

- normal mode: look for a match

$$(N, qaw, W) \vdash \begin{cases} (T_i, q'w, W) & \text{if } q' \in F^{(i)} \\ (N, q'w, W) & \text{if } q' \in P \setminus F \\ \textbf{output: } W \cdot \text{lexerr} & \text{if } q' \notin P \end{cases}$$

- backtrack mode: look for longest match

$$(T, vqaw, W) \vdash \begin{cases} (T_i, q'w, W) & \text{if } q' \in F^{(i)} \\ (T, vaq'w, W) & \text{if } q' \in P \setminus F \\ (N, q_0vaq, WT) & \text{if } q' \notin P \end{cases}$$

- end of input

$$\begin{aligned} (T, q, W) &\vdash \textbf{output: } WT && \text{if } q \in F \\ (N, q, W) &\vdash \textbf{output: } W \cdot \text{lexerr} && \text{if } q \in P \setminus F \\ (T, vaq, W) &\vdash (N, q_0va, WT) && \text{if } q \in P \setminus F \end{aligned}$$

## (4) The Backtracking DFA III

### Lemma 4.13

Given the backtracking DFA  $\mathfrak{B}$  as before and  $w \in \Omega^+$ ,

$$(N, q_0 w, \varepsilon) \vdash^* \begin{cases} W \in \Sigma^* & \text{iff } W \text{ is the FLM analysis of } w \\ W \cdot \text{lexerr} & \text{iff no FLM analysis of } w \text{ exists} \end{cases}$$

### Example 4.14

$\alpha = (ab)^+$ ,  $w = abaa$  (on the board)

## (4) The Backtracking DFA IV

### Remarks:

- **Time complexity:**  $\mathcal{O}(|w|^2)$  in worst case

### Example 4.15

$\alpha_1 = a$ ,  $\alpha_2 = a^*b$ ,  $w = a^m$  requires  $\mathcal{O}(m^2)$

- Improvement by **tabular method** (similar to Knuth-Morris-Pratt Algorithm for pattern matching in strings)

**Literature:** Th. Reps: “Maximal-Munch” *Tokenization in Linear Time*, ACM TOPLAS 20(2), 1998, 259–273