

Compiler Construction

Lecture 4: Lexical Analysis III (Practical Aspects)

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- 1 Repetition: The Extended Matching Problem
- 2 First-Longest-Match Analysis with NFA
- 3 Longest Match in Practice
- 4 Regular Definitions
- 5 Generating Scanners Using `[f]lex`
- 6 Preprocessing

The Extended Matching Problem I

Definition

Let $n \geq 1$ and $\alpha_1, \dots, \alpha_n \in RE_\Omega$ with $\varepsilon \notin \llbracket \alpha_i \rrbracket \neq \emptyset$ for every $i \in [n]$ ($= \{1, \dots, n\}$). Let $\Sigma := \{T_1, \dots, T_n\}$ be an alphabet of corresponding **tokens** and $w \in \Omega^+$. If $w_1, \dots, w_k \in \Omega^+$ such that

- $w = w_1 \dots w_k$ and
- for every $j \in [k]$ there exists $i_j \in [n]$ such that $w_j \in \llbracket \alpha_{i_j} \rrbracket$,

then

- $(w_1, \dots, w_k)$ is called a **decomposition** and
- $(T_{i_1}, \dots, T_{i_k})$ is called an **analysis**

of w w.r.t. $\alpha_1, \dots, \alpha_n$.

Problem (Extended matching problem)

Given $\alpha_1, \dots, \alpha_n \in RE_\Omega$ and $w \in \Omega^+$, decide whether there exists a decomposition of w w.r.t. $\alpha_1, \dots, \alpha_n$ and determine a corresponding analysis.

Two principles:

- ❶ **Principle of the longest match** (“maximal munch tokenization”)
 - for uniqueness of decomposition
 - make lexemes as long as possible
 - motivated by applications: e.g., every (non-empty) prefix of an identifier is also an identifier
- ❷ **Principle of the first match**
 - for uniqueness of analysis
 - choose first matching regular expression (in the given order)
 - therefore: arrange keywords before identifiers (if keywords protected)

Algorithm (FLM analysis—overview)

Input: expressions $\alpha_1, \dots, \alpha_n \in RE_\Omega$, tokens $\{T_1, \dots, T_n\}$,
input word $w \in \Omega^+$

Procedure:

- 1 for every $i \in [n]$, construct $\mathfrak{A}_i \in DFA_\Omega$ such that $L(\mathfrak{A}_i) = \llbracket \alpha_i \rrbracket$ (see *DFA method*; Alg. 2.9)
- 2 construct the *product automaton* $\mathfrak{A} \in DFA_\Omega$ such that $L(\mathfrak{A}) = \bigcup_{i=1}^n \llbracket \alpha_i \rrbracket$
- 3 *partition the set of final states* of $\mathfrak{A}$ to follow the *first-match principle*
- 4 extend the resulting DFA to a *backtracking DFA* which implements the *longest-match principle*, and let it run on w

Output: FLM analysis of w (if existing)

(4) The Backtracking DFA

Definition (Backtracking DFA)

- The set of **configurations** of $\mathfrak{B}$ is given by

$$(\{N\} \uplus \Sigma) \times \Omega^* \cdot Q \cdot \Omega^* \times \Sigma^* \cdot \{\varepsilon, \text{lexerr}\}$$

- The **initial configuration** for an input word $w \in \Omega^+$ is (N, q_0w, ε) .
- The **transitions** of $\mathfrak{B}$ are defined as follows (where $q' := \delta(q, a)$):
 - normal mode: look for a match

$$(N, qaw, W) \vdash \begin{cases} (T_i, q'w, W) & \text{if } q' \in F^{(i)} \\ (N, q'w, W) & \text{if } q' \in P \setminus F \\ \textbf{output: } W \cdot \text{lexerr} & \text{if } q' \notin P \end{cases}$$

- backtrack mode: look for longest match

$$(T, vqaw, W) \vdash \begin{cases} (T_i, q'w, W) & \text{if } q' \in F^{(i)} \\ (T, vaq'w, W) & \text{if } q' \in P \setminus F \\ (N, q_0vaw, WT) & \text{if } q' \notin P \end{cases}$$

- end of input

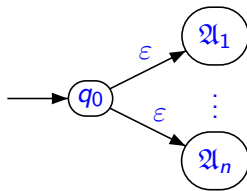
$$\begin{aligned} (T, q, W) &\vdash \textbf{output: } WT && \text{if } q \in F \\ (N, q, W) &\vdash \textbf{output: } W \cdot \text{lexerr} && \text{if } q \in P \setminus F \\ (T, vaq, W) &\vdash (N, q_0va, WT) && \text{if } q \in P \setminus F \end{aligned}$$

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A Backtracking NFA

A similar construction is possible for the **NFA method**:

- 1 $\mathcal{A}_i = \langle Q_i, \Omega, \delta_i, q_0^{(i)}, F_i \rangle \in NFA_\Omega$ ($i \in [n]$) by NFA method
- 2 “Product” automaton: $Q := \{q_0\} \uplus \biguplus_{i=1}^n Q_i$



- 3 Partitioning of final states:
 - $M \subseteq Q$ is called a **T_i -matching** if
$$M \cap F_i \neq \emptyset \text{ and for all } j \in [i-1] : M \cap F_j = \emptyset$$
 - yields set of **T_i -matchings** $F^{(i)} \subseteq 2^Q$
 - $M \subseteq Q$ is called **productive** if there exists a productive $q \in M$
 - yields productive state sets $P \subseteq 2^Q$
- 4 Backtracking automaton: similar to DFA case

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- In general: **lookahead of arbitrary length** required
 - that is, $|v|$ unbounded in configurations (T, vqw, W)
 - see Example 3.19: $\alpha_1 = a$, $\alpha_2 = a^*b$, $w = a \dots a$
- “Modern” programming languages (Pascal, Java, ...):
lookahead of one or two characters sufficient
 - separation of keywords, identifiers, etc. by spaces
 - Pascal: two-character lookahead required to distinguish 1.5 (real number) from $1..5$ (integer range)

However: principle of longest match not always applicable!

Example 4.1 (Longest match in FORTRAN)

1 Relational expressions

- valid lexemes: `.EQ.` (relational operator), `EQ` (identifier), `12` (integer), `12.`, `.12` (reals)
- input string: `12.EQ.12` $\rightsquigarrow$ `12.EQ.12` (ignoring blanks!)
- intended analysis: `(int, 12)(relop, eq)(int, 12)`
- LM yields: `(real, 12.0)(id, EQ)(real, 0.12)`

$\Rightarrow$ wrong interpretation

2 DO loops

- (correct) input string: `DO5I=1,20` $\rightsquigarrow$ `D05I=1,20`
 - intended analysis:
`(do, )(label, 5)(id, I)(gets, )(int, 1)(comma, )(int, 20)`
 - LM analysis (wrong): `(id, D05I)(gets, )(int, 1)(comma, )(int, 20)`
- (erroneous) input string: `DO5I=1.20` $\rightsquigarrow$ `D05I=1.20`
 - LM analysis (correct): `(id, D05I)(gets, )(real, 1.2)`

Example 4.2 (Longest match in C)

- valid lexemes:
 - `x` (identifier)
 - `--` (decrement operator; ANSI-C: `--`)
 - `1`, `-1` (integers)
 - input string: `x=-1`
 - intended analysis: `(id, x)(gets, )(int, -1)`
 - LM yields: `(id, x)(dec, )(int, 1)`
- ⇒ wrong interpretation

Possible solutions:

- Hand-written (non-FLM) scanners
- FLM with lookahead (later)

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Goal: modularizing the representation of regular sets by introducing additional identifiers

Definition 4.3 (Regular definition)

Let $\{R_1, \dots, R_n\}$ be a set of symbols disjoint from Ω . A **regular definition** (over Ω) is a sequence of equations

$$R_1 = \alpha_1$$

$$\vdots$$

$$R_n = \alpha_n$$

such that, for every $i \in [n]$, $\alpha_i \in RE_{\Omega \uplus \{R_1, \dots, R_{i-1}\}}$.

Remark: since recursion is not involved, every R_i can (iteratively) be substituted by a regular expression $\alpha \in RE_{\Omega}$ (otherwise $\implies$ context-free languages)

Example 4.4 (Symbol classes in Pascal)

Identifiers: $Letter = A \mid \dots \mid Z \mid a \mid \dots \mid z$
 $Digit = 0 \mid \dots \mid 9$
 $Id = Letter (Letter \mid Digit)^*$

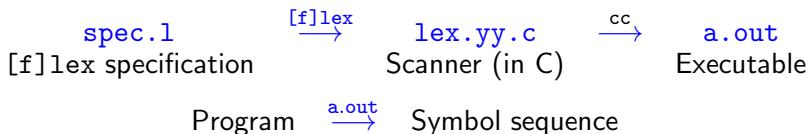
Numerals:
(unsigned) $Digits = Digit^+$
 $Empty = \emptyset^*$
 $OptFrac = . Digits \mid Empty$
 $OptExp = E (+ \mid - \mid Empty) Digits \mid Empty$
 $Num = Digits OptFrac OptExp$

Rel. operators: $RelOp = < \mid <= \mid = \mid <> \mid > \mid >=$

Keywords: $If = \text{if}$
 $Then = \text{then}$
 $Else = \text{else}$

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Usage of [f]lex (“[fast] lexical analyzer generator”):



A [f]lex **specification** is of the form

Definitions (optional)

%%

Rules

%%

Auxiliary procedures (optional)

- Definitions:
- C code for declarations etc.: `%{ Code %}`
 - **Regular definitions:** `Name RegExp ...`
(non-recursive!)

Rules: of the form `Pattern { Action }`

- **Pattern:** regular expression, possibly using *Names*
- **Action:** C code for computing
`symbol = (token, attribute)`
 - **token:** integer `return` value, `0 = EOF`
 - **attribute:** passed in global variable `yylval`
 - **lexeme:** accessible by `yytext`
- matching rule found by **FLM strategy**
- **lexical errors** caught by `.` (any character)

Example [f]lex Specification

```
%{
#include <stdio.h>
typedef enum {EOF, IF, ID, RELOP, LT, ...} token_t;
unsigned int yylval;    /* attribute values */
}%

LETTER      [A-Za-z]
DIGIT       [0-9]
ALPHANUM    {LETTER}|{DIGIT}
SPACE       [ \t\n]

%%

"if"        { return IF; }
"<"         { yylval = LT; return RELOP; }
{LETTER}{ALPHANUM}* { yylval = install_id(); return ID; }
{SPACE}+    /* eat up whitespace */
.           { fprintf (stderr, "Invalid character '%c'\n", yytext[0]); }

%%

int main(void) {
    token_t token;
    while ((token = yylex()) != EOF)
        printf ("(Token %d, Attribute %d)\n", token, yylval);
    exit (0);
}

unsigned int install_id () {...}    /* identifier name in yytext */
```

Regular Expressions in `[f]lex`

Syntax	Meaning
printable character	this character
<code>\n</code> , <code>\t</code> , <code>\123</code> , etc.	newline, tab, octal representation, etc.
<code>.</code>	any character except <code>\n</code>
<code>[Chars]</code>	one of <i>Chars</i> ; ranges possible (" <code>0-9</code> ")
<code>[^Chars]</code>	none of <i>Chars</i>
<code>\\</code> , <code>\.</code> , <code>\[</code> , etc.	<code>\</code> , <code>.</code> , <code>[</code> , etc.
<code>"Text"</code>	<i>Text</i> without interpretation of <code>.</code> , <code>[</code> , <code>\</code> , etc.
<code>^α</code>	α at beginning of line
<code>α\$</code>	α at end of line
<code>{Name}</code>	<i>RegExp</i> for <i>Name</i>
<code>α?</code>	zero or one α
<code>α*</code>	zero or more α
<code>α+</code>	one or more α
<code>$\alpha\{n,m\}$</code>	between n and m times α (" m " optional)
<code>(α)</code>	α
<code>$\alpha_1\alpha_2$</code>	concatenation
<code>$\alpha_1 \alpha_2$</code>	alternative
<code>α_1/α_2</code>	α_1 but only if followed by α_2 (lookahead)

Example 4.5 (Lookahead in FORTRAN)

1 DO loops (cf. Example 4.1)

- input string: `DO 5 I = 1, 20`
- LM yields: `(id, )(gets, )(int, 1)(comma, )(int, 20)`
- observation: decision for `do` only possible after reading “,”
- specification of `DO` keyword in `[f]lex`, using lookahead:
`DO / ({LETTER}|{DIGIT})* = ({LETTER}|{DIGIT})* ,`

2 IF statement

- problem: FORTRAN keywords not reserved
- example: `IF(I,J) = 3` (assignment to an element of matrix `IF`)
- conditional: `IF (condition) THEN ...` (with `IF` keyword)
- specification of `IF` keyword in `[f]lex`, using lookahead:
`IF / \( .* \) THEN`

Longest Match and Lookahead in [f]lex

```
%{
#include <stdio.h>
typedef enum {EoF, AB, A} token_t;
}%
%%
ab      { return AB; }
a/bc    { return A; }
.       { fprintf (stderr, "Invalid character '%c'\n", yytext[0]); }
%%
int main(void) {
    token_t token;
    while ((token = yylex()) != EoF) printf ("Token %d\n", token);
    exit (0);
}
```

returns on input

- a: Invalid character 'a'
- ab: Token 1
- abc: Token 2 Invalid character 'b' Invalid character 'c'

⇒ lookahead counts for length of match

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Preprocessing = preparation of source code before (lexical) analysis

Preprocessing steps

- macro substitution (`#define`)
- file inclusion (`#include`)
- conditional compilation (`#if`)
- elimination of comments