

Foundations of the UML

Lecture 17: Semantics of OCL Expressions

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Definition (OCL expressions)

The syntax of **OCL expressions** is defined by the grammar:

$$\begin{aligned} \xi ::= & \text{self} \mid z \mid \text{result} \mid \xi @ \text{pre} \mid \xi . a \mid \omega(\xi, \dots, \xi) \mid \\ & \xi . \omega(\xi, \dots, \xi) \mid \xi \rightarrow \omega(\xi, \dots, \xi) \mid \xi \rightarrow \text{iterate}(x_1; x_2 := \xi \mid \xi) \end{aligned}$$

where:

- **self** refers to the context object of class C
- z represents either an attribute of the context object, or a formal parameter of a context method, or a logical variable
- **result** refers to the value returned by the context method (which is undefined if this method has not yet returned a value)
- **@pre** refers to the value of its operand on invoking this method
- expressions **result** and **@pre** can be used in **postconditions** only

- $\xi.a$ is an attribute/parameter **navigation**
 - ξ is an object reference to an object with attribute a , or
 - ξ is a reference to a method occurrence with a formal parameter a
 - $\xi.a$ denotes the value of this attribute/parameter
 - e.g.: $(h.rooms).guests$, $h.rooms$, $m.g$ for method invocation m
- $\omega(\xi_1, \dots, \xi_n)$ denotes the application of the **n -ary operator** ω to the arguments ξ_1 through ξ_n

some examples are: $isEqual(g_1, g_2)$ and $ifThenElse(b, \xi_1, \xi_2)$, etc.
- $\xi.\omega(\xi_1, \dots, \xi_n)$ represents an operator ω on **basic types** applied on ξ and arguments ξ_1 through ξ_n
- $\xi \rightarrow \omega(\xi_1, \dots, \xi_n)$ represents an operator ω on **collection types** applied on collection ξ and arguments ξ_1 through ξ_n

The OCL semantics is defined using an **operational model** (intuitively: a transition system) of an object-based system.

We first need to fix a set of variable, method and class names

Definition (Data types for logical variables)

- VNAME is a countable set of **variable names**
- MNAME is a countable set of **method names** (ranged over by M)
- CNAME is a countable set of **class names** (ranged over by C)

Definition (Semantic types)

The language TYPE of **data types** is defined by the grammar:

$$\tau ::= \text{void} \mid \text{nat} \mid \text{bool} \mid \tau \text{ list} \mid C \text{ ref} \mid C.M \text{ ref}$$

where $C \in \text{CNAME}$ and $M \in \text{MNAME}$.

- void represents the **unit type** with trivial value (),
- τ list denotes the **type of lists** of τ with elements [] (the empty list) and $h :: w$ (list with head h of type τ and tail w of type τ list); notation $1 :: 2 :: []$ as $[1, 2]$ and $(1 :: []) :: (2 :: []) :: []$ as $[[1], [2]]$
- C ref is the **type of objects** of class C
- $C.M$ ref is the **type of method occurrences** of method M of class C

Definition (Variable, method and class definitions)

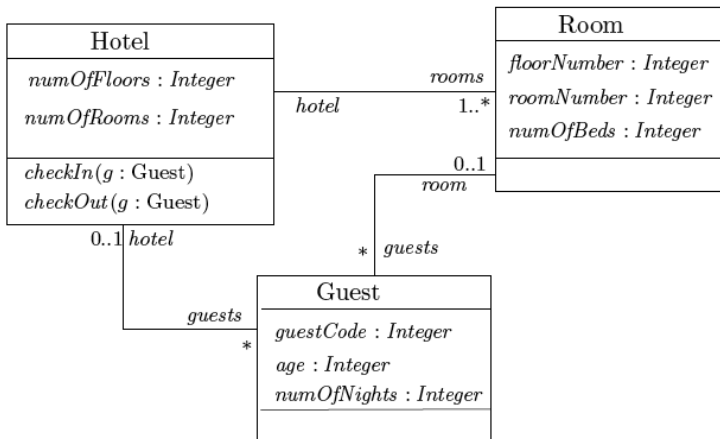
We define the following sets of **partial** functions:

- $VDECL = \{ VNAME \rightarrow TYPE \}$ set of **variable declarations**
Each variable declaration maps variable names to types
- $MDECL = \{ MNAME \rightarrow VDECL \times TYPE \}$ set of **methods**
Each method declaration maps a method name onto its formal parameters and return type
- $CDECL = \{ CNAME \rightarrow VDECL \times MDECL \}$ set of **class declarations**
Each class declaration maps a class name to a set of attributes and methods

Notations

- Let $D \in \text{CDECL}$. For $C \in \text{dom}(D)$, let $C.attrs$ denote its attributes and $C.meths$ its methods
- For method M of class C , $M.fpars$ are its formal parameters, and $M.retty$ is its return type
- Thus: $C.meths(M) = (M.fpars, M.retty)$

OCL example



Example

$$\begin{aligned}
 \text{Hotel.attrs}(v) &= \begin{cases} \text{nat} & \text{if } v \in \{\text{numOfFloors}, \\ & \text{numOfRooms}\} \\ \text{Room list} & \text{if } v = \text{rooms} \\ \text{Guest list} & \text{if } v = \text{guests} \\ \perp & \text{otherwise} \end{cases} \\
 \text{Room.attrs}(v) &= \begin{cases} \text{nat} & \text{if } v \in \{\text{floorNumber}, \\ & \text{roomNumber}, \text{numOfBeds}\} \\ \text{Hotel} & \text{if } v = \text{hotel} \\ \text{Guest list} & \text{if } v = \text{guests} \\ \perp & \text{otherwise} \end{cases} \\
 \text{Guest.attrs}(v) &= \begin{cases} \text{nat} & \text{if } v \in \{\text{guestCode}, \text{age}, \\ & \text{numOfNights}\} \\ \text{Hotel} & \text{if } v = \text{hotel} \\ \text{Room} & \text{if } v = \text{room} \\ \perp & \text{otherwise} \end{cases} \\
 \text{checkIn.fpars}(v) &= \begin{cases} \text{Guest} & \text{if } v = g \\ \perp & \text{otherwise} \end{cases} \\
 \text{checkOut.fpars}(v) &= \text{checkIn.fpars}(v) \\
 \text{Hotel.meths}(M) &= \begin{cases} (\text{checkIn.fpars}, \text{void}) & \text{if } M = \text{checkIn} \\ (\text{checkOut.fpars}, \text{void}) & \text{if } M = \text{checkOut} \\ \perp & \text{otherwise} \end{cases} \\
 \text{Room.meths}(M) &= \perp \\
 \text{Guest.meths}(M) &= \perp
 \end{aligned}$$

Objects

Objects will be numbered instances of their class $C \in \text{CNAME}$.

Let

- The domain of **object ids** of class C is defined by $\text{OID}^C = \{C\} \times \mathbb{N}$.
- Let $\text{OID} = \bigcup_C \text{OID}^C$ denote the set of object ids.

Thus:

Elements of OID are pairs (C, n) , denoting the n -th instance of class C .

Method invocations

Method occurrences, also called **events**, will be numbered instances of method $M \in \text{MNAME}$ plus an indication of the object executing M .

Let:

- $\text{EVT}^{C,M} = \text{OID}^C \times \{M\} \times \mathbb{N}$ be the domain of method invocations (= events) of M of class C
- Let $\text{EVT} = \bigcup_C \bigcup_M \text{EVT}^{C,M}$ denote the set of events.

Thus:

Elements of EVT are tuples $((C, n), M, k)$ denoting the k -th method invocation of M which currently is executed by object (C, n) .

Example 3.2.1. Consider the Hotel class diagram of Figure 2.3. The following are instances of the class Hotel:

(Hotel, 1) (Hotel, 2) (Hotel, 31) (Hotel, 127) ...

The following are events related to the method *checkIn*:

((Hotel, 1), *checkIn*, 1) ((Hotel, 1), *checkIn*, 2)
((Hotel, 31), *checkIn*, 1) ((Hotel, 127), *checkIn*, 3) ...

Note that the first two events represent different executions of method *checkIn* performed by the same object. □

Values and operations

The combined universe of values will be denoted by VAL ; the set of values of a given type $\tau \in \text{TYPE}$ is denoted by VAL^τ . We define:

$$\begin{aligned}\text{VAL}^{\text{void}} &= \{()\} \\ \text{VAL}^{\text{nat}} &= \mathbb{N} \\ \text{VAL}^{\text{bool}} &= \{\text{ff}, \text{tt}\} \\ \text{VAL}^{\tau \text{ list}} &= \{\square\} \cup \{h :: w \mid h \in \text{VAL}^\tau, w \in \text{VAL}^{\tau \text{ list}}\} \\ \text{VAL}^{C \text{ ref}} &= \{\text{null}\} \cup \text{OID}^C \\ \text{VAL}^{C.M \text{ ref}} &= \text{EVT}^{C,M} .\end{aligned}$$

- $+$: $\text{VAL}^{\text{nat}} \times \text{VAL}^{\text{nat}} \rightarrow \text{VAL}^{\text{nat}}$ is the standard sum on natural numbers.
- sort : $\text{VAL}^{\tau \text{ list}} \rightarrow \text{VAL}^{\tau \text{ list}}$ orders a given list of values of type τ .
- flat : $\text{VAL}^{\tau \text{ list list}} \rightarrow \text{VAL}^{\tau \text{ list}}$ flattens nested lists.

Finally, there is a special element $\perp \notin \text{VAL}$ that is used to model the “undefined” value: we write $\text{VAL}_\perp = \text{VAL} \cup \{\perp\}$. All operations are extended to \perp by requiring them to be *strict* (meaning that if any operand equals \perp , the entire expression equals \perp). For instance, for lists we have $\perp :: w = \perp$ and $h :: \perp = \perp$.

Definition (Configuration)

A **configuration** is a tuple (O, E, σ, γ) with:

- $O \subseteq \text{OID}$, the currently **alive objects**
- $E \subseteq \text{EVT}$, the currently running **method invocations**
- $\sigma : O \rightarrow \text{VNAME} \rightarrow \text{VAL}$, the **local state of objects** in O
- $\gamma : E \rightarrow (\text{VNAME} \rightarrow \text{VAL}) \times \text{VAL}_\perp$, the **state of method invocations**

State information

- $\sigma(o)$ is the **local state** of object o such that $\sigma(o) = \ell$ with $o \in \text{OID}^C$ implies $\text{dom}(\ell) = \text{dom}(C.\text{attrs})$ and $\ell(a) \in \text{VAL}^{C.\text{attrs}(a)}$ for each $a \in \text{dom}(\ell)$.
- σ is extended point-wise to lists of objects, i.e.,

$$\sigma([])(a) = [] \quad \text{and} \quad \sigma(h :: w)(a) = \sigma(h)(a) :: \sigma(w)(a).$$

Method invocations

Recall: $\gamma : E \rightarrow (\text{VNAME} \rightarrow \text{VAL}) \times \text{VAL}_\perp$

If $\gamma(e) = (\ell, v)$ for $e \in \text{EVT}^{C,M}$ then:

- $\text{dom}(\ell) = \text{dom}(M.\text{fpars})$,
- $\ell(p) \in \text{VAL}^{M.\text{fpars}(p)}$ for $p \in \text{dom}(\ell)$, the value of M 's parameters
- $v \in \text{VAL}_\perp^{M.\text{retty}}$, the returned value

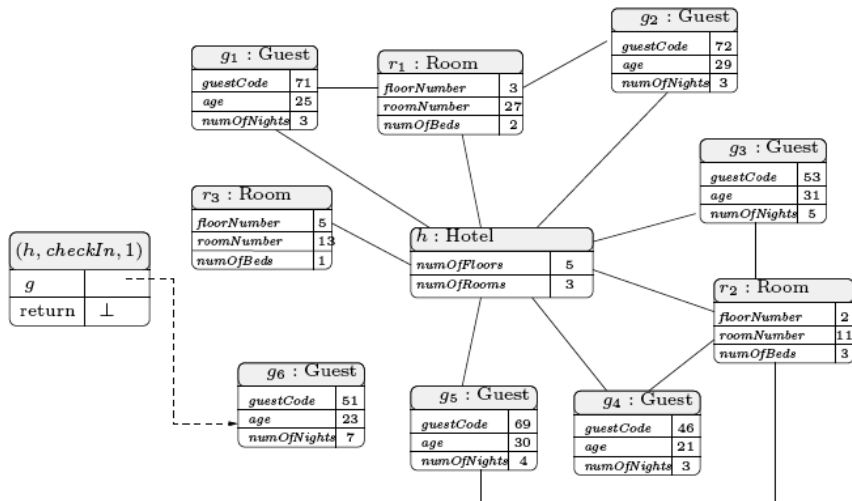
Method termination

A method invocation has **terminated** in the current configuration if it becomes inactive in the next state. On termination, the method has a well-defined value (i.e., different from \perp).

If the system transits from configuration (O, E, σ, γ) to $(O', E', \sigma', \gamma')$ then:

$$e \in E - E' \quad \text{implies} \quad \exists v \in \text{Val}. \gamma(e) = (\ell, v)$$

Configurations: example



Example 3.3.2. Figure 3.1 depicts a possible configuration of the Hotel model. In particular we have:

$$\begin{aligned}O &= \{h, r_1, r_2, r_3, g_1, g_2, g_3, g_4, g_5, g_6\} \\E &= \{(h, \text{checkIn}, 1)\}\end{aligned}$$

where we have adopted the following abbreviation: $h = (\text{Hotel}, 1)$, $g_i = (\text{Guest}, i)$ and $r_i = (\text{Room}, i)$ for $i \in \mathbb{N}$. The objects show the values of the components ς and γ . For example, for object g_6 we have:

$$\begin{aligned}\varsigma(g_6)(\text{guestCode}) &= 51 \\ \varsigma(g_6)(\text{age}) &= 23 \\ \varsigma(g_6)(\text{numOfNights}) &= 7\end{aligned}$$

For the other objects, ς can be obtained in a similar way. The γ component for the only active method is $\gamma(h, \text{checkIn}, 1) = (g \mapsto g_6, \perp)$. \square

We will translate OCL expressions into static expressions and provide these with a formal semantics

Definition (Static expressions)

The syntax of **static expressions** is defined by the grammar:

$$\begin{aligned} \xi \quad ::= \quad & x \mid \xi.a \mid \xi.\text{owner} \mid \xi.\text{return} \mid \xi \text{ new} \mid \xi \text{ alive} \mid \\ & \omega(\xi, \dots, \xi) \mid \text{with } x_1 \in \xi \text{ from } x_2 := \xi \text{ do } x_2 := \xi \end{aligned}$$

where x , x_1 and x_2 are logical variables.

- $\xi.a$ stands for parameter/attribute navigation
- $\xi.\text{owner}$ denotes the object executing method instance ξ
- $\xi.\text{return}$ denotes the return value of method instance ξ
- $\xi \text{ new}$ is a predicate denoting that the object or method referred to by ξ is “fresh” in the current state
 - 1 an object is new just after its creation
 - 2 a method instance is new when it is just invoked

- ξ **alive** is a predicate denoting that the object or method referred to by ξ is currently alive
 - ① an object becomes alive when it is created and remains alive until it is deallocated
 - ② a method instance becomes alive on invoking that method and remains alive until its return value has been returned
- **with** $x_1 \in \xi$ **from** $x_2 := \xi$ **do** $x_2 := \xi$ corresponds to the OCL expression **iterate**

Definition (Semantics of static expressions)

The semantics of static expression ξ is a value in VAL_\perp assigned by function $\llbracket \xi \rrbracket_{q,N,\theta}$ where

- $q = (O_q, E_q, \sigma_q, \gamma_q)$ is a **configuration**, with O_q is the set of alive objects, E_q the current events, σ_q is the state of all alive objects, and γ_q the state of all events
- $N \subseteq O_q \cup E_q$ denotes the set of **new objects and events** in the configuration q
- $\theta : \text{LVAR} \rightarrow \text{VAL}$ is a partial function assigning **values to logical variables**, i.e., for $x \in \text{dom}(\text{LVAR})$, $\theta(x)$ is the value of x

Semantics of static expressions

Variables

$\llbracket x \rrbracket_{q,N,\theta} = \theta(x)$ is the logical valuation of x

Owner expressions

$\llbracket \xi.\text{owner} \rrbracket_{q,N,\theta} = o$ where $\underbrace{\llbracket \xi \rrbracket_{q,N,\theta}}_{\text{object } o \text{ invoked } j\text{-th instance of } M} = (o, M, j)$

Return expressions

$\llbracket \xi.\text{return} \rrbracket_{q,N,\theta} = v$ where $\underbrace{\gamma_q(\llbracket \xi \rrbracket_{q,N,\theta})}_{\text{value of } \xi \text{ in configuration } q} = (\ell, v)$

New expressions

$\llbracket \xi \text{ new} \rrbracket_{q,N,\theta} = (\llbracket \xi \rrbracket_{q,N,\theta} \in N)$, i.e., $\xi \text{ new}$ yields true if the object (or method) referred to by ξ is in N .

Alive expressions

$\llbracket \xi \text{ alive} \rrbracket_{q,N,\theta} = (\llbracket \xi \rrbracket_{q,N,\theta} \in O_q \cup E_q)$

Operations

$\llbracket \omega(\xi_1, \dots, \xi_n) \rrbracket_{q,N,\theta} = \llbracket \omega \rrbracket (\llbracket \xi_1 \rrbracket_{q,N,\theta}, \dots, \llbracket \xi_n \rrbracket_{q,N,\theta})$ where $\llbracket \omega \rrbracket$ is the semantic counterpart (on the domain VAL_\perp) of OCL operation ω

Navigation expressions

- 1 If $\llbracket \xi \rrbracket$ is a **reference** then $\llbracket \xi.a \rrbracket_{q,N,\theta} = \ell(a)$ where either
- $\llbracket \xi \rrbracket_{q,N,\theta} \in C \text{ ref}$ and $\underbrace{\sigma_q(\llbracket \xi \rrbracket_{q,N,\theta}) = \ell}_{\text{state of object } \xi}$, or
 - $\llbracket \xi \rrbracket_{q,N,\theta} \in C.M \text{ ref}$ and $\underbrace{\gamma_q(\llbracket \xi \rrbracket_{q,N,\theta}) = (\ell, v)}_{\text{state of method occurrence } \xi}$
- 2 If $\llbracket \xi \rrbracket$ is a **list** then $\llbracket \xi.a \rrbracket_{q,N,\theta} = \vec{\ell}(a)$ where either
- $\llbracket \xi \rrbracket_{q,N,\theta} \in C \text{ ref list}$ and $\sigma_q(\llbracket \xi \rrbracket_{q,N,\theta}) = \vec{\ell}$, or
 - $\llbracket \xi \rrbracket_{q,N,\theta} \in C.M \text{ ref list}$ and $\gamma_q(\llbracket \xi \rrbracket_{q,N,\theta}) = (\vec{\ell}, v)$

Iterate expressions

$$\llbracket \text{with } x_1 \in \xi_1 \text{ from } x_2 \in \xi_2 \text{ do } x_2 := \xi_3 \rrbracket_{q,N,\theta} \\ =$$

$$\llbracket \text{for } x_1 \in \llbracket \xi_1 \rrbracket_{q,N,\theta} \text{ do } x_2 := \xi_3 \rrbracket_{q,N,\theta'} \text{ with } \theta' = \theta[x_2 := \llbracket \xi_2 \rrbracket_{q,N,\theta}]$$

and where the semantics of **for**-expressions is defined by:

$$\llbracket \text{for } x_1 \in [] \text{ do } x_2 := \xi \rrbracket_{q,N,\theta} = \llbracket x_2 \rrbracket_{q,N,\theta}$$

$$\llbracket \text{for } x_1 \in [h :: w] \text{ do } x_2 := \xi \rrbracket_{q,N,\theta} = \llbracket \text{for } x_1 \in w \text{ do } x_2 := \xi \rrbracket_{q,N,\theta''} \\ \text{where } \theta'' = \theta[x_2 := \llbracket \xi \rrbracket_{q,N,\theta[x_1:=h]}]$$

Example

OCL allows sets, bags, and lists, but no nested lists.

Definition (OCL types)

OCL types are defined by the following grammar:

$$\rho ::= \text{nat} \mid \text{bool} \mid C \text{ ref}$$
$$\tau ::= \rho \mid \rho \text{ list} \mid \rho \text{ set} \mid \rho \text{ bag}$$

Definition (Universe of values)

The set of OCL values is defined by $\text{VAL}_{ocl} = \bigcup_{\tau} \text{VAL}^{\tau}$ where VAL^{τ} is defined inductively as follows:

$$\text{VAL}^{\text{nat}} = \mathbb{N}$$

$$\text{VAL}^{\text{bool}} = \{\text{tt}, \text{ff}\}$$

$$\text{VAL}^{C \text{ ref}} = \{\text{null}\} \cup \text{Oid}^C$$

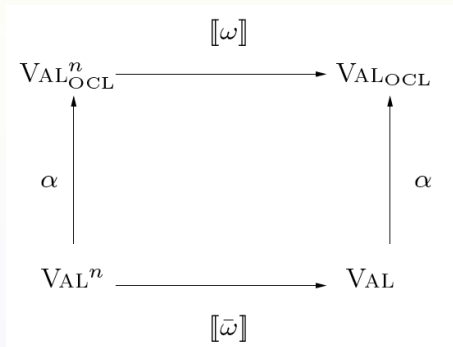
$$\text{VAL}^{\rho \text{ list}} = \{\square\} \cup \{h :: w \mid h \in \text{VAL}^{\rho}, w \in \text{VAL}^{\rho \text{ list}}\}$$

$$\text{VAL}^{\rho \text{ set}} = 2^{\text{VAL}^{\rho}}$$

$$\text{VAL}^{\rho \text{ bag}} = \text{VAL}^{\rho} \rightarrow \mathbb{N}$$

Semantics of OCL operations

For each operation $\xi_1 \rightarrow \omega(\xi_2, \dots, \xi_n)$ in OCL on sets of bags, there exists a corresponding operator $\bar{\omega}(\xi_1, \dots, \xi_n)$ such that the following diagram commutes:



where α is an abstraction function that maps lists to sets or bags, respectively.

For **sets**, α is defined by:

$$\alpha_{set}(v) = \begin{cases} \emptyset & \text{if } v = [] \\ \{h\} \cup \alpha_{set}(w) & \text{if } v = h :: w \\ v & \text{otherwise} \end{cases}$$

For **bags**, α is defined by:

$$\alpha_{bag}(v) = \begin{cases} \{\} & \text{if } v = [] \\ \{h\} \cup \alpha_{bag}(w) & \text{if } v = h :: w \\ v & \text{otherwise} \end{cases}$$

Example

Translating OCL expressions

Function δ maps an OCL expression ξ for a given object o , method occurrence m with formal parameters \vec{p} into a static expressions

$$\delta_{o,m,\vec{p}}(\text{self}) = o$$

$$\delta_{o,m,\vec{p}}(x) = \begin{cases} o.x & \text{if } o \in C \text{ ref and } x \in \text{dom}(C.\text{attrs}) \\ m.x & \text{if } x \in \vec{p} \\ x & \text{otherwise} \end{cases}$$

$$\delta_{o,m,\vec{p}}(\text{result}) = m.\text{return}$$

$$\delta_{o,m,\vec{p}}(\xi @_i \text{pre}) = u_i$$

$$\delta_{o,m,\vec{p}}(\xi.a) = \begin{cases} \text{flat}(\delta_{o,m,\vec{p}}(\xi).a) & \text{if } \xi \in C \text{ ref list and } C.\text{attrs}(a) = \tau \text{ list} \\ \delta_{o,m,\vec{p}}(\xi).a & \text{otherwise} \end{cases}$$

$$\delta_{o,m,\vec{p}}(\omega(\xi_1, \dots, \xi_n)) = \bar{\omega}(\delta_{o,m,\vec{p}}(\xi_1), \dots, \delta_{o,m,\vec{p}}(\xi_n))$$

$$\delta_{o,m,\vec{p}}(\xi.\omega(\xi_1, \dots, \xi_n)) = \bar{\omega}(\delta_{o,m,\vec{p}}(\xi), \delta_{o,m,\vec{p}}(\xi_1), \dots, \delta_{o,m,\vec{p}}(\xi_n))$$

$$\delta_{o,m,\vec{p}}(\xi \rightarrow \omega(\xi_1, \dots, \xi_n)) = \bar{\omega}(\delta_{o,m,\vec{p}}(\xi), \delta_{o,m,\vec{p}}(\xi_1), \dots, \delta_{o,m,\vec{p}}(\xi_n))$$

$$\delta_{o,m,\vec{p}}(\xi_1 \rightarrow \text{iterate}(x_1; x_2 = \xi_2 \mid \xi_3)) =$$

$$\text{with } x_1 \in \delta_{o,m,\vec{p}}(\xi_1) \text{ from } x_2 := \delta_{o,m,\vec{p}}(\xi_2) \text{ do } x_2 := \delta_{o,m,\vec{p}}(\xi_3) .$$