

Compiler Construction

Lecture 13: Semantic Analysis I (Attribute Grammars)

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(Software Modeling and Verification)

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Summer Semester 2012

Studieren Ohne Grenzen e.V. präsentiert die

Nacht der Professoren



15.06. Apollo 22:00

Ab 23:00 legen eure Professoren von der RWTH für den guten Zweck auf:

Prof. Reicher-Marek | Philosophie

Prof. Reicherter | Neotektonik

Prof. Bientinesi | Informatik

Prof. Panstruga | Biologie

Prof. Blank | Biologie

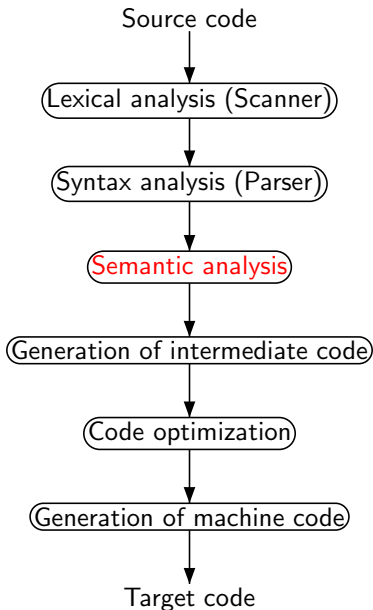
Dr. Pratzer | Physik



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- 1 Overview
- 2 Semantic Analysis
- 3 Attribute Grammars
- 4 Adding Inherited Attributes
- 5 Formal Definition of Attribute Grammars
- 6 The Attribute Equation System

Conceptual Structure of a Compiler



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(e.g., $\{ww \mid w \in \Sigma^*\} \notin CFL_\Sigma$)

Static semantics

Static semantics refers to properties of program constructs

- which are true for every occurrence of this construct in every program execution (**static**) and
- can be decided at compile time
- but are context-sensitive and thus not expressible using context-free grammars (**semantics**).

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Example properties

Static: type or declaredness of an identifier, number of registers required to evaluate an expression, ...

Dynamic: value of an expression, size of runtime stack, ...

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Attribute Grammars I

Goal: compute context-dependent but runtime-independent properties of a given program

Idea: enrich context-free grammar by **semantic rules** which annotate syntax tree with **attribute values**

\Rightarrow **Semantic analysis = attribute evaluation**

Result: **attributed syntax tree**

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Result: **attributed syntax tree**

In greater detail:

- With every nonterminal a set of attributes is associated.
- Two types of attributes are distinguished:
 - Synthesized:** bottom-up computation (from the leaves to the root)
 - Inherited:** top-down computation (from the root to the leaves)
- With every production a set of semantic rules is associated.

Advantage: attribute grammars provide a very flexible and broadly applicable mechanism for transporting information through the syntax tree (“syntax-directed translation”)

- Attribute values: symbol tables, data types, code, error flags, ...
- Application in Compiler Construction:
 - static semantics
 - program analysis for optimization
 - code generation
 - error handling
- Automatic attribute evaluation by compiler generators (cf. yacc’s synthesized attributes)
- Originally designed by D. Knuth for defining the **semantics of context-free languages** (Math. Syst. Theory 2 (1968), pp. 127–145)

Example 13.1 (only synthesized attributes)

Binary numbers (with fraction):

| | | |
|---------|---------|---------------------|
| G_B : | Numbers | $S \rightarrow L$ |
| | | $S \rightarrow L.L$ |
| | Lists | $L \rightarrow B$ |
| | | $L \rightarrow LB$ |
| | Bits | $B \rightarrow 0$ |
| | Bits | $B \rightarrow 1$ |

Example: Knuth's Binary Numbers I

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|-----------------|---------------------|---------------------------|
| G_B : Numbers | $S \rightarrow L$ | $d.0 = d.1$ |
| | $S \rightarrow L.L$ | $d.0 = d.1 + d.3/2^{l.3}$ |
| Lists | $L \rightarrow B$ | $d.0 = d.1$ |
| | | $l.0 = 1$ |
| | $L \rightarrow LB$ | $d.0 = 2 * d.1 + d.2$ |
| | | $l.0 = l.1 + 1$ |
| Bits | $B \rightarrow 0$ | $d.0 = 0$ |
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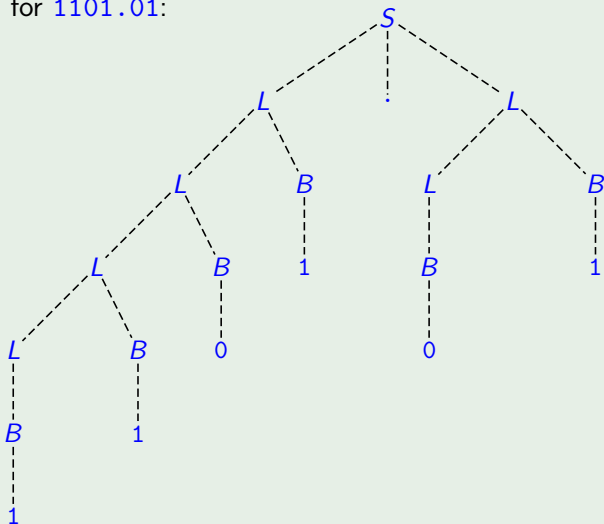
Synthesized attributes of S, L, B : d (decimal value; domain: $V^d := \mathbb{Q}$)
of L : l (length; domain: $V^l := \mathbb{N}$)

Semantic rules: equations with attribute variables
(index = position of symbol; 0 = left-hand side)

Example: Knuth's Binary Numbers II

Example 13.1 (continued)

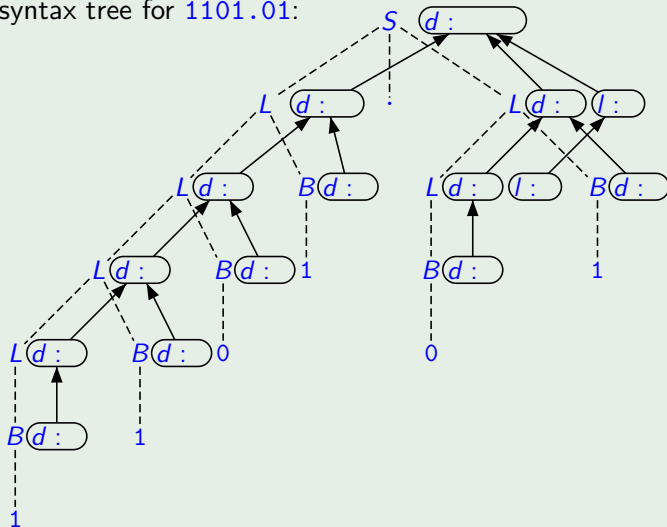
Syntax tree for 1101.01:



Example: Knuth's Binary Numbers II

Example 13.1 (continued)

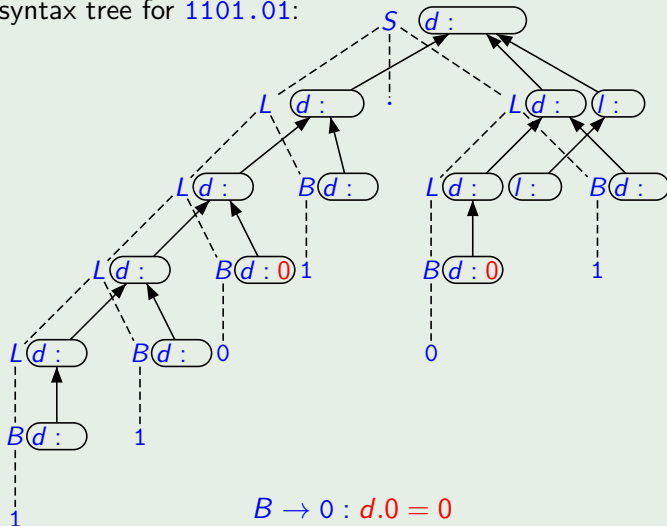
Attributed syntax tree for 1101.01:



Example: Knuth's Binary Numbers II

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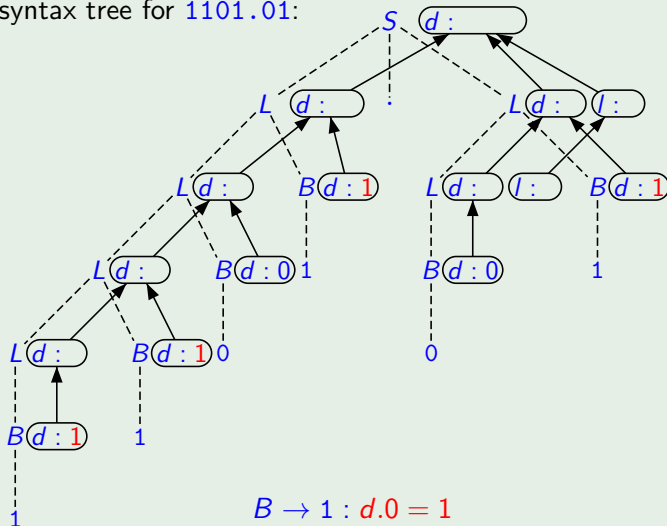
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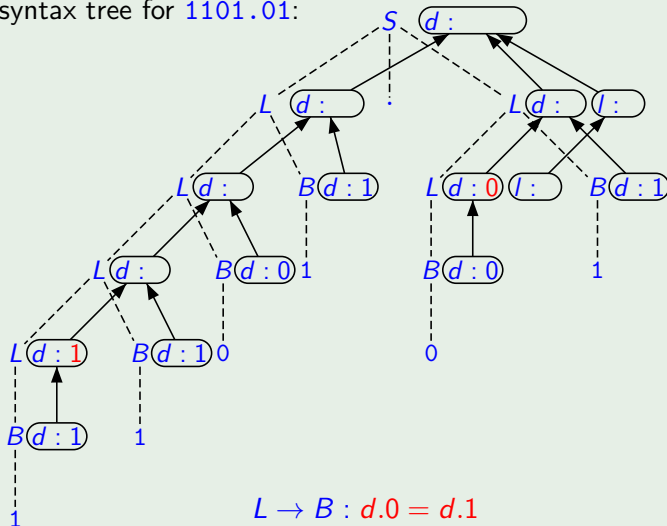
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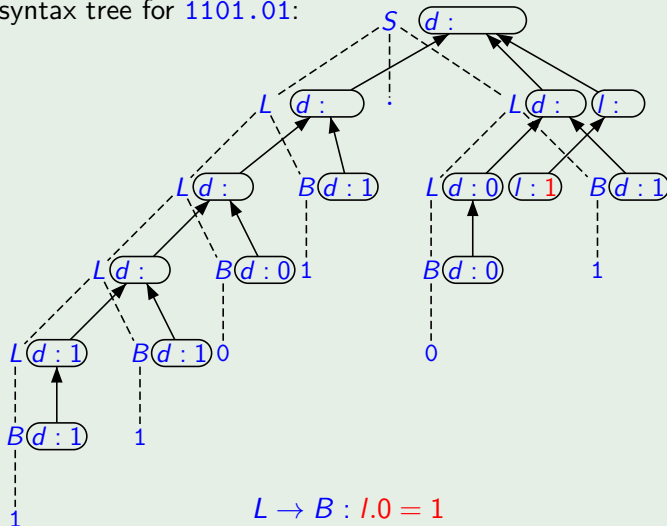
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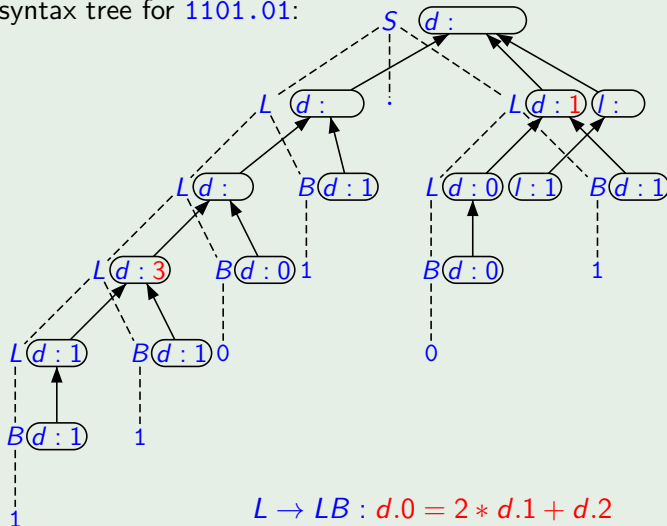
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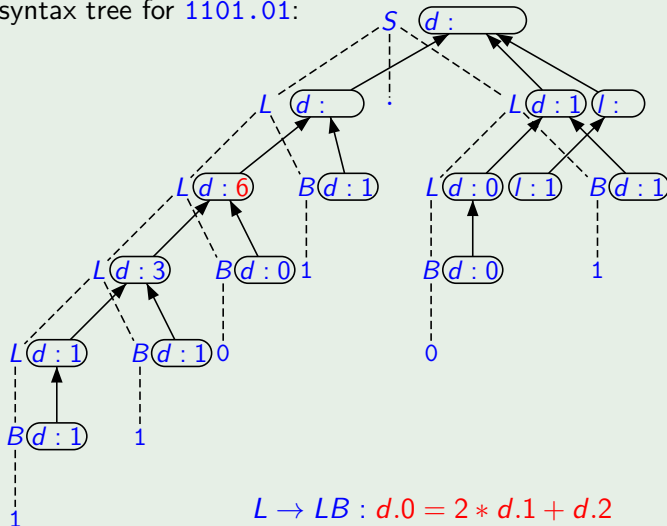


$$L \rightarrow LB : d.0 = 2 * d.1 + d.2$$

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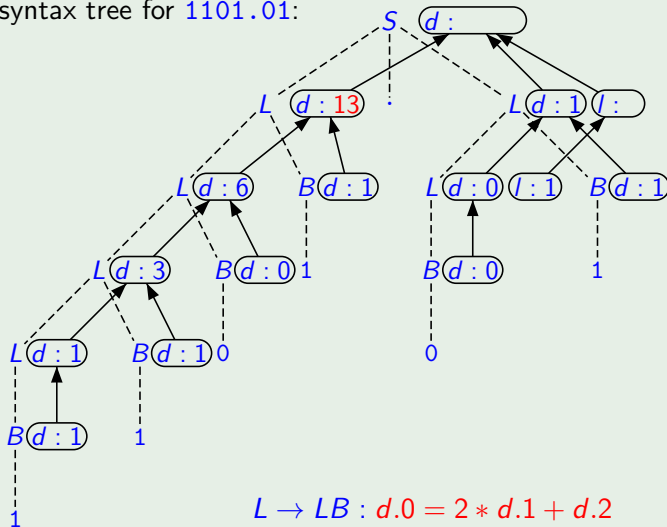
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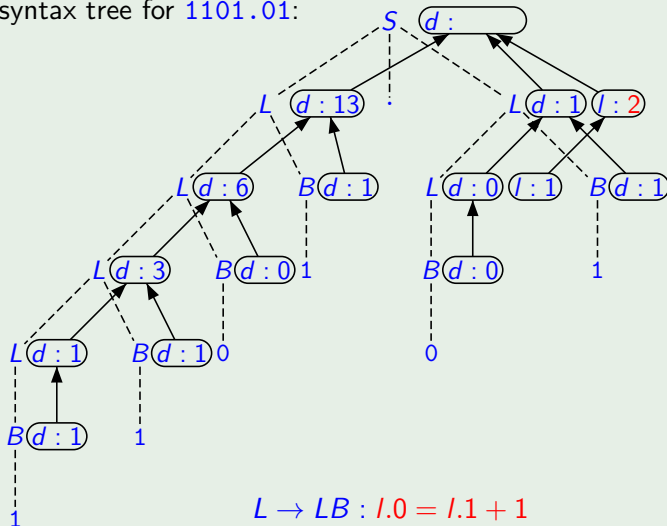


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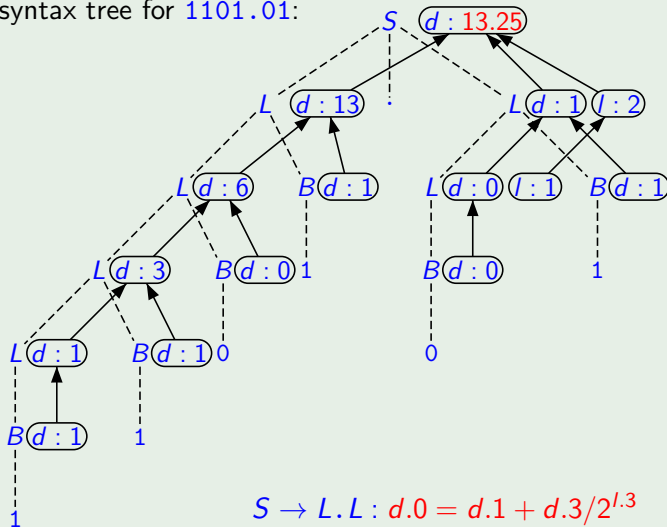
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- 1 Overview
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- 3 Attribute Grammars
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Example 13.2 (synthesized + inherited attributes)

Binary numbers (with fraction):

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Adding Inherited Attributes I

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| | Lists $L \rightarrow B$ | $d.0 = d.1$ $l.0 = 1$ $p.1 = p.0$ |
| | $L \rightarrow LB$ | $d.0 = d.1 + d.2$ $l.0 = l.1 + 1$ $p.1 = p.0 + 1$ $p.2 = p.0$ |
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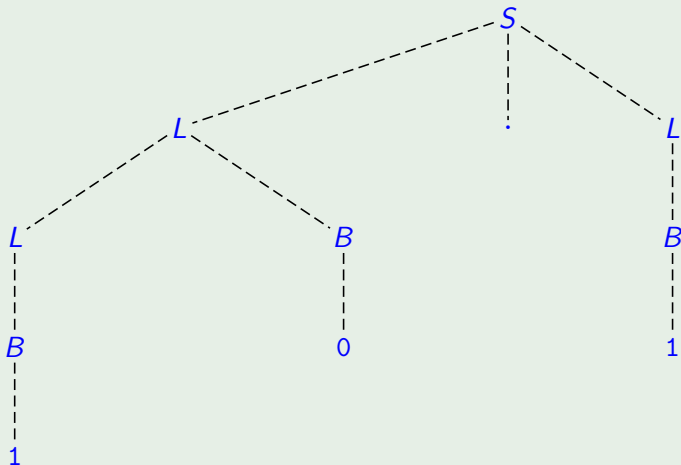
of L : l (length; domain: $V^l := \mathbb{N}$)

Inherited attribute of L, B : p (position; domain: $V^p := \mathbb{Z}$)

Adding Inherited Attributes II

Example 13.2 (continued)

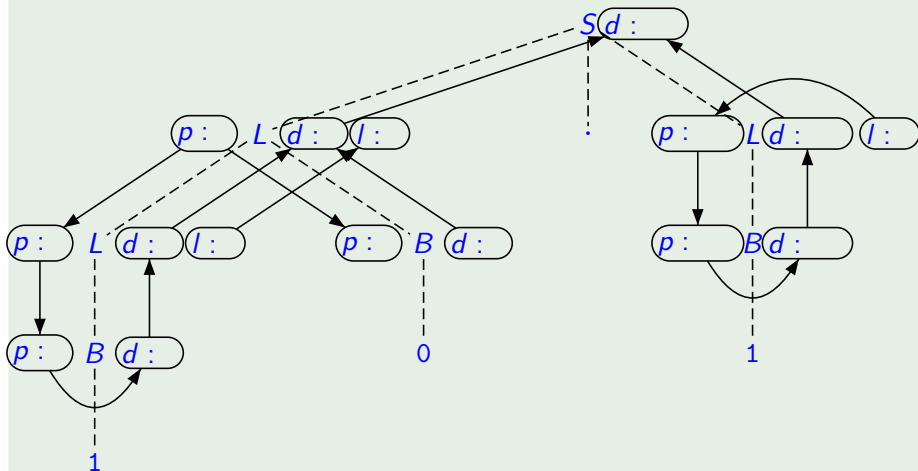
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Adding Inherited Attributes II

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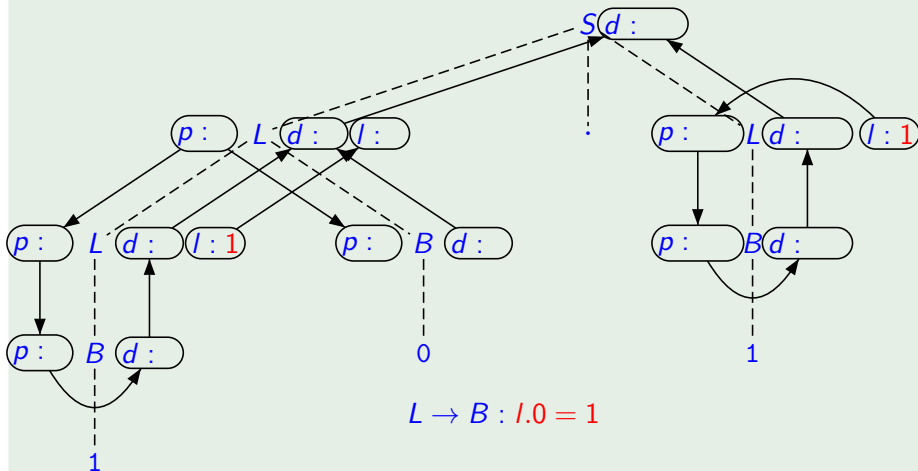
Attributed syntax tree for 10.1:



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Example 13.2 (continued)

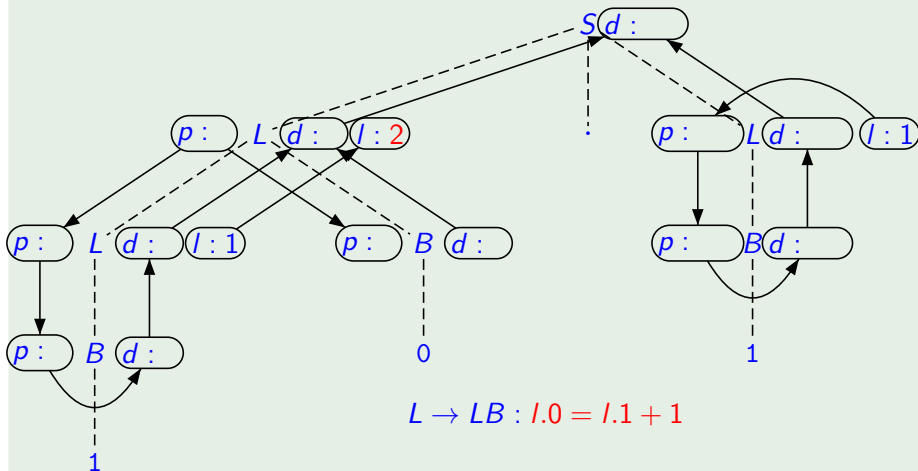
Attributed syntax tree for 10.1:



Adding Inherited Attributes II

Example 13.2 (continued)

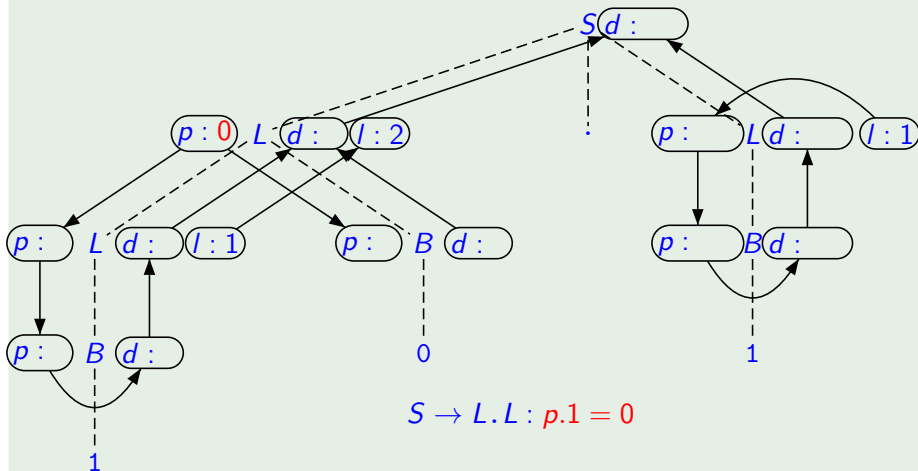
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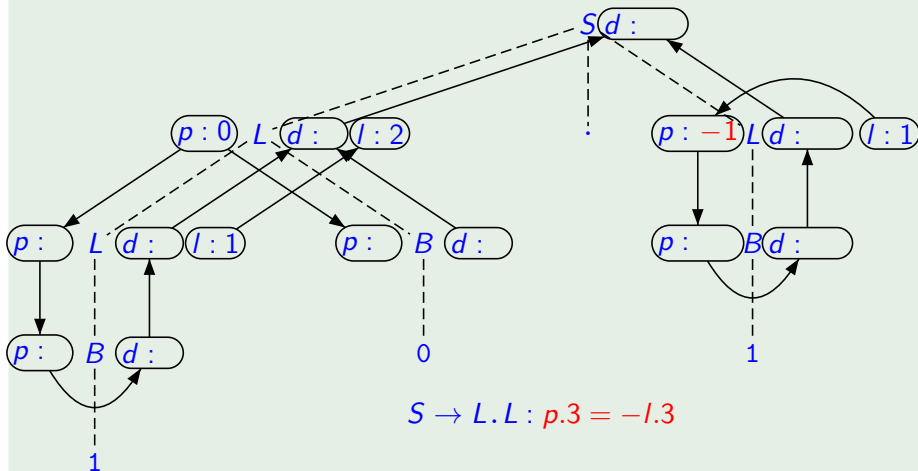
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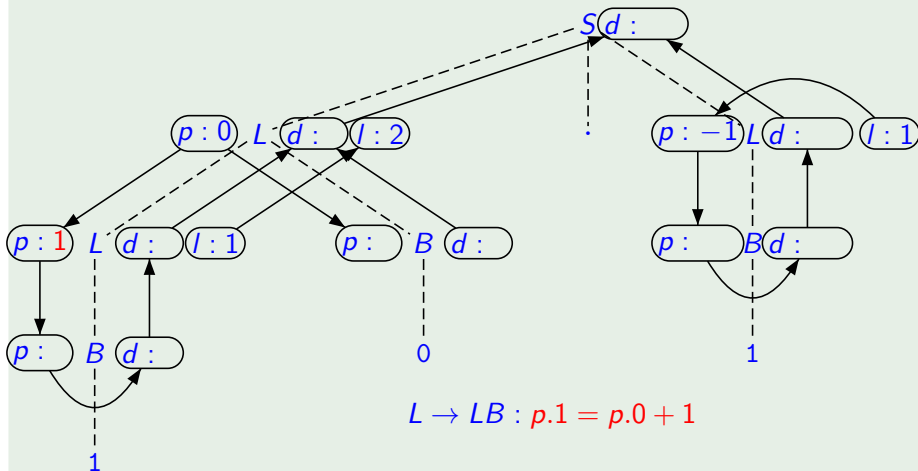
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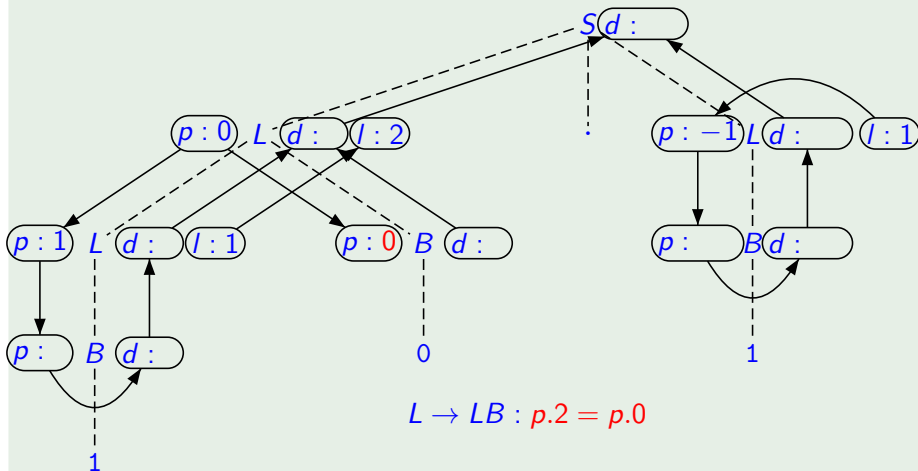
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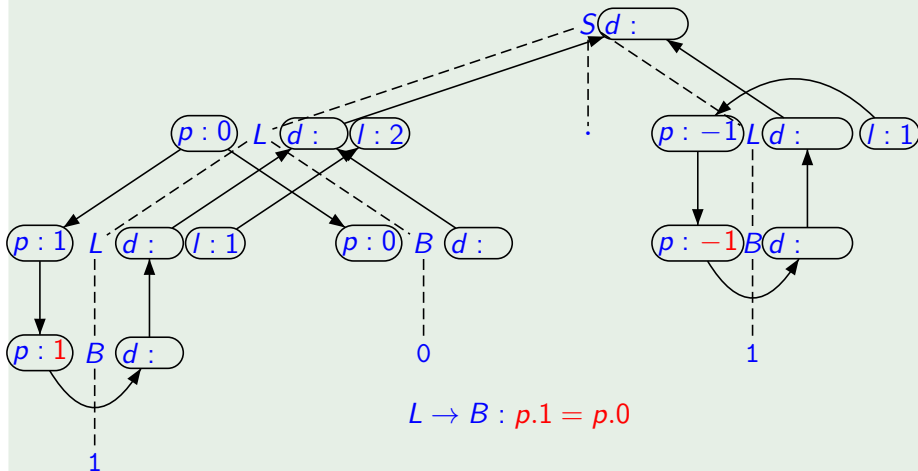
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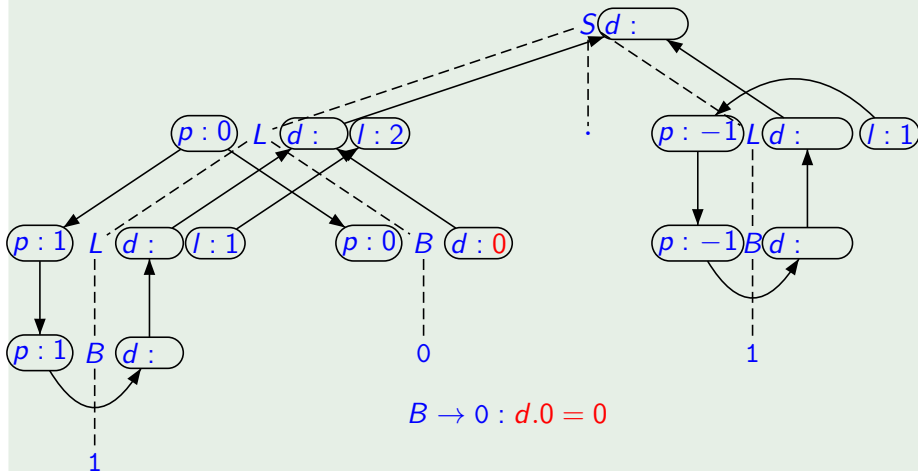
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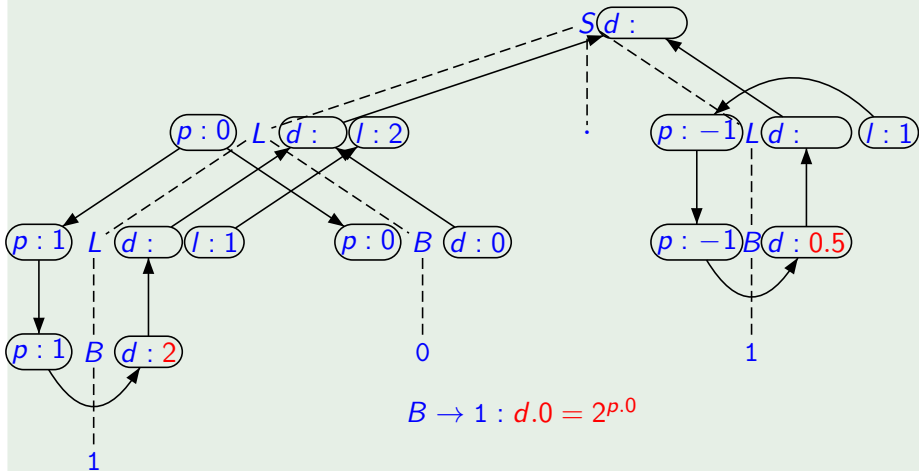
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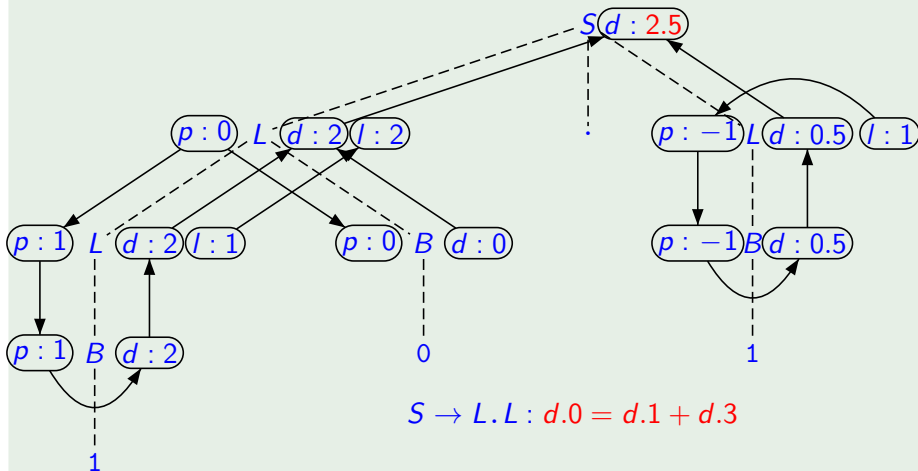
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- Every production $\pi = Y_0 \rightarrow Y_1 \dots Y_r \in P$ determines the set

$$Var_{\pi} := \{\alpha.i \mid \alpha \in att(Y_i), i \in \{0, \dots, r\}\}$$

of attribute variables of π with the subsets of inner and outer variables:

$$\begin{aligned} In_{\pi} &:= \{\alpha.i \mid (i = 0, \alpha \in syn(Y_i)) \text{ or } (i \in [r], \alpha \in inh(Y_i))\} \\ Out_{\pi} &:= Var_{\pi} \setminus In_{\pi} \end{aligned}$$

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- A semantic rule of π is an equation of the form

$$\alpha.i = f(\alpha_1.i_1, \dots, \alpha_n.i_n)$$

where $n \in \mathbb{N}$, $\alpha.i \in In_\pi$, $\alpha_j.i_j \in Out_\pi$, and $f : V^{\alpha_1} \times \dots \times V^{\alpha_n} \rightarrow V^\alpha$.

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Then $\mathfrak{A} := \langle G, E, V \rangle$ is called an attribute grammar: $\mathfrak{A} \in AG$.

Example 13.4 (cf. Example 13.2)

$\mathfrak{A}_B \in AG$ for binary numbers:

- **Attributes:** $Att = Syn \uplus Inh$ with $Syn = \{d, l\}$ and $Inh = \{p\}$

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- **Attribute assignment:**

| $Y \in X$ | S | L | B | 0 | 1 | $.$ |
|-----------|-------------|------------|---------|-------------|-------------|-------------|
| $syn(Y)$ | $\{d\}$ | $\{d, l\}$ | $\{d\}$ | \emptyset | \emptyset | \emptyset |
| $inh(Y)$ | \emptyset | $\{p\}$ | $\{p\}$ | \emptyset | \emptyset | \emptyset |

Formal Definition of Attribute Grammars II

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- **Attribute variables:**

| $\pi \in P$ | $S \rightarrow L$ | $S \rightarrow L.L$ | $L \rightarrow B$ |
|-------------|--------------------------|--------------------------|---------------------|
| In_π | $\{d.0, p.1\}$ | $\{d.0, p.1, p.3\}$ | $\{d.0, l.0, p.1\}$ |
| Out_π | $\{d.1, l.1\}$ | $\{d.1, l.1, d.3, l.3\}$ | $\{d.1, p.0\}$ |
| $\pi \in P$ | $L \rightarrow LB$ | $B \rightarrow 0$ | $B \rightarrow 1$ |
| In_π | $\{d.0, l.0, p.1, p.2\}$ | $\{d.0\}$ | $\{d.0\}$ |
| Out_π | $\{d.1, d.2, l.1, p.0\}$ | $\{p.0\}$ | $\{p.0\}$ |

Formal Definition of Attribute Grammars II

Example 13.4 (cf. Example 13.2)

$\mathcal{A}_B \in AG$ for binary numbers:

- **Attributes:** $Att = Syn \uplus Inh$ with $Syn = \{d, l\}$ and $Inh = \{p\}$
- **Value sets:** $V^d = \mathbb{Q}$, $V^l = \mathbb{N}$, $V^p = \mathbb{Z}$
- **Attribute assignment:**

| $Y \in X$ | S | L | B | 0 | 1 | . |
|-----------|-------------|------------|---------|-------------|-------------|-------------|
| $syn(Y)$ | $\{d\}$ | $\{d, l\}$ | $\{d\}$ | \emptyset | \emptyset | \emptyset |
| $inh(Y)$ | \emptyset | $\{p\}$ | $\{p\}$ | \emptyset | \emptyset | \emptyset |

- **Attribute variables:**

| $\pi \in P$ | $S \rightarrow L$ | $S \rightarrow L.L$ | $L \rightarrow B$ |
|-------------|--------------------------|--------------------------|---------------------|
| In_π | $\{d.0, p.1\}$ | $\{d.0, p.1, p.3\}$ | $\{d.0, l.0, p.1\}$ |
| Out_π | $\{d.1, l.1\}$ | $\{d.1, l.1, d.3, l.3\}$ | $\{d.1, p.0\}$ |
| $\pi \in P$ | $L \rightarrow LB$ | $B \rightarrow 0$ | $B \rightarrow 1$ |
| In_π | $\{d.0, l.0, p.1, p.2\}$ | $\{d.0\}$ | $\{d.0\}$ |
| Out_π | $\{d.1, d.2, l.1, p.0\}$ | $\{p.0\}$ | $\{p.0\}$ |

- **Semantic rules:** see Example 13.2
(e.g., $E_{S \rightarrow L} = \{d.0 = d.1, p.1 = 0\}$)

- 1 Overview
- 2 Semantic Analysis
- 3 Attribute Grammars
- 4 Adding Inherited Attributes
- 5 Formal Definition of Attribute Grammars
- 6 The Attribute Equation System**

Definition 13.5 (Attribution of syntax trees)

Let $\mathfrak{A} = \langle G, E, V \rangle \in AG$, and let t be a syntax tree of G with the set of nodes K .

- K determines the set of **attribute variables of t** :

$$Var_t := \{\alpha.k \mid k \in K \text{ labelled with } Y \in X, \alpha \in \text{att}(Y)\}.$$

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- Let $k_0 \in K$ be an (inner) node where production $\pi = Y_0 \rightarrow Y_1 \dots Y_r \in P$ is applied, and let $k_1, \dots, k_r \in K$ be the corresponding successor nodes. The **attribute equation system E_{k_0}** of k_0 is obtained from E_π by substituting every attribute index $i \in \{0, \dots, r\}$ by k_i .

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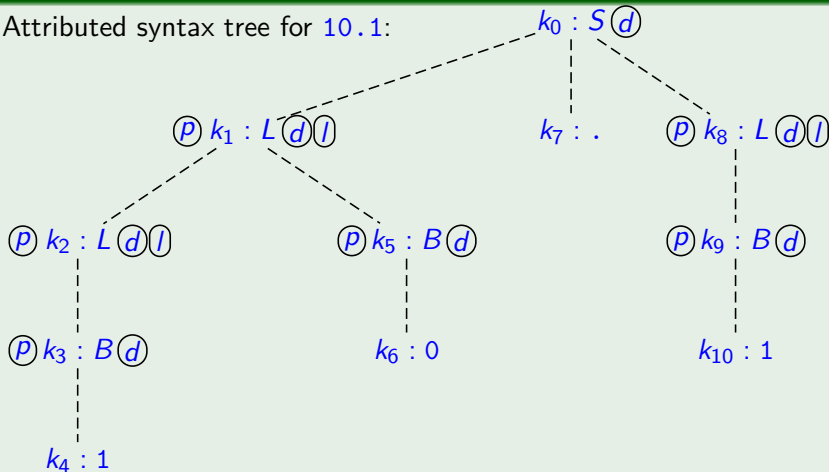
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- The **attribute equation system** of t is given by

$$E_t := \bigcup \{E_k \mid k \text{ inner node of } t\}.$$

Attribution of Syntax Trees II

Example 13.6 (cf. Example 13.2)

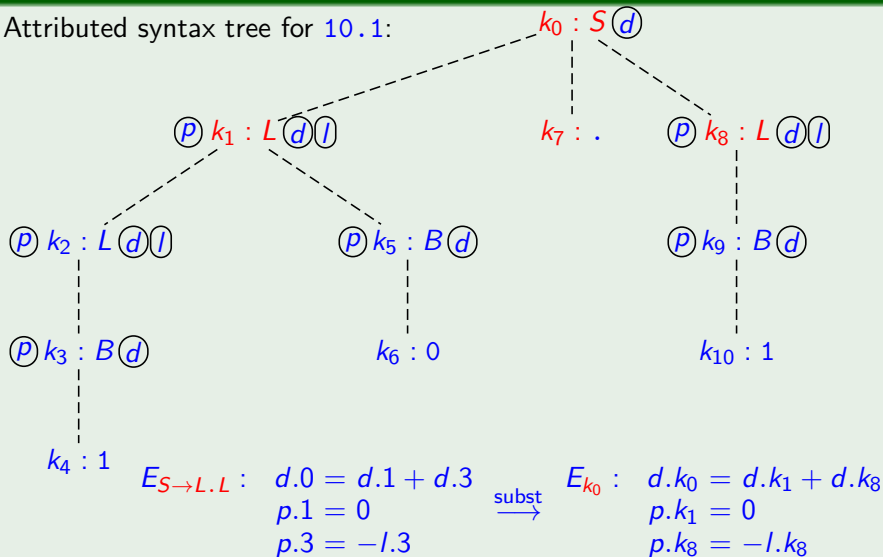
Attributed syntax tree for 10.1:



Attribution of Syntax Trees II

Example 13.6 (cf. Example 13.2)

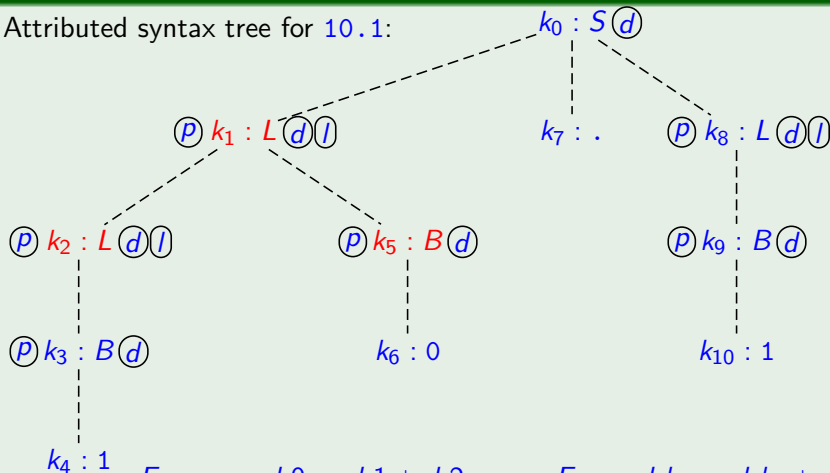
Attributed syntax tree for 10.1:



Attribution of Syntax Trees II

Example 13.6 (cf. Example 13.2)

Attributed syntax tree for 10.1:



$$\begin{aligned}
 E_{L \rightarrow LB} : \quad & d.0 = d.1 + d.2 \\
 & l.0 = l.1 + 1 \\
 & p.1 = p.0 + 1 \\
 & p.2 = p.0
 \end{aligned}$$

subst
→

$$\begin{aligned}
 E_{k_1} : \quad & d.k_1 = d.k_2 + d.k_5 \\
 & l.k_1 = l.k_2 + 1 \\
 & p.k_2 = p.k_1 + 1 \\
 & p.k_5 = p.k_1
 \end{aligned}$$

Corollary 13.7

For each $\alpha.k \in \text{Var}_t$ except the inherited attribute variables at the root and the synthesized attribute variables at the leaves of t , E_t contains exactly one equation with left-hand side $\alpha.k$.

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Assumptions:

- The start symbol does not have inherited attributes: $\text{inh}(S) = \emptyset$.
- Synthesized attributes of terminal symbols are provided by the scanner.