

# Foundations of the UML

## Lecture 17: Semantics of OCL Expressions

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## Definition (OCL expressions)

The syntax of **OCL expressions** is defined by the grammar:

$$\begin{aligned}\xi ::= & \text{ self} \mid z \mid \text{result} \mid \xi @ \text{pre} \mid \xi.a \mid \omega(\xi, \dots, \xi) \mid \\ & \xi.\omega(\xi, \dots, \xi) \mid \xi \rightarrow \omega(\xi, \dots, \xi) \mid \xi \rightarrow \text{iterate}(x_1; x_2 := \xi \mid \xi)\end{aligned}$$

where:

- **self** refers to the context object of class  $C$
- $z$  represents either an attribute of the context object, or a formal parameter of a context method, or a logical variable
- **result** refers to the value returned by the context method (which is undefined if this method has not yet returned a value)
- $@\text{pre}$  refers to the value of its operand on invoking this method
- expressions **result** and  $@\text{pre}$  can be used in **postconditions** only

- $\xi.a$  is an attribute/parameter **navigation**
  - $\xi$  is an object reference to an object with attribute  $a$ , or
  - $\xi$  is a reference to a method occurrence with a formal parameter  $a$
  - $\xi.a$  denotes the value of this attribute/parameter
  - e.g.:  $(h.rooms).guests$ ,  $h.rooms$ ,  $m.g$  for method invocation  $m$
- $\omega(\xi_1, \dots, \xi_n)$  denotes the application of the  **$n$ -ary operator**  $\omega$  to the arguments  $\xi_1$  through  $\xi_n$ 
  - some examples are:  $\text{isEqual}(g_1, g_2)$  and  $\text{ifThenElse}(b, \xi_1, \xi_2)$ , etc.
- $\xi.\omega(\xi_1, \dots, \xi_n)$  represents an operator  $\omega$  on **basic types** applied on  $\xi$  and arguments  $\xi_1$  through  $\xi_n$
- $\xi \rightarrow \omega(\xi_1, \dots, \xi_n)$  represents an operator  $\omega$  on **collection types** applied on collection  $\xi$  and arguments  $\xi_1$  through  $\xi_n$

The OCL semantics is defined using an **operational model** (intuitively: a transition system) of an object-based system.

We first need to fix a set of variable, method and class names

## Definition (Data types for logical variables)

- **VNAME** is a countable set of **variable names**
- **MNAME** is a countable set of **method names** (ranged over by  $M$ )
- **CNAME** is a countable set of **class names** (ranged over by  $C$ )

## Definition (Semantic types)

The language TYPE of **data types** is defined by the grammar:

$$\tau ::= \text{void} \mid \text{nat} \mid \text{bool} \mid \tau \text{ list} \mid C \text{ ref} \mid C.M \text{ ref}$$

where  $C \in \text{CNAME}$  and  $M \in \text{MNAME}$ .

- void represents the **unit type** with trivial value  $()$ ,
- $\tau$  list denotes the **type of lists** of  $\tau$  with elements  $[]$  (the empty list) and  $h :: w$  (list with head  $h$  of type  $\tau$  and tail  $w$  of type  $\tau$  list); notation  $1 :: 2 :: []$  as  $[1, 2]$  and  $(1 :: []) :: (2 :: []) :: []$  as  $[[1], [2]]$
- $C$  ref is the **type of objects** of class  $C$
- $C.M$  ref is the **type of method occurrences** of method  $M$  of class  $C$

## Definition (Variable, method and class definitions)

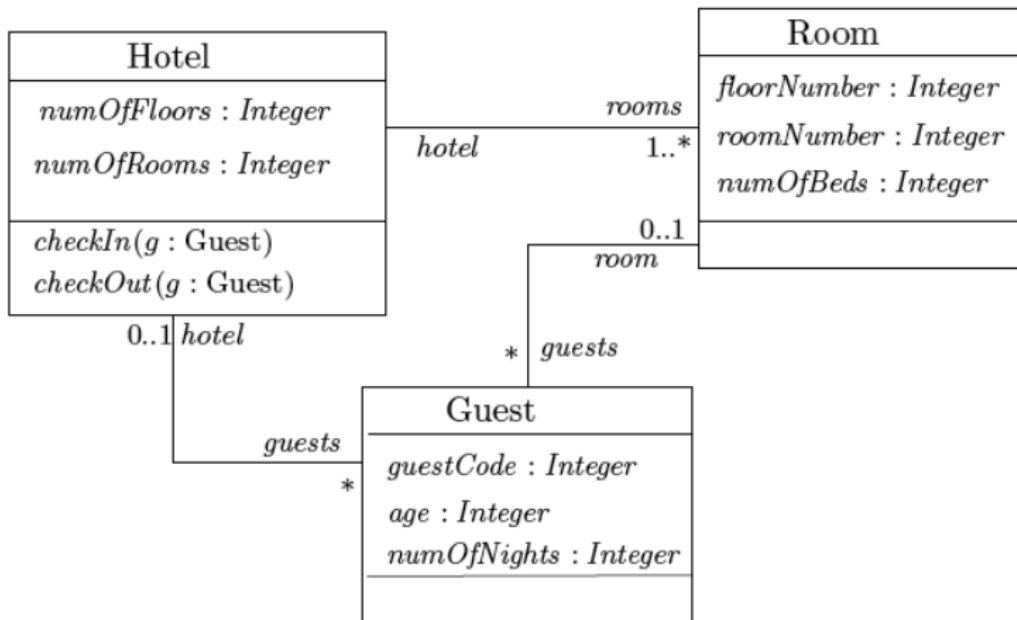
We define the following sets of **partial** functions:

- $VDECL = \{ VNAME \rightarrow TYPE \}$  set of **variable declarations**  
Each variable declaration maps variable names to types
- $MDECL = \{ MNAME \rightarrow VDECL \times TYPE \}$  set of **methods**  
Each method declaration maps a method name onto its formal parameters and return type
- $CDECL = \{ CNAME \rightarrow VDECL \times MDECL \}$  set of **class declarations**  
Each class declaration maps a class name to a set of attributes and methods

## Notations

- Let  $D \in \text{CDECL}$ . For  $C \in \text{dom}(D)$ , let  $C.\text{attrs}$  denote its attributes and  $C.\text{meths}$  its methods
- For method  $M$  of class  $C$ ,  $M.\text{fpars}$  are its formal parameters, and  $M.\text{retty}$  is its return type
- Thus:  $C.\text{meths}(M) = (M.\text{fpars}, M.\text{retty})$

# OCL example



# Example

$$\begin{aligned} \text{Hotel.attrs}(v) &= \begin{cases} \text{nat} & \text{if } v \in \{\text{numOfFloors}, \\ & \quad \text{numOfRooms}\} \\ \text{Room list} & \text{if } v = \text{rooms} \\ \text{Guest list} & \text{if } v = \text{guests} \\ \perp & \text{otherwise} \end{cases} \\ \text{Room.attrs}(v) &= \begin{cases} \text{nat} & \text{if } v \in \{\text{floorNumber}, \\ & \quad \text{roomNumber}, \text{numOfBeds}\} \\ \text{Hotel} & \text{if } v = \text{hotel} \\ \text{Guest list} & \text{if } v = \text{guests} \\ \perp & \text{otherwise} \end{cases} \\ \text{Guest.attrs}(v) &= \begin{cases} \text{nat} & \text{if } v \in \{\text{guestCode}, \text{age}, \\ & \quad \text{numOfNights}\} \\ \text{Hotel} & \text{if } v = \text{hotel} \\ \text{Room} & \text{if } v = \text{room} \\ \perp & \text{otherwise} \end{cases} \\ \text{checkIn.fpars}(v) &= \begin{cases} \text{Guest} & \text{if } v = g \\ \perp & \text{otherwise} \end{cases} \\ \text{checkOut.fpars}(v) &= \text{checkIn.fpars}(v) \\ \\ \text{Hotel.meths}(M) &= \begin{cases} (\text{checkIn.fpars}, \text{void}) & \text{if } M = \text{checkIn} \\ (\text{checkOut.fpars}, \text{void}) & \text{if } M = \text{checkOut} \\ \perp & \text{otherwise} \end{cases} \\ \text{Room.meths}(M) &= \perp \\ \text{Guest.meths}(M) &= \perp \end{aligned}$$

## Objects

Objects will be numbered instances of their class  $C \in \text{CNAME}$ .

Let

- The domain of object ids of class  $C$  is defined by  $\text{OID}^C = \{C\} \times \mathbb{N}$ .
- Let  $\text{OID} = \bigcup_C \text{OID}^C$  denote the set of object ids.

## Thus:

Elements of  $\text{OID}$  are pairs  $(C, n)$ , denoting the  $n$ -th instance of class  $C$ .

## Method invocations

Method occurrences, also called events, will be numbered instances of method  $M \in \text{MNAME}$  plus an indication of the object executing  $M$ .

Let:

- $\text{EVT}^{C,M} = \text{OID}^C \times \{M\} \times \mathbb{N}$  be the domain of method invocations (= events) of  $M$  of class  $C$
- Let  $\text{EVT} = \bigcup_C \bigcup_M \text{EVT}^{C,M}$  denote the set of events.

Thus:

Elements of  $\text{EVT}$  are tuples  $((C, n), M, k)$  denoting the  $k$ -th method invocation of  $M$  which currently is executed by object  $(C, n)$ .

## Example

**Example 3.2.1.** Consider the Hotel class diagram of Figure 2.3. The following are instances of the class Hotel:

(Hotel, 1) (Hotel, 2) (Hotel, 31) (Hotel, 127) ...

The following are events related to the method *checkIn*:

((Hotel, 1), *checkIn*, 1) ((Hotel, 1), *checkIn*, 2)  
((Hotel, 31), *checkIn*, 1) ((Hotel, 127), *checkIn*, 3) ...

Note that the first two events represent different executions of method *checkIn* performed by the same object.  $\square$

# Values and operations

The combined universe of values will be denoted by  $\text{VAL}$ ; the set of values of a given type  $\tau \in \text{TYPE}$  is denoted by  $\text{VAL}^\tau$ . We define:

$$\begin{aligned}\text{VAL}^{\text{void}} &= \{\()\} \\ \text{VAL}^{\text{nat}} &= \mathbb{N} \\ \text{VAL}^{\text{bool}} &= \{\text{ff}, \text{tt}\} \\ \text{VAL}^{\tau \text{ list}} &= \{[]\} \cup \{h :: w \mid h \in \text{VAL}^\tau, w \in \text{VAL}^{\tau \text{ list}}\} \\ \text{VAL}^C \text{ ref} &= \{\text{null}\} \cup \text{OID}^C \\ \text{VAL}^{C.M \text{ ref}} &= \text{EVT}^{C,M}.\end{aligned}$$

- $+$  :  $\text{VAL}^{\text{nat}} \times \text{VAL}^{\text{nat}} \rightarrow \text{VAL}^{\text{nat}}$  is the standard sum on natural numbers.
- $sort$  :  $\text{VAL}^{\tau \text{ list}} \rightarrow \text{VAL}^{\tau \text{ list}}$  orders a given list of values of type  $\tau$ .
- $flat$  :  $\text{VAL}^{\tau \text{ list list}} \rightarrow \text{VAL}^{\tau \text{ list}}$  flattens nested lists.

Finally, there is a special element  $\perp \notin \text{VAL}$  that is used to model the “undefined” value: we write  $\text{VAL}_\perp = \text{VAL} \cup \{\perp\}$ . All operations are extended to  $\perp$  by requiring them to be *strict* (meaning that if any operand equals  $\perp$ , the entire expression equals  $\perp$ ). For instance, for lists we have  $\perp :: w = \perp$  and  $h :: \perp = \perp$ .

# Configurations

## Definition (Configuration)

A **configuration** is a tuple  $(O, E, \sigma, \gamma)$  with:

- $O \subseteq \text{OID}$ , the currently **alive objects**
- $E \subseteq \text{EVT}$ , the currently running **method invocations**
- $\sigma : O \rightarrow \text{VNAME} \rightarrow \text{VAL}$ , the **local state** of objects in  $O$
- $\gamma : E \rightarrow (\text{VNAME} \rightarrow \text{VAL}) \times \text{VAL}_\perp$ , the **state** of method invocations

## State information

- $\sigma(o)$  is the **local state** of object  $o$  such that  $\sigma(o) = \ell$  with  $o \in \text{OID}^C$  implies  $\text{dom}(\ell) = \text{dom}(C.\text{attrs})$  and  $\ell(a) \in \text{VAL}^{C.\text{attrs}(a)}$  for each  $a \in \text{dom}(\ell)$ .
- $\sigma$  is extended point-wise to lists of objects, i.e.,

$$\sigma(\mathbb{[]})(a) = \mathbb{[]} \quad \text{and} \quad \sigma(h :: w)(a) = \sigma(h)(a) :: \sigma(w)(a).$$

# Configurations

## Method invocations

Recall:  $\gamma : E \rightarrow (\text{VNAME} \rightarrow \text{VAL}) \times \text{VAL}_{\perp}$

If  $\gamma(e) = (\ell, v)$  for  $e \in \text{EVT}^{C,M}$  then:

- $\text{dom}(\ell) = \text{dom}(M.\text{fpars})$ ,
- $\ell(p) \in \text{VAL}^{M.\text{fpars}(p)}$  for  $p \in \text{dom}(\ell)$ , the value of  $M$ 's parameters
- $v \in \text{VAL}_{\perp}^{M.\text{retty}}$ , the returned value

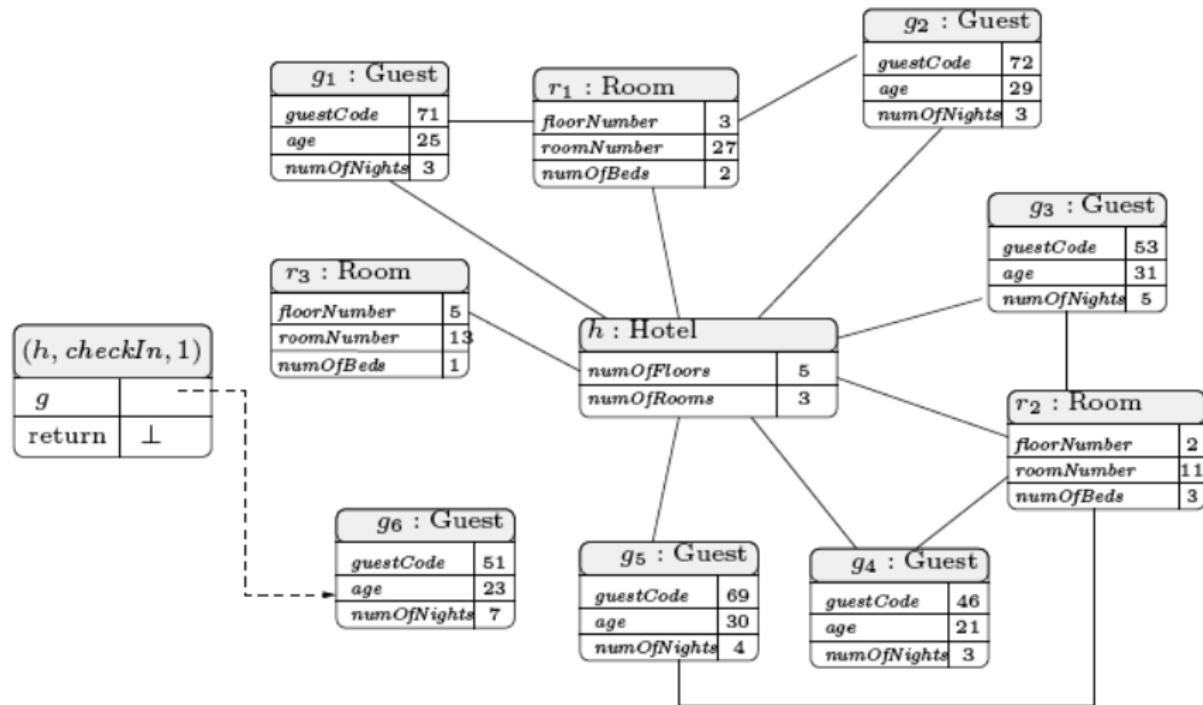
## Method termination

A method invocation has **terminated** in the current configuration if it becomes inactive in the next state. On termination, the method has a well-defined value (i.e., different from  $\perp$ ).

If the system transits from configuration  $(O, E, \sigma, \gamma)$  to  $(O', E', \sigma', \gamma')$  then:

$$e \in E - E' \quad \text{implies} \quad \exists v \in \text{Val}. \gamma(e) = (\ell, v)$$

# Configurations: example



## Configurations: example

**Example 3.3.2.** Figure 3.1 depicts a possible configuration of the Hotel model. In particular we have:

$$\begin{aligned}O &= \{h, r_1, r_2, r_3, g_1, g_2, g_3, g_4, g_5, g_6\} \\E &= \{(h, \text{checkIn}, 1)\}\end{aligned}$$

where we have adopted the following abbreviation:  $h = (\text{Hotel}, 1)$ ,  $g_i = (\text{Guest}, i)$  and  $r_i = (\text{Room}, i)$  for  $i \in \mathbb{N}$ . The objects show the values of the components  $\varsigma$  and  $\gamma$ . For example, for object  $g_6$  we have:

$$\begin{aligned}\varsigma(g_6)(\text{guestCode}) &= 51 \\ \varsigma(g_6)(\text{age}) &= 23 \\ \varsigma(g_6)(\text{numOfNights}) &= 7\end{aligned}$$

For the other objects,  $\varsigma$  can be obtained in a similar way. The  $\gamma$  component for the only active method is  $\gamma(h, \text{checkIn}, 1) = (g \mapsto g_6, \perp)$ .  $\square$

We will translate OCL expressions into static expressions and provide these with a formal semantics

## Definition (Static expressions)

The syntax of **static expressions** is defined by the grammar:

$$\xi ::= x \mid \xi.a \mid \xi.\text{owner} \mid \xi.\text{return} \mid \xi \text{ new} \mid \xi \text{ alive} \mid \omega(\xi, \dots, \xi) \mid \text{with } x_1 \in \xi \text{ from } x_2 := \xi \text{ do } x_2 := \xi$$

where  $x$ ,  $x_1$  and  $x_2$  are logical variables.

- $\xi.a$  stands for parameter/attribute navigation
- $\xi.\text{owner}$  denotes the object executing method instance  $\xi$
- $\xi.\text{return}$  denotes the return value of method instance  $\xi$
- $\xi \text{ new}$  is a predicate denoting that the object or method referred to by  $\xi$  is “fresh” in the current state
  - ① an object is new just after its creation
  - ② a method instance is new when it is just invoked

- $\xi$  **alive** is a predicate denoting that the object or method referred to by  $\xi$  is currently alive
  - ① an object becomes alive when it is created and remains alive until it is deallocated
  - ② a method instance becomes alive on invoking that method and remains alive until its return value has been returned
- with  $x_1 \in \xi$  from  $x_2 := \xi$  do  $x_2 := \xi$  corresponds to the OCL expression **iterate**

## Definition (Semantics of static expressions)

The semantics of static expression  $\xi$  is a value in  $\text{VAL}_{\perp}$  assigned by function  $\llbracket \xi \rrbracket_{q, N, \theta}$  where

- $q = (O_q, E_q, \sigma_q, \gamma_q)$  is a **configuration**, with  $O_q$  is the set of alive objects,  $E_q$  the current events,  $\sigma_q$  is the state of all alive objects, and  $\gamma_q$  the state of all events
- $N \subseteq O_q \cup E_q$  denotes the set of **new objects and events** in the configuration  $q$
- $\theta : \text{LVAR} \rightarrow \text{VAL}$  is a partial function assigning **values to logical variables**, i.e., for  $x \in \text{dom}(\text{LVAR})$ ,  $\theta(x)$  is the value of  $x$

# Semantics of static expressions

## Variables

$\llbracket x \rrbracket_{q,N,\theta} = \theta(x)$  is the logical valuation of  $x$

## Owner expressions

$\llbracket \xi.\text{owner} \rrbracket_{q,N,\theta} = o$  where  $\underbrace{\llbracket \xi \rrbracket_{q,N,\theta} = (o, M, j)}_{\text{object } o \text{ invoked } j\text{-th instance of } M}$

## Return expressions

$\llbracket \xi.\text{return} \rrbracket_{q,N,\theta} = v$  where  $\underbrace{\gamma_q(\llbracket \xi \rrbracket_{q,N,\theta}) = (\ell, v)}_{\text{value of } \xi \text{ in configuration } q}$

## New expressions

$\llbracket \xi \text{ new} \rrbracket_{q,N,\theta} = (\llbracket \xi \rrbracket_{q,N,\theta} \in N)$ , i.e.,  $\xi \text{ new}$  yields true if the object (or method) referred to by  $\xi$  is in  $N$ .

## Alive expressions

$\llbracket \xi \text{ alive} \rrbracket_{q,N,\theta} = (\llbracket \xi \rrbracket_{q,N,\theta} \in O_q \cup E_q)$

## Operations

$\llbracket \omega(\xi_1, \dots, \xi_n) \rrbracket_{q,N,\theta} = \llbracket \omega \rrbracket(\llbracket \xi_1 \rrbracket_{q,N,\theta}, \dots, \llbracket \xi_n \rrbracket_{q,N,\theta})$  where  $\llbracket \omega \rrbracket$  is the semantic counterpart (on the domain  $\text{VAL}_{\perp}$ ) of OCL operation  $\omega$

## Navigation expressions

- ① If  $[\xi]$  is a **reference** then  $[\xi.a]_{q,N,\theta} = \ell(a)$  where either
  - $[\xi]_{q,N,\theta} \in C$  ref and  $\underbrace{\sigma_q([\xi]_{q,N,\theta})}_{\text{state of object } \xi} = \ell$ , or
  - $[\xi]_{q,N,\theta} \in C.M$  ref and  $\underbrace{\gamma_q([\xi]_{q,N,\theta})}_{\text{state of method occurrence } \xi} = (\ell, v)$
- ② If  $[\xi]$  is a **list** then  $[\xi.a]_{q,N,\theta} = \vec{\ell}(a)$  where either
  - $[\xi]_{q,N,\theta} \in C$  ref list and  $\sigma_q([\xi]_{q,N,\theta}) = \vec{\ell}$ , or
  - $[\xi]_{q,N,\theta} \in C.M$  ref list and  $\gamma_q([\xi]_{q,N,\theta}) = (\vec{\ell}, v)$

## Iterate expressions

$\llbracket \text{with } x_1 \in \xi_1 \text{ from } x_2 \in \xi_2 \text{ do } x_2 := \xi_3 \rrbracket_{q,N,\theta}$

=

$\llbracket \text{for } x_1 \in \llbracket \xi_1 \rrbracket_{q,N,\theta} \text{ do } x_2 := \xi_3 \rrbracket_{q,N,\theta'}$  with  $\theta' = \theta[x_2 := \llbracket \xi_2 \rrbracket_{q,N,\theta}]$

and where the semantics of **for**-expressions is defined by:

$\llbracket \text{for } x_1 \in [] \text{ do } x_2 := \xi \rrbracket_{q,N,\theta} = \llbracket x_2 \rrbracket_{q,N,\theta}$

$\llbracket \text{for } x_1 \in [h :: w] \text{ do } x_2 := \xi \rrbracket_{q,N,\theta} = \llbracket \text{for } x_1 \in w \text{ do } x_2 := \xi \rrbracket_{q,N,\theta''}$   
where  $\theta'' = \theta[x_2 := \llbracket \xi \rrbracket_{q,N,\theta[x_1:=h]}]$

# Example

OCL allows sets, bags, and lists, but no nested lists.

## Definition (OCL types)

OCL types are defined by the following grammar:

$$\begin{aligned}\rho & ::= \text{ nat } | \text{ bool } | C \text{ ref} \\ \tau & ::= \rho | \rho \text{ list } | \rho \text{ set } | \rho \text{ bag}\end{aligned}$$

## Definition (Universe of values)

The set of OCL values is defined by  $\text{VAL}_{ocl} = \bigcup_{\tau} \text{VAL}^{\tau}$  where  $\text{VAL}^{\tau}$  is defined inductively as follows:

$$\text{VAL}^{\text{nat}} = \mathbb{N}$$

$$\text{VAL}^{\text{bool}} = \{\text{tt}, \text{ff}\}$$

$$\text{VAL}^C \text{ ref} = \{\text{null}\} \cup \text{Oid}^C$$

$$\text{VAL}^{\rho} \text{ list} = \{\emptyset\} \cup \{h :: w \mid h \in \text{VAL}^{\rho}, w \in \text{VAL}^{\rho} \text{ list}\}$$

$$\text{VAL}^{\rho} \text{ set} = 2^{\text{VAL}^{\rho}}$$

$$\text{VAL}^{\rho} \text{ bag} = \text{VAL}^{\rho} \rightarrow \mathbb{N}$$

# Semantics of OCL operations

For each operation  $\xi_1 \rightarrow \omega(\xi_2, \dots, \xi_n)$  in OCL on sets of bags, there exists a corresponding operator  $\bar{\omega}(\xi_1, \dots, \xi_n)$  such that the following diagram commutes:

$$\begin{array}{ccc} & \llbracket \omega \rrbracket & \\ \text{VAL}_{\text{OCL}}^n & \xrightarrow{\hspace{10em}} & \text{VAL}_{\text{OCL}} \\ \alpha \uparrow & & \uparrow \alpha \\ \text{VAL}^n & \xrightarrow{\hspace{10em}} & \text{VAL} \\ & \llbracket \bar{\omega} \rrbracket & \end{array}$$

where  $\alpha$  is an abstraction function that maps lists to sets or bags, respectively.

# Abstraction of lists

For **sets**,  $\alpha$  is defined by:

$$\alpha_{set}(v) = \begin{cases} \emptyset & \text{if } v = [] \\ \{h\} \cup \alpha_{set}(w) & \text{if } v = h :: w \\ v & \text{otherwise} \end{cases}$$

For **bags**,  $\alpha$  is defined by:

$$\alpha_{bag}(v) = \begin{cases} \{\}\} & \text{if } v = [] \\ \{\{h\}\} \cup \alpha_{bag}(w) & \text{if } v = h :: w \\ v & \text{otherwise} \end{cases}$$

# Example

# Translating OCL expressions

Function  $\delta$  maps an OCL expression  $\xi$  for a given object  $o$ , method occurrence  $m$  with formal parameters  $\vec{p}$  into a static expressions

$$\delta_{o,m,\vec{p}}(\mathbf{self}) = o$$

$$\delta_{o,m,\vec{p}}(x) = \begin{cases} o.x & \text{if } o \in C \text{ ref and } x \in \text{dom}(C.attrs) \\ m.x & \text{if } x \in \vec{p} \\ x & \text{otherwise} \end{cases}$$

$$\delta_{o,m,\vec{p}}(\mathbf{return}) = m.\mathbf{return}$$

$$\delta_{o,m,\vec{p}}(\xi @ \mathbf{ipre}) = u_i$$

$$\delta_{o,m,\vec{p}}(\xi.a) = \begin{cases} \mathit{flat}(\delta_{o,m,\vec{p}}(\xi).a) & \text{if } \xi \in C \text{ ref list and } C.attrs(a) = \tau \text{ list} \\ \delta_{o,m,\vec{p}}(\xi).a & \text{otherwise} \end{cases}$$

$$\delta_{o,m,\vec{p}}(\omega(\xi_1, \dots, \xi_n)) = \bar{\omega}(\delta_{o,m,\vec{p}}(\xi_1), \dots, \delta_{o,m,\vec{p}}(\xi_n))$$

$$\delta_{o,m,\vec{p}}(\xi.\omega(\xi_1, \dots, \xi_n)) = \bar{\omega}(\delta_{o,m,\vec{p}}(\xi), \delta_{o,m,\vec{p}}(\xi_1), \dots, \delta_{o,m,\vec{p}}(\xi_n))$$

$$\delta_{o,m,\vec{p}}(\xi \rightarrow \omega(\xi_1, \dots, \xi_n)) = \bar{\omega}(\delta_{o,m,\vec{p}}(\xi), \delta_{o,m,\vec{p}}(\xi_1), \dots, \delta_{o,m,\vec{p}}(\xi_n))$$

$$\delta_{o,m,\vec{p}}(\xi_1 \rightarrow \mathbf{iterate}(x_1; x_2 = \xi_2 \mid \xi_3)) =$$

$$\text{with } x_1 \in \delta_{o,m,\vec{p}}(\xi_1) \text{ from } x_2 := \delta_{o,m,\vec{p}}(\xi_2) \text{ do } x_2 := \delta_{o,m,\vec{p}}(\xi_3) .$$