

# Semantics and Verification of Software

## Lecture 14: Dataflow Analysis

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- 1 Correction: Operational Semantics of Blocks and Procedures
- 2 Preliminaries on Dataflow Analysis
- 3 An Example: Available Expressions Analysis

### Example

```

c = begin
  var x; var y;  } v
  proc F is
    begin
      var z;
      z := x;
      if z=1 then skip
      else x := x-1;
      call F;
      y := z * y
    } c1
  } cF
  p
end
x := 2; y := 1; call F  } c0
end

```

$$\frac{\mathsf{upd}_v(v, \rho), \mathsf{upd}_p(p, \mathsf{upd}_v(v, \rho), \pi) \vdash \langle c, \sigma \rangle \rightarrow \sigma'}{\rho, \pi \vdash \langle \mathbf{begin} \ v \ p \ c \ \mathbf{end}, \sigma \rangle \rightarrow \sigma'} \text{(block)}$$

- **Problem:** variable environments  $VEnv := \{\rho \mid \rho : Var \rightarrow Loc\}$  (with  $Loc := \mathbb{N}$ ) do not provide enough information about availability of locations (see Example 12.5)
- **Solution:** store maintains allocation information

$$Sto := \{\sigma \mid \sigma : Loc \rightarrow \mathbb{Z}\}$$

- Update function for variable declarations takes store into account:

$$\begin{aligned} \text{upd}_v : VDec \times VEnv \times Sto &\rightarrow VEnv \times Sto \\ \text{upd}_v(\text{var } x; \rho, \sigma) &:= (\rho[x \mapsto l_x], \sigma[l_x \mapsto 0]) \end{aligned}$$

where  $l_x := \min\{l \in \mathbb{N} \mid \sigma(l) = \perp\}$

- (block) rule becomes

$$\frac{\text{upd}_v(v, \rho, \sigma) = (\rho', \sigma') \quad \rho', \text{upd}_p(p, \rho', \pi) \vdash \langle c, \sigma' \rangle \rightarrow \sigma''}{\rho, \pi \vdash \langle \text{begin } v \text{ } p \text{ } c \text{ end}, \sigma \rangle \rightarrow \sigma''} \text{ (block')}$$

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use same location for all instances of a variable and reset to old value upon leaving the block

- New block rule:

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where  $\rho' := \text{upd}_v(v, \rho)$  and, for every  $l \in Loc$ ,

$$\sigma'(l) := \begin{cases} \sigma''(l) & \text{if ex. } x \in Var : \rho'(x) = \rho(x) = l \\ \sigma(l) & \text{otherwise} \end{cases}$$

- No modification of stores and update function required:

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- Traditional form of **program analysis**
- Idea: describe how analysis information **flows** through program
- Distinctions:
  - direction of flow: **forward** vs. **backward** analyses
  - procedures: **interprocedural** vs. **intraprocedural** analyses
  - quantification over paths: **may** (union) vs. **must** (intersection) analyses
  - dependence on statement order: **flow-sensitive** vs. **flow-insensitive** analyses
  - distinction of procedure calls: **context-sensitive** vs. **context-insensitive** analyses

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- Goal: **localization** of analysis information
- Dataflow information will be associated with
  - assignments
  - tests in conditionals (if) and loops (while)
  - skip statements

These constructs will be called **blocks**.

- Assume set of **labels**  $Lab$  with meta variable  $l \in Lab$   
(usually  $Lab = \mathbb{N}$ )

## Definition 14.1 (Labelled WHILE programs)

The syntax of labelled WHILE programs is defined by the following context-free grammar:

$$\begin{aligned} a &::= z \mid x \mid a_1+a_2 \mid a_1-a_2 \mid a_1*a_2 \in AExp \\ b &::= t \mid a_1=a_2 \mid a_1>a_2 \mid \neg b \mid b_1 \wedge b_2 \mid b_1 \vee b_2 \in BExp \\ c &::= [\text{skip}]^l \mid [x := a]^l \mid c_1; c_2 \mid \\ &\quad \text{if } [b]^l \text{ then } c_1 \text{ else } c_2 \mid \text{while } [b]^l \text{ do } c \in Cmd \end{aligned}$$

Here all labels in a statement  $c \in Cmd$  are assumed to be distinct.

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Here all labels in a statement  $c \in Cmd$  are assumed to be distinct.

# A WHILE Program

## Example 14.2

```
x := 6;  
y := 7;  
z := 0;  
while x > 0 do  
    x := x - 1;  
    v := y;  
    while v > 0 do  
        v := v - 1;  
        z := z + 1;
```

# A WHILE Program with Labels

## Example 14.2

```
[x := 6]1;  
[y := 7]2;  
[z := 0]3;  
while [x > 0]4 do  
    [x := x - 1]5;  
    [v := y]6;  
    while [v > 0]7 do  
        [v := v - 1]8;  
        [z := z + 1]9
```

# Representing Control Flow I

Every (labelled) statement has a single entry (given by the initial label) and generally multiple exits (given by the final labels):

## Definition 14.3 (Initial and final labels)

The mapping  $\text{init} : \text{Cmd} \rightarrow \text{Lab}$  returns the **initial label** of a statement:

$$\begin{aligned}\text{init}([\text{skip}]^l) &:= l \\ \text{init}([x := a]^l) &:= l \\ \text{init}(c_1 ; c_2) &:= \text{init}(c_1) \\ \text{init}(\text{if } [b]^l \text{ then } c_1 \text{ else } c_2) &:= l \\ \text{init}(\text{while } [b]^l \text{ do } c) &:= l\end{aligned}$$

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The mapping  $\text{final} : \text{Cmd} \rightarrow 2^{\text{Lab}}$  returns the set of **final labels** of a statement:

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## Definition 14.4 (Flow relation)

Given a statement  $c \in Cmd$ , the **flow relation**  $\text{flow}(c) \subseteq Lab \times Lab$  is defined by

$$\begin{aligned}\text{flow}([\text{skip}]^l) &:= \emptyset \\ \text{flow}([x := a]^l) &:= \emptyset \\ \text{flow}(c_1; c_2) &:= \text{flow}(c_1) \cup \text{flow}(c_2) \cup \\ &\quad \{(l, \text{init}(c_2)) \mid l \in \text{final}(c_1)\} \\ \text{flow}(\text{if } [b]^l \text{ then } c_1 \text{ else } c_2) &:= \text{flow}(c_1) \cup \text{flow}(c_2) \cup \\ &\quad \{(l, \text{init}(c_1)), (l, \text{init}(c_2))\} \\ \text{flow}(\text{while } [b]^l \text{ do } c) &:= \text{flow}(c) \cup \{(l, \text{init}(c))\} \cup \\ &\quad \{(l', l) \mid l' \in \text{final}(c)\}\end{aligned}$$

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$\text{init}(c) = 1$   
 $\text{final}(c) = \{2\}$   
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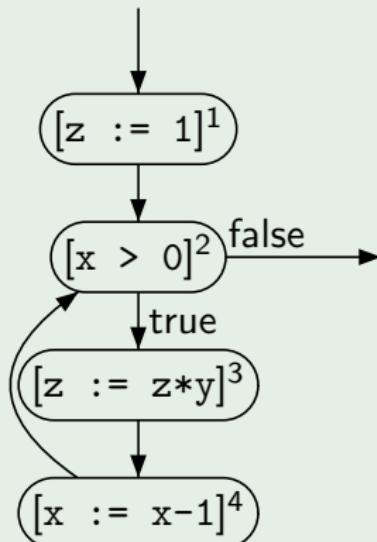
# Representing Control Flow III

## Example 14.5

Visualization by **flow graph**:

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- To simplify the presentation we will often assume that the program  $c \in Cmd$  under consideration has an **isolated entry**, meaning that

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(which is the case when  $c$  does not start with a `while` loop)

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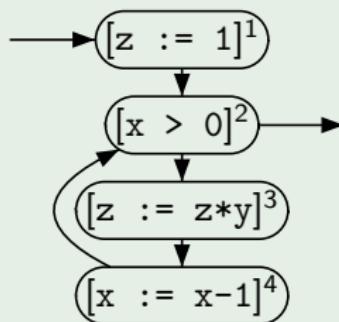
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## Example 14.6



has an isolated entry but not isolated exits

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## Available Expressions Analysis

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- for simplicity: only non-trivial arithmetic expressions

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## Example 14.7 (Available Expressions Analysis)

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[x := a+b]1;  
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while [y > a+b]3 do  
  [a := a+1]4;  
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- $a+b$  available at label 3
- $a+b$  not available at label 5
- possible optimization:  
 $while [y > x]<sup>3</sup> do$

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  - $\text{kill}_{AE}([x := a]^l) := \{a' \in AExp_c \mid x \in FV(a')\}$
  - $\text{kill}_{AE}([b]^l) := \emptyset$
- An expression  $a$  is **generated** in a block  $B$  if it is evaluated in and none of its variables are modified by  $B$
- Formally:  $\text{gen}_{AE} : Block_c \rightarrow 2^{AExp_c}$  is defined by
  - $\text{gen}_{AE}([\text{skip}]^l) := \emptyset$
  - $\text{gen}_{AE}([x := a]^l) := \{a \mid x \notin FV(a)\}$
  - $\text{gen}_{AE}([b]^l) := AExp_b$

## Example 14.8 ( $\text{kill}_{\text{AE}}/\text{gen}_{\text{AE}}$ functions)

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c = [x := a+b]1;  
[y := a*b]2;  
while [y > a+b]3 do  
  [a := a+1]4;  
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- $$\begin{array}{c|cc|c} Lab_c & \text{kill}_{\text{AE}}(B^l) & \text{gen}_{\text{AE}}(B^l) \\ \hline 1 & \emptyset & \{a+b\} \\ 2 & \emptyset & \{a*b\} \\ 3 & \emptyset & \{a+b\} \\ 4 & \{a+b, a*b, a+1\} & \emptyset \\ 5 & \emptyset & \{a+b\} \end{array}$$