

# Concurrency Theory

## Lecture 8: Modelling and Analysing Mutual Exclusion Algorithms

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- 1 Recap: Modelling Mutual Exclusion Algorithms
- 2 Evaluating the CCS Model
- 3 Model Checking Mutual Exclusion
- 4 Alternative Verification Approaches

- **Goal:** ensuring **exclusive access to non-shared resources**
- Here: two competing processes  $P_1, P_2$  and shared variables
  - $b_1, b_2$  (Boolean, initially **false**)
  - $k$  (in  $\{1, 2\}$ , arbitrary initial value)
- $P_i$  uses local variable  $j := 2 - i$  (index of other process)

## Algorithm (Peterson's algorithm for $P_i$ )

```
while true do
  "non-critical section";
   $b_i := \text{true}$ ;
   $k := j$ ;
  while  $b_j \wedge k = j$  do skip;
  "critical section";
   $b_i := \text{false}$ ;
end
```

- Not directly expressible in CCS (communication by message passing)
- Idea: consider variables as **processes** that communicate with environment by processing read/write requests

## Example (Shared variables in Peterson's algorithm)

- Encoding of  $b_1$  with two (process) states  $B_{1t}$  (value tt) and  $B_{1f}$  (ff)
- **Read access** along ports  $b1rt$  (in state  $B_{1t}$ ) and  $b1rf$  (in state  $B_{1f}$ )
- **Write access** along ports  $b1wt$  and  $b1wf$  (in both states)
- Possible behaviours:

$$B_{1f} = \overline{b1rf}.B_{1f} + b1wf.B_{1f} + b1wt.B_{1t}$$
$$B_{1t} = \overline{b1rt}.B_{1t} + b1wf.B_{1f} + b1wt.B_{1t}$$

- Similarly for  $b_2$  and  $k$ :

$$B_{2f} = \overline{b2rf}.B_{2f} + b2wf.B_{2f} + b2wt.B_{2t}$$
$$B_{2t} = \overline{b2rt}.B_{2t} + b2wf.B_{2f} + b2wt.B_{2t}$$

$$K_1 = \overline{kr1}.K_1 + kw1.K_1 + kw2.K_2$$
$$K_2 = \overline{kr2}.K_2 + kw1.K_1 + kw2.K_2$$

# Modelling the Processes in CCS

**Assumption:**  $P_i$  cannot fail or terminate within critical section

## Peterson's algorithm

```
while true do
  "non-critical section";
   $b_i := \text{true};$ 
   $k := j;$ 
  while  $b_j \wedge k = j$  do skip;
  "critical section";
   $b_i := \text{false};$ 
end
```

## CCS representation

$$P_1 = \overline{b1wt}.\overline{kw2}.P_{11}$$

$$P_{11} = b2rf.P_{12} + \\ b2rt.(\overline{kr1}.P_{12} + \overline{kr2}.P_{11})$$

$$P_{12} = \text{enter}_1.\text{exit}_1.\overline{b1wf}.P_1$$

$$P_2 = \overline{b2wt}.\overline{kw1}.P_{21}$$

$$P_{21} = b1rf.P_{22} + \\ b1rt.(\overline{kr1}.P_{21} + \overline{kr2}.P_{22})$$

$$P_{22} = \text{enter}_2.\text{exit}_2.\overline{b2wf}.P_2$$

$$\text{Peterson} = (P_1 \parallel P_2 \parallel B_{1f} \parallel B_{2f} \parallel K_1) \setminus L$$

where

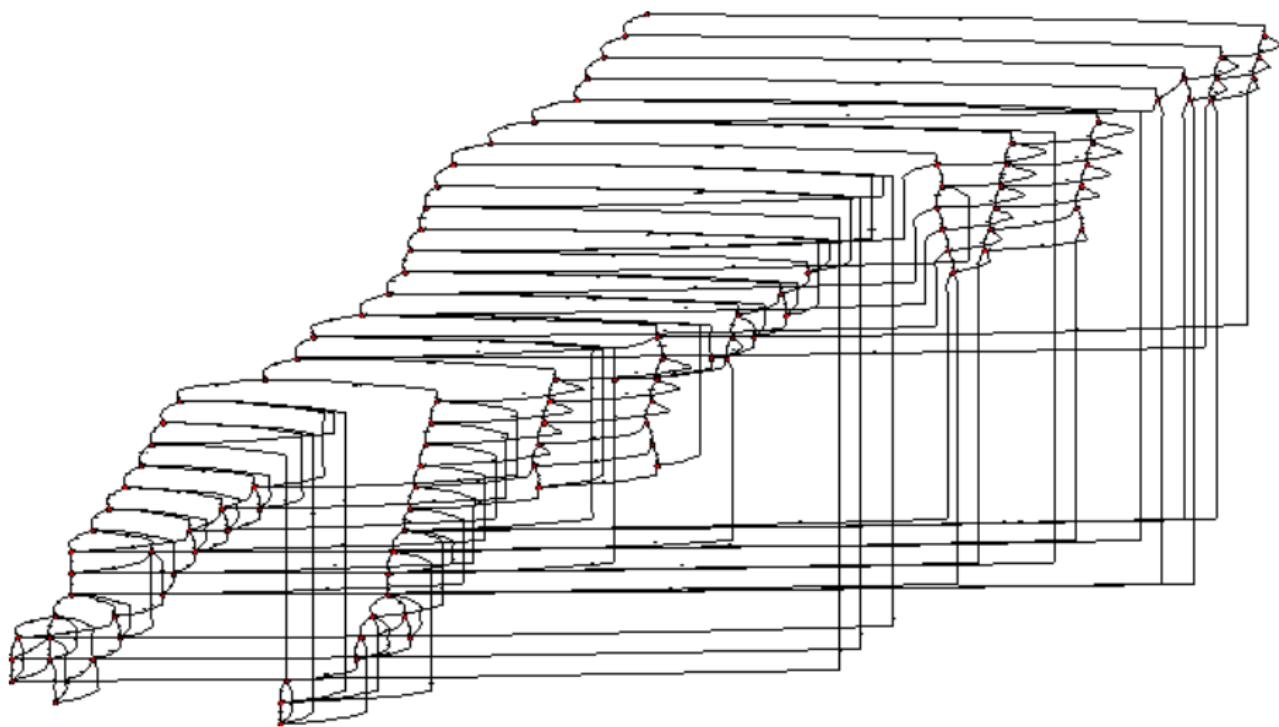
$$L = \{b1rf, b1rt, b1wf, b1wt, \\ b2rf, b2rt, b2wf, b2wt, \\ kr1, kr2, kw1, kw2\}$$

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## Alternatives:

- By hand (really painful)
- By tools:
  - **Edinburgh Concurrency Workbench**
    - <http://homepages.inf.ed.ac.uk/perdita/cwb/>
    - see exercises
  - **TAPAs** ("Tool for the Analysis of Process Algebras")
    - <http://rap.dsi.unifi.it/tapas/>
    - CCS specification of Peterson's algorithm available as example
    - yields LTS with 115 states (see next slide)

# Obtaining the LTS II



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- **Done:** formal description of Peterson's algorithm
- **To do:** analysing its behaviour (manually or with tool support)
- **Question:** what does “ensuring mutual exclusion” formally mean?

## Mutual exclusion

At **no point** in the execution of the algorithm, processes  $P_1$  and  $P_2$  will **both** be in their critical section at the same time.

Alternatively:

It is **always** the case that either  $P_1$  or  $P_2$  or both are **not** in their critical section.

## Mutual exclusion

It is **always** the case that either  $P_1$  or  $P_2$  or both are **not** in their critical section.

## Observations:

- Mutual exclusion is an **invariance property** (“always”)
- $P_i$  is in its critical section iff action  $exit_i$  is enabled

## Mutual exclusion in HML

$$MutEx := Inv(F)$$

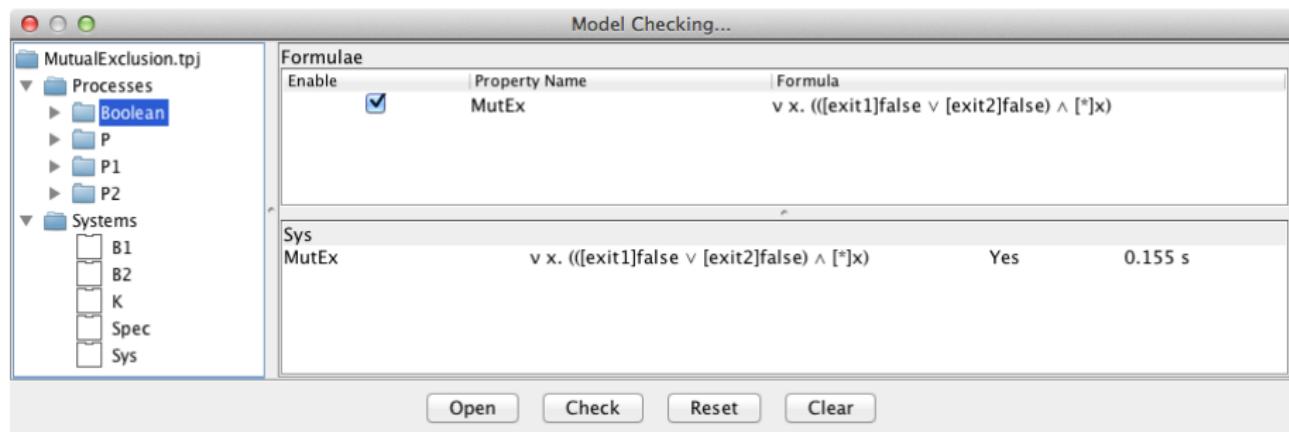
$$Inv(F) \stackrel{\max}{=} F \wedge [Act]Inv(F) \quad (\text{cf. Theorem 6.5})$$
$$F := [exit_1]\text{ff} \vee [exit_2]\text{ff}$$

# Model Checking Mutual Exclusion

- Using TAPAs Tool
- Supports property specifications in  $\mu$ -calculus:

property MutEx:

```
max x. (([exit1] false | [exit2] false) & ([*] x))  
end
```



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- Alternative to logic-based approaches
- **Idea:** establish **equivalence** between (concrete) “implementation” and (abstract) “specification”

## Example 8.1 (Two-place buffers (cf. Example 2.5))

- ① Sequential specification:

$$\begin{aligned}B_0 &= \text{in}.B_1 \\B_1 &= \overline{\text{out}}.B_0 + \text{in}.B_2 \\B_2 &= \overline{\text{out}}.B_1\end{aligned}$$

- ② Parallel implementation:

$$\begin{aligned}B_{\parallel} &= (B[f] \parallel B[g]) \setminus \text{com} \\B &= \text{in.out}.B\end{aligned}$$

where  $f := [\text{out} \mapsto \text{com}]$  and  $g := [\text{in} \mapsto \text{com}]$

Later: (1) and (2) are “weakly bisimilar” (i.e., bisimilar up to  $\tau$ -transitions)

- **Goal:** express **desired behaviour** of mutual exclusion algorithm as an “abstract” CCS process
- Intuitively:
  - ① initially, either  $P_1$  or  $P_2$  can enter its critical section
  - ② once this happened, the other process cannot enter the critical section before the first has exited it

## Mutual exclusion in CCS

$$\text{MutExSpec} = \text{enter}_1.\text{exit}_1.\text{MutExSpec} + \text{enter}_2.\text{exit}_2.\text{MutExSpec}$$

Again: *Peterson* and *MutExSpec* are “weakly bisimilar”