

# Foundations of the UML

## Lecture 18: Semantics of OCL Constraints

Joost-Pieter Katoen

Lehrstuhl für Informatik 2  
Software Modeling and Verification Group

<http://moves.rwth-aachen.de/i2/370>

25. Januar 2010

## Definition (OCL constraints)

The syntax of **OCL constraints** is defined by the grammar:

$$\chi ::= \text{context } C \text{ inv } \xi \mid \text{context } C :: M(\vec{p}) \text{ pre } \xi \text{ post } \xi$$

where  $C$  is a **class**,  $M \in \text{dom}(C.\text{meths})$  is a **method** of class  $C$ ,  $\vec{p}$  are **parameters** and  $\xi$  is an **OCL expression**.

So:

- OCL constraints are built from OCL expressions and have type Boolean
- Invariants have as context a class
- Pre- and postconditions have as context a method of a class.

# Temporal expressions

- Static expressions are statements about the current system configuration
- Temporal expressions are statements about configuration sequences (system runs)
- Any static expression is a temporal expression and is valid if the first configuration in the configuration sequence satisfies it
- Temporal expressions can be build using connectives such as negation and disjunction
- $\bigcirc \Phi$  holds in a run if the next configuration in the run satisfies  $\Phi$
- A run satisfies  $\Phi \cup \Psi$  if contains a configuration satisfying  $\Psi$  and all configurations prior to this one satisfy  $\Phi$

## Definition (Temporal expressions)

The syntax of **temporal expressions** is defined by the grammar:

$$\Phi ::= \xi \mid \neg\Phi \mid \Phi \wedge \Phi \mid \exists x \in \tau. \Phi \mid \bigcirc \Phi \mid \Phi \cup \Phi$$

where  $\xi$  is an OCL expression,  $x$  is a logical variable, and  $\tau$  a type.

- $\Diamond \Phi = \text{true} \cup \Phi$ , eventually  $\Phi$
- $\Box \Phi = \neg \Diamond \neg \Phi$ , always  $\Phi$

# Derived operators

$$\varphi \vee \psi \equiv \neg(\neg\varphi \wedge \neg\psi)$$

$$\varphi \Rightarrow \psi \equiv \neg\varphi \vee \psi$$

$$\varphi \Leftrightarrow \psi \equiv (\varphi \Rightarrow \psi) \wedge (\psi \Rightarrow \varphi)$$

$$\varphi \oplus \psi \equiv (\varphi \wedge \neg\psi) \vee (\neg\varphi \wedge \psi)$$

$$\text{true} \equiv \varphi \vee \neg\varphi$$

$$\text{false} \equiv \neg\text{true}$$

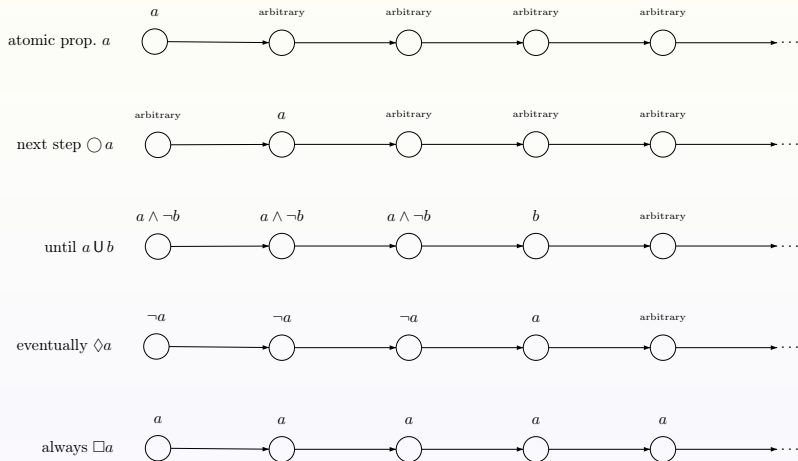
$$\Diamond \varphi \equiv \text{true} \mathbf{U} \varphi \quad \text{“sometimes in the future”}$$

$$\Box \varphi \equiv \neg \Diamond \neg \varphi \quad \text{“from now on for ever”}$$

precedence order: the unary operators bind stronger than the binary ones.

$\neg$  and  $\bigcirc$  bind equally strong.  $\mathbf{U}$  takes precedence over  $\wedge$ ,  $\vee$ , and  $\Rightarrow$

# Intuitive semantics



- Temporal expression  $\exists x \in \tau. \Phi$  expresses that  $\Phi$  holds for at least one **alive** instance (object or method) referred to by  $x$  of type  $\tau$ .
- For type  $\tau = \text{void}, \text{nat}$  or  $\text{bool}$ , instance  $x \in \tau$  is always alive
- For type  $\tau = C \text{ ref}$ , object  $x \in \tau$  is alive if it has been created and not yet deallocated (= garbage collected)
- For type  $\tau = C.M \text{ ref}$ , method instance  $x \in \tau$  is alive if method  $M$  has been invoked and not yet terminated
- We have  $\forall x \in \tau. \Phi \equiv \neg \exists x \in \tau. \neg \Phi$

- Along the computation of hotel  $h$ , eventually at least one guest will check in:

$$\Diamond (\exists m \in h.checkIn \text{ ref. } m \text{ alive})$$

or shortly,  $\Diamond (\exists m \in h.checkIn \text{ ref})$

- A guest cannot stay forever in hotel  $h$ :

$$\Box (\forall x \in Guest. includes(h.guests, x) \Rightarrow \Diamond (\neg includes(h.guests, x)))$$

- A guest cannot be hosted in more than one room:

$$\Box (\forall x \in Guest. \exists y, z \in Room \text{ ref. } includes(y.guests, x) \wedge includes(z.guests, x) \Rightarrow y = z)$$



## Definition (Configuration automaton)

A **configuration automaton** is a triple  $(Cnf, \rightarrow, I)$  where:

- 1  $Cnf$  is a set of **configurations**
- 2  $\rightarrow \subseteq Cnf \times Cnf$ , a **transition** relation
- 3  $I \subseteq Cnf$  a set of **initial configurations** with  $I \neq \emptyset$

## Intuition

- A configuration denotes the state (current objects, method invocations, state of each method and object) of the UML model
- Relation  $\rightarrow$  models the evolution from configuration to configuration such that if an active method invocation becomes inactive then it has a well-defined value (i.e., different from  $\perp$ ).

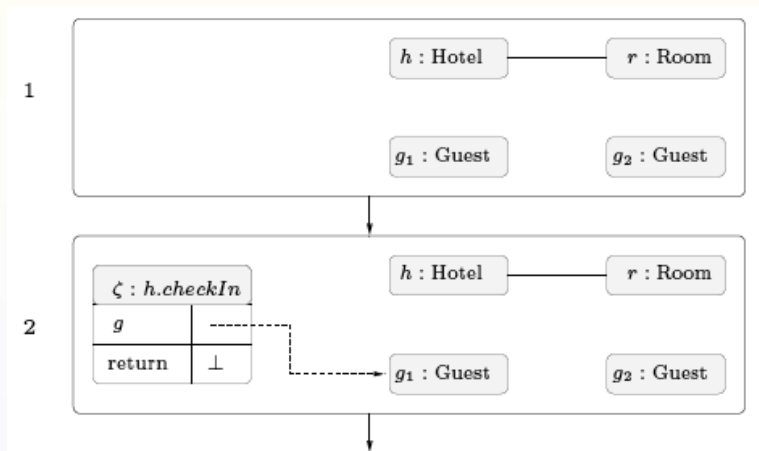
Temporal expressions are interpreted over infinite paths in a configuration automaton  $(Cnf, \rightarrow, I)$ .

## Definition (Path)

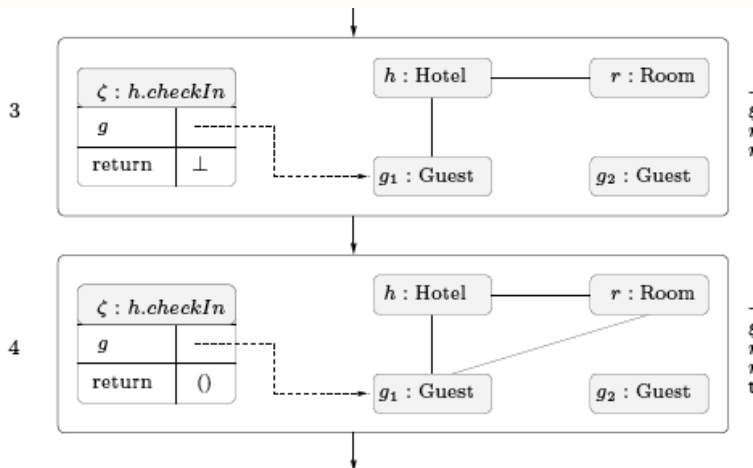
An infinite path in  $(Cnf, \rightarrow, I)$  is an infinite sequence  $\pi = c_0 c_1 c_2 \dots$  with  $c_i \in Cnf$  and  $c_i \rightarrow c_{i+1}$  for all  $i \in \mathbb{N}$ .

Notation:  $\pi[i]$  denotes configuration  $c_i$ , and  $\pi^k$  denotes the suffix of  $\pi$  starting from index  $k$ , i.e.,  $\pi^k = \pi[k] \pi[k+1] \dots$

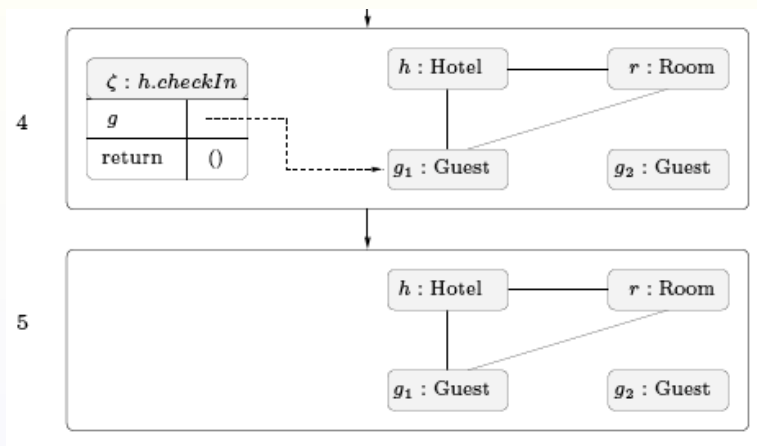
# Example (1)



## Example (2)



## Example (3)



## Definition (New objects and variable valuation along a path)

For path  $\pi = c_0 c_1 c_2 \dots$  let:

- 1  $N_0 = N \subseteq O_0 \cup E_0$ , the objects and events in  $c_0$
- 2  $N_{i+1} = (O_{i+1} \setminus O_i) \cup (E_{i+1} \setminus E_i)$ , i.e., the objects created in  $c_i \rightarrow c_{i+1}$  and all events generated in this transition
- 3  $\theta_i(x) = \begin{cases} \theta(x) & \text{if } \forall k \geq i. \theta(x) \in O_k \cup E_k \\ \perp & \text{otherwise} \end{cases}$

# Semantics of temporal expressions

$(\pi, N, \theta) \models \Phi$  means that for path  $\pi$ , initial set  $N$  of new objects (and method invocations), logical valuation  $\theta$ , the temporal formula  $\Phi$  holds. It is defined inductively as follows:

$$\pi, N, \theta \models \xi \quad \text{iff} \quad \llbracket \xi \rrbracket_{\pi[0], N, \theta} = \mathbf{tt}$$

$$\pi, N, \theta \models \neg \Phi \quad \text{iff} \quad \pi, N, \theta \not\models \Phi$$

$$\pi, N, \theta \models \Phi \vee \Psi \quad \text{iff} \quad \pi, N, \theta \models \Phi \text{ or } \pi, N, \theta \models \Psi$$

$$\pi, N, \theta \models \bigcirc \Phi \quad \text{iff} \quad \pi^1, N, \theta \models \Phi$$

$$\pi, N, \theta \models \Phi \cup \Psi \quad \text{iff} \quad \exists j \in \mathbb{N}. \pi^j, N, \theta \models \Psi \text{ and } \forall k < j. \pi^k, N, \theta \models \Phi$$

$$\pi, N, \theta \models \exists x \in \tau. \Phi \quad \text{iff} \quad \exists v \in \text{VAL}^\tau \upharpoonright (O_0, E_0). \pi, N, \theta[x := v] \models \Phi$$

where  $\text{VAL}^\tau \upharpoonright (O, E)$  is the subset of  $\text{VAL}^\tau$  alive in  $(O, E)$ .

- The number of guests in a room cannot exceed the room's capacity:

```
context Room
```

```
inv: guests  $\rightarrow$  size  $\leq$  nrOfBeds
```

- The guests in the rooms of the hotel equal the guests in the hotel

```
context Hotel
```

```
inv: rooms.guests = guests
```



## Definition (Semantics of OCL invariants)

The semantics of OCL invariant **context**  $C$  **inv**  $\xi$  is given by a translation  $\Delta$  onto a temporal expression. Let  $y \in \text{Lvar}$  and  $\text{dom}(C.\text{meths}) = \{M_1, \dots, M_k\}$ . Then  $\Delta$  is defined by:

$$\Delta(\text{context } C \text{ inv } \xi)$$

$$=$$

$$\Box (\forall x \in C \text{ ref. } (\neg \exists m_1 \in x.M_1 \text{ ref} \wedge \dots \wedge \neg \exists m_k \in x.M_k \text{ ref}) \Rightarrow \delta_{x,y,[]}(\xi))$$

## Intuition

The condition  $\xi$  must hold in any state where no method in  $\text{dom}(C.\text{meths})$  is active. During the execution of such method, some configuration may violate the condition  $\xi$ .

**Example 3.5.3.** Consider again the OCL invariant in Example 3.4.2 assuming that the collection *guests* is a bag.

context Hotel invariant  
*rooms.guests* = *guests*

Recalling the considerations of Example 3.5.2 on set equality, we have:

$$\begin{aligned}\delta(\textit{rooms.guests} = \textit{guests}) &= \textit{EqList}(\textit{sort}(\delta(\textit{rooms.guests})), \textit{sort}(\delta(\textit{guests}))) \\ &= \textit{EqList}(\textit{sort}(\textit{flat}(x.\textit{rooms.guests})), \textit{sort}(x.\textit{guests})).\end{aligned}$$

We can embed the resulting BOTL expression in the invariant template taking into account that the class *Hotel* has two methods, i.e., *checkIn* and *checkOut*:

$$\begin{aligned}\mathbf{G}[\forall x \in \textit{Hotel} \text{ ref} : (\neg \exists m \in x.\textit{checkIn} \text{ ref} : \text{tt} \wedge \neg \exists m' \in x.\textit{checkOut} \text{ ref} : \text{tt}) \\ \Rightarrow \textit{EqList}(\textit{sort}(\textit{flat}(x.\textit{rooms.guests})), \textit{sort}(x.\textit{guests}))].\end{aligned}$$

Note that apart from the use of the more natural equal sign instead of *EqList*, the resulting invariant coincides with the invariant in Example 3.4.2.  $\square$

- On checking in a guest  $g$ , say, the following conditions should hold:
  - $g$  should not already be a hotel guest, and
  - after checking in, the number of guest is increased by one, and
  - the hotel's guest should include  $g$

```
context Hotel:: checkIn (g: Guest)
pre: not guests  $\rightarrow$  includes(g)
post: guests  $\rightarrow$  size = (guests@pre  $\rightarrow$  size) + 1 and
      guests  $\rightarrow$  includes(g)
```

where  $\text{guests@pre}$  refers to the value of the attribute `guests` at evaluating the **pre**condition

- On each invocation of the method `checkIn`, if the **pre**condition holds, then on termination of `checkIn`, the **post**condition holds

## Main complication

For any  $\xi@pre$  expression in the postcondition, we have to remember its value on evaluating the precondition. This is established using **auxiliary variables**: for each expression  $\xi@_i pre$  we use the auxiliary logical variable  $u_i \in LVAR$ .

## Extended precondition

Extended precondition = precondition + auxiliary variables  $\{u_1, \dots, u_n\}$ . Formally,

$$\xi_{pre}^{ext} = \delta(\xi_{pre}) \wedge \bigwedge_{\xi@_i pre \in \xi_{post}} u_i = \delta(\xi)$$

# Example

## Definition (Semantics of pre- and postconditions)

The semantics of a pre- and postcondition is given by a mapping  $\Delta$  onto a temporal expression, and is defined by:

$$\Delta(\text{context } C :: M(\vec{p}) \text{ pre } \xi_{pre} \text{ post } \xi_{post})$$
$$=$$

$$\forall u_1 \in \tau_1, \dots, u_n \in \tau_n. \forall z \in C \text{ ref}. \forall m \in z.M \text{ ref.}$$

$$\square (m \text{ new} \wedge \xi_{pre}^{ext} \Rightarrow m \text{ alive} \cup (m \text{ alive} \wedge \bigcirc \neg(m \text{ alive}) \wedge \delta(\xi_{post})))$$

**Example 3.5.3.** Consider again the OCL invariant in Example 3.4.2 assuming that the collection *guests* is a bag.

context Hotel invariant  
*rooms.guests* = *guests*

Recalling the considerations of Example 3.5.2 on set equality, we have:

$$\begin{aligned}\delta(\textit{rooms.guests} = \textit{guests}) &= \textit{EqList}(\textit{sort}(\delta(\textit{rooms.guests})), \textit{sort}(\delta(\textit{guests}))) \\ &= \textit{EqList}(\textit{sort}(\textit{flat}(x.\textit{rooms.guests})), \textit{sort}(x.\textit{guests})).\end{aligned}$$

We can embed the resulting BOTL expression in the invariant template taking into account that the class *Hotel* has two methods, i.e., *checkIn* and *checkOut*:

$$\begin{aligned}\mathbf{G}[\forall x \in \textit{Hotel} \text{ ref} : (\neg \exists m \in x.\textit{checkIn} \text{ ref} : \text{tt} \wedge \neg \exists m' \in x.\textit{checkOut} \text{ ref} : \text{tt}) \\ \Rightarrow \textit{EqList}(\textit{sort}(\textit{flat}(x.\textit{rooms.guests})), \textit{sort}(x.\textit{guests}))].\end{aligned}$$

Note that apart from the use of the more natural equal sign instead of *EqList*, the resulting invariant coincides with the invariant in Example 3.4.2.  $\square$

