

# Modeling Concurrent and Probabilistic Systems

## Lecture 9: Decidability of Observation Congruence

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- 1 Repetition: Observation Congruence
- 2 Decidability of Observation Congruence
- 3 The Alternating Bit Protocol

# Repetition: Definition of Obs. Congruence

**Goal:** introduce an equivalence which has most of the desirable properties of  $\approx$  and which is preserved under all CCS operators

## Definition

$P, Q \in Prc$  are called **observationally congruent** (notation:  $P \simeq Q$ ) if, for every  $\alpha \in Act$ ,

- ①  $P \xrightarrow{\alpha} P' \implies \text{ex. } Q' \in Prc \text{ such that } Q \xRightarrow{\alpha} Q' \text{ and } P' \approx Q'$
- ②  $Q \xrightarrow{\alpha} Q' \implies \text{ex. } P' \in Prc \text{ such that } P \xRightarrow{\alpha} P' \text{ and } P' \approx Q'$

**Remark:**  $\simeq$  differs from  $\approx$  only in the use of  $\xRightarrow{\alpha}$  rather than  $\xrightarrow{\hat{\alpha}}$ , i.e., it requires  $\tau$ -actions from  $P$  or  $Q$  to be simulated by at least one  $\tau$ -step in the other process. This only applies to the first step; the successors just have to satisfy  $P' \approx Q'$  (and not  $P' \simeq Q'$ ).

## Properties

- ①  $LTS(P) = LTS(Q)$   
 $\implies P \sim Q$   
 $\implies P \simeq Q$   
 $\implies P \approx Q$   
 $\implies \hat{Tr}(P) = \hat{Tr}(Q)$
- ②  $\simeq$  is an equivalence relation
- ③  $\simeq$  is (non- $\tau$ ) deadlock sensitive
- ④  $\simeq$  is a CCS congruence
- ⑤ For every  $P, Q \in Proc$ ,  
$$P \simeq Q \iff P + R \approx Q + R \text{ for every } R \in Proc$$
- ⑥ For every  $P, Q \in Proc$ ,  
$$P \approx Q \iff P \simeq Q \text{ or } P \simeq \tau.Q \text{ or } \tau.P \simeq Q$$

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# The Problem

We now show that the word problem for observation equivalence

## Problem

Given:  $P, Q \in \text{Proc}$

Question:  $P \simeq Q$ ?

is decidable for finite-state processes (i.e., for those with  $|S(P)|, |S(Q)| < \infty$  where  $S(P) := \{P' \in \text{Proc} \mid P \longrightarrow^* P'\}$ ) (in general it is undecidable).

Since the definition of  $\simeq$  directly relies on  $\approx$  (cf. Definitions 7.6 and 8.2), we first extend the partitioning algorithm from  $\sim$  (Theorem 6.2) to  $\approx$ .

# The Partitioning Algorithm I

## Theorem 9.1 (Partitioning algorithm for $\sim \approx$ )

**Input:**  $LTS (S, Act, \longrightarrow)$  ( $S$  finite)

**Procedure:** ① Start with initial partition  $\Pi := \{S\}$

② Let  $B \in \Pi$  be a block and  $\alpha \in Act$  an action

③ For every  $P \in B$ , let

$$\alpha(P)\alpha^*(P) := \{C \in \Pi \mid \text{ex. } P' \in C \text{ with } P \xrightarrow{\alpha} P' \xrightarrow{\hat{\alpha}} P'\}$$

be the set of  $P$ 's  $\alpha$ -successor blocks

④ Partition  $B = \sum_{i=1}^k B_i$  such that

$$P, Q \in B_i \iff \alpha(P) = \alpha(Q)\alpha^*(P) = \alpha^*(Q) \text{ for every } \alpha \in Act$$

⑤ Let  $\Pi := (\Pi \setminus \{B\}) \cup \{B_1, \dots, B_k\}$

⑥ Continue with (2) until  $\Pi$  is stable

**Output:** Partition  $\hat{\Pi}$  of  $S$

Then, for every  $P, Q \in S$ ,

# The Partitioning Algorithm II

## Remarks:

- ① Since  $S$  is finite,  $\alpha^*(P)$  is effectively computable in step (3) of the algorithm.
- ② The  $\approx$ -partitioning algorithm can be interpreted as the application of the  $\sim$ -partitioning algorithm to an appropriately modified LTS:

$$\begin{aligned} & \text{Theorem 9.1 for } (S, Act, \longrightarrow) \\ \hat{=} & \text{Theorem 6.2 for } (S, Act, \longrightarrow') \\ & \text{where } \longrightarrow' := \bigcup_{\alpha \in Act} \xrightarrow{\alpha}' \text{ with } \xrightarrow{\alpha}' := \xRightarrow{\hat{\alpha}} \end{aligned}$$

## Proof.

similar to Theorem 6.2 ( $\sim$ -partitioning algorithm) □



# Decidability of Observation Congruence

Since the definition of  $\simeq$  requires the weak bisimilarity of the intermediate states after the first step, Theorem 9.1 yields the decidability of  $\simeq$ :

## Theorem 9.2 (Decidability of $\simeq$ )

Let  $(S, Act, \longrightarrow)$  and  $\hat{\Pi}$  as in Theorem 9.1. Then, for every  $P, Q \in S$ ,  
$$P \simeq Q \iff \alpha^+(P) = \alpha^+(Q) \text{ for every } \alpha \in Act$$
  
where  $\alpha^+(P) := \{C \in \hat{\Pi} \mid \text{ex. } P' \in C \text{ with } P \xrightarrow{\alpha} P'\}$ .

Proof.

omitted □

## Example 9.3

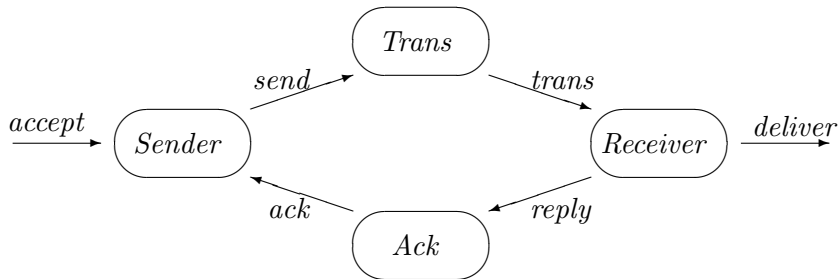
on the board

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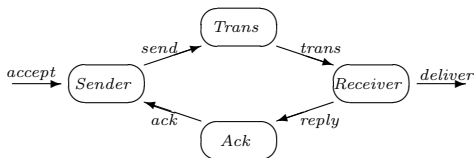
# The Setting

**Goal:** design of a communication protocol which guarantees **reliable data transfer** over **unreliable channels**

**Overview:**



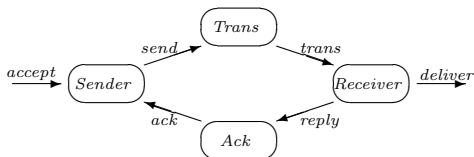
# Working Principle



- *Sender* **transfers data** (from a given finite set  $D$ ) to *Receiver* using channel *Trans*
- *Receiver* **confirms reception** via *Ack*
- Properties of channels:
  - **unidirectional** data transfer
  - capacity: **one message**  
( $\implies$  sequential, i.e., respects order of messages)
  - detection of **transmission errors**  
(loss/duplication/corruption of messages)
  - errors **reported** to target process

**Idea:** use **redundancy** (additional control bit) to ensure safeness of data transfer

# Modelling of Channels



- *Trans* transmits **frames** of the following form:

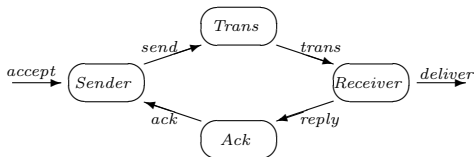
$$F := \{db \mid d \in D, b \in \{0, 1\}\} \quad (\text{finite})$$

It detects **transmission errors** and reports it to *Receiver*:

$$Trans = \sum_{f \in F} send_f. \underbrace{(\overline{trans_f}.Trans)}_{\text{successful}} + \underbrace{(\overline{trans_{\perp}}.Trans)}_{\text{error}}$$

- *Ack* behaves like *Trans* but transmits only **control bits**:

$$Ack = \sum_{b \in \{0,1\}} reply_b. \underbrace{(\overline{ack_b}.Ack)}_{\text{successful}} + \underbrace{(\overline{ack_{\perp}}.Ack)}_{\text{error}}$$



Under the above side conditions, give CCS implementations of *Sender* and *Receiver* such that the overall system works correctly, i.e., behaves like a **one-element buffer**:

$$Buffer(\overrightarrow{accept}, \overrightarrow{deliver}) = \sum_{d \in D} accept_d. Buffer_d(\overrightarrow{accept}, \overrightarrow{deliver})$$

$$Buffer_d(\overrightarrow{accept}, \overrightarrow{deliver}) = \overrightarrow{deliver}_d. Buffer(\overrightarrow{accept}, \overrightarrow{deliver})$$

where

$$\begin{aligned} \overrightarrow{accept} &:= (accept_{d_1}, \dots, accept_{d_n}) \\ \text{and } \overrightarrow{deliver} &:= (deliver_{d_1}, \dots, deliver_{d_n}) \\ \text{for } D &= \{d_1, \dots, d_n\} \end{aligned}$$