

# Stochastic Processes

## Lecture #12 of Modeling Concurrent and Probabilistic Processes

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## Theme of the course

The theory of modelling and analysis  
of concurrent probabilistic systems

## Course topics second part

- Stochastic processes
  - discrete-time Markov chains
  - continuous-time Markov chains
- Probabilistic process algebra
  - Operational semantics
  - Behavioural equivalences: simulation and bisimulation
- Probabilities and non-determinism
  - Probabilistic automata
  - Behavioural equivalences
- Case studies

## Overview Lecture #12

⇒ *A probability theory refresher*

- Random variables, probability measures etc.
- Stochastic processes
- Memoryless property
- Markov property and stochastic independence

## Probability theory is simple, isn't it?

*In no other branch of mathematics  
is it so easy to make mistakes  
as in probability theory*

Henk Tijms, "Understanding Probability" (2004)



## Measurable space

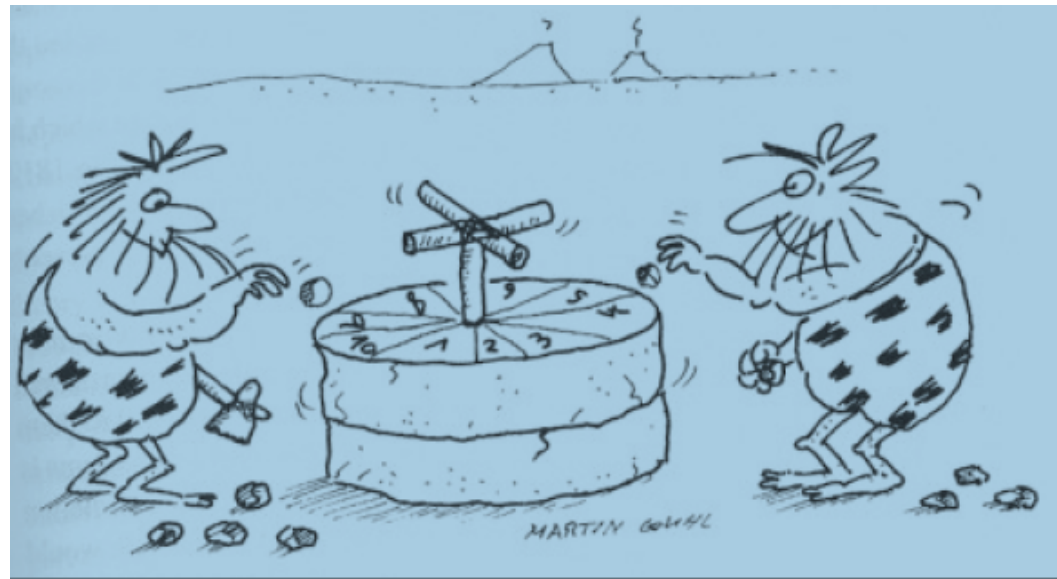
A *sample space*  $\Omega$  of a chance experiment is a set of elements that have a 1-to-1 relationship to the possible outcomes of the experiment

A  *$\sigma$ -algebra* is a pair  $(\Omega, \mathcal{F})$  with  $\Omega \neq \emptyset$  and  $\mathcal{F} \subseteq 2^\Omega$  a collection of subsets of sample space  $\Omega$  such that:

1.  $\Omega \in \mathcal{F}$
2.  $A \in \mathcal{F} \Rightarrow \Omega - A \in \mathcal{F}$ , and
3.  $(\forall i \geq 0. A_i \in \mathcal{F}) \Rightarrow \bigcup_{i \geq 0} A_i \in \mathcal{F}$

The elements of a  $\sigma$ -algebra are called events

# Probabilities



## Probability space

A *probability space*  $\mathcal{P}$  is a structure  $(\Omega, \mathcal{F}, \text{Pr})$  with:

- $(\Omega, \mathcal{F})$  is a  $\sigma$ -algebra, and
- $\text{Pr} : \mathcal{F} \rightarrow [0, 1]$  is a *probability measure*, i.e.:
  1.  $\text{Pr}(\Omega) = 1$
  2.  $\text{Pr}(\bigcup_{i=1}^{\infty} A_i) = \sum_{i=1}^{\infty} \text{Pr}(A_i)$      $A_i \in \mathcal{F}$  and  $A_i \cap A_j = \emptyset$  for  $i \neq j$

The elements of a probability space are called *measurable* events



## Lemmas in probabilities

- $\Pr(A) = 1 - \Pr(\Omega - A)$
- $\Pr(A \cup B) = \Pr(A) + \Pr(B) - \Pr(A \cap B)$
- $\Pr(A \cap B) = \Pr(A \mid B) \cdot \Pr(B)$
- $A \subseteq B$  implies  $\Pr(A) \leq \Pr(B)$
- $\Pr(\bigcup_{n \geq 1} E_n) = \sup_{n \geq 1} \Pr(E_n)$
- $\Pr(\bigcap_{n \geq 1} E_n) = \inf_{n \geq 1} \Pr(E_n)$

## Discrete probability space

- $\Pr$  is a *discrete* probability measure on  $(\Omega, \mathcal{F})$  if
  - there is a countable set  $A \in \mathcal{F}$  such that for  $a \in A$ :

$$\{a\} \in \mathcal{F} \quad \text{and} \quad \sum_{a \in A} \Pr(\{a\}) = 1$$

- e.g., a probability measure on  $(\Omega, 2^\Omega)$
- $(\Omega, \mathcal{F}, \Pr)$  is then called a *discrete* probability space
  - otherwise, it is called a continuous probability space
- Examples of discrete probability spaces:
  - throwing a die, number of customers in a shop, . . .

## Random variable

Let  $(\Omega, \mathcal{F})$  and  $(\Omega', \mathcal{F}')$  be measurable spaces

- Function  $f : \Omega \rightarrow \Omega'$  is a *measurable function* if

$$f^{-1}(A) = \{ a \mid f(a) \in A \} \in \mathcal{F} \quad \text{for all } A \in \mathcal{F}'$$

- Measurable function  $X : \Omega \rightarrow \mathbb{R}$  is a *random variable*
  - $(\mathbb{R}, \mathcal{B}(\mathbb{R}))$  is the Borel space on the real line
- The *probability distribution* of  $X$  is  $\Pr_X = \Pr \circ X^{-1}$ 
  - where  $\Pr$  is a probability measure on  $(\Omega, \mathcal{F})$

## Example: rolling a pair of fair dice

## Distribution function

The *distribution function*  $F_X$  of random variable  $X$  is defined by:

$$F_X(d) = \Pr_X((-\infty, d]) = \Pr(\underbrace{\{a \in \Omega \mid X(a) \leq d\}}_{\{X \leq d\}}) \quad \text{for real } d$$

### Properties:

- $F_X$  is monotonic and right-continuous
- $0 \leq F_X(d) \leq 1$
- $\lim_{d \rightarrow -\infty} F_X(d) = 0$  and
- $\lim_{d \rightarrow \infty} F_X(d) = 1$

## Discrete / continuous random variables

- The distribution function of a *discrete* random variable can be written as:

$$F_X(d) = \sum_{d_i \leq d} f(d_i) \quad \text{with } f \text{ the mass function}$$

- For a continuous random variable:

$$F_X(d) = \int_{-\infty}^d f_X(u) du \quad \text{with } f \text{ the density function}$$

- $F_X$  is often also called *cumulative density function*

## Stochastic process

- *Stochastic process* is a collection of random variables  $\{ X_t \mid t \in T \}$ 
  - casual notation  $X(t)$  instead of  $X_t$
  - with all  $X_t$  defined on probability space  $\mathcal{P}$
  - parameter  $t$  (mostly interpreted as “time”) takes values in the set  $T$
- $X_t$  is a random variable whose values are called *states*
  - the set of all possible values of  $X_t$  is the state space of the stochastic process
- If the state space is discrete, the stochastic process is discrete and called a *chain*
- Index set  $T$  can be discrete/continuous; state space can be discrete or continuous

## Classification of stochastic processes (I)

State space	Parameter space $T$	
	Discrete	Continuous
Discrete	DTMC # jobs at $k$ -th job departure	CTMC # jobs at time $t$
Continuous	waiting time of $k$ -th job	total service time at time $t$



## Example stochastic processes

- Waiting times of customers in a shop
- Interarrival times of jobs at a production lines
- Service times of a sequence of jobs
- Files sizes that are downloaded via the Internet
- Number of occupied channels in a wireless network
- . . . . .

## Bernouilli process

- Bernouilli *random variable*:  $\Pr(X = 1) = p$  and  $\Pr(X = 0) = 1 - p$ 
  - moments:  $E[X] = p$  and  $\text{Var}[X] = E[X^2] - (E[X])^2 = p \cdot (1 - p)$
- Bernouilli *process* is a *sequence* of independent and identically distributed Bernouilli r.v.'s  $X_1, X_2, \dots$

## Binomial process

- **Binomial** process  $S_n$  with  $S_0 = 0$  and  $S_n = \sum_{i=1}^n X_i$ 
  - probability distribution of “counting process”  $S_n$ :

$$\Pr\{S_n = k\} = \binom{n}{k} p^k \cdot (1-p)^{n-k} \quad \text{for } 0 \leq k \leq n$$

- moments:  $E[S_n] = n \cdot p$  and  $\text{Var}[S_n] = n \cdot p \cdot (1-p)$
- Let  $T_i$  be the number of steps between increments of  $S_n$

$$\Pr\{T_i = k\} = (1-p)^{k-1} \cdot p \quad \text{for } k \geq 1$$

$\Rightarrow$  this is a geometric distribution

- with  $E[T_i] = \frac{1}{p}$  and  $\text{Var}[T_i] = \frac{1-p}{p^2}$

## Memoryless property

Discrete random variable  $X$  is memoryless if:

$$\Pr\{X = k+m \mid X > m\} = \Pr\{X = k\} \text{ for any } k \geq 1$$

any geometrically distributed random variable is memoryless

## Joint distribution function

- Stochastic process is a collection of random variables  $\{ X_t \mid t \in T \}$
- What is the distribution function of a stochastic process?
- In general, the *joint* distribution function needs to be determined:

$$F_X(d_1, \dots, d_n; t_1, \dots, t_n) = \Pr\{ X(t_1) \leq d_1, \dots, X(t_n) \leq d_n \}$$

for all  $n, t_1, \dots, t_n \in T$  and  $d_1, \dots, d_n$

- The structure of  $F$  depends on the *stochastic dependency* between the random variables  $X(t_i)$

## Stochastic independence

Random variables  $X_i$  on probability space  $\mathcal{P}$  are *independent* if

$$F_X(d_1, \dots, d_n; t_1, \dots, t_n) = \prod_{i=1}^n F_X(d_i; t_i) = \prod_{i=1}^n \Pr\{X(t_i) \leq d_i\}$$

Example independent stochastic process is a *renewal process*

- a discrete-time stochastic process where
- $X(t_1), X(t_2), \dots$  are independent, identically distributed, non-negative random variables

Minimal possible dependence:

- the next state of the stochastic process only depends on the current state, and not on states assumed previously (  $\Rightarrow$  *Markov dependence* )

## Markov property

Stochastic process  $\{ X(t) \mid t \in T \}$  is a *Markov process* if for any  $t_0 < t_1 < \dots < t_n < t_{n+1}$  :

$$\begin{aligned} \Pr\{ X(t_{n+1}) \leq d_{n+1} \mid X(t_0) = d_0, X(t_1) = d_1, \dots, X(t_n) = d_n \} \\ = \\ \Pr\{ X(t_{n+1}) \leq d_{n+1} \mid X(t_n) = d_n \} \end{aligned}$$

The distribution of  $X(t_{n+1})$ , given the values  $X(t_0)$  through  $X(t_n)$ , *only depends on the current state  $X(t_n)$*

$\Rightarrow$  the history has no influence on the future behaviour

## Invariance to time-shifts

Markov process  $\{ X(t) \mid t \in T \}$  is *time-homogeneous* iff for any  $t' < t$ :

$$\Pr\{ X(t) \leq d \mid X(t') = d' \} = \Pr\{ X(t - t') \leq d \mid X(0) = d' \}$$

the next state only depends on the current state, and  
*not* on how long we have already been in that state