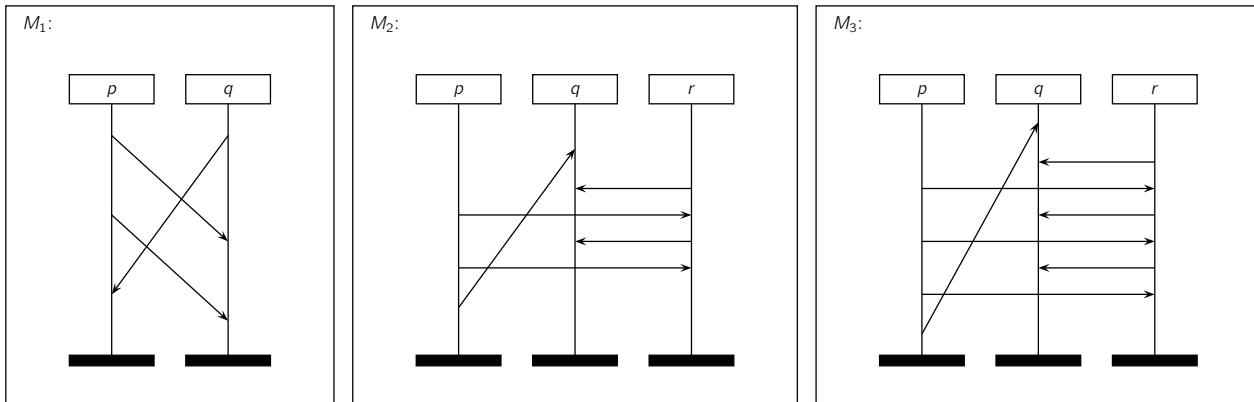


Exercise 1 (Bounded MSCs):

(6 Points)

Determine for each of the following MSCs (M_1, M_2, M_3) if they are existentially (\exists -) or universally (\forall -) bounded. In case an MSC is \exists/\forall -bounded, determine the smallest B such that the MSC is $\exists/\forall-B$ -bounded and argue why it cannot be $\exists/\forall-(B-1)$ -bounded.

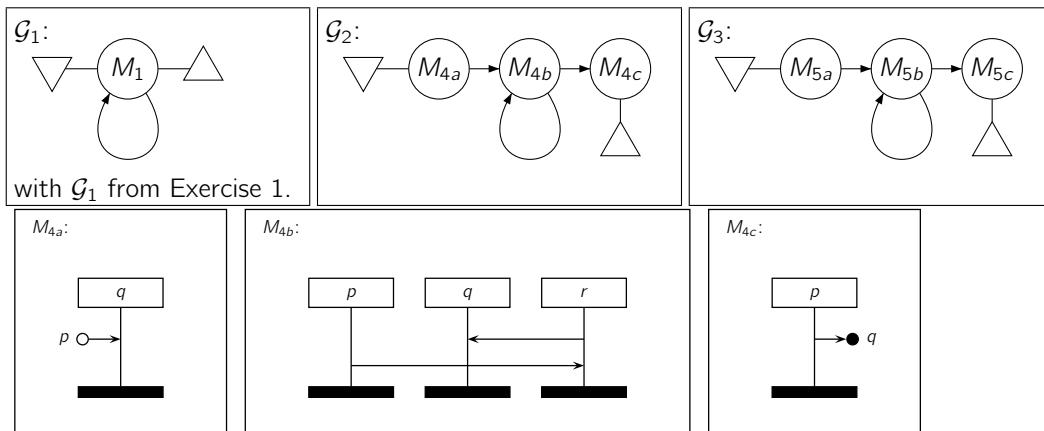


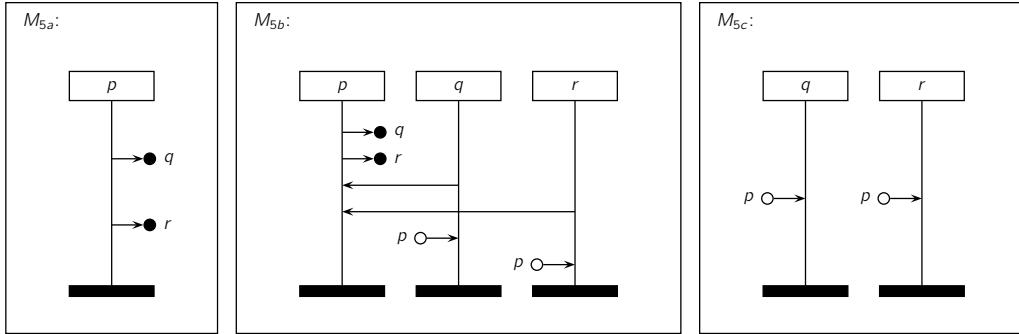
Exercise 2 (Bounded MSGs):

(6 Points)

An MSG G is $\forall B$ -bounded whenever all MSCs in $L(G)$ are $\forall B$ -bounded, whereas G is $\exists B$ -bounded iff all its MSCs are $\exists B$ -bounded.

Determine for each of the following MSGs ($\mathcal{G}_1, \mathcal{G}_2, \mathcal{G}_3$) if they are existentially (\exists -) or universally (\forall -) bounded. In case an MSG is \exists/\forall -bounded, determine the smallest B such that the MSG is $\exists/\forall-B$ -bounded and argue why it cannot be $\exists/\forall-(B-1)$ -bounded.



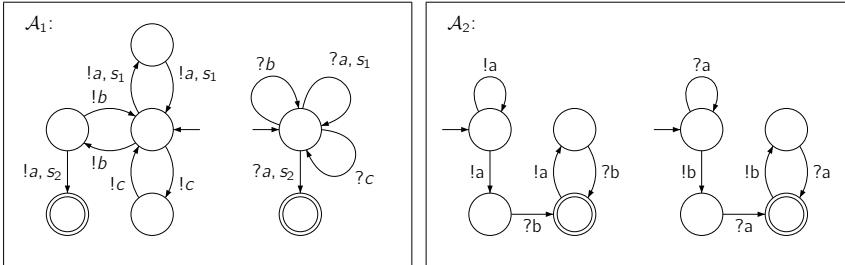


Note that, in contrast to the definition in the lecture, in \mathcal{G}_2 we allow a node containing a receive event to occur before the node of the corresponding send event.

Exercise 3 (Properties of a CFM):

(6 Points)

Let the following two CFM \mathcal{A}_1 and \mathcal{A}_2 be given: (The two CFM only contain 2 local automata, each. For readability purposes the sending and receiving processes were omitted. Thus, for example, executing action $!a$ in one local automaton corresponds to sending a message a to the other local automaton)



Answer the following questions for $i \in \{1, 2\}$ and give a detailed justification.

1. Is the CFM \mathcal{A}_i $-\forall B$ -bounded? (if the answer is yes find the smallest such B)
2. Is the CFM \mathcal{A}_i deterministic?
3. Is the CFM \mathcal{A}_i deadlock-free?

Exercise 4 (Lossy Channel Systems):

(5 Points)

A lossy channel system (LCS) is a CFM in which every channel can lose messages in a nondeterministic manner. That is to say, messages stored in a channel may spontaneously get lost. A CFM is thus an LCS in which no message is ever lost. Question: define the semantics of an LCS (in terms of configurations and transitions between configurations).