

Modeling and Verification of Probabilistic Systems

Lecture 2: Discrete-Time Markov Chains

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Geometric distribution

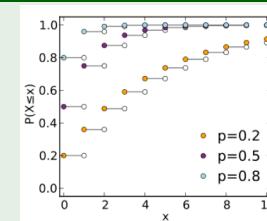
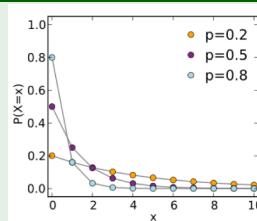
Geometric distribution

Let X be a discrete random variable, natural $k > 0$ and $0 < p \leq 1$. The mass function of a *geometric distribution* is given by:

$$\Pr\{X = k\} = (1 - p)^{k-1} \cdot p$$

We have $E[X] = \frac{1}{p}$ and $Var[X] = \frac{1-p}{p^2}$ and cdf $\Pr\{X \leq k\} = 1 - (1-p)^k$.

Geometric distributions and their cdf's



Memoryless property

Theorem

1. For any random variable X with a geometric distribution:

$$\Pr\{X = k + m \mid X > m\} = \Pr\{X = k\} \quad \text{for any } m \in \mathbb{N}, k \geq 1$$

This is called the **memoryless** property, and X is a **memoryless r.v.**

2. Any discrete random variable which is memoryless is geometrically distributed.

Proof:

On the black board.

Joint distribution function

Joint distribution function

The *joint* distribution function of stochastic process $X = \{X_t \mid t \in T\}$ is given for $n, t_1, \dots, t_n \in T$ and d_1, \dots, d_n by:

$$F_X(d_1, \dots, d_n; t_1, \dots, t_n) = \Pr\{X(t_1) \leq d_1, \dots, X(t_n) \leq d_n\}$$

The shape of F_X depends on the stochastic dependency between $X(t_i)$.

Stochastic independence

Random variables X_i on probability space \mathcal{P} are *independent* if:

$$F_X(d_1, \dots, d_n; t_1, \dots, t_n) = \prod_{i=1}^n F_X(d_i; t_i) = \prod_{i=1}^n \Pr\{X(t_i) \leq d_i\}.$$

A *renewal* process is a discrete-time stochastic process where $X(t_1), X(t_2), \dots$ are independent, identically distributed, non-negative random variables.

The next state of the stochastic process only depends on the current state, and

Invariance to time-shifts

Time homogeneity

Markov process $\{X(t) \mid t \in T\}$ is *time-homogeneous* iff for any $t' < t$:

$$\Pr\{X(t) = d \mid X(t') = d'\} = \Pr\{X(t - t') = d \mid X(0) = d'\}.$$

A time-homogeneous stochastic process is invariant to time shifts.

Discrete-time Markov chain

A *discrete-time Markov chain* (DTMC) is a time-homogeneous Markov process with discrete parameter T and discrete state space S .

Markov property

Markov process

A discrete-time stochastic process $\{X(t) \mid t \in T\}$ over state space $\{d_0, d_1, \dots\}$ is a *Markov process* if for any $t_0 < t_1 < \dots < t_n < t_{n+1}$:

$$\begin{aligned} \Pr\{X(t_{n+1}) = d_{n+1} \mid X(t_0) = d_0, X(t_1) = d_1, \dots, X(t_n) = d_n\} \\ = \\ \Pr\{X(t_{n+1}) = d_{n+1} \mid X(t_n) = d_n\} \end{aligned}$$

The distribution of $X(t_{n+1})$, given the values $X(t_0)$ through $X(t_n)$, only depends on the current state $X(t_n)$.

The conditional probability distribution of future states of a Markov process only depends on the current state and not on its further history.

Discrete-time Markov chain

Discrete-time Markov chain

A *discrete-time Markov chain* (DTMC) is a time-homogeneous Markov process with discrete parameter T and discrete state space S .

Transition probabilities

The *(one-step) transition probability* from $s \in S$ to $s' \in S$ at epoch $n \in \mathbb{N}$ is given by:

$$p^{(n)}(s, s') = \Pr\{X_{n+1} = s' \mid X_n = s\} = \Pr\{X_1 = s' \mid X_0 = s\}$$

where the last equality is due to time-homogeneity.

Since $p^{(n)}(\cdot) = p^{(k)}(\cdot)$, the superscript (n) is omitted, and we write $p(\cdot)$.

Transition probability matrix

Discrete-time Markov chain

A *discrete-time Markov chain* (DTMC) is a time-homogeneous Markov process with discrete parameter T and discrete state space S .

Transition probability matrix

Let \mathbf{P} be a function with $\mathbf{P}(s_i, s_j) = p(s_i, s_j)$. For finite state space S , function \mathbf{P} is called the *transition probability matrix* of the DTMC with state space S .

Properties

1. \mathbf{P} is a (right) *stochastic* matrix, i.e., it is a square matrix, all its elements are in $[0, 1]$, and each row sum equals one.
2. Matrix \mathbf{P} has an eigenvalue of one, and all its eigenvalues are at most one.
3. For all $n \in \mathbb{N}$, \mathbf{P}^n is a stochastic matrix.

Example: roulette in Monte Carlo, 1913

DTMCs — A transition system perspective

Discrete-time Markov chain

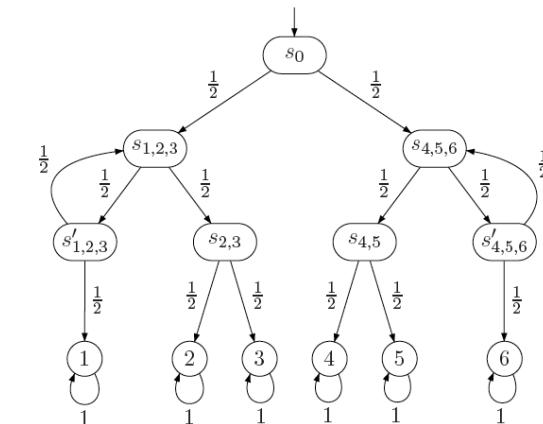
A *DTMC* \mathcal{D} is a tuple $(S, \mathbf{P}, \iota_{init}, AP, L)$ with:

- S is a countable nonempty set of *states*
- $\mathbf{P} : S \times S \rightarrow [0, 1]$, *transition probability function* s.t. $\sum_{s'} \mathbf{P}(s, s') = 1$
- $\iota_{init} : S \rightarrow [0, 1]$, the *initial distribution* with $\sum_{s \in S} \iota_{init}(s) = 1$
- AP is a set of *atomic propositions*.
- $L : S \rightarrow 2^{AP}$, the *labeling function*, assigning to state s , the set $L(s)$ of atomic propositions that are valid in s .

Initial states

- $\iota_{init}(s)$ is the probability that DTMC \mathcal{D} starts in state s
- the set $\{s \in S \mid \iota_{init}(s) > 0\}$ are the possible *initial states*.

Heads = “go left”; tails = “go right”. Does this DTMC adequately model a fair six-sided die?

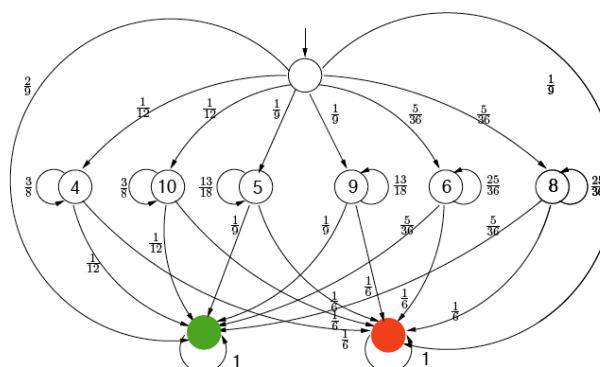


Craps



A DTMC model of Craps

- ▶ Come-out roll:
 - ▶ 7 or 11: win
 - ▶ 2, 3, or 12: lose
 - ▶ else: roll again
- ▶ Next roll(s):
 - ▶ 7: lose
 - ▶ point: win
 - ▶ else: roll again



Craps

- ▶ Roll two dice and bet
- ▶ Come-out roll ("pass line" wager):
 - ▶ outcome 7 or 11: win
 - ▶ outcome 2, 3, or 12: lose ("craps")
 - ▶ any other outcome: roll again (outcome is "point")
- ▶ Repeat until 7 or the "point" is thrown:
 - ▶ outcome 7: lose ("seven-out")
 - ▶ outcome the point: win
 - ▶ any other outcome: roll again



State residence time distribution

Let T_s be the number of epochs of DTMC \mathcal{D} to stay in state s :

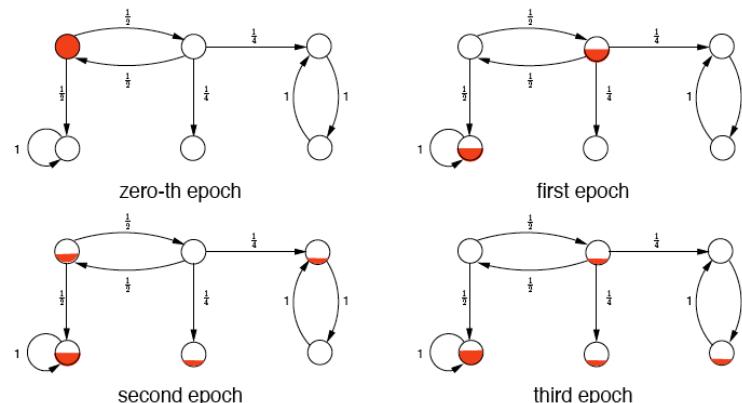
$$\begin{aligned} \Pr\{T_s = 1\} &= 1 - \mathbf{P}(s, s) \\ \Pr\{T_s = 2\} &= \mathbf{P}(s, s) \cdot (1 - \mathbf{P}(s, s)) \\ &\dots \dots \dots \\ \Pr\{T_s = n\} &= \mathbf{P}(s, s)^{n-1} \cdot (1 - \mathbf{P}(s, s)) \end{aligned}$$

So, the state residence times in a DTMC obey a *geometric* distribution.

The expected number of time steps to stay in state s equals $E[T_s] = \frac{1}{1 - \mathbf{P}(s, s)}$.
The variance of the residence time distribution is $\text{Var}[T_s] = \frac{\mathbf{P}(s, s)}{(1 - \mathbf{P}(s, s))^2}$.

Recall that the geometric distribution is the *only* discrete probability distribution that possesses the memoryless property.

Evolution of an example DTMC



We want to determine $p_{s,s'}(n) = \Pr\{X(n) = s' \mid X(0) = s\}$ for $n \in \mathbb{N}$.

Transient probability distribution

Transient distribution

$\mathbf{P}^n(s, t)$ equals the probability of being in state t after n steps given that the computation starts in s .

The probability of DTMC \mathcal{D} being in state t after exactly n transitions is:

$$\Theta_n^{\mathcal{D}}(t) = \sum_{s \in S} \iota_{\text{init}}(s) \cdot \mathbf{P}^n(s, t)$$

$\Theta_n^{\mathcal{D}}(t)$ is called the *transient state probability* at epoch n for state t . The function $\Theta_n^{\mathcal{D}}$ is the *transient state distribution* at epoch n of DTMC \mathcal{D} .

When considering $\Theta_n^{\mathcal{D}}$ as vector $(\Theta_n^{\mathcal{D}})_{t \in S}$ we have:

$$\Theta_n^{\mathcal{D}} = \iota_{\text{init}} \cdot \underbrace{\mathbf{P} \cdot \mathbf{P} \cdot \dots \cdot \mathbf{P}}_{n \text{ times}} = \iota_{\text{init}} \cdot \mathbf{P}^n.$$

Determining n -step transition probabilities

n -step transition probabilities

The probability to move from s to s' in $n \in \mathbb{N}$ steps is inductively defined:

$$p_{s,s'}(0) = 1 \quad \text{if } s = s', \quad \text{and 0 otherwise,}$$

$p_{s,s'}(1) = \mathbf{P}(s, s')$, and for $n > 1$ by the Chapman-Kolmogorov equation:

$$p_{s,s'}(n) = \sum_{s''} p_{s,s''}(l) \cdot p_{s'',s'}(n-l) \quad \text{for all } 0 < l < n$$

Proof: see blackboard.

For $l = 1$ and $n > 0$ we obtain: $p_{s,s'}(n) = \sum_{s''} p_{s,s''}(1) \cdot p_{s'',s'}(n-1)$

$\mathbf{P}^{(n)} = \mathbf{P}^{(1)} \cdot \mathbf{P}^{(n-1)} = \mathbf{P} \cdot \mathbf{P}^{(n-1)}$ is the n -step transition probability matrix

Repeating this scheme: $\mathbf{P}^{(n)} = \mathbf{P} \cdot \mathbf{P}^{(n-1)} = \dots = \mathbf{P}^{n-1} \cdot \mathbf{P}^{(1)} = \mathbf{P}^n$.

Transient probability distribution: example

Paths in a DTMC

State graph

The *state graph* of DTMC \mathcal{D} is a digraph $G = (V, E)$ with V are the states of \mathcal{D} , and $(s, s') \in E$ iff $\mathbf{P}(s, s') > 0$.

Paths

Paths in \mathcal{D} are maximal (i.e., infinite) paths in its state graph. Thus, a path is an infinite sequence of states $s_0 s_1 s_2 \dots$ with $\mathbf{P}(s_i, s_{i+1}) > 0$ for all i .

Let $Paths(\mathcal{D})$ denote the set of paths in \mathcal{D} , and $Paths^*(\mathcal{D})$ the set of finite prefixes thereof.

Direct successors and predecessors

$Post(s) = \{ s' \in S \mid \mathbf{P}(s, s') > 0 \}$ and $Pre(s) = \{ s' \in S \mid \mathbf{P}(s', s) > 0 \}$ are the set of direct successors and predecessors of s respectively. $Post^*(s)$ and $Pre^*(s)$ are the reflexive and transitive closure of $Post$ and Pre .

Probability measure on DTMCs

Cylinder set

The *cylinder set* of finite path $\hat{\pi} = s_0 s_1 \dots s_n \in Paths^*(\mathcal{D})$ is defined by:

$$Cyl(\hat{\pi}) = \{ \pi \in Paths(\mathcal{D}) \mid \hat{\pi} \text{ is a prefix of } \pi \}$$

The cylinder set spanned by finite path $\hat{\pi}$ thus consists of all infinite paths that have prefix $\hat{\pi}$. Cylinder sets serve as basic events of the smallest σ -algebra on $Paths(\mathcal{D})$.

σ -algebra of a DTMC

The σ -algebra associated with DTMC \mathcal{D} is the smallest σ -algebra that contains all cylinder sets $Cyl(\hat{\pi})$ where $\hat{\pi}$ ranges over all finite path fragments in \mathcal{D} .

Paths and probabilities

To reason quantitatively about the behavior of a DTMC, we need to define a probability space over its paths.

Intuition

For a given state s in DTMC \mathcal{D} :

- ▶ Sample space := set of all infinite paths starting in s
- ▶ Events := sets of infinite paths starting in s
- ▶ Basic events := cylinder sets
- ▶ Cylinder set of finite path $\hat{\pi}$:= set of all infinite continuations of $\hat{\pi}$

Probability measure on DTMCs

Cylinder set

The cylinder set of finite path $\hat{\pi} = s_0 s_1 \dots s_n \in Paths^*(\mathcal{D})$ is defined by:

$$Cyl(\hat{\pi}) = \{ \pi \in Paths(\mathcal{D}) \mid \hat{\pi} \text{ is a prefix of } \pi \}$$

Probability measure

Pr is the unique *probability measure* on the σ -algebra on $Paths(\mathcal{D})$ defined by:

$$\Pr(Cyl(s_0 \dots s_n)) = \iota_{init}(s_0) \cdot \mathbf{P}(s_0 s_1 \dots s_n)$$

where $\mathbf{P}(s_0 s_1 \dots s_n) = \prod_{0 \leq i < n} \mathbf{P}(s_i, s_{i+1})$ for $n > 0$ and $\mathbf{P}(s_0) = 1$.

Example