

# Compiler Construction

## Lecture 13: Semantic Analysis I (Attribute Grammars)

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(Software Modeling and Verification)

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Summer Semester 2012

Studieren Ohne Grenzen e.V. präsentiert die

# Nacht der Professoren

15.06.

Apollo

22:00

Ab 23:00 legen eure Professoren von der RWTH für den guten Zweck auf:

**Prof. Reicher-Marek** | Philosophie

**Prof. Reicherter** | Neotektonik

**Prof. Bintinesi** | Informatik

**Prof. Panstruga** | Biologie

**Prof. Blank** | Biologie

**Dr. Pratzer** | Physik



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## 1 Overview

## 2 Semantic Analysis

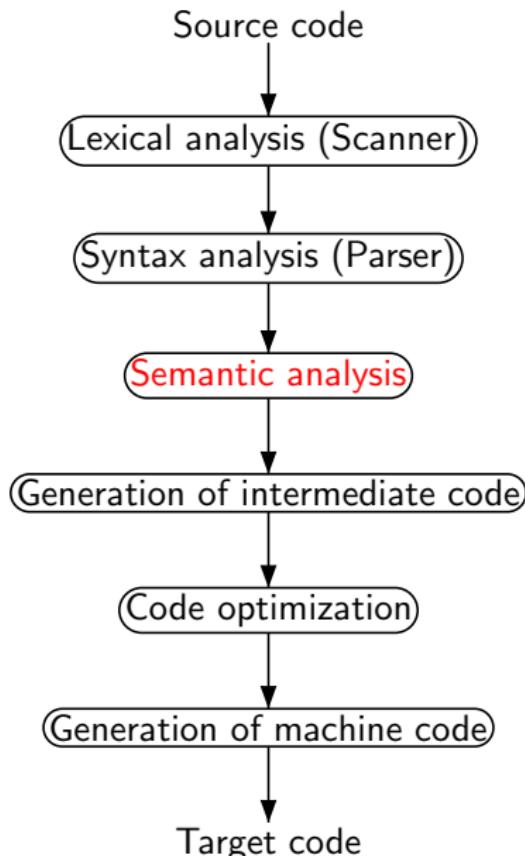
## 3 Attribute Grammars

## 4 Adding Inherited Attributes

## 5 Formal Definition of Attribute Grammars

## 6 The Attribute Equation System

# Conceptual Structure of a Compiler



1 Overview

2 Semantic Analysis

3 Attribute Grammars

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6 The Attribute Equation System

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These cannot be expressed using context-free grammars!  
(e.g.,  $\{ww \mid w \in \Sigma^*\} \notin CFL_\Sigma$ )

## Static semantics

Static semantics refers to properties of program constructs

- which are true for every occurrence of this construct in every program execution (**static**) and
- can be decided at compile time
- but are context-sensitive and thus not expressible using context-free grammars (**semantics**).

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## Example properties

**Static:** type or declaredness of an identifier, number of registers required to evaluate an expression, ...

**Dynamic:** value of an expression, size of runtime stack, ...

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- 2 Semantic Analysis
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**Goal:** compute context-dependent but runtime-independent properties of a given program

**Idea:** enrich context-free grammar by **semantic rules** which annotate syntax tree with **attribute values**

⇒ **Semantic analysis = attribute evaluation**

**Result:** **attributed syntax tree**

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⇒ **Semantic analysis = attribute evaluation**

**Result:** **attributed syntax tree**

## In greater detail:

- With every nonterminal a set of attributes is associated.
- Two types of attributes are distinguished:
  - Synthesized:** bottom-up computation (from the leaves to the root)
  - Inherited:** top-down computation (from the root to the leaves)
- With every production a set of semantic rules is associated.

**Advantage:** attribute grammars provide a very flexible and broadly applicable mechanism for transporting information through the syntax tree (“syntax-directed translation”)

- Attribute values: symbol tables, data types, code, error flags, ...
- Application in Compiler Construction:
  - static semantics
  - program analysis for optimization
  - code generation
  - error handling
- Automatic attribute evaluation by compiler generators  
(cf. yacc's synthesized attributes)
- Originally designed by D. Knuth for defining the **semantics of context-free languages** (Math. Syst. Theory 2 (1968), pp. 127–145)

# Example: Knuth's Binary Numbers I

Example 13.1 (only synthesized attributes)

Binary numbers (with fraction):

$G_B$  : Numbers  $S \rightarrow L$

$S \rightarrow L.L$

Lists  $L \rightarrow B$

$L \rightarrow LB$

Bits  $B \rightarrow 0$

Bits  $B \rightarrow 1$

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$G_B$ :	Numbers	$S \rightarrow L$	$d.0 = d.1$
		$S \rightarrow L.L$	$d.0 = d.1 + d.3/2^{l.3}$
Lists		$L \rightarrow B$	$d.0 = d.1$
			$l.0 = 1$
		$L \rightarrow LB$	$d.0 = 2 * d.1 + d.2$
			$l.0 = l.1 + 1$
Bits		$B \rightarrow 0$	$d.0 = 0$
Bits		$B \rightarrow 1$	$d.0 = 1$

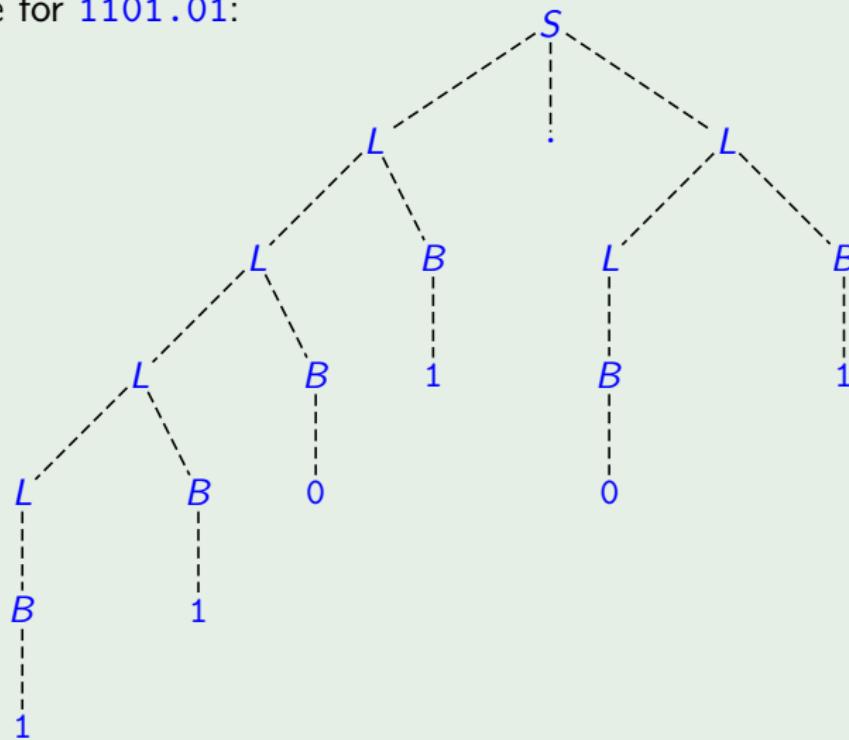
Synthesized attributes of  $S, L, B$ :  $d$  (decimal value; domain:  $V^d := \mathbb{Q}$ )  
of  $L$ :  $l$  (length; domain:  $V^l := \mathbb{N}$ )

Semantic rules: equations with attribute variables  
(index = position of symbol; 0 = left-hand side)

# Example: Knuth's Binary Numbers II

## Example 13.1 (continued)

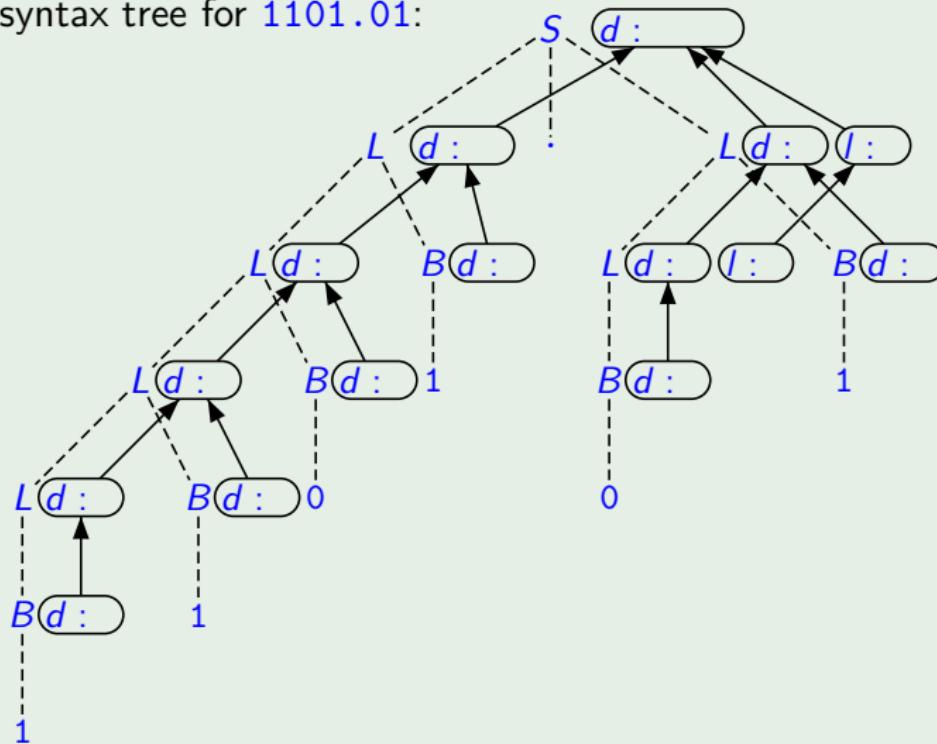
Syntax tree for [1101.01](#):



# Example: Knuth's Binary Numbers II

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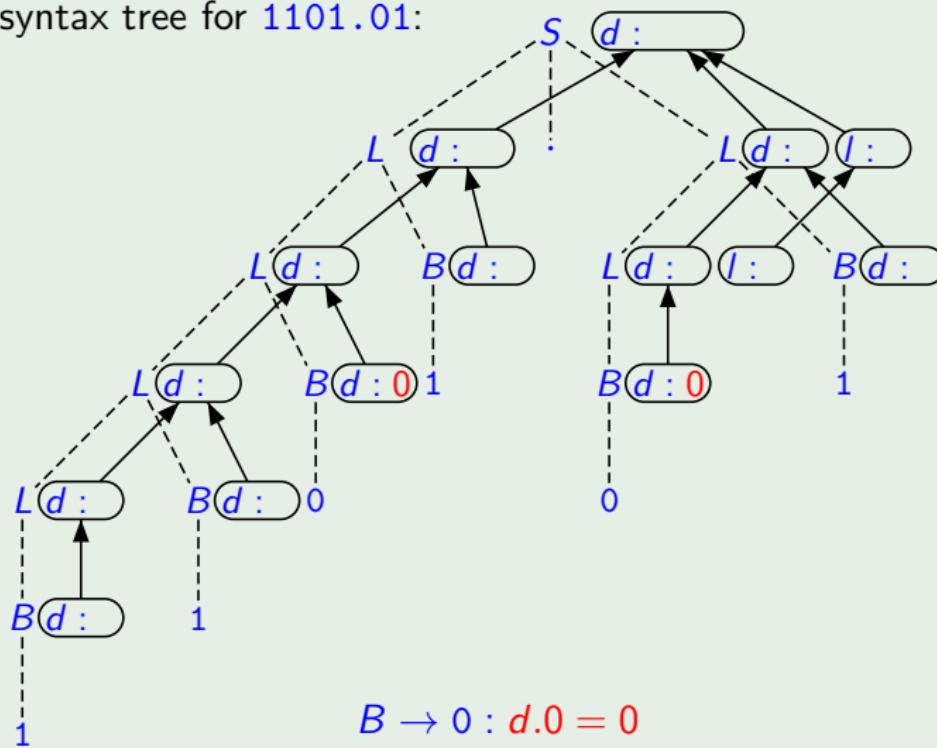
Attributed syntax tree for 1101.01:



## Example: Knuth's Binary Numbers II

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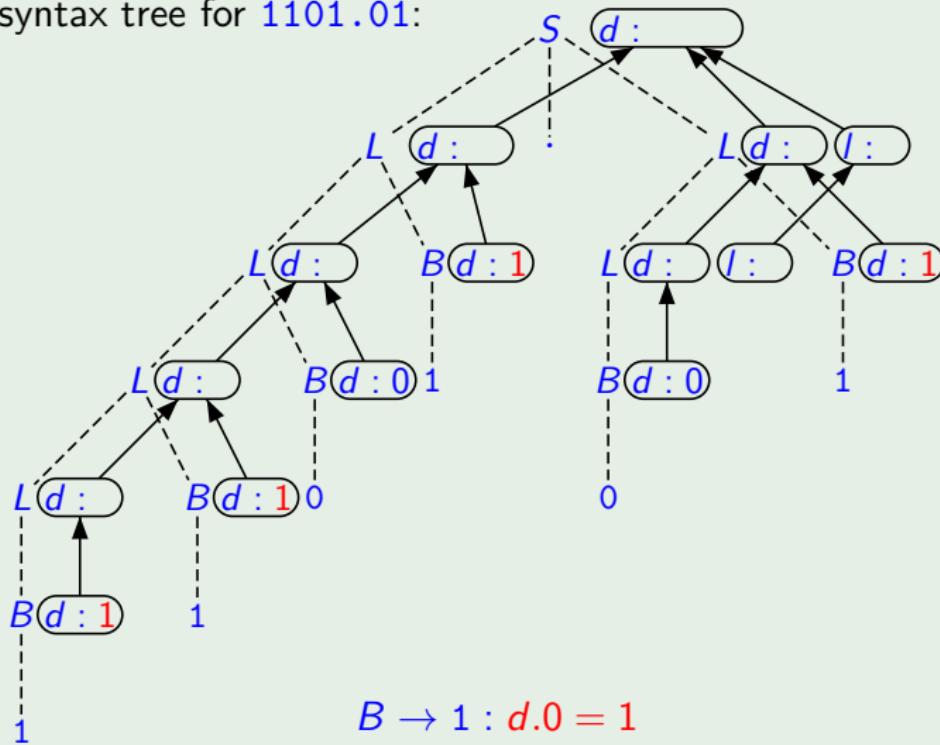
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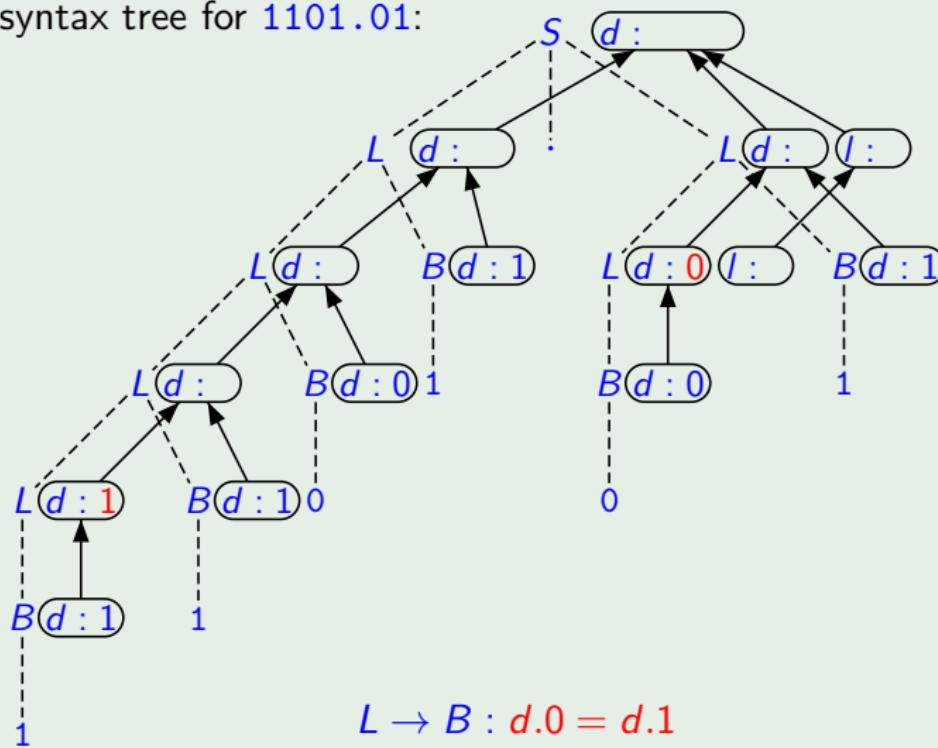
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## Example: Knuth's Binary Numbers II

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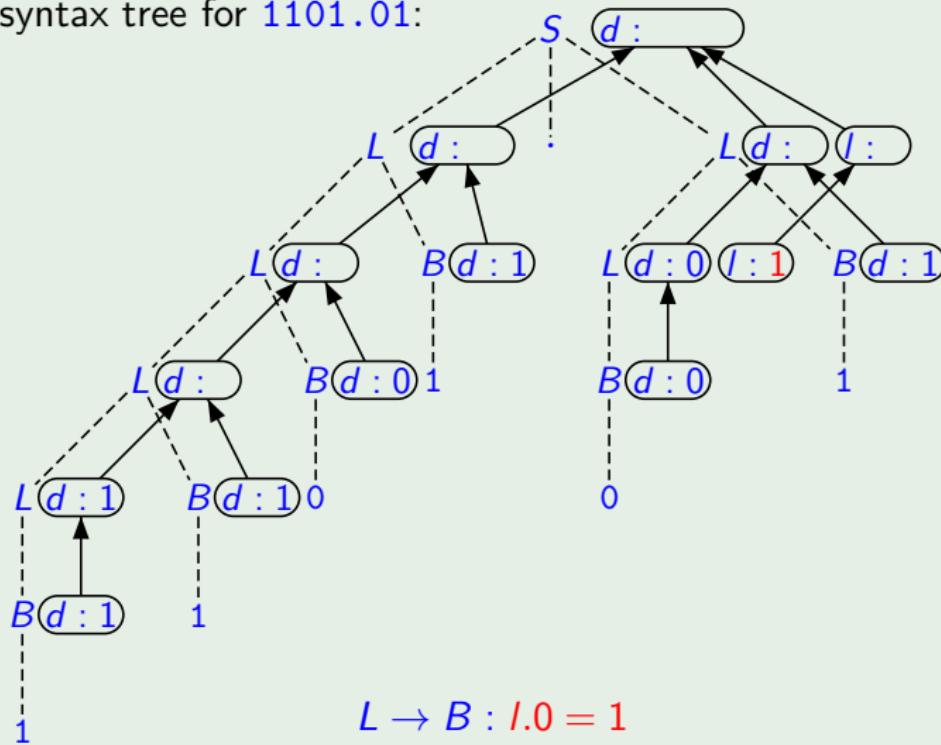
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# Example: Knuth's Binary Numbers II

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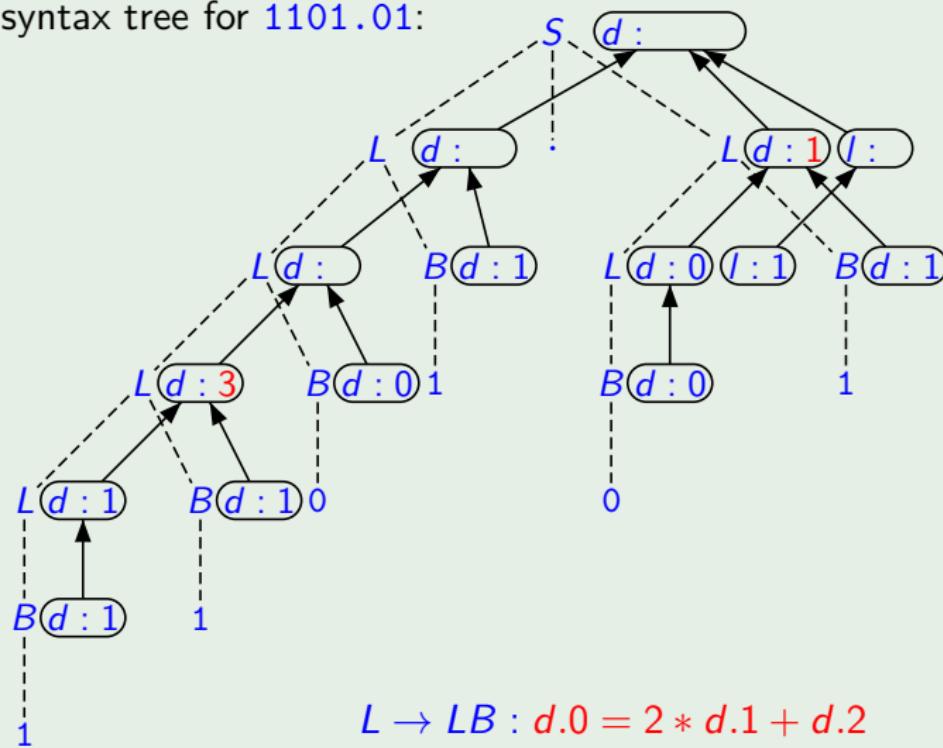
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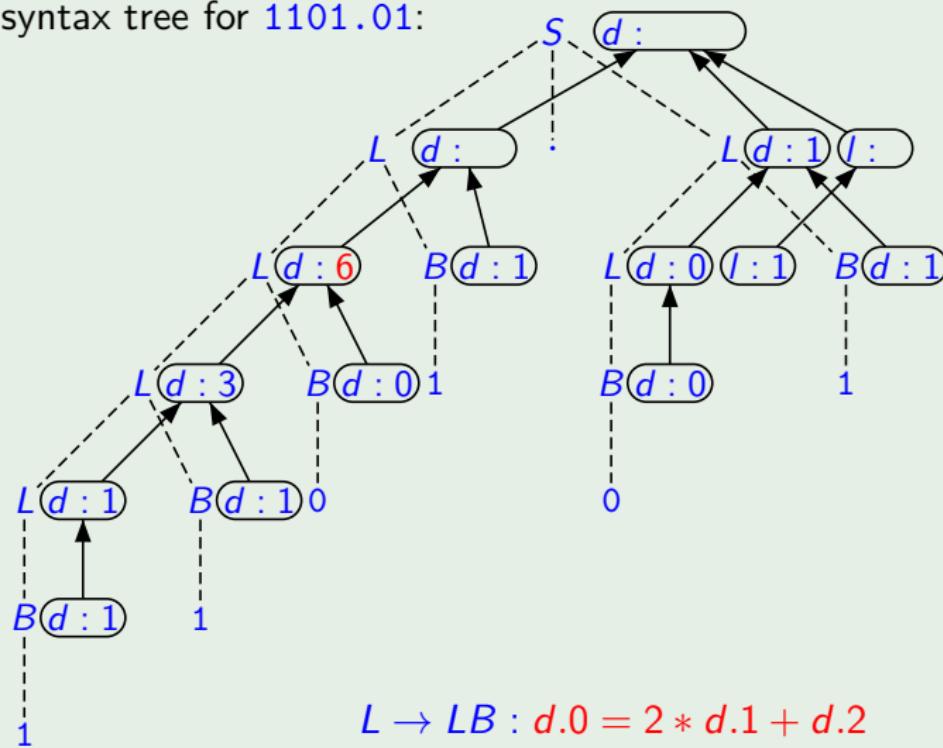
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## Example: Knuth's Binary Numbers II

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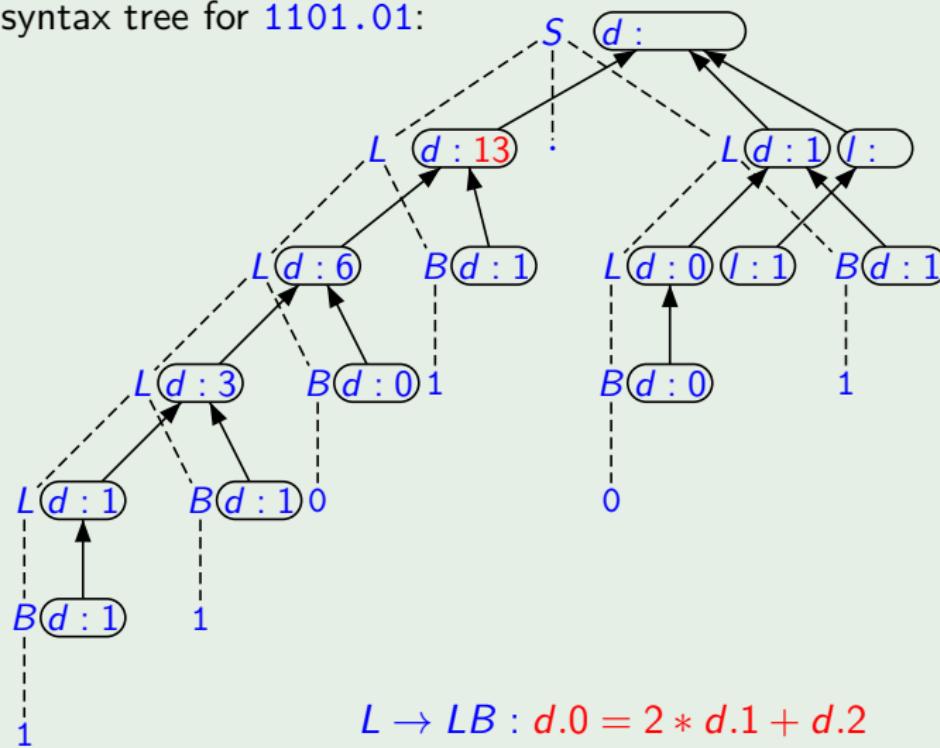
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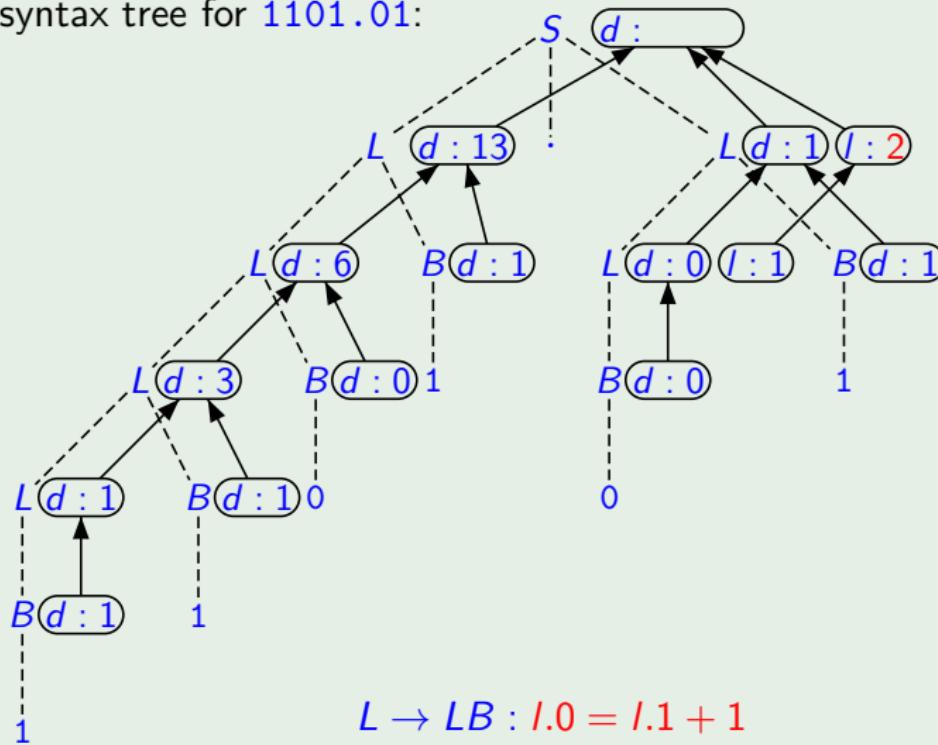


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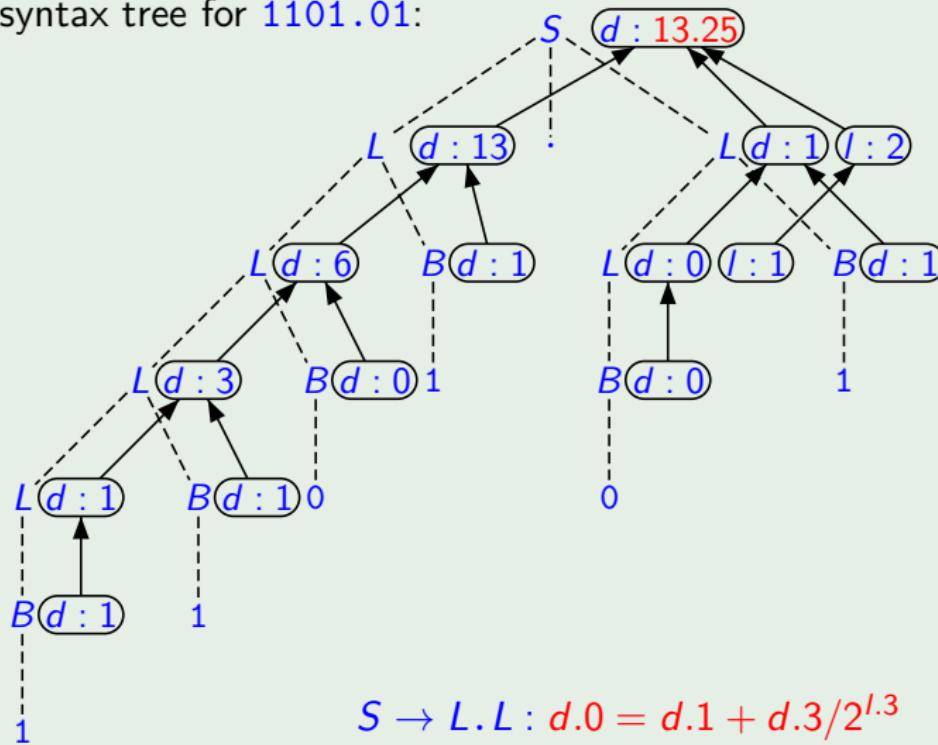
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- 1 Overview
- 2 Semantic Analysis
- 3 Attribute Grammars
- 4 Adding Inherited Attributes
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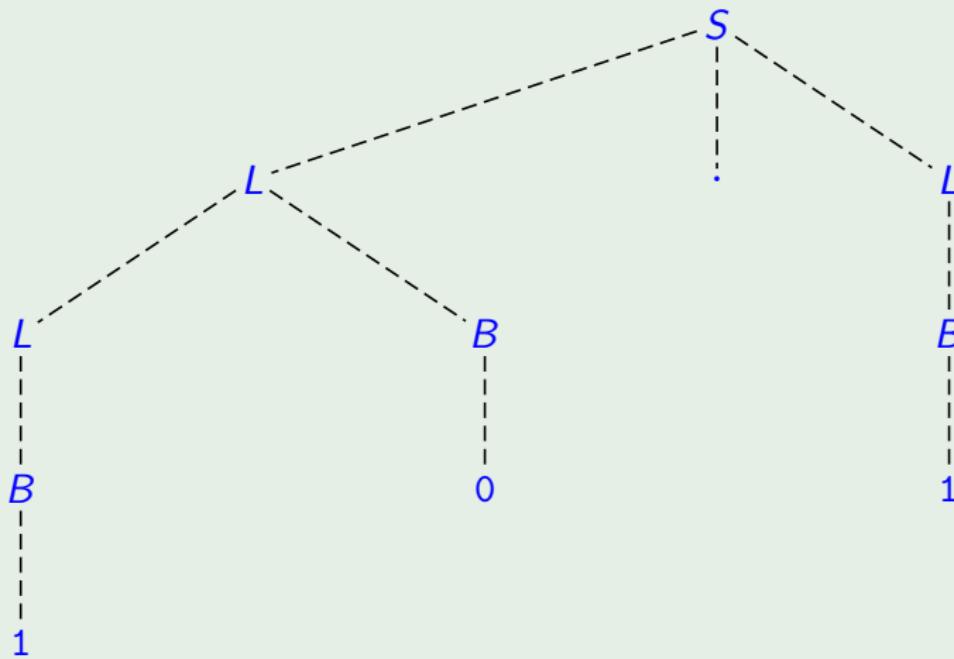
of  $L$ :  $l$  (length; domain:  $V^l := \mathbb{N}$ )

Inherited attribute of  $L, B$ :  $p$  (position; domain:  $V^p := \mathbb{Z}$ )

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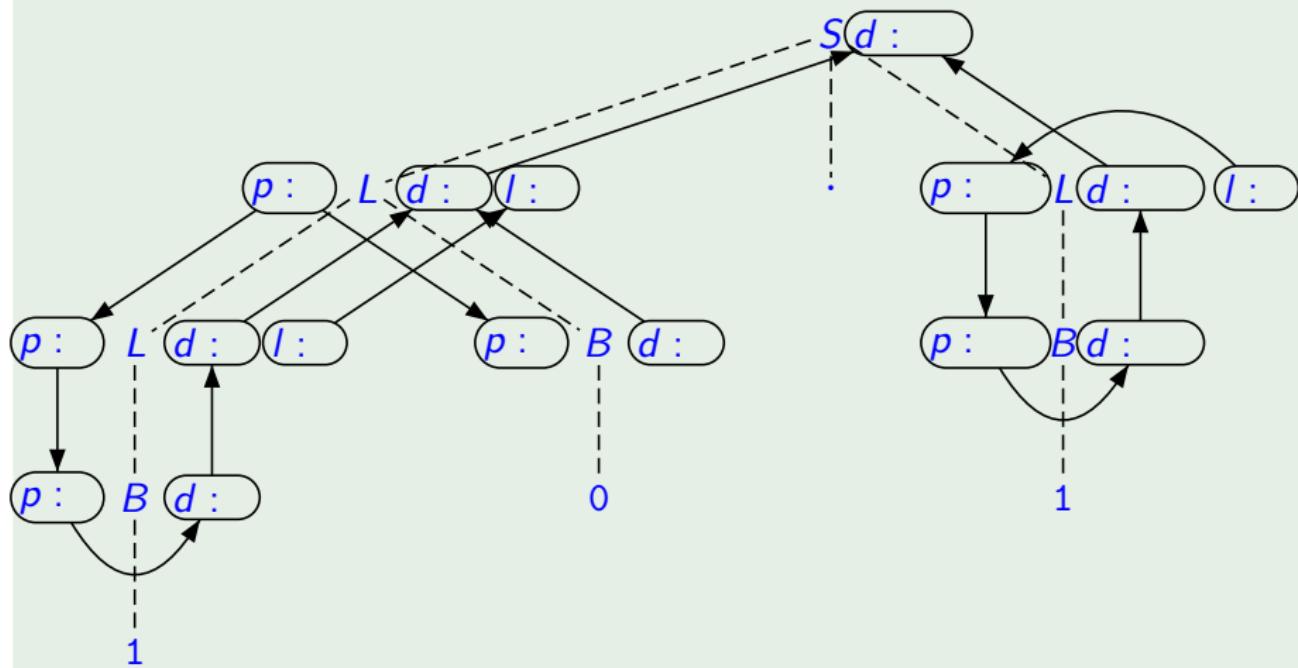
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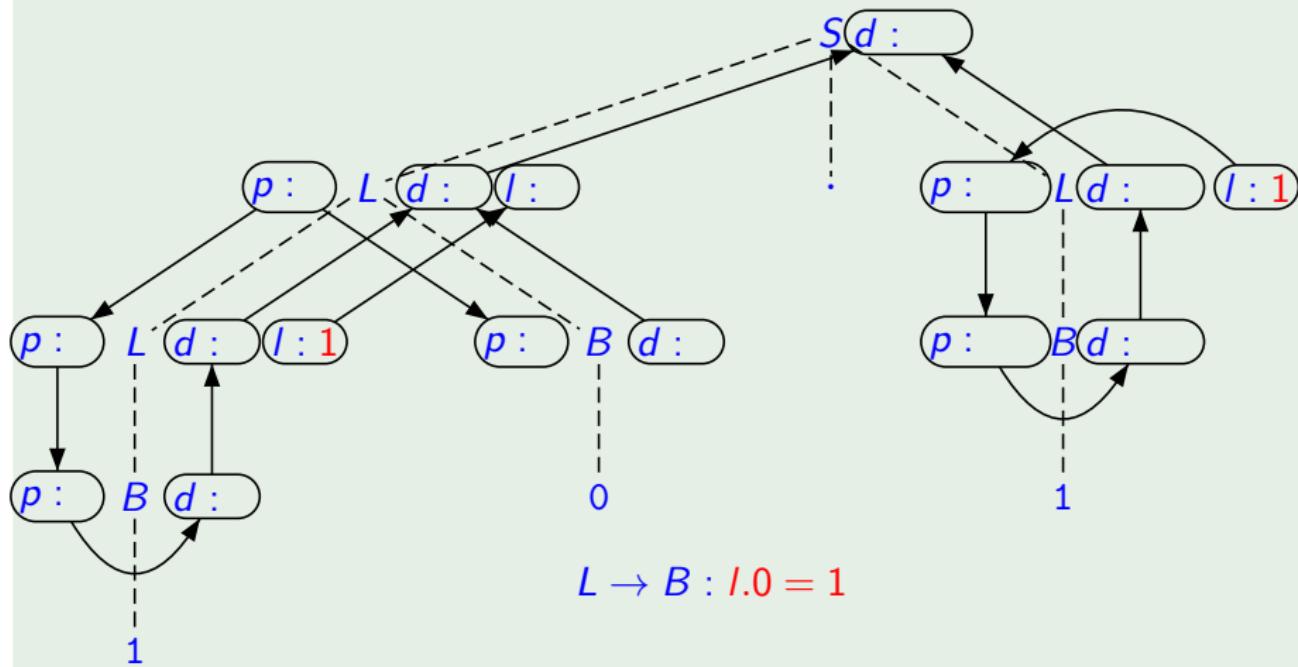
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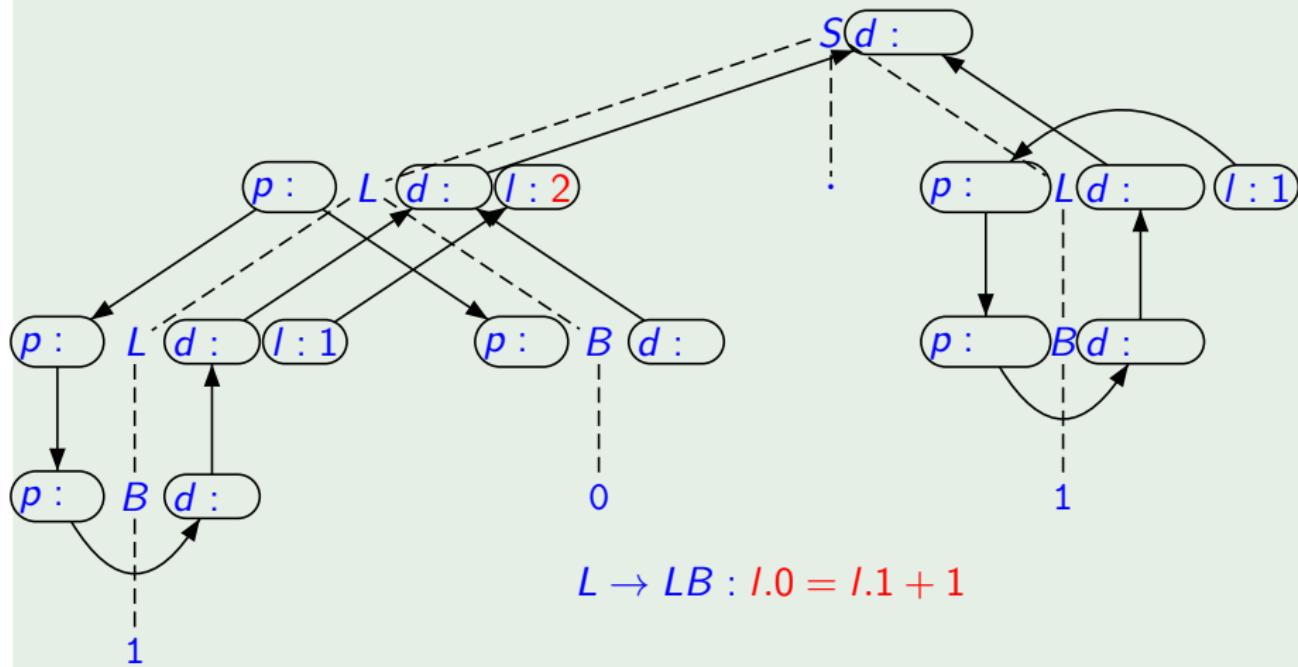
## Attributed syntax tree for 10.1:



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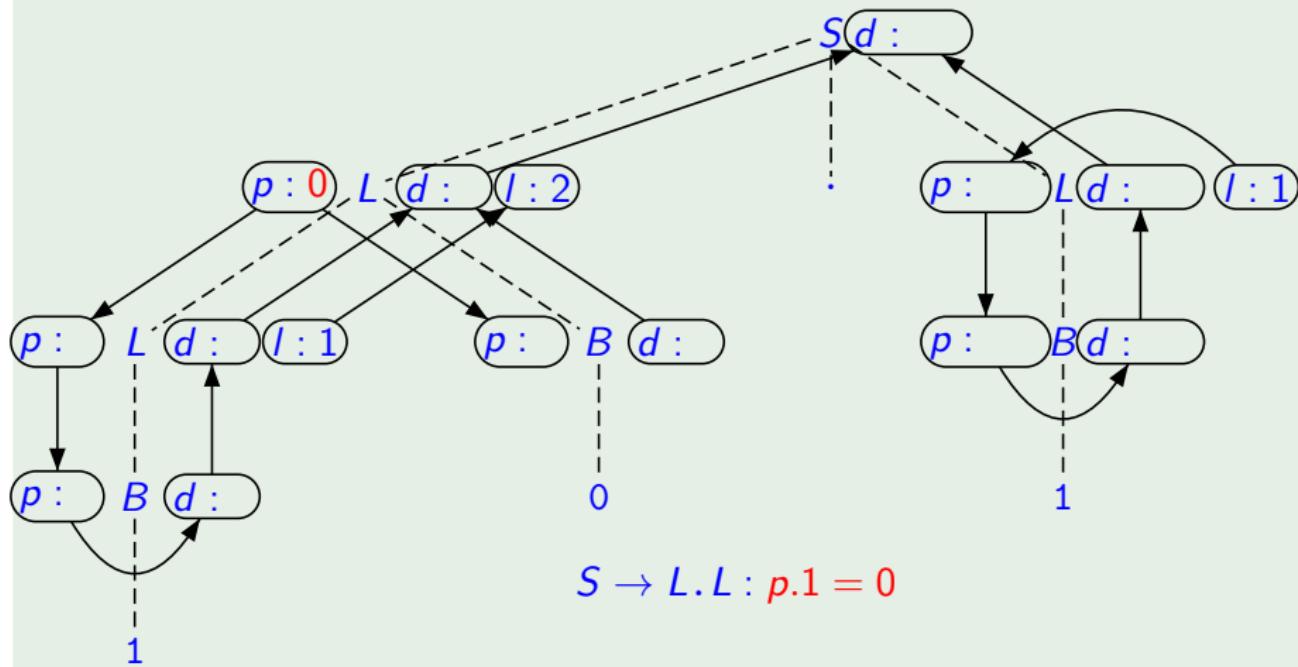
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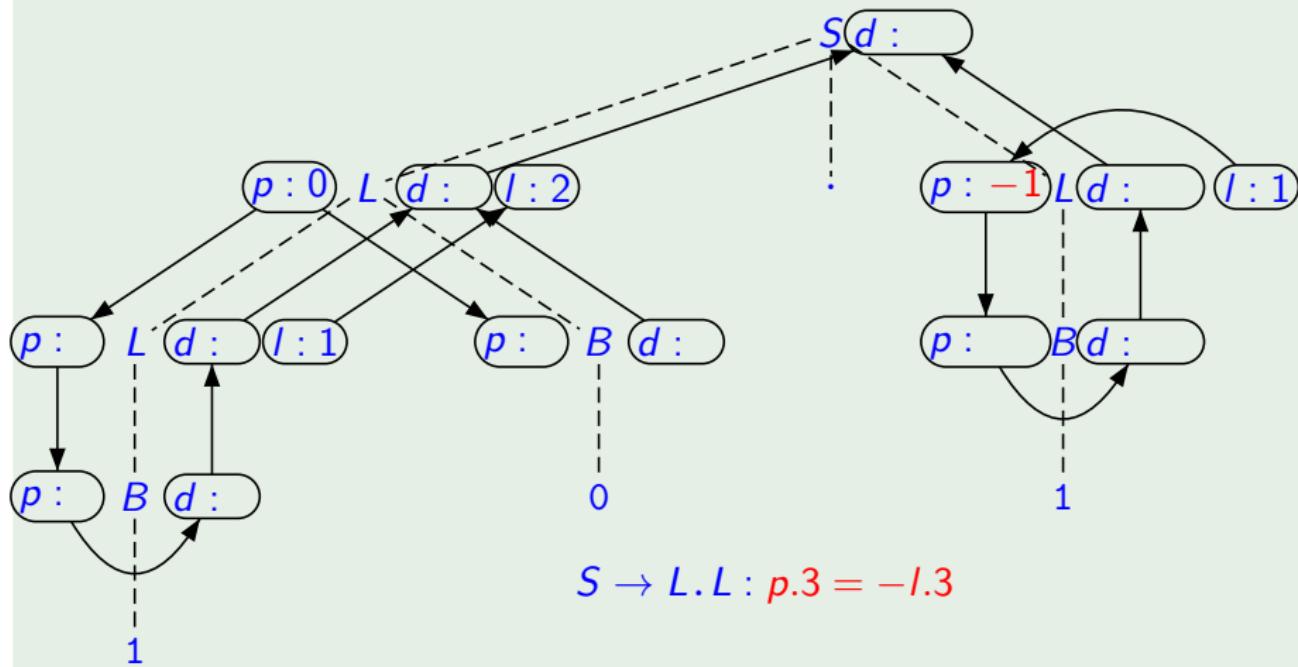
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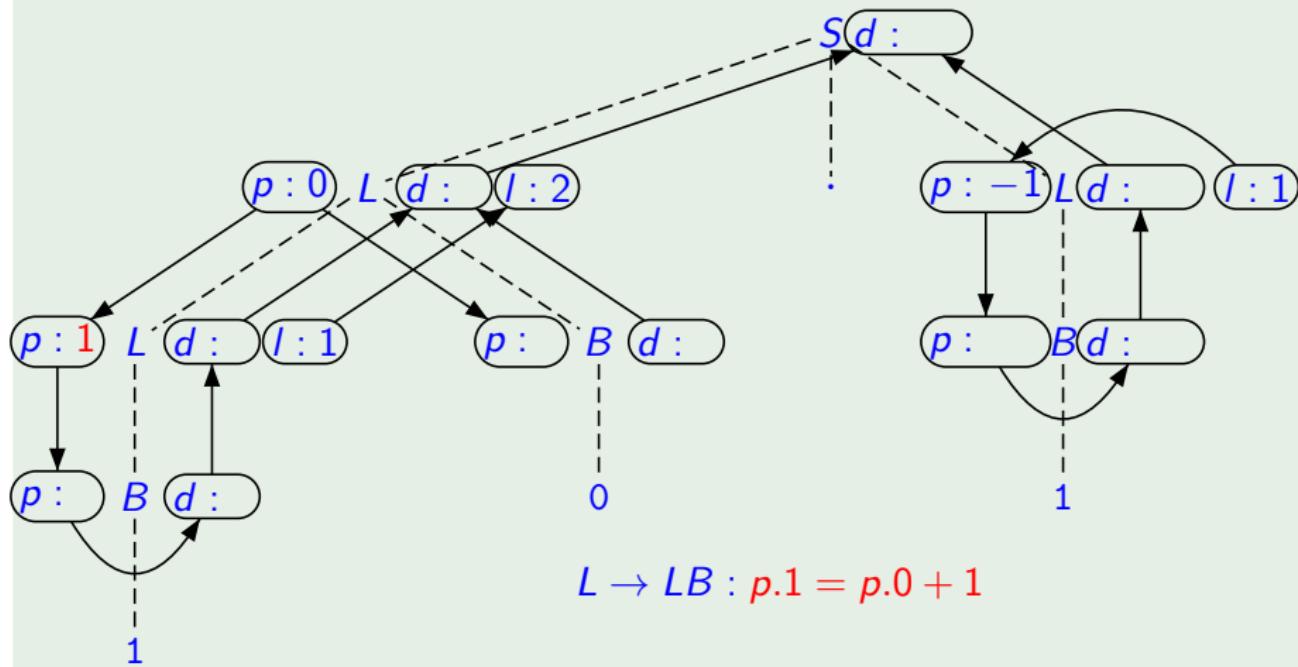
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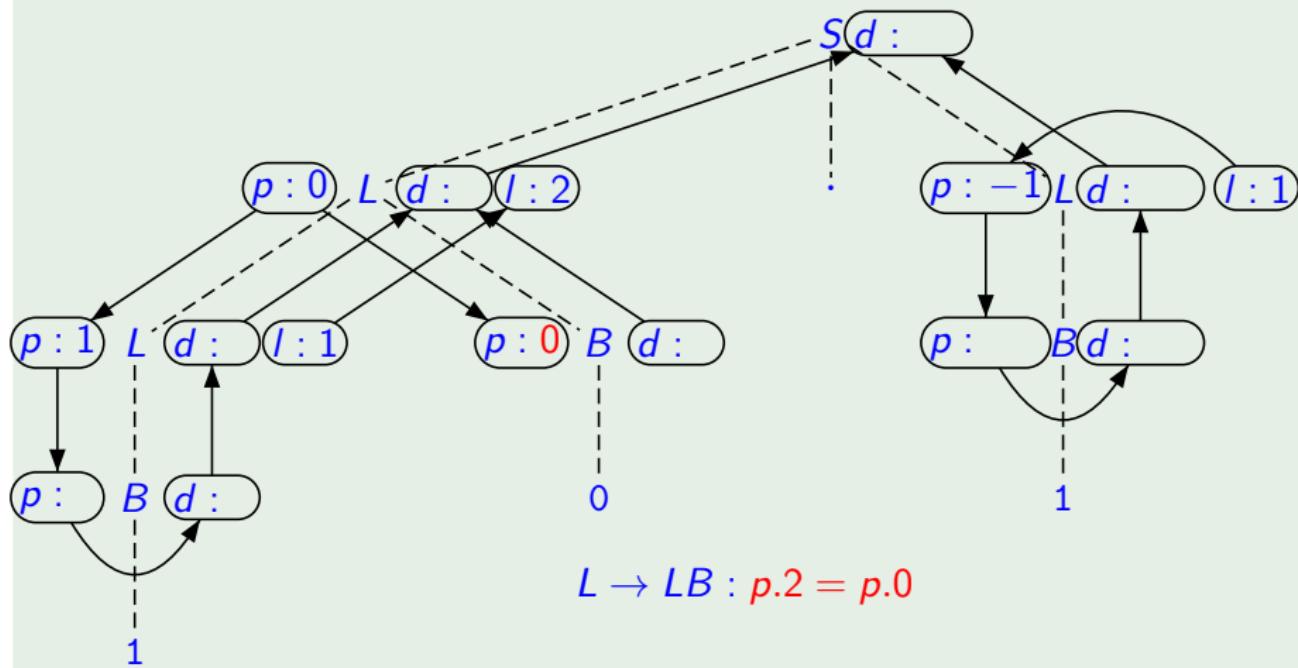
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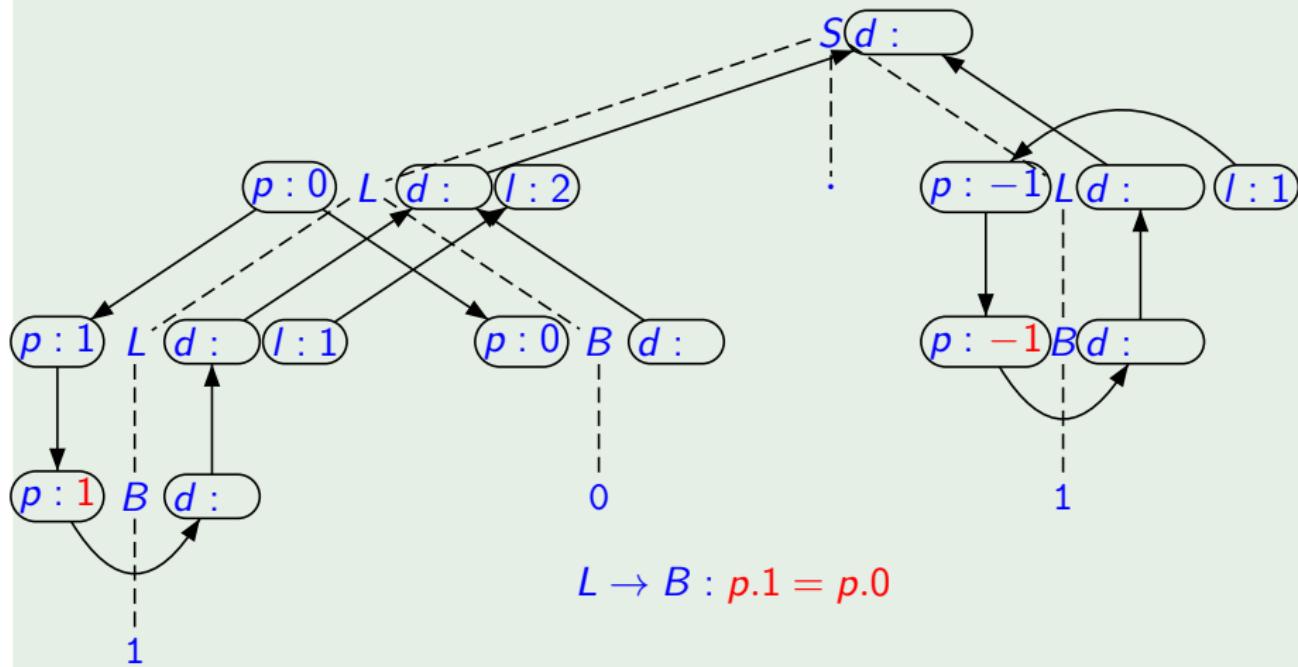
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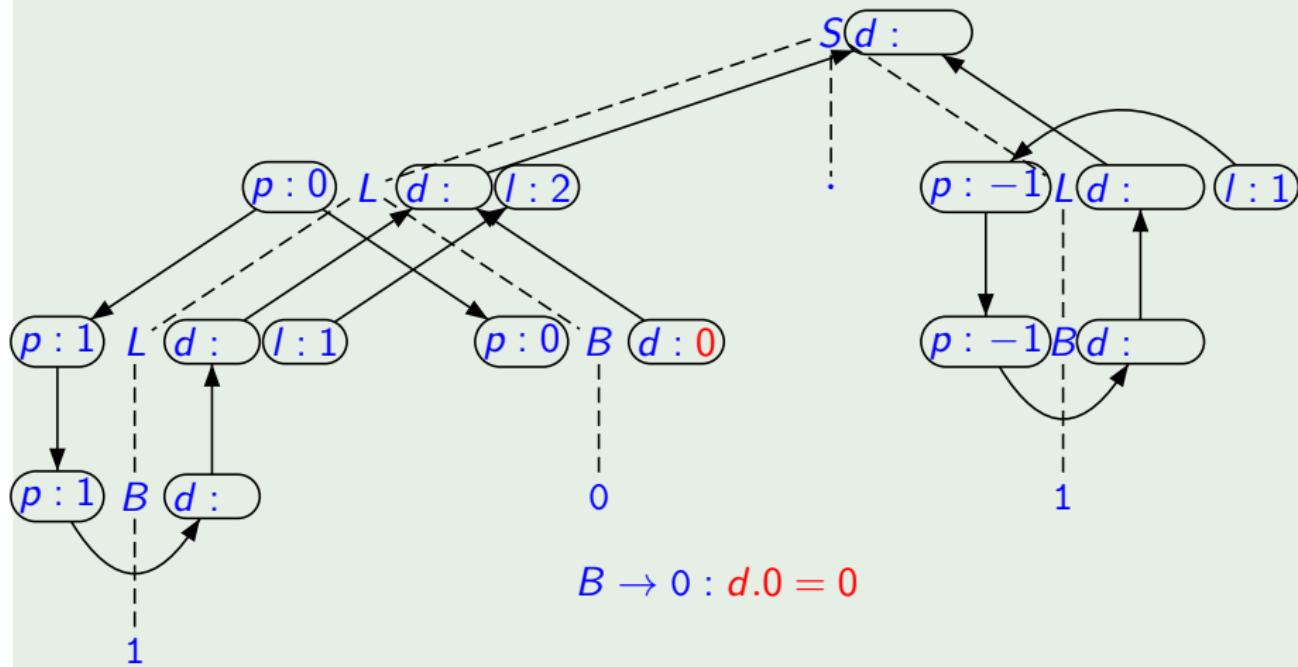
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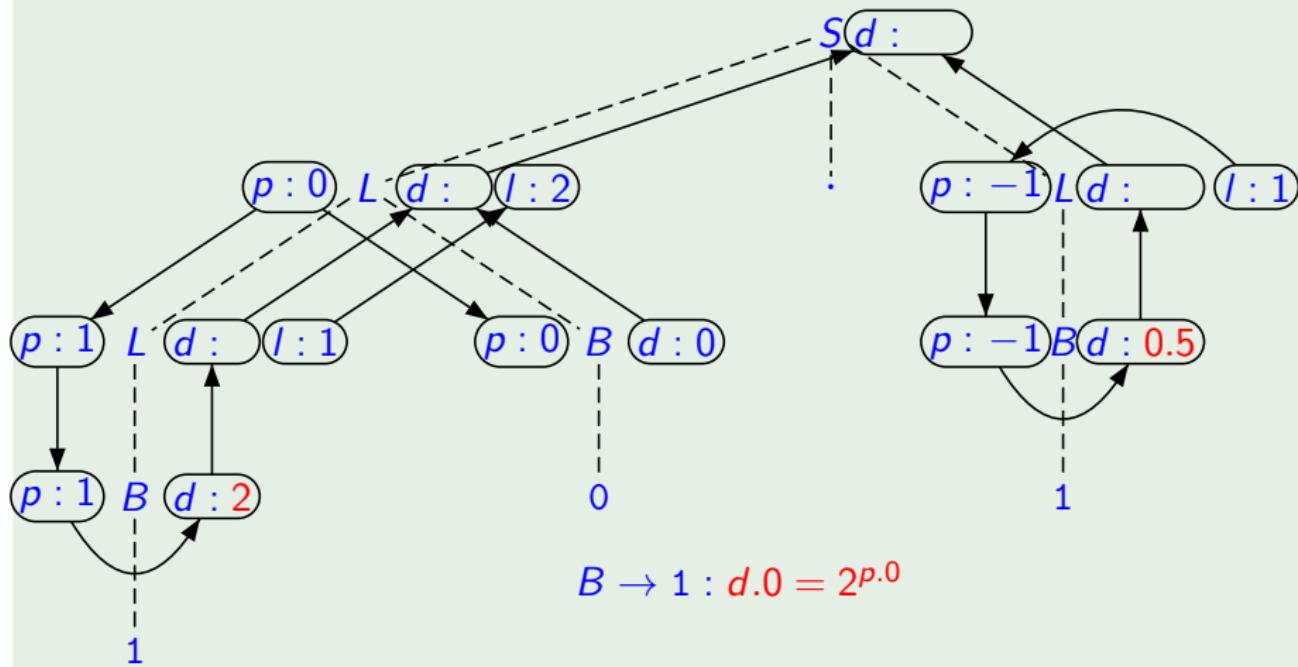
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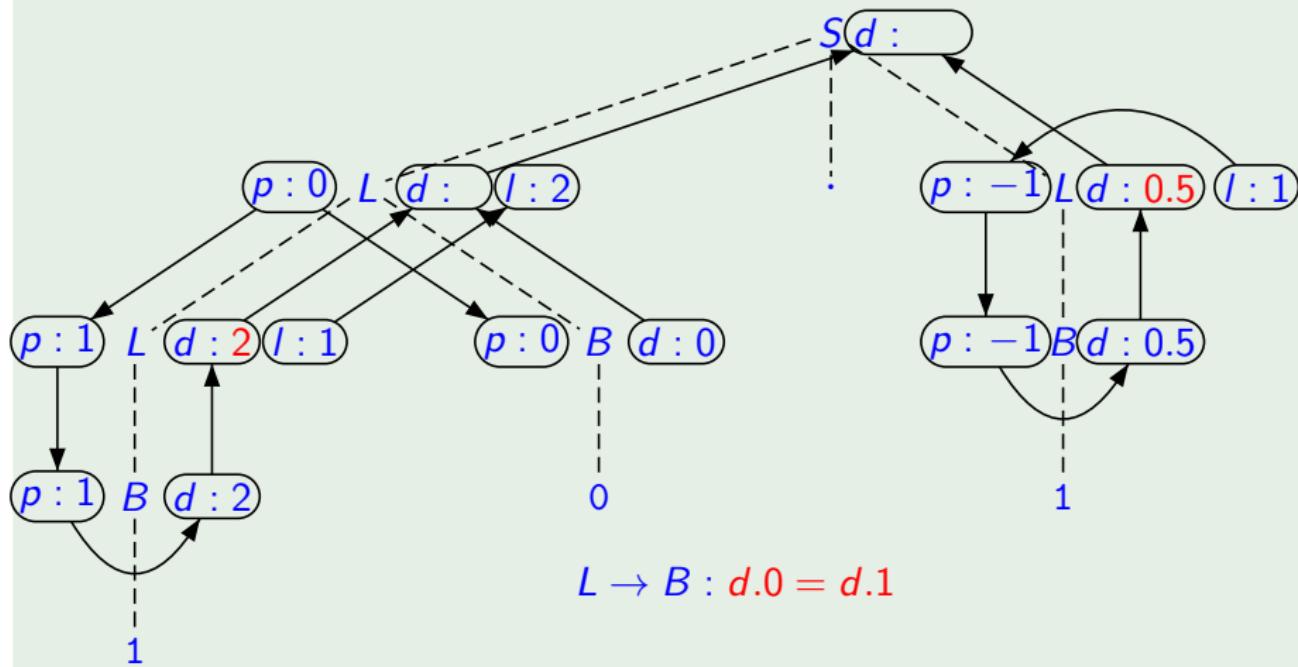
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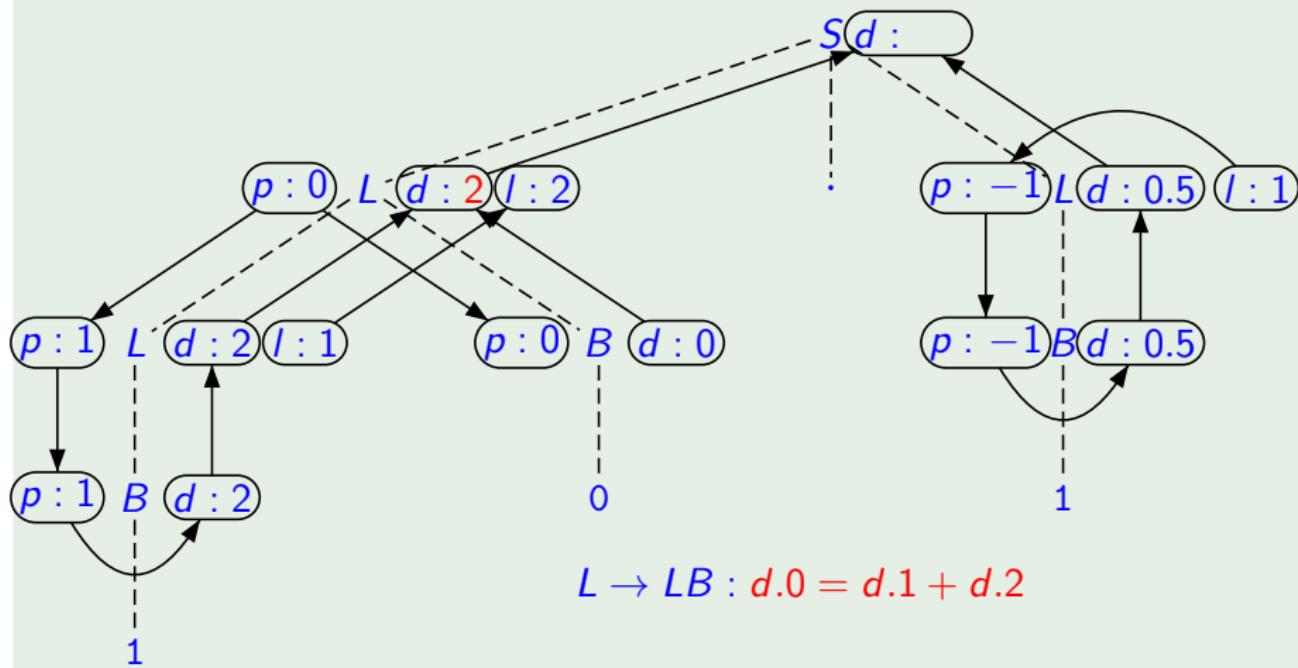
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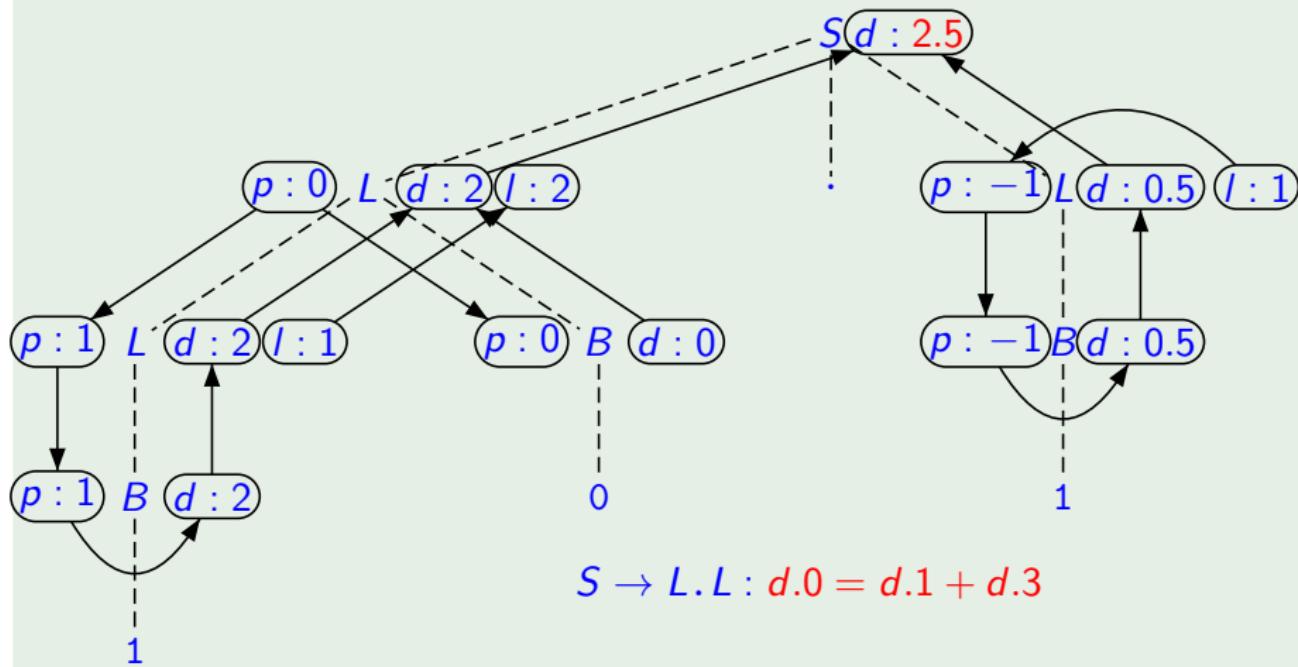
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- 3 Attribute Grammars
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- Every production  $\pi = Y_0 \rightarrow Y_1 \dots Y_r \in P$  determines the set

$$Var_{\pi} := \{\alpha.i \mid \alpha \in att(Y_i), i \in \{0, \dots, r\}\}$$

of attribute variables of  $\pi$  with the subsets of inner and outer variables:

$$In_{\pi} := \{\alpha.i \mid (i = 0, \alpha \in syn(Y_i)) \text{ or } (i \in [r], \alpha \in inh(Y_i))\}$$

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- A semantic rule of  $\pi$  is an equation of the form

$$\alpha.i = f(\alpha_1.i_1, \dots, \alpha_n.i_n)$$

where  $n \in \mathbb{N}$ ,  $\alpha.i \in In_{\pi}$ ,  $\alpha_j.i_j \in Out_{\pi}$ , and  $f : V^{\alpha_1} \times \dots \times V^{\alpha_n} \rightarrow V^{\alpha}$ .

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Then  $\mathfrak{A} := \langle G, E, V \rangle$  is called an attribute grammar:  $\mathfrak{A} \in AG$ .

## Example 13.4 (cf. Example 13.2)

$\mathfrak{A}_B \in AG$  for binary numbers:

- Attributes:  $Att = Syn \uplus Inh$  with  $Syn = \{d, l\}$  and  $Inh = \{p\}$

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- Attribute assignment:

$Y \in X$	$S$	$L$	$B$	$0$	$1$	.
$syn(Y)$	$\{d\}$	$\{d, I\}$	$\{d\}$	$\emptyset$	$\emptyset$	$\emptyset$
$inh(Y)$	$\emptyset$	$\{p\}$	$\{p\}$	$\emptyset$	$\emptyset$	$\emptyset$

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- Attribute variables:

$\pi \in P$	$S \rightarrow L$	$S \rightarrow L \cdot L$	$L \rightarrow B$
$In_\pi$	$\{d.0, p.1\}$	$\{d.0, p.1, p.3\}$	$\{d.0, l.0, p.1\}$
$Out_\pi$	$\{d.1, l.1\}$	$\{d.1, l.1, d.3, l.3\}$	$\{d.1, p.0\}$
$\pi \in P$	$L \rightarrow LB$	$B \rightarrow 0$	$B \rightarrow 1$
$In_\pi$	$\{d.0, l.0, p.1, p.2\}$	$\{d.0\}$	$\{d.0\}$
$Out_\pi$	$\{d.1, d.2, l.1, p.0\}$	$\{p.0\}$	$\{p.0\}$

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- Semantic rules: see Example 13.2  
(e.g.,  $E_{S \rightarrow L} = \{d.0 = d.1, p.1 = 0\}$ )

- 1 Overview
- 2 Semantic Analysis
- 3 Attribute Grammars
- 4 Adding Inherited Attributes
- 5 Formal Definition of Attribute Grammars
- 6 The Attribute Equation System

## Definition 13.5 (Attribution of syntax trees)

Let  $\mathfrak{A} = \langle G, E, V \rangle \in AG$ , and let  $t$  be a syntax tree of  $G$  with the set of nodes  $K$ .

- $K$  determines the set of **attribute variables of  $t$** :

$$Var_t := \{\alpha.k \mid k \in K \text{ labelled with } Y \in X, \alpha \in \text{att}(Y)\}.$$

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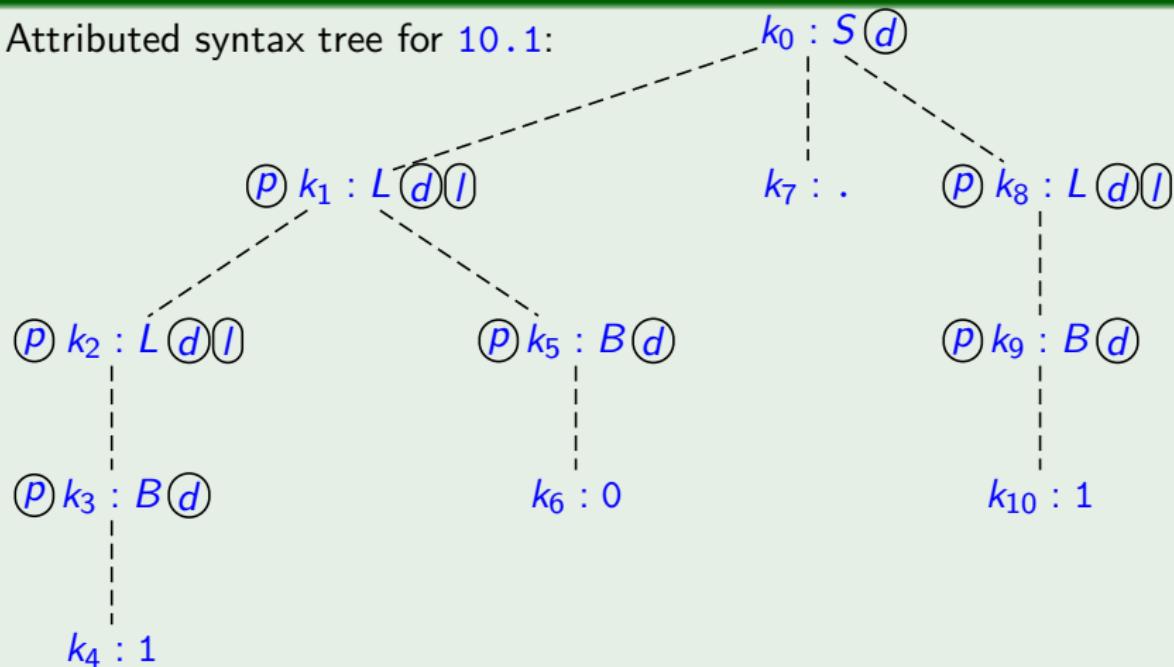
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- The **attribute equation system** of  $t$  is given by

$$E_t := \bigcup \{E_k \mid k \text{ inner node of } t\}.$$

# Attribution of Syntax Trees II

Example 13.6 (cf. Example 13.2)

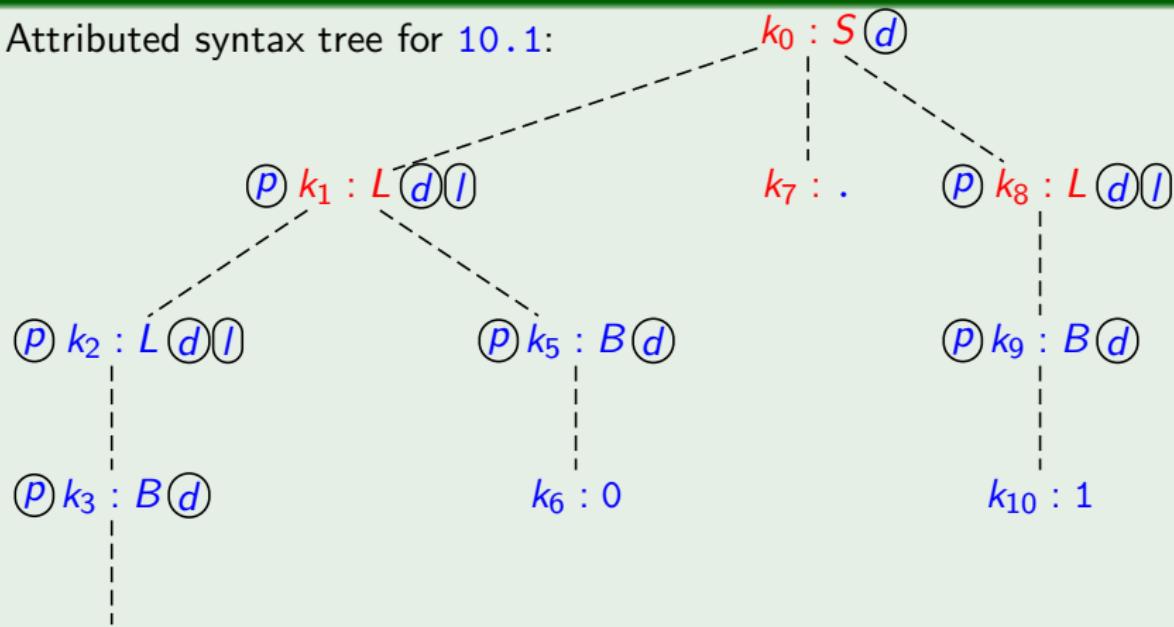
Attributed syntax tree for 10.1:



# Attribution of Syntax Trees II

Example 13.6 (cf. Example 13.2)

Attributed syntax tree for 10.1:

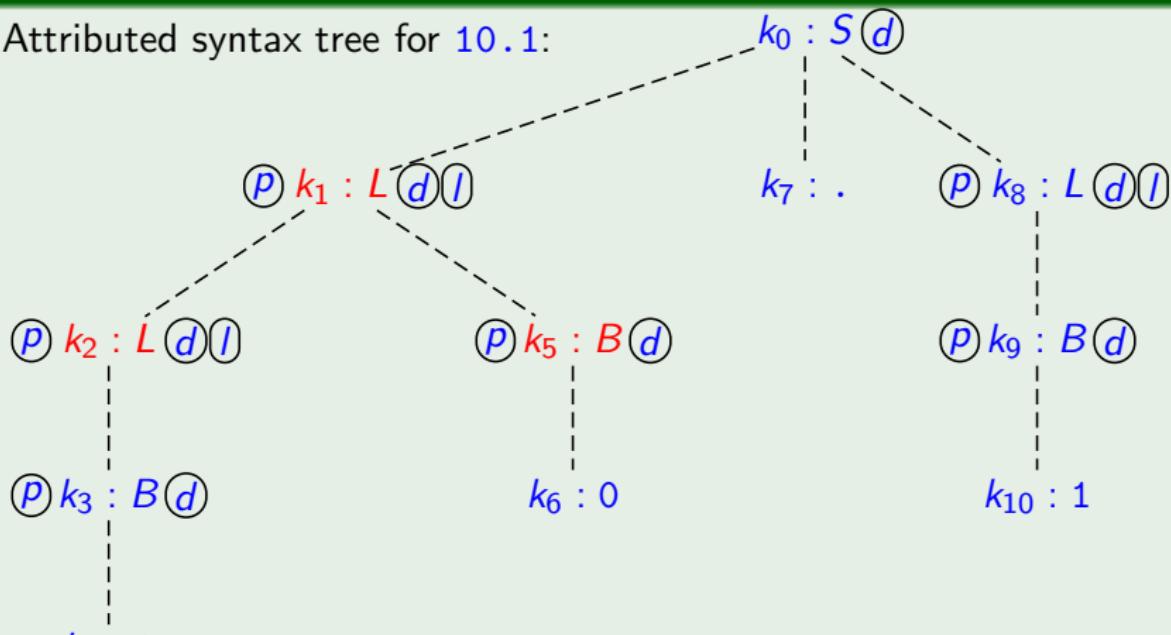


$$k_4 : 1 \quad E_{S \rightarrow L.L} : \begin{array}{l} d.0 = d.1 + d.3 \\ p.1 = 0 \\ p.3 = -l.3 \end{array} \xrightarrow{\text{subst}} E_{k_0} : \begin{array}{l} d.k_0 = d.k_1 + d.k_8 \\ p.k_1 = 0 \\ p.k_8 = -l.k_8 \end{array}$$

# Attribution of Syntax Trees II

## Example 13.6 (cf. Example 13.2)

Attributed syntax tree for 10.1:



$k_4 : 1$

$$\begin{aligned} E_{L \rightarrow LB} : \quad & d.0 = d.1 + d.2 \\ & l.0 = l.1 + 1 \\ & p.1 = p.0 + 1 \\ & p.2 = p.0 \end{aligned}$$

$\xrightarrow{\text{subst}}$

$$\begin{aligned} E_{k_1} : \quad & d.k_1 = d.k_2 + d.k_5 \\ & l.k_1 = l.k_2 + 1 \\ & p.k_2 = p.k_1 + 1 \\ & p.k_5 = p.k_1 \end{aligned}$$

## Corollary 13.7

For each  $\alpha.k \in \text{Var}_t$  except the inherited attribute variables at the root and the synthesized attribute variables at the leaves of  $t$ ,  $E_t$  contains exactly one equation with left-hand side  $\alpha.k$ .

## Corollary 13.7

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## Assumptions:

- The start symbol does not have inherited attributes:  $\text{inh}(S) = \emptyset$ .
- Synthesized attributes of terminal symbols are provided by the scanner.