

# Modeling Concurrent and Probabilistic Systems

## Exercises, Series 7

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## Exercise 1a)

Modify the ABP and replace the failure situations  $ack_{\perp}$  and  $trans_{\perp}$  by a timeout handling to model lossy channels. The modified version of the ABP should behave as follows:

- If *Sender* sends a message, it starts a timer. If a *timeout* occurs before the acknowledgement is received, the message is retransmitted. Messages can get lost.
- If *Receiver* sends an acknowledgement, it starts a timer. If a *timeout* occurs before the next message is received, it retransmits the acknowledgement. Acknowledgements can get lost.

Give the modified process definition for the alternating bit protocol. Use the following timer process:

$$Timer = start.(\overline{timeout}.Timer + stop.Timer).$$

Compose your new *Sender* and *Receiver* each with a *Timer* process!

$$Sender = \text{new } \{timeout, start, stop\} (Sender_0 \parallel Timer)$$

$$Sender_b = \sum_{d \in D} accept_d.Send_{db}$$

$$Send_{db} = \overline{send}_{db}.\overline{start}.Wait_{db}$$

$$\begin{aligned} Wait_{db} = & ack_b.(\overline{stop}.Sender_{1-b} + timeout.Sender_{1-b}) \\ & + ack_{1-b}.(\overline{stop}.Send_{db} + timeout.Send_{db}) \\ & + timeout.Send_{db} \end{aligned}$$

$$Timer = start.(\overline{timeout}.Timer + stop.Timer)$$

# Solution 1a) – Receiver

$$Receiver = \text{new } \{timeout, start, stop\} (Receiver'_0 \parallel Timer)$$

$$Receiver'_0 = \sum_{d \in D} trans_{d0}.Reply_{d0} \\ + \sum_{d \in D} trans_{d1}.\overline{reply}_1.\overline{start}.Receiver_0$$

$$Receiver_b = \sum_{d \in D} trans_{db}.(timeout.Reply_{db} + \overline{stop}.Reply_{db}) \\ + \sum_{d \in D} trans_{d(1-b)}.(\overline{timeout}.\overline{reply}_{1-b}.\overline{start}.Receiver_b + \\ \overline{stop}.\overline{reply}_{1-b}.\overline{start}.Receiver_b) \\ + \overline{timeout}.\overline{reply}_{1-b}.\overline{start}.Receiver_b$$

$$Reply_{db} = \overline{deliver}_d.\overline{reply}_b.\overline{start}.Receiver_{1-b}$$

$$Timer = \overline{start}.(timeout.Timer + stop.Timer)$$

$$\begin{aligned} Trans &= \sum_{\substack{d \in D \\ b \in \{0,1\}}} send_{db} \cdot \left( \underbrace{\overline{trans}_{db} \cdot Trans}_{\text{msg success}} + \underbrace{Trans}_{\text{msg loss}} \right) \\ Ack &= \sum_{b \in \{0,1\}} reply_b \cdot \left( \underbrace{\overline{ack}_b \cdot Ack}_{\text{ack success}} + \underbrace{Ack}_{\text{ack loss}} \right) \end{aligned}$$

$$ABP(accept, deliver) = \text{new } L \ (Sender \parallel Trans \parallel Ack \parallel Receiver)$$

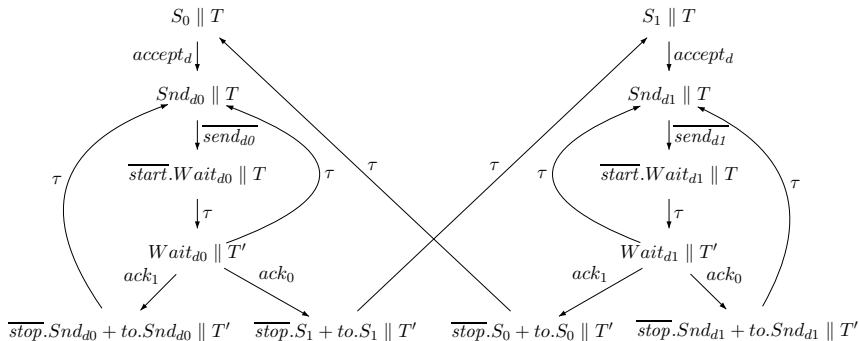
where  $L = \{send_{db}, trans_{db}, reply_b, ack_b \mid d \in D, b \in \{0,1\}\}$ .

## Exercise 1b)

Minimize the LTS of the *Sender* and its *Timer* by computing its quotient under weak bisimulation! Use the partitioning algorithm from the lecture!

# Solution 1b)

LTS of  $Sender \parallel Timer$ :



# Solution 1b)

Partitioning algorithm, first iteration:

$P$	$S_0 \parallel T \text{ Snd}_{d0} \parallel T \overline{\text{start}}.W_{d0} \parallel T W_{d0} \parallel T'$	$(\overline{\text{stop}}.S_1 + \text{to}.S_1) \parallel T'$	$(\overline{\text{stop}}.\text{Snd}_{d0} + \text{to}.\text{Snd}_{d0}) \parallel T'$
$\text{accept}^*$	$\{S\}$	$\emptyset$	$\emptyset$
$\overline{\text{send}_{d0}}^*$	$\emptyset$	$\{S\}$	$\{S\}$
$\overline{\text{send}_{d1}}^*$	$\emptyset$	$\emptyset$	$\emptyset$
$\text{ack}_0^*$	$\emptyset$	$\{S\}$	$\{S\}$
$\text{ack}_1^*$	$\emptyset$	$\{S\}$	$\{S\}$
$\tau^*$	$\{S\}$	$\{S\}$	$\{S\}$
Block	$B_1$	$B_2$	$B_3$
$P$	$S_1 \parallel T \text{ Snd}_{d1} \parallel T \text{ start}.W_{d1} \parallel T W_{d1} \parallel T'$	$(\overline{\text{stop}}.S_0 + \text{to}.S_0) \parallel T'$	$(\overline{\text{stop}}.\text{Snd}_{d1} + \text{to}.\text{Snd}_{d1}) \parallel T'$
$\text{accept}^*$	$\{S\}$	$\emptyset$	$\emptyset$
$\overline{\text{send}_{d0}}^*$	$\emptyset$	$\emptyset$	$\emptyset$
$\overline{\text{send}_{d1}}^*$	$\emptyset$	$\{S\}$	$\{S\}$
$\text{ack}_0^*$	$\emptyset$	$\{S\}$	$\{S\}$
$\text{ack}_1^*$	$\emptyset$	$\{S\}$	$\{S\}$
$\tau^*$	$\{S\}$	$\{S\}$	$\{S\}$
Block	$B_1$	$B_4$	$B_5$



# Solution 1b)

Second iteration:

$P$	$S_0 \parallel T$	$\overline{stop}.S_0 + to.S_0 \parallel (\overline{to}.T + stop.T)$	$S_1 \parallel T$	$\overline{stop}.S_1 + to.S_1 \parallel (\overline{to}.T + stop.T)$
$accept^*$	$\{B_2\}$	$\{B_2\}$	$\{B_4\}$	$\{B_4\}$
$send_{d0}^*$	$\emptyset$	$\emptyset$	$\emptyset$	$\emptyset$
$send_{d1}^*$	$\emptyset$	$\emptyset$	$\emptyset$	$\emptyset$
$ack_0^*$	$\emptyset$	$\emptyset$	$\emptyset$	$\emptyset$
$ack_1^*$	$\emptyset$	$\emptyset$	$\emptyset$	$\emptyset$
$\tau^*$	$\{B_1\} \rightsquigarrow \{B_{1,1}\}$	$\{B_1\} \rightsquigarrow \{B_{1,1}\}$	$\{B_1\} \rightsquigarrow \{B_{1,2}\}$	$\{B_1\} \rightsquigarrow \{B_{1,2}\}$
$P$	$Snd_{d0} \parallel T \parallel \overline{to}.T + stop.T$	$\overline{stop}.Snd_{d0} + to.Snd_{d0}$	$\overline{start}.wait_{d0} \parallel T \parallel (\overline{to}.T + stop.T)$	$W_{d0} \parallel$
$accept^*$	$\emptyset$	$\emptyset$	$\emptyset$	$\emptyset$
$send_{d0}^*$	$\{B_3, B_2\}$	$\{B_3, B_2\}$	$\{B_2, B_3\}$	$\{B_2, B_3\}$
$send_{d1}^*$	$\emptyset$	$\emptyset$	$\emptyset$	$\emptyset$
$ack_0^*$	$\emptyset$	$\emptyset$	$\{B_1\} \rightsquigarrow \{B_{1,2}\}$	$\{B_1\} \rightsquigarrow \{B_{1,2}\}$
$ack_1^*$	$\emptyset$	$\emptyset$	$\{B_2\}$	$\{B_2\}$
$\tau^*$	$\{B_2\}$	$\{B_2\}$	$\{B_3, B_2\}$	$\{B_3, B_2\}$

Second iteration (continued):

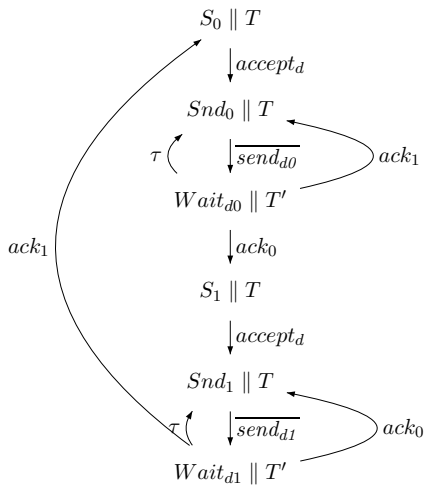
$P$	$Snd_{d1} \parallel T$	$\overline{stop}.Snd_{d1} + to.Snd_{d1}$ $\parallel (\overline{to}.T + stop.T)$	$\overline{start}.wait_{d1} \parallel T$	$W_{d1} \parallel$ $(\overline{to}.T + stop.T)$
$accept^*$	$\emptyset$	$\emptyset$	$\emptyset$	$\emptyset$
$send_{d0}^*$	$\emptyset$	$\emptyset$	$\emptyset$	$\emptyset$
$send_{d1}^*$	$\{B_5, B_4\}$	$\{B_5, B_4\}$	$\{B_5, B_4\}$	$\{B_5, B_4\}$
$ack_0^*$	$\emptyset$	$\emptyset$	$\{B_4\}$	$\{B_4\}$
$ack_1^*$	$\emptyset$	$\emptyset$	$\{B_1\} \rightsquigarrow \{B_{1,1}\}$	$\{B_1\} \rightsquigarrow \{B_{1,1}\}$
$\tau^*$	$\{B_4\}$	$\{B_4\}$	$\{B_5, B_4\}$	$\{B_5, B_4\}$

$\Rightarrow$  split  $B_1$  into  $B_{1,1}$  and  $B_{1,2}$ , all other blocks remain unchanged.

Result: Weak bisimulation quotient with six states.

# Solution 1b)

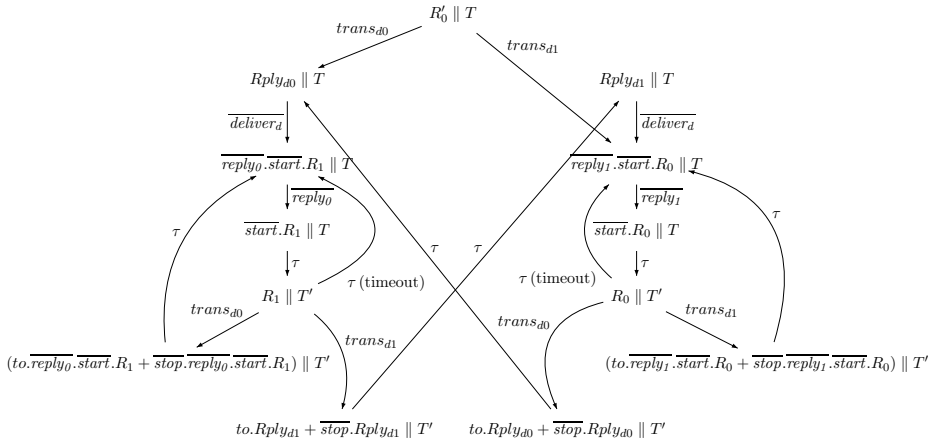
Reduced LTS (w.r.t. weak bisimilarity):



Do the same for the LTS of the *Receiver* and its *Timer*! You may do this directly, i.e. without applying the partitioning algorithm.

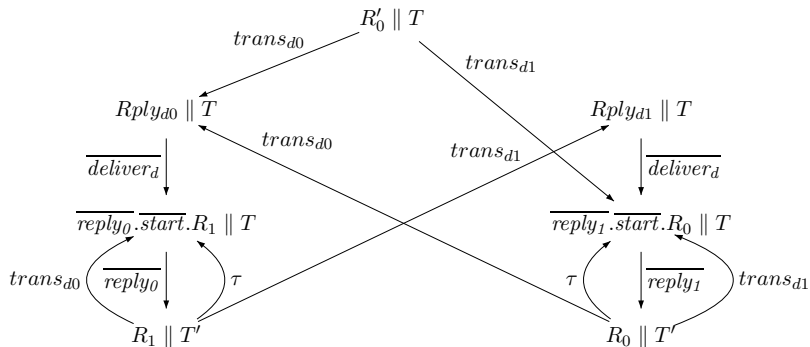
# Solution 1c)

LTS of *Receiver*  $\parallel$  *Timer*:



# Solution 1c)

Reduced LTS (w.r.t. weak bisimilarity):



**Q:** To prove the new protocol correct, one could replace the *Sender*  $\parallel$  *Timer* and *Receiver*  $\parallel$  *Timer* components by their quotients under weak bisimulation to obtain a smaller LTS. Why is this approach incorrect in general? Why can it still be applied in our setting?

**A:** Weak bisimilarity is not a congruence. In general, if  $P_1 \approx P_2$  and  $Q_1 \approx Q_2$ ,  $P_1 + Q_1 \not\approx P_2 + Q_2$ . However, weak bisimilarity is preserved under parallel composition and restriction. As these are the only operators we use to compose the *ABP* process, this is a valid approach.

## Exercise 2

Show that the following simple communication protocol works correctly. To this aim, prove that  $Protocol(a, f)$  is observationally congruent to a one-place buffer:

$$\begin{aligned} Protocol(a, f) &= \text{new } b, c, d, e \ (Sender(a, b, d, e) \parallel Medium(b, c, d) \parallel Receiver(c, e, f)) \\ Sender(a, b, d, e) &= a.Sender'(a, b, d, e) \\ Sender'(a, b, d, e) &= \bar{b}.(d.Sender'(a, b, d, e) + e.Sender(a, b, d, e)) \\ Medium(b, c, d) &= b.(\bar{c}.Medium(b, c, d) + \bar{d}.Medium(b, c, d)) \\ Receiver(c, e, f) &= c.\bar{f}.\bar{e}.Receiver(c, e, f) \end{aligned}$$

Here the single actions can be interpreted as follows:

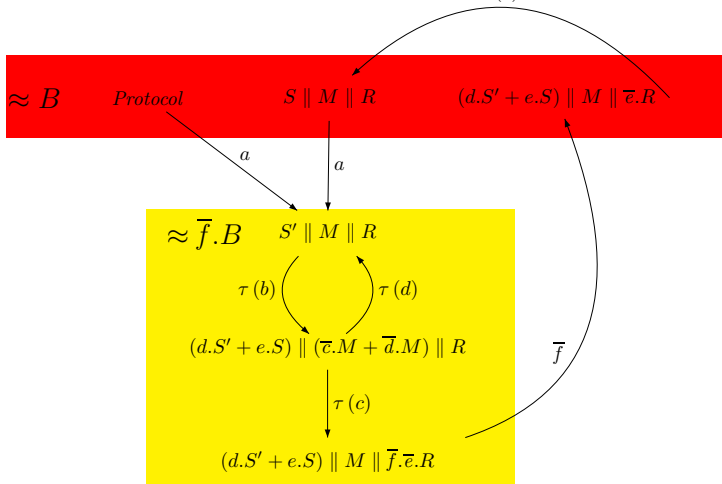
- a* *Sender* is requested to transmit data
- b* *Sender* sends data along *Medium*
- c* *Medium* transmits data correctly
- d* *Medium* transmits data incorrectly
- e* *Receiver* acknowledges transmission
- f* *Receiver* delivers data

*Reminder: the one-place buffer is defined by  $B(a, f) = a.\bar{f}.B(a, f)$ .*



# Solution 2

Unrealistic: direct, error-free connection from Receiver to Sender (action  $e$ ).  
 Transition system ( $S$  = Sender,  $R$  = Receiver,  $M$  = Medium; without new):



One-place buffer:  $B \xrightleftharpoons[\bar{f}]{a} \bar{f}.B \Rightarrow Protocol \approx B$

Moreover *Protocol* and *B* can only execute *a*  
 $\Rightarrow \textit{Protocol} \simeq B$  (because neither *Protocol* nor *B* can execute a  $\tau$ -action)