

Semantics and Verification of Software

Lecture 21: Dataflow Analysis IV (Solving Dataflow Equation Systems)

Thomas Noll

Lehrstuhl für Informatik 2
(Software Modeling and Verification)

RWTH Aachen University

`noll@cs.rwth-aachen.de`

`http://www-i2.informatik.rwth-aachen.de/i2/svsw10/`

Summer Semester 2010

- 1 Repetition: The Dataflow Analysis Framework
- 2 Solving Dataflow Equation Systems
- 3 Uniqueness of Solutions
- 4 Efficient Fixpoint Computation

Definition (Dataflow system)

A **dataflow system** $S = (L, E, F, (D, \sqsubseteq), \iota, \varphi)$ consists of

- a finite set of (program) **labels** L (here: L_c),
- a set of **extremal labels** $E \subseteq L$ (here: $\{\text{init}(c)\}$ or $\{\text{final}(c)\}$),
- a **flow relation** $F \subseteq L \times L$ (here: $\text{flow}(c)$ or $\text{flow}^R(c)$),
- a **complete lattice** (D, \sqsubseteq) that satisfies ACC (with LUB operator \sqcup and least element \perp),
- an **extremal value** $\iota \in D$ (for the extremal labels), and
- a collection of **monotonic transfer functions** $\{\varphi_l \mid l \in L\}$ of type $\varphi_l : D \rightarrow D$.

Example

Problem	Available Expressions	Live Variables
E	$\{\text{init}(c)\}$	$\text{final}(c)$
F	$\text{flow}(c)$	$\text{flow}^R(c)$
D	2^{AExp_c}	2^{Var_c}
\sqsubseteq	\supseteq	\subseteq
\sqcup	\cap	\cup
\perp	$AExp_c$	\emptyset
ι	\emptyset	Var_c
φ_l	$\varphi_l(d) = (d \setminus \text{kill}(B^l)) \cup \text{gen}(B^l)$	

- 1 Repetition: The Dataflow Analysis Framework
- 2 Solving Dataflow Equation Systems
- 3 Uniqueness of Solutions
- 4 Efficient Fixpoint Computation

Definition 21.1 (Dataflow equation system)

Let $S = (L, E, F, (D, \sqsubseteq), \iota, \varphi)$ be a dataflow system. S defines the following **equation system** over the set of variables $\{AI_l \mid l \in L\}$:

$$AI_l = \begin{cases} \iota & \text{if } l \in E \\ \bigsqcup \{\varphi_{l'}(AI_{l'}) \mid (l', l) \in F\} & \text{otherwise} \end{cases}$$

Just as in the denotational semantics of **while** loops, the equation system determines a functional whose **fixpoints** are exactly the **solutions** of the equation system.

Definition 21.2 (Dataflow functional)

The equation system of a dataflow system $S = (L, E, F, (D, \sqsubseteq), \iota, \varphi)$ induces a **functional**

$$\Phi_S : D^n \rightarrow D^n : (d_{l_1}, \dots, d_{l_n}) \mapsto (d'_{l_1}, \dots, d'_{l_n})$$

where $L = \{l_1, \dots, l_n\}$ and, for each $1 \leq i \leq n$,

$$d'_{l_i} := \begin{cases} \iota & \text{if } l_i \in E \\ \bigsqcup \{ \varphi_{l'}(d_{l'}) \mid (l', l_i) \in F \} & \text{otherwise} \end{cases}$$

Remarks:

- (D, \sqsubseteq) being a **complete lattice** ensures that Φ_S is well defined
- (d_1, \dots, d_n) is a **solution** of the equation system iff it is a **fixpoint** of Φ_S
- If (D, \sqsubseteq) is a **complete lattice satisfying ACC**, then so is (D^n, \sqsubseteq^n) (where $(d_1, \dots, d_n) \sqsubseteq^n (d'_1, \dots, d'_n)$ iff $d_i \sqsubseteq d'_i$ for every $1 \leq i \leq n$)
- Every transfer function φ_l **monotonic** in D
 $\implies \Phi_S$ **monotonic** in D^n
- Thus the **(least) fixpoint is effectively computable** by iteration:

$$\text{fix}(\Phi_S) = \bigsqcup \{ \Phi_S^i(\perp_{D^n}) \mid i \in \mathbb{N} \}$$

where $\perp_{D^n} = \underbrace{(\perp_D, \dots, \perp_D)}_{n \text{ times}}$

- If maximal length of chains in D is m
 \implies maximal length of chains in D^n is $m \cdot n$
 \implies **fixpoint iteration requires at most $m \cdot n$ steps**

Fixpoint Iteration II

Example 21.3 (Available Expressions; cf. Example 18.9)

Program:

```
 $c = [x := a+b]^1;$   
 $[y := a*b]^2;$   
while  $[y > a+b]^3$  do  
   $[a := a+1]^4;$   
   $[x := a+b]^5$ 
```

Equation system:

$$\begin{aligned}AE_1 &= \emptyset \\AE_2 &= AE_1 \cup \{a+b\} \\AE_3 &= (AE_2 \cup \{a*b\}) \cap (AE_5 \cup \{a+b\}) \\AE_4 &= AE_3 \cup \{a+b\} \\AE_5 &= AE_4 \setminus \{a+b, a*b, a+1\}\end{aligned}$$

Fixpoint iteration:

i	1	2	3	4	5
0	$AExp_c$	$AExp_c$	$AExp_c$	$AExp_c$	$AExp_c$
1	\emptyset	$AExp_c$	$AExp_c$	$AExp_c$	\emptyset
2	\emptyset	$\{a+b\}$	$\{a+b\}$	$AExp_c$	\emptyset
3	\emptyset	$\{a+b\}$	$\{a+b\}$	$\{a+b\}$	\emptyset
4	\emptyset	$\{a+b\}$	$\{a+b\}$	$\{a+b\}$	\emptyset

Fixpoint Iteration III

Example 21.4 (Live Variables; cf. Example 19.3)

Program:

```
[x := 2]1; [y := 4]2;  
[x := 1]3;  
if [y > 0]4 then  
  [z := x]5  
else  
  [z := y*y]6;  
[x := z]7
```

Equation system:

```
LV1 = LV2 \ {y}  
LV2 = LV3 \ {x}  
LV3 = LV4 ∪ {y}  
LV4 = ((LV5 \ {z}) ∪ {x}) ∪ ((LV6 \ {z}) ∪ {y})  
LV5 = (LV7 \ {x}) ∪ {z}  
LV6 = (LV7 \ {x}) ∪ {z}  
LV7 = {x, y, z}
```

Fixpoint iteration:

i	1	2	3	4	5	6	7
0	\emptyset	\emptyset	\emptyset	\emptyset	\emptyset	\emptyset	\emptyset
1	\emptyset	\emptyset	$\{y\}$	$\{x, y\}$	$\{z\}$	$\{z\}$	$\{x, y, z\}$
2	\emptyset	$\{y\}$	$\{x, y\}$	$\{x, y\}$	$\{y, z\}$	$\{y, z\}$	$\{x, y, z\}$
3	\emptyset	$\{y\}$	$\{x, y\}$	$\{x, y\}$	$\{y, z\}$	$\{y, z\}$	$\{x, y, z\}$

- 1 Repetition: The Dataflow Analysis Framework
- 2 Solving Dataflow Equation Systems
- 3 Uniqueness of Solutions
- 4 Efficient Fixpoint Computation

Uniqueness of Solutions

Just as in the denotational semantics of **while** loops, solutions of dataflow equation systems are **not unique**.

Example 21.5

❶ Available Expressions: see Exercise 12.1

❷ Live Variables: consider

`while [x>1]1 do` $\implies LV_1 = LV_2 \cup (LV_3 \cup \{x\})$

`[skip]2;` $LV_2 = LV_1 \cup \{x\}$

`[x := x+1]3;` $LV_3 = LV_4 \setminus \{y\}$

`[y := 0]4` $LV_4 = \{x, y\}$

$\implies LV_3 = \{x\}$

$\implies LV_1 = LV_2 \cup \{x\}$
 $\quad = LV_1 \cup \{x\}$

\implies **Solutions:** $LV_1 = LV_2 = (\{x\} \text{ or } \{x, y\}), LV_3 = LV_4 = \emptyset$

Here: **least** solution $\{x\}$ (maximal potential for optimization)

- 1 Repetition: The Dataflow Analysis Framework
- 2 Solving Dataflow Equation Systems
- 3 Uniqueness of Solutions
- 4 Efficient Fixpoint Computation

A Worklist Algorithm I

Observation: fixpoint iteration re-computes every Al_l in every step
 \implies **redundant** if $Al_{l'}$ at no F -predecessor l' changed
 \implies optimization by **worklist**

Algorithm 21.6 (Worklist algorithm)

Input: *dataflow system* $S = (L, E, F, (D, \sqsubseteq), \iota, \varphi)$

Variables: $W \in (L \times L)^*$, $\{Al_l \in D \mid l \in L\}$

Procedure: $W := \varepsilon$; **for** $(l, l') \in F$ **do** $W := (l, l') \cdot W$; *% Initialize W*
for $l \in L$ **do** *% Initialize Al*
 if $l \in E$ **then** $Al_l := \iota$ **else** $Al_l := \perp_D$;
while $W \neq \varepsilon$ **do**
 $(l, l') := \text{head}(W)$; $W := \text{tail}(W)$;
 if $\varphi_l(Al_l) \not\sqsubseteq Al_{l'}$ **then** *% Fixpoint not yet reached*
 $Al_{l'} := Al_{l'} \sqcup \varphi_l(Al_l)$;
 for $(l', l'') \in F$ **do** $W := (l', l'') \cdot W$;

Output: $\{Al_l \mid l \in L\}$

Example 21.7 (Worklist algorithm)

Available Expression analysis for $c =$

$$\begin{aligned} &[x := a+b]^1; \\ &[y := a*b]^2; \\ &\text{while } [y > a+b]^3 \text{ do} \\ &\quad [a := a+1]^4; \\ &\quad [x := a+b]^5 \end{aligned}$$

(cf. Examples 18.9 and 21.3)

Transfer functions:

$$\begin{aligned} \varphi_1(A) &= A \cup \{a+b\} \\ \varphi_2(A) &= A \cup \{a*b\} \\ \varphi_3(A) &= A \cup \{a+b\} \\ \varphi_4(A) &= A \setminus \{a+b, a*b, a+1\} \\ \varphi_5(A) &= A \cup \{a+b\} \end{aligned}$$

Computation protocol: on the board

Properties of the algorithm:

Theorem 21.8 (Correctness of worklist algorithm)

Given a dataflow system $S = (L, E, F, (D, \sqsubseteq), \iota, \varphi)$, Algorithm 21.6 always terminates and computes $\text{fix}(\Phi_S)$.

Proof.

see [Nielson/Nielson/Hankin 2005, p. 75 ff]

