Foundations of the UML

Lecture 6: Communicating Finite-State Machines

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http://moves.rwth-aachen.de/i2/370

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Specification to implementation

- Consider an MSGs as complete system specifications
  - they describe a full set of possible system scenarios
- Can we obtain “realisations“ that exhibit precisely these scenarios?
- Map MSGs, i.e., scenarios onto an executable model
  - model each process by a finite-state automaton
  - that communicate via unbounded FIFO channels

$\Rightarrow$ Communicating finite-state machines

Intuition

The need for synchronisation messages

The architecture of a message-passing system

Definition

We fix the following parameters:

- $\mathcal{P}$ a finite set of at least two (sequential) processes
- $\mathcal{C}$ a finite set of message contents

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Definition (communication actions, channels)

- $Act^!_p := \{!(p,q,a) \mid q \in \mathcal{P} \setminus \{p\},\ a \in \mathcal{C}\}$ (for $p \in \mathcal{P}$)
  "p sends message a to q"

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- $Comm := \{(!(p, q, a), ?(q, p, a)) \mid (p, q) \in Ch,\ a \in \mathcal{C}\}$

Communicating finite-state machines

Definition

A communicating finite-state machine (CFM) over $\mathcal{P}$ and $\mathcal{C}$ is a structure

$$\mathcal{A} = (((S_p, \Delta_p))_{p \in \mathcal{P}}, \mathbb{D}, s_{init}, F)$$

where

- $\mathbb{D}$ is a nonempty finite set of synchronization messages (or data)

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  - S_p is a non-empty finite set of local states (the S_p are disjoint)
  - $\Delta_p \subseteq S_p \times Act_p \times \mathbb{D} \times S_p$ is a set of local transitions

We often write $s \xrightarrow{\sigma, m}_p s'$ instead of $(s, \sigma, m, s') \in \Delta_p$

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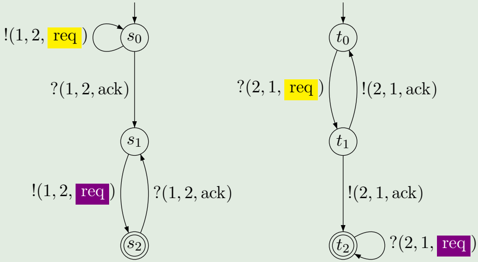
- $F \subseteq S_{\mathcal{A}}$ is the set of global final states

We often write $s \xrightarrow{\sigma, m}_p s'$ instead of $(s, \sigma, m, s') \in \Delta_p$

Communicating finite-state machines

Example

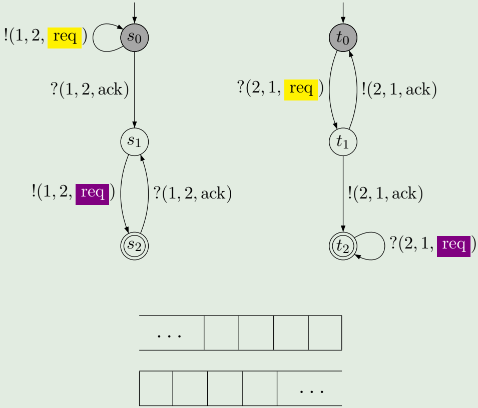


CFM $\mathcal{A}$ over $\{1, 2\}$ and $\{\text{req}, \text{ack}\}$

- $\mathbb{D} = \{\square, \square, \square\}$
- $S_1 = \{s_0, s_1, s_2\}$
- $S_2 = \{t_0, t_1, t_2\}$
- Δ_1: $s_0 \xrightarrow{!(1,2,\text{req})}_1 s_0 \ \ldots$
  Δ_2: $t_0 \xrightarrow{?(2,1,\text{req})}_2 t_1 \ \ldots$
- $s_{init} = (s_0, t_0)$
- $F = \{(s_2, t_2)\}$

Communicating finite-state machines

Example



Communicating finite-state machines

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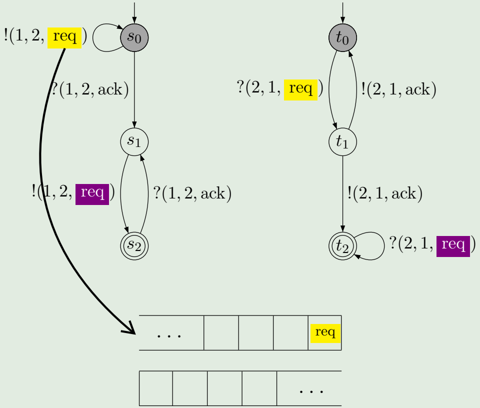

!(1, 2, req) ○

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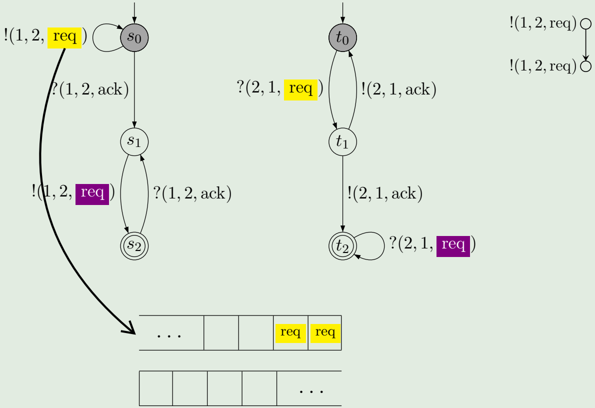
Communicating finite-state machines

Example



!(1, 2, req) !(1, 2, req)

Communicating finite-state machines

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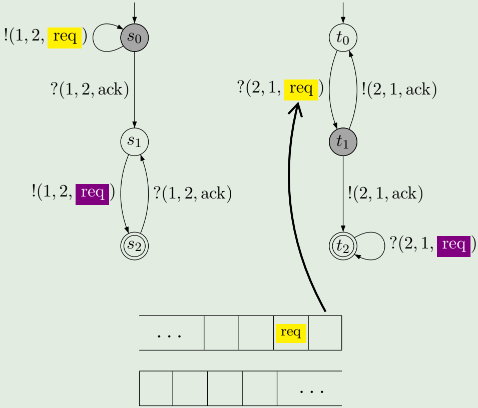

!(1, 2, req) !(1, 2, req) ?(2, 1, req)

Communicating finite-state machines

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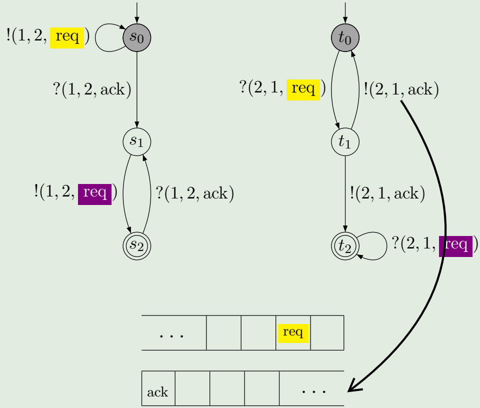

!(1, 2, req) !(1, 2, req) ?(2, 1, req) !(2, 1, ack)

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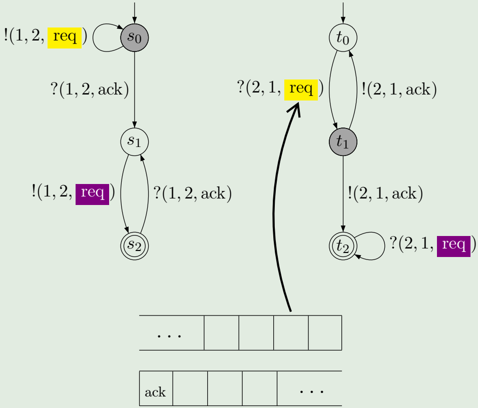

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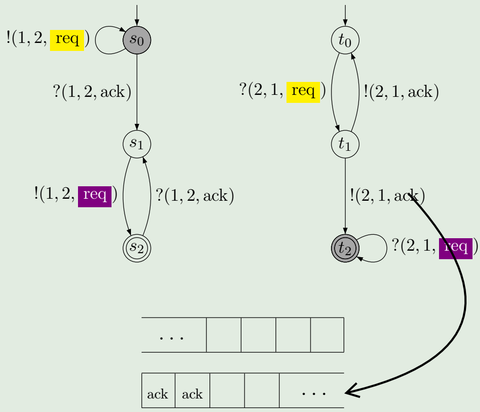

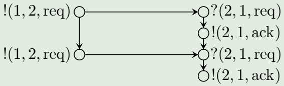

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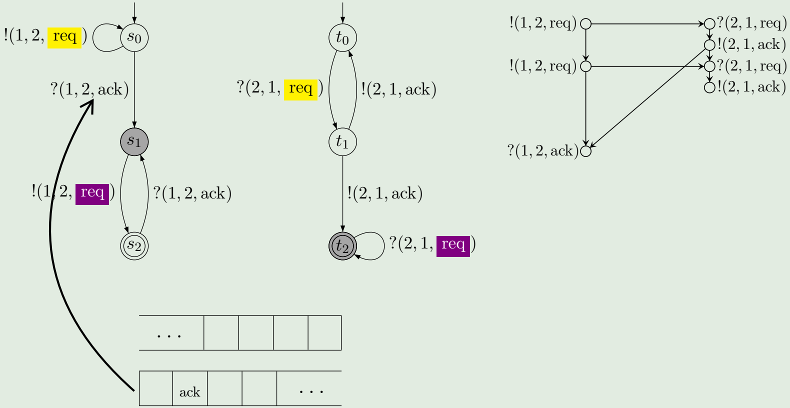

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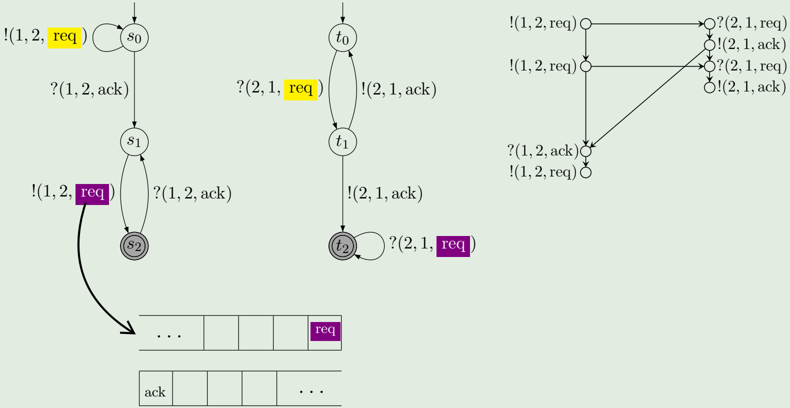

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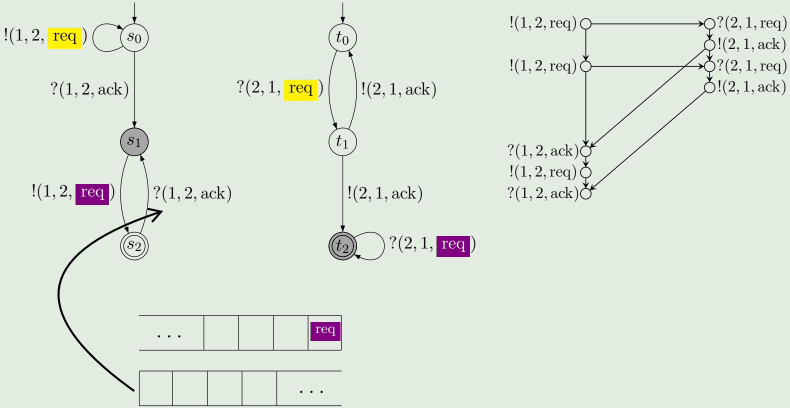

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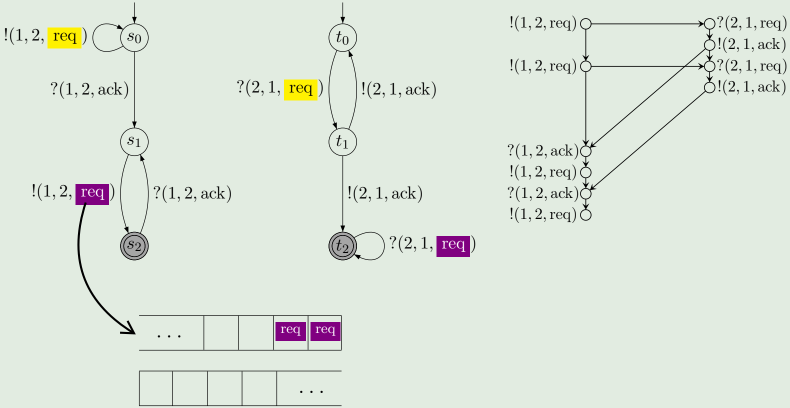

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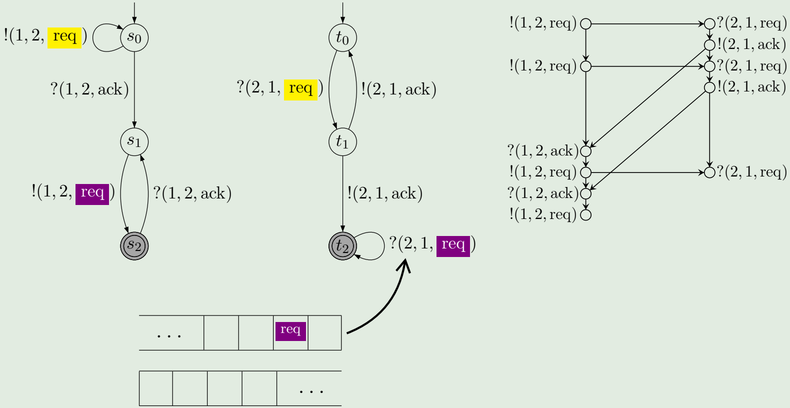

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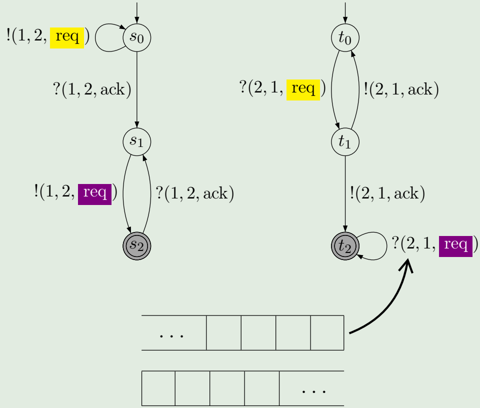

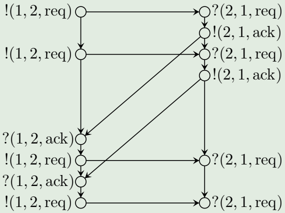

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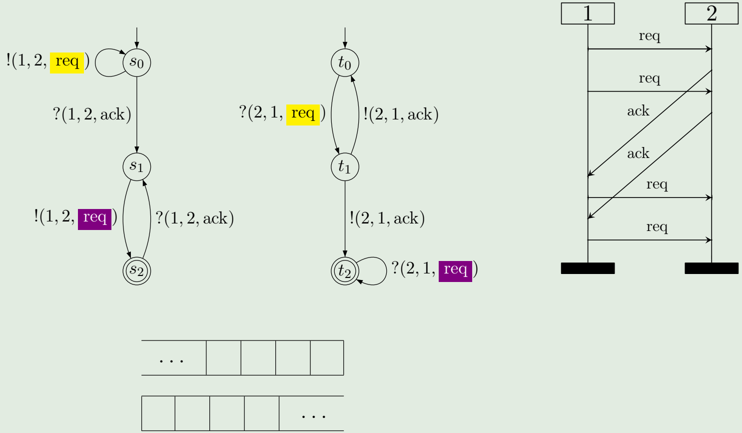

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Formal semantics of CFMs

Let $\mathcal{A} = (((S_p, \Delta_p))_{p \in \mathcal{P}}, \mathbb{D}, s_{init}, F)$ be a CFM over $\mathcal{P}$ and $\mathcal{C}$.

Definition

Configurations of $\mathcal{A}$: $Conf_{\mathcal{A}} := S_{\mathcal{A}} \times \{\eta \mid \eta : Ch \rightarrow (\mathcal{C} \times \mathbb{D})^*\}$

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Definition (global step)

$\Longrightarrow_{\mathcal{A}} \subseteq Conf_{\mathcal{A}} \times Act \times \mathbb{D} \times Conf_{\mathcal{A}}$ is defined as follows:

- sending a message: $((\overline{s}, \eta), !(p, q, a), m, (\overline{s}', \eta')) \in \Longrightarrow_{\mathcal{A}}$ if
  - $(\overline{s}[p], !(p, q, a), m, \overline{s}'[p]) \in \Delta_p$
  - $\eta' = \eta[(p, q) := (a, m) \cdot \eta((p, q))]$
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- receipt of a message: $((\overline{s}, \eta), ?(p, q, a), m, (\overline{s}', \eta')) \in \Longrightarrow_{\mathcal{A}}$ if
  - $(\overline{s}[p], ?(p, q, a), m, \overline{s}'[p]) \in \Delta_p$
  - $\eta(q, p)) = w \cdot (a, m) \neq \epsilon$ and $\eta' = \eta[(q, p) := w]$
  - $\overline{s}[r] = \overline{s}'[r]$ for all $r \in \mathcal{P} \setminus \{p\}$

Example

Linearizations of a CFM

Let $\mathcal{A} = (((S_p, \Delta_p))_{p \in \mathcal{P}}, \mathbb{D}, s_{init}, F)$ be a CFM over $\mathcal{P}$ and $\mathcal{C}$.

Definition

A run of $\mathcal{A}$ on $\sigma_1 \ldots \sigma_n \in Act^*$ is a sequence $\rho = \gamma_0 \, m_1 \, \gamma_1 \ldots \gamma_{n-1} \, m_n \, \gamma_n$ such that

- $\gamma_0 = (s_{init}, \eta_\varepsilon)$ with η_ε mapping any channel to ε
- $\gamma_{i-1} \xRightarrow{\sigma_i, m_i}_{\mathcal{A}} \gamma_i$ for any $i \in \{1, \ldots, n\}$

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Run ρ is accepting if $\gamma_n \in F \times \{\eta_\varepsilon\}$.

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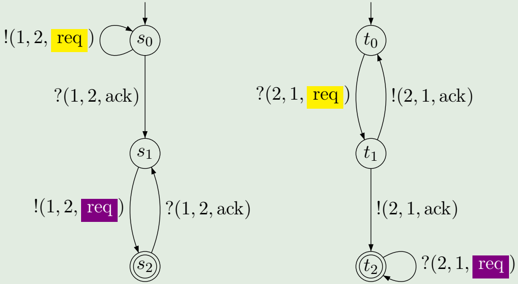
Definition

The set of linearizations of CFM $\mathcal{A}$:

$Lin(\mathcal{A}) := \{ w \in Act^* \mid \text{there is an accepting run of } \mathcal{A} \text{ on } w \}$

Linearizations of an example CFM

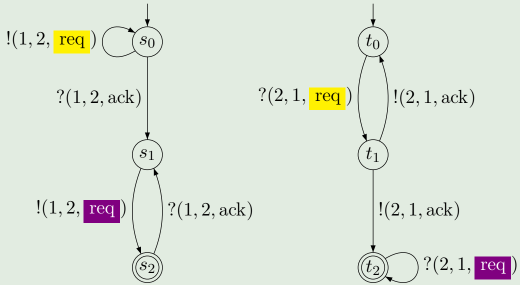
Example



CFM $\mathcal{A}$ over $\{1,2\}$ and $\{\text{req},\text{ack}\}$

Linearizations of an example CFM

Example



CFM $\mathcal{A}$ over $\{1, 2\}$ and $\{\text{req}, \text{ack}\}$

$Lin(\mathcal{A}) = \Big\{ w \in Act^* \mid$ there is $n \geqslant 1$ such that:

$$w \upharpoonright 1 = !(1,2,\text{req}))^n \ (?(1,2,\text{ack}) \ !(1,2,\text{req}))^n$$

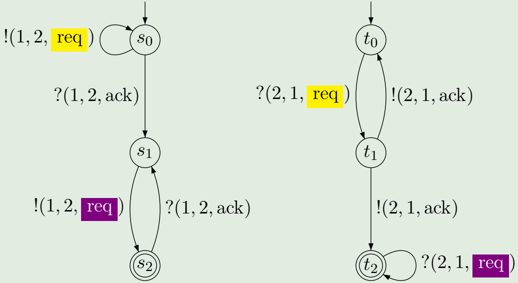
$$w \upharpoonright 2 = (?(2,1,\text{req}) \ !(2,1,\text{ack}))^n \ (?(2,1,\text{req}))^n$$

for any $u \in Pref(w)$ and $(p, q) \in Ch$:

$$\sum_{a \in \mathcal{C}} |u|_{!(p,q,a)} - \sum_{a \in \mathcal{C}} |u|_{?(q,p,a)} \geqslant 0 \Big\}$$

Linearizations of an example CFM

Example



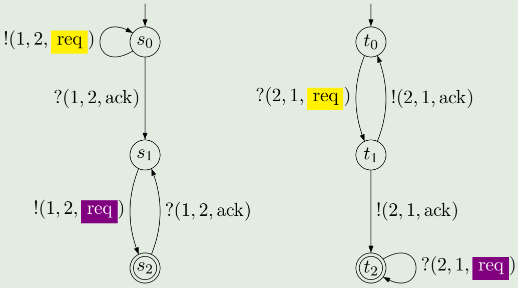
CFM $\mathcal{A}$ over $\{1, 2\}$ and $\{\text{req}, \text{ack}\}$

- $!(1, 2, \text{req})$ and $!(2, 1, \text{ack})$ are always independent.
- $!(1, 2, \text{req})$ and $?(1, 2, \text{ack})$ are always dependent.
- $!(1, 2, \text{req})$ and $?(2, 1, \text{req})$ are sometimes independent.

$\rightsquigarrow$ non-regular (word) languages

Linearizations and MSCs of an example CFM

Example



CFM $\mathcal{A}$ over $\{1, 2\}$ and $\{\text{req}, \text{ack}\}$

$$Lin(\mathcal{A}) = \Big\{ w \in Act^* \mid \text{there is } n \geqslant 1 \text{ such that:}$$

$$w \upharpoonright 1 = (!(1, 2, \text{req}))^n \; (?(1, 2, \text{ack}) \; !(1, 2, \text{req}))^n$$

$$w \upharpoonright 2 = (?(2, 1, \text{req}) \; !(2, 1, \text{ack}))^n \; (?(2, 1, \text{req}))^n$$

for any $u \in Pref(w)$ and $(p, q) \in Ch$:

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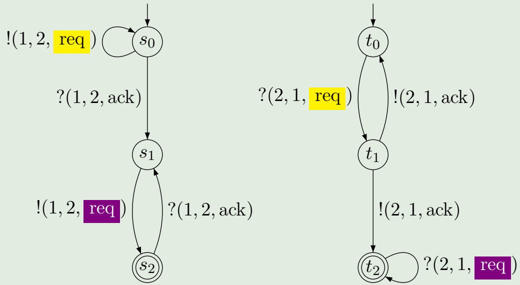

CFM $\mathcal{A}$ over $\{1, 2\}$ and $\{\text{req}, \text{ack}\}$

$$L(\mathcal{A}) = \Big\{ M \in \mathbb{M} \mid \text{there is } n \geq 1 \text{ such that:}$$

$$M \upharpoonright 1 = (!(1,2,\text{req}))^k \; (?(1,2,\text{ack}) \; !(1,2,\text{req}))^n$$

$$M \upharpoonright 2 = (?(2,1,\text{req}) \; !(2,1,\text{ack}))^n \; (?(2,1,\text{req}))^k \Big\}$$

Elementary questions are undecidable for CFMs

Proposition ([Brand & Zafiropulo 1983])

The following problem is undecidable (even if $\mathcal{C}$ is a singleton):

INPUT:	CFM $\mathcal{A}$ over processes $\mathcal{P}$ and message contents $\mathcal{C}$
QUESTION:	Is $L(\mathcal{A})$ empty?

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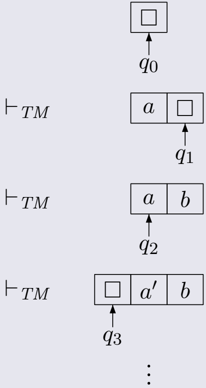
Proof (sketch)

Reduction from halting problem for Turing machine $TM = (Q, \Sigma, \Delta, \Box, q_0, q_f)$ to emptiness for a CFM with two processes.

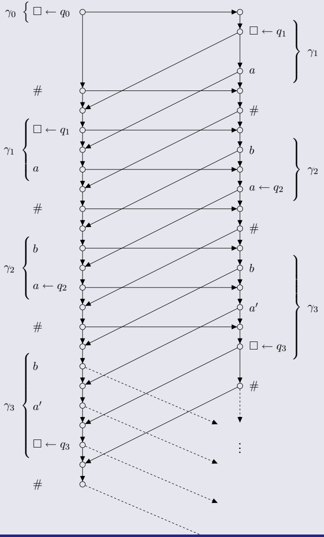
Build CFM $\mathcal{A} = ((\mathcal{A}_1, \mathcal{A}_2), \mathbb{D}, s_{init}, F)$ over $\{1, 2\}$ and some singleton set such that $L(\mathcal{A}) \neq \varnothing$ iff TM can reach q_f.

- Process 1 sends current configurations to process 2
- Process 2 chooses successor configurations and sends them to 1
- $\mathbb{D} = \Big((\Sigma \cup \{\Box\}) \times (Q \cup \{\_\}) \Big) \cup \{\#\}$

Proof (contd.)



q_0
$\vdash_{TM}$
a
q_1
$\vdash_{TM}$
a b
q_2
$\vdash_{TM}$
a' b
q_3



γ_0
$\square \leftarrow q_0$
$\square \leftarrow q_1$
γ_1
a
#
γ_2
b
$a \leftarrow q_2$
γ_3
a'
$\square \leftarrow q_3$

A CFM simulating a Turing machine

Proof (contd.)

- Left or standstill transition: Process 2 may just wait for a symbol containing a state of TM and to alter it correspondingly. In the example, the left-moving transition (q_2, a, a', L, q_3) is applied so that process 2
  - sends b unchanged back to process 1
  - detects (receives) $a \leftarrow q_2$
  - sends a' to process 1 entering a state indicating that the symbol to be sent next has to be equipped with q_3
  - receives # so that the symbol $\Box \leftarrow q_3$ has to be inserted before returning #

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- Right transition: Process 2 has to guess what the position right before the head is. For example, provided process 2 decided in favor of (q_2, a, a', R, q_3) while reading b, it would have to
  - send $b \leftarrow q_3$ instead of just b, entering some state $t(a \leftarrow q_2)$
  - receive $a \leftarrow q_2$ (no other symbol can be received in state $t(a \leftarrow q_2)$)
  - send a' back to process 1

A CFM simulating a Turing machine

Proof (contd.)

- Introduce local final states s_f and t_f, one for process 1 and one for process 2, respectively (i.e., $F = \{(s_f, t_f)\}$ and $\mathcal{A}$ is locally accepting).

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- Process 2 is allowed to move into t_f and to empty the channel $(1, 2)$ as soon as it receives a letter $c \leftarrow q_f$ for some c.
- As process 2 modifies a configuration of TM locally, finitely many states are sufficient in $\mathcal{A}$. □