

Semantics and Verification of Software

Lecture 18: Nondeterminism and Parallelism I (Shared-Variables and Channel Communication)

Thomas Noll

Lehrstuhl für Informatik 2
(Software Modeling and Verification)



noll@cs.rwth-aachen.de

<http://www-i2.informatik.rwth-aachen.de/i2/svsw11/>

Winter Semester 2011/12

Nacht der Professoren



27.01. Apollo 22:00

Ab 23:00 legen eure Professoren von der RWTH auf:

Prof. Fischer | Zahnmedizin

Prof. Lorz | Int. Economics

Prof. Katoen | Informatik

Prof. v.d. Mosel | Mathe

Prof. Bein | Literatur



www.studieren-ohne-grenzen.org

EINLADUNG

Zeit: Mittwoch, 25. Januar 2012, 15:00 Uhr
Ort: Hörsaal AH 3, Ahornstr. 55
Referent: Dr. Thomas Noll
RWTH Aachen
Thema: Correctness, Safety and Fault Tolerance in
Aerospace Systems: The ESA COMPASS
Project

Building modern aerospace systems is highly demanding. They should be extremely dependable, offering service without failures for a very long time – typically years or decades. The need for an integrated system-software co-engineering framework to support the design of such systems is therefore pressing. However, current tools and formalisms tend to be tailored to specific analysis techniques and do not sufficiently cover the full spectrum of required system aspects such as safety, dependability and performance. Additionally, they cannot properly handle the intertwining of hardware and software operation. As such, current engineering practice lacks integration and coherence.

This talk gives an overview of the COMPASS project that was initiated by the European Space Agency to overcome this problem. It supports system-software co-engineering of real-time embedded systems by following a coherent and multidisciplinary approach. We show how such systems and their possible failures can be modeled in the Architecture and Analysis Design Language, how their behavior can be formalized, and how to analyze them by means of model checking and related techniques.

Es laden ein: Die Dozenten der Informatik

- 1 Introduction
- 2 Shared-Variables Communication
- 3 Channel Communication

- Essential question: what is the meaning of

$$c_1 \parallel c_2$$

(parallel execution of $c_1, c_2 \in \text{Cmd}$)?

- Essential question: what is the meaning of

$$c_1 \parallel c_2$$

(parallel execution of $c_1, c_2 \in \text{Cmd}$)?

- Easy to answer when state spaces are disjoint:

$$\langle x := 1 \parallel y := 2, \sigma \rangle \rightarrow \sigma[x \mapsto 1, y \mapsto 2]$$

(no interaction $\Rightarrow$ corresponds to sequential execution)

- Essential question: what is the meaning of

$$c_1 \parallel c_2$$

(**parallel** execution of $c_1, c_2 \in \text{Cmd}$)?

- Easy to answer when state spaces are **disjoint**:

$$\langle x := 1 \parallel y := 2, \sigma \rangle \rightarrow \sigma[x \mapsto 1, y \mapsto 2]$$

(no interaction $\Rightarrow$ corresponds to sequential execution)

- But what if variables are **shared**?

$$(x := 1 \parallel x := 2); \text{if } x = 1 \text{ then } c_1 \text{ else } c_2$$

(runs c_1 or c_2 depending on execution order of initial assignments)

- Essential question: what is the meaning of

$$c_1 \parallel c_2$$

(**parallel** execution of $c_1, c_2 \in \text{Cmd}$)?

- Easy to answer when state spaces are **disjoint**:

$$\langle x := 1 \parallel y := 2, \sigma \rangle \rightarrow \sigma[x \mapsto 1, y \mapsto 2]$$

(no interaction $\Rightarrow$ corresponds to sequential execution)

- But what if variables are **shared**?

$$(x := 1 \parallel x := 2); \text{if } x = 1 \text{ then } c_1 \text{ else } c_2$$

(runs c_1 or c_2 depending on execution order of initial assignments)

- Even more complicated for **non-atomic assignments**...

Observation: **parallelism** introduces new phenomena

Example 18.1

```
x := 0;  
(x := x + 1 || x := x + 2)
```

Observation: **parallelism** introduces new phenomena

Example 18.1

$$\begin{array}{l} x := 0; \\ (x := x + 1 \parallel x := x + 2) \end{array}$$

- At first glance: x is assigned 3

Observation: **parallelism** introduces new phenomena

Example 18.1

$$\begin{array}{l} x := 0; \\ (x := x + 1 \parallel x := x + 2) \end{array}$$

- At first glance: x is assigned 3
- But: both parallel components could read x before it is written

Observation: **parallelism** introduces new phenomena

Example 18.1

$x := 0;$
 $(x := x + 1 \parallel x := x + 2) \quad \text{value of } x: 0$

- At first glance: x is assigned 3
- But: both parallel components could read x before it is written

Observation: **parallelism** introduces new phenomena

Example 18.1

$$\begin{array}{c} x := 0; \\ (x := x + 1 \parallel x := x + 2) \end{array} \quad \text{value of } x: 0$$

1

- At first glance: x is assigned 3
- But: both parallel components could read x before it is written

Observation: parallelism introduces new phenomena

Example 18.1

$$\begin{array}{c} x := 0; \\ (x := x + 1 \parallel x := x + 2) \end{array} \quad \text{value of } x: 0$$

12

- At first glance: x is assigned 3
- But: both parallel components could read x before it is written

Observation: **parallelism** introduces new phenomena

Example 18.1

$$\begin{array}{c} x := 0; \\ (x := x + 1 \parallel x := x + 2) \quad \text{value of } x: 1 \\ \quad \quad \quad 1 \quad \quad \quad 2 \end{array}$$

- At first glance: x is assigned 3
- But: both parallel components could read x before it is written

Observation: **parallelism** introduces new phenomena

Example 18.1

$$\begin{array}{c} x := 0; \\ (x := x + 1 \parallel x := x + 2) \end{array} \quad \text{value of } x: 2$$

2

- At first glance: x is assigned 3
- But: both parallel components could read x before it is written
- Thus: x is assigned 2,

Observation: **parallelism** introduces new phenomena

Example 18.1

$x := 0;$
 $(x := x + 1 \parallel x := x + 2)$ value of x : 0

- At first glance: x is assigned 3
- But: both parallel components could read x before it is written
- Thus: x is assigned 2,

Observation: **parallelism** introduces new phenomena

Example 18.1

$$\begin{array}{c} x := 0; \\ (x := x + 1 \parallel x := x + 2) \end{array} \quad \text{value of } x: 0$$

1

- At first glance: x is assigned 3
- But: both parallel components could read x before it is written
- Thus: x is assigned 2,

Observation: **parallelism** introduces new phenomena

Example 18.1

$$\begin{array}{c} x := 0; \\ (x := x + 1 \parallel x := x + 2) \end{array} \quad \text{value of } x: 0$$

12

- At first glance: x is assigned 3
- But: both parallel components could read x before it is written
- Thus: x is assigned 2,

Observation: **parallelism** introduces new phenomena

Example 18.1

$$\begin{array}{c} x := 0; \\ (x := x + 1 \parallel x := x + 2) \end{array} \quad \text{value of } x: 2$$

12

- At first glance: x is assigned 3
- But: both parallel components could read x before it is written
- Thus: x is assigned 2,

Observation: **parallelism** introduces new phenomena

Example 18.1

$$\begin{array}{c} x := 0; \\ (x := x + 1 \parallel x := x + 2) \\ 1 \end{array} \quad \text{value of } x: 1$$

- At first glance: x is assigned 3
- But: both parallel components could read x before it is written
- Thus: x is assigned 2, 1,

Observation: **parallelism** introduces new phenomena

Example 18.1

$x := 0;$
 $(x := x + 1 \parallel x := x + 2)$ value of x : 0

- At first glance: x is assigned 3
- But: both parallel components could read x before it is written
- Thus: x is assigned 2, 1,

Observation: **parallelism** introduces new phenomena

Example 18.1

$$\begin{array}{c} x := 0; \\ (x := x + 1 \parallel x := x + 2) \end{array} \quad \text{value of } x: 0$$

2

- At first glance: x is assigned 3
- But: both parallel components could read x before it is written
- Thus: x is assigned 2, 1,

Observation: **parallelism** introduces new phenomena

Example 18.1

$$\begin{array}{l} x := 0; \\ (x := x + 1 \parallel x := x + 2) \end{array} \quad \text{value of } x: 2$$

2

- At first glance: x is assigned 3
- But: both parallel components could read x before it is written
- Thus: x is assigned 2, 1,

Observation: **parallelism** introduces new phenomena

Example 18.1

$$\begin{array}{c} x := 0; \\ (x := x + 1 \parallel x := x + 2) \end{array} \quad \text{value of } x: 2$$

3

- At first glance: x is assigned 3
- But: both parallel components could read x before it is written
- Thus: x is assigned 2, 1,

Observation: **parallelism** introduces new phenomena

Example 18.1

$$\begin{array}{c} x := 0; \\ (x := x + 1 \parallel x := x + 2) \end{array} \quad \text{value of } x: 3$$

3

- At first glance: x is assigned 3
- But: both parallel components could read x before it is written
- Thus: x is assigned 2, 1, or 3

Observation: **parallelism** introduces new phenomena

Example 18.1

```
x := 0;  
(x := x + 1 || x := x + 2)
```

- At first glance: x is assigned 3
- But: both parallel components could read x before it is written
- Thus: x is assigned 2, 1, or 3
- If **exclusive access** to shared memory and **atomic execution** of assignments guaranteed
⇒ only possible outcome: 3

The problem arises due to the combination of

- parallelism and
- interaction (here: via shared memory)

The problem arises due to the combination of

- **parallelism** and
- **interaction** (here: via shared memory)

Conclusion

When modeling parallel systems, the precise description of the mechanisms of both **parallelism** and **interaction** is crucially important.

- Thus: “classical” model for sequential systems

System : Input $\rightarrow$ Output

(**transformational systems**) is not adequate

- Missing: aspect of **interaction**

- Thus: “classical” model for sequential systems

System : Input $\rightarrow$ Output

(**transformational systems**) is not adequate

- Missing: aspect of **interaction**
- Rather: **reactive systems** which interact with environment and among themselves

- Thus: “classical” model for sequential systems

System : Input $\rightarrow$ Output

(**transformational systems**) is not adequate

- Missing: aspect of **interaction**
- Rather: **reactive systems** which interact with environment and among themselves
- Main interest: not terminating computations but **infinite behavior** (system maintains ongoing interaction with environment)
- Examples:
 - operating systems
 - embedded systems controlling mechanical or electrical devices (planes, cars, home appliances, ...)
 - power plants, production lines, ...

Here: study of parallelism in connection with different kinds of interaction

- ① Shared-variables communication
- ② Channel communication (CSP)
- ③ Algebraic approaches (CCS)

- 1 Introduction
- 2 Shared-Variables Communication
- 3 Channel Communication

Definition 18.2 (Syntax of ParWHILE)

$$\begin{aligned} a &::= z \mid x \mid a_1 + a_2 \mid a_1 - a_2 \mid a_1 * a_2 \in AExp \\ b &::= t \mid a_1 = a_2 \mid a_1 > a_2 \mid \neg b \mid b_1 \wedge b_2 \mid b_1 \vee b_2 \in BExp \\ c &::= \text{skip} \mid x := a \mid c_1 ; c_2 \mid \text{if } b \text{ then } c_1 \text{ else } c_2 \mid \text{while } b \text{ do } c \mid \\ &\quad c_1 \parallel c_2 \in Cmd \end{aligned}$$

Definition 18.2 (Syntax of ParWHILE)

$$\begin{aligned} a &::= z \mid x \mid a_1 + a_2 \mid a_1 - a_2 \mid a_1 * a_2 \in AExp \\ b &::= t \mid a_1 = a_2 \mid a_1 > a_2 \mid \neg b \mid b_1 \wedge b_2 \mid b_1 \vee b_2 \in BExp \\ c &::= \text{skip} \mid x := a \mid c_1 ; c_2 \mid \text{if } b \text{ then } c_1 \text{ else } c_2 \mid \text{while } b \text{ do } c \mid \\ &\quad c_1 \parallel c_2 \in Cmd \end{aligned}$$

- Approach for defining semantics:

- assignments are executed **atomically**
- parallelism is modeled by **interleaving**, i.e., the actions of parallel statements are merged

⇒ Reduction of parallelism to **nondeterminism + sequential execution**
(similar to multitasking on sequential computers)

- Requires **single-step execution relation** for statements
(cf. Exercise 1.1 for single-step evaluation of expressions)

Definition 18.3 (Single-step execution relation)

The **single-step execution relation**,

$$\rightarrow_1 \subseteq (Cmd \times \Sigma) \times ((Cmd \times \Sigma) \cup \Sigma),$$

is defined by the following rules:

$\frac{}{\langle \text{skip}, \sigma \rangle \rightarrow_1 \sigma}$	$\frac{\langle a, \sigma \rangle \rightarrow z}{\langle x := a, \sigma \rangle \rightarrow_1 \sigma[x \mapsto z]}$
$\frac{\langle c_1, \sigma \rangle \rightarrow_1 \langle c'_1, \sigma' \rangle}{\langle c_1; c_2, \sigma \rangle \rightarrow_1 \langle c'_1; c_2, \sigma' \rangle}$	$\frac{\langle c_1, \sigma \rangle \rightarrow_1 \sigma'}{\langle c_1; c_2, \sigma \rangle \rightarrow_1 \langle c_2, \sigma' \rangle}$
$\frac{\langle b, \sigma \rangle \rightarrow \text{true}}{\langle \text{if } b \text{ then } c_1 \text{ else } c_2, \sigma \rangle \rightarrow_1 \langle c_1, \sigma \rangle}$	$\frac{\langle b, \sigma \rangle \rightarrow \text{false}}{\langle \text{if } b \text{ then } c_1 \text{ else } c_2, \sigma \rangle \rightarrow_1 \langle c_2, \sigma \rangle}$
$\frac{\langle b, \sigma \rangle \rightarrow \text{true}}{\langle \text{while } b \text{ do } c, \sigma \rangle \rightarrow_1 \langle c; \text{while } b \text{ do } c, \sigma \rangle}$	$\frac{\langle b, \sigma \rangle \rightarrow \text{false}}{\langle \text{while } b \text{ do } c, \sigma \rangle \rightarrow_1 \sigma}$
$\frac{\langle c_1, \sigma \rangle \rightarrow_1 \langle c'_1, \sigma' \rangle}{\langle c_1 \parallel c_2, \sigma \rangle \rightarrow_1 \langle c'_1 \parallel c_2, \sigma' \rangle}$	$\frac{\langle c_1, \sigma \rangle \rightarrow_1 \sigma'}{\langle c_1 \parallel c_2, \sigma \rangle \rightarrow_1 \langle c_2, \sigma' \rangle}$
$\frac{\langle c_2, \sigma \rangle \rightarrow_1 \langle c'_2, \sigma' \rangle}{\langle c_1 \parallel c_2, \sigma \rangle \rightarrow_1 \langle c_1 \parallel c'_2, \sigma' \rangle}$	$\frac{\langle c_2, \sigma \rangle \rightarrow_1 \sigma'}{\langle c_1 \parallel c_2, \sigma \rangle \rightarrow_1 \langle c_1, \sigma' \rangle}$

Example 18.4

Let $c := (x := 1 \parallel x := 2); \text{if } x = 1 \text{ then } c_1 \text{ else } c_2$ and $\sigma \in \Sigma$.

Example 18.4

Let $c := (x := 1 \parallel x := 2); \text{if } x = 1 \text{ then } c_1 \text{ else } c_2$ and $\sigma \in \Sigma$.

$$\langle c, \sigma \rangle \rightarrow_1 \langle x := 2; \text{if } x = 1 \text{ then } c_1 \text{ else } c_2, \sigma[x \mapsto 1] \rangle$$

$$\text{since } \frac{\frac{\langle 1, \sigma \rangle \rightarrow 1}{\langle x := 1, \sigma \rangle \rightarrow_1 \sigma[x \mapsto 1]}}{\langle x := 1 \parallel x := 2, \sigma \rangle \rightarrow_1 \langle x := 2, \sigma[x \mapsto 1] \rangle}$$

Example 18.4

Let $c := (x := 1 \parallel x := 2); \text{if } x = 1 \text{ then } c_1 \text{ else } c_2$ and $\sigma \in \Sigma$.

$$\langle c, \sigma \rangle \rightarrow_1 \langle x := 2; \text{if } x = 1 \text{ then } c_1 \text{ else } c_2, \sigma[x \mapsto 1] \rangle$$

$$\frac{}{\langle 1, \sigma \rangle \rightarrow 1}$$

$$\text{since } \frac{\langle x := 1, \sigma \rangle \rightarrow_1 \sigma[x \mapsto 1]}{\langle x := 1 \parallel x := 2, \sigma \rangle \rightarrow_1 \langle x := 2, \sigma[x \mapsto 1] \rangle}$$

$$\rightarrow_1 \langle \text{if } x = 1 \text{ then } c_1 \text{ else } c_2, \sigma[x \mapsto 2] \rangle$$

$$\text{since } \frac{\langle 2, \sigma \rangle \rightarrow 2}{\langle x := 2, \sigma \rangle \rightarrow_1 \sigma[x \mapsto 2]}$$

Example 18.4

Let $c := (x := 1 \parallel x := 2); \text{if } x = 1 \text{ then } c_1 \text{ else } c_2$ and $\sigma \in \Sigma$.

$$\langle c, \sigma \rangle \rightarrow_1 \langle x := 2; \text{if } x = 1 \text{ then } c_1 \text{ else } c_2, \sigma[x \mapsto 1] \rangle$$

$$\frac{}{\langle 1, \sigma \rangle \rightarrow 1}$$

$$\text{since } \frac{\langle x := 1, \sigma \rangle \rightarrow_1 \sigma[x \mapsto 1]}{\langle x := 1 \parallel x := 2, \sigma \rangle \rightarrow_1 \langle x := 2, \sigma[x \mapsto 1] \rangle}$$

$$\rightarrow_1 \langle \text{if } x = 1 \text{ then } c_1 \text{ else } c_2, \sigma[x \mapsto 2] \rangle$$

$$\frac{}{\langle 2, \sigma \rangle \rightarrow 2}$$

$$\text{since } \frac{}{\langle x := 2, \sigma \rangle \rightarrow_1 \sigma[x \mapsto 2]}$$

$$\rightarrow_1 \langle c_2, \sigma[x \mapsto 2] \rangle$$

$$\text{since } \frac{\langle x, \sigma[x \mapsto 2] \rangle \rightarrow 2 \quad \langle 1, \sigma[x \mapsto 2] \rangle \rightarrow 1}{\langle x = 1, \sigma[x \mapsto 2] \rangle \rightarrow \text{false}}$$

Example 18.4

Let $c := (x := 1 \parallel x := 2); \text{if } x = 1 \text{ then } c_1 \text{ else } c_2$ and $\sigma \in \Sigma$.

$$\langle c, \sigma \rangle \rightarrow_1 \langle x := 2; \text{if } x = 1 \text{ then } c_1 \text{ else } c_2, \sigma[x \mapsto 1] \rangle$$

$$\begin{aligned} & \quad \quad \quad \frac{\langle 1, \sigma \rangle \rightarrow 1}{\langle x := 1, \sigma \rangle \rightarrow_1 \sigma[x \mapsto 1]} \\ & \text{since } \frac{\langle x := 1, \sigma \rangle \rightarrow_1 \sigma[x \mapsto 1]}{\langle x := 1 \parallel x := 2, \sigma \rangle \rightarrow_1 \langle x := 2, \sigma[x \mapsto 1] \rangle} \\ & \rightarrow_1 \langle \text{if } x = 1 \text{ then } c_1 \text{ else } c_2, \sigma[x \mapsto 2] \rangle \\ & \quad \quad \quad \frac{\langle 2, \sigma \rangle \rightarrow 2}{\langle x := 2, \sigma \rangle \rightarrow_1 \sigma[x \mapsto 2]} \\ & \rightarrow_1 \langle c_2, \sigma[x \mapsto 2] \rangle \\ & \text{since } \frac{\langle x, \sigma[x \mapsto 2] \rangle \rightarrow 2 \quad \langle 1, \sigma[x \mapsto 2] \rangle \rightarrow 1}{\langle x = 1, \sigma[x \mapsto 2] \rangle \rightarrow \text{false}} \end{aligned}$$

Analogously:

$$\langle c, \sigma \rangle \rightarrow_1^3 \langle c_1, \sigma[x \mapsto 1] \rangle$$

- 1 Introduction
- 2 Shared-Variables Communication
- 3 Channel Communication

- Approach: **Communicating Sequential Processes (CSP)** by T. Hoare and R. Milner

Communicating Sequential Processes

- Approach: **Communicating Sequential Processes (CSP)** by T. Hoare and R. Milner
- Models system of **processors** that
 - have (only) **local store** and
 - run a **sequential program** (“**process**”)

Communicating Sequential Processes

- Approach: **Communicating Sequential Processes (CSP)** by T. Hoare and R. Milner
 - Models system of **processors** that
 - have (only) **local store** and
 - run a **sequential program** (“**process**”)
 - **Communication** proceeds in the following way:
 - processes communicate along **channels**
 - process can send/receive on a channel if another process **simultaneously** performs the complementary I/O operation
- ⇒ no buffering (**synchronous** communication)

Communicating Sequential Processes

- Approach: **Communicating Sequential Processes (CSP)** by T. Hoare and R. Milner
- Models system of **processors** that
 - have (only) **local store** and
 - run a **sequential program** (“**process**”)
- **Communication** proceeds in the following way:
 - processes communicate along **channels**
 - process can send/receive on a channel if another process **simultaneously** performs the complementary I/O operation
⇒ no buffering (**synchronous** communication)
- New **syntactic domains**:

Channel names:	$\alpha, \beta, \gamma, \dots \in Chn$
Input operations:	$\alpha?x$ where $\alpha \in Chn, x \in Var$
Output operations:	$\alpha!a$ where $\alpha \in Chn, a \in AExp$
Guarded commands:	$gc \in GCmd$

Definition 18.5 (Syntax of CSP)

The syntax of CSP is given by

$$\begin{aligned} a &::= z \mid x \mid a_1 + a_2 \mid a_1 - a_2 \mid a_1 * a_2 \in AExp \\ b &::= t \mid a_1 = a_2 \mid a_1 > a_2 \mid \neg b \mid b_1 \wedge b_2 \mid b_1 \vee b_2 \in BExp \\ c &::= \text{skip} \mid x := a \mid \alpha?x \mid \alpha!a \mid \\ &\quad c_1; c_2 \mid \text{if } gc \text{ fi} \mid \text{do } gc \text{ od} \mid c_1 \parallel c_2 \in Cmd \\ gc &::= b \rightarrow c \mid b \wedge \alpha?x \rightarrow c \mid b \wedge \alpha!a \rightarrow c \mid gc_1 \square gc_2 \in GCmd \end{aligned}$$

Definition 18.5 (Syntax of CSP)

The syntax of CSP is given by

$$\begin{aligned} a &::= z \mid x \mid a_1 + a_2 \mid a_1 - a_2 \mid a_1 * a_2 \in AExp \\ b &::= t \mid a_1 = a_2 \mid a_1 > a_2 \mid \neg b \mid b_1 \wedge b_2 \mid b_1 \vee b_2 \in BExp \\ c &::= \text{skip} \mid x := a \mid \alpha?x \mid \alpha!a \mid \\ &\quad c_1; c_2 \mid \text{if } gc \text{ fi} \mid \text{do } gc \text{ od} \mid c_1 \parallel c_2 \in Cmd \\ gc &::= b \rightarrow c \mid b \wedge \alpha?x \rightarrow c \mid b \wedge \alpha!a \rightarrow c \mid gc_1 \square gc_2 \in GCmd \end{aligned}$$

- In $c_1 \parallel c_2$, statements c_1 and c_2 must **not use common variables** (only local store)
- **Guarded command** $gc_1 \square gc_2$ represents an **alternative**
- In $b \rightarrow c$, b acts as a **guard** that enables the execution of c only if evaluated to **true**
- $b \wedge \alpha?x \rightarrow c$ and $b \wedge \alpha!a \rightarrow c$ additionally require the respective I/O operation to be enabled
- If none of its alternatives is enabled, a guarded command gc **fails** (state **fail**)
- **if** nondeterministically picks an enabled alternative
- A **do** loop is iterated until its body fails

- Most important aspect: I/O operations
- E.g., $\langle \alpha?x; c, \sigma \rangle$ can only execute if a parallel statement provides corresponding output

- Most important aspect: **I/O operations**
- E.g., $\langle \alpha?x; c, \sigma \rangle$ can only execute if a parallel statement provides corresponding output

⇒ Indicate **communication potential** by labels

$$L = \{\alpha?z \mid \alpha \in Chn, z \in \mathbb{Z}\} \cup \{\alpha!z \mid \alpha \in Chn, z \in \mathbb{Z}\}$$

- Yields following **labeled transitions**:

$$\begin{aligned} \langle \alpha?x; c, \sigma \rangle &\xrightarrow{\alpha?z} \langle c, \sigma[x \mapsto z] \rangle && \text{(for all } z \in \mathbb{Z}) \\ \langle \alpha!a; c', \sigma \rangle &\xrightarrow{\alpha!z} \langle c', \sigma \rangle && \text{(if } \langle a, \sigma \rangle \rightarrow z) \end{aligned}$$

- Most important aspect: **I/O operations**
- E.g., $\langle \alpha?x; c, \sigma \rangle$ can only execute if a parallel statement provides corresponding output

⇒ Indicate **communication potential** by labels

$$L = \{\alpha?z \mid \alpha \in Chn, z \in \mathbb{Z}\} \cup \{\alpha!z \mid \alpha \in Chn, z \in \mathbb{Z}\}$$

- Yields following **labeled transitions**:

$$\langle \alpha?x; c, \sigma \rangle \xrightarrow{\alpha?z} \langle c, \sigma[x \mapsto z] \rangle \quad (\text{for all } z \in \mathbb{Z})$$

$$\langle \alpha!a; c', \sigma \rangle \xrightarrow{\alpha!z} \langle c', \sigma \rangle \quad (\text{if } \langle a, \sigma \rangle \rightarrow z)$$

- Now both statements, if running in parallel, can **communicate**:

$$\langle (\alpha?x; c) \parallel (\alpha!a; c'), \sigma \rangle \rightarrow \langle c \parallel c', \sigma[x \mapsto z] \rangle.$$

- Most important aspect: **I/O operations**
- E.g., $\langle \alpha?x; c, \sigma \rangle$ can only execute if a parallel statement provides corresponding output

⇒ Indicate **communication potential** by labels

$$L = \{\alpha?z \mid \alpha \in Chn, z \in \mathbb{Z}\} \cup \{\alpha!z \mid \alpha \in Chn, z \in \mathbb{Z}\}$$

- Yields following **labeled transitions**:

$$\langle \alpha?x; c, \sigma \rangle \xrightarrow{\alpha?z} \langle c, \sigma[x \mapsto z] \rangle \quad (\text{for all } z \in \mathbb{Z})$$

$$\langle \alpha!a; c', \sigma \rangle \xrightarrow{\alpha!z} \langle c', \sigma \rangle \quad (\text{if } \langle a, \sigma \rangle \rightarrow z)$$

- Now both statements, if running in parallel, can **communicate**:

$$\langle (\alpha?x; c) \parallel (\alpha!a; c'), \sigma \rangle \rightarrow \langle c \parallel c', \sigma[x \mapsto z] \rangle.$$

- To allow communication with **other processes**, the following transitions should also be possible (for all $z' \in \mathbb{Z}$):

$$\langle (\alpha?x; c) \parallel (\alpha!a; c'), \sigma \rangle \xrightarrow{\alpha?z'} \langle c \parallel (\alpha!a; c'), \sigma[x \mapsto z'] \rangle$$

$$\langle (\alpha?x; c) \parallel (\alpha!a; c'), \sigma \rangle \xrightarrow{\alpha!z} \langle (\alpha?x; c) \parallel c', \sigma \rangle$$

Definition of **transition relation**

$$\xrightarrow{\lambda} \subseteq (Cmd \times \Sigma) \times (Cmd \times \Sigma) \cup (GCmd \times \Sigma) \times (Cmd \times \Sigma \cup \{\text{fail}\})$$

(see following slides)

- **Marking** λ can be a label or empty: $\lambda \in L \cup \{\varepsilon\}$
- Uniform treatment of configurations of the form $\langle c, \sigma \rangle \in Cmd \times \Sigma$ and $\sigma \in \Sigma$:
 - σ interpreted as $\langle *, \sigma \rangle$ with “**empty**” **statement** $*$
 - $*$ satisfies $*, c = c; * = * \parallel c = c \parallel * = c$
- Thus: read $\langle x := 0 \parallel *, \sigma \rangle$ as $\langle x := 0, \sigma \rangle$

Definition 18.6 (Semantics of CSP)

Rules for **statements**

$$\frac{}{\langle \text{skip}, \sigma \rangle \rightarrow \sigma}$$

$$\frac{}{\langle \alpha?x, \sigma \rangle \xrightarrow{\alpha?z} \sigma[x \mapsto z]}$$

$$\frac{}{\langle c_1, \sigma \rangle \xrightarrow{\lambda} \langle c'_1, \sigma' \rangle}$$

$$\frac{}{\langle c_1; c_2, \sigma \rangle \xrightarrow{\lambda} \langle c'_1; c_2, \sigma' \rangle}$$

$$\frac{}{\langle gc, \sigma \rangle \xrightarrow{\lambda} \langle c, \sigma' \rangle}$$

$$\frac{}{\langle \text{do } gc \text{ od}, \sigma \rangle \xrightarrow{\lambda} \langle c; \text{do } gc \text{ od}, \sigma' \rangle}$$

$$\frac{}{\langle c_1, \sigma \rangle \xrightarrow{\lambda} \langle c'_1, \sigma' \rangle}$$

$$\frac{}{\langle c_1 \parallel c_2, \sigma \rangle \xrightarrow{\lambda} \langle c'_1 \parallel c_2, \sigma' \rangle}$$

$$\frac{}{\langle c_1, \sigma \rangle \xrightarrow{\alpha?z} \langle c'_1, \sigma' \rangle, \langle c_2, \sigma \rangle \xrightarrow{\alpha!z} \langle c'_2, \sigma' \rangle}$$

$$\frac{}{\langle c_1 \parallel c_2, \sigma \rangle \rightarrow \langle c'_1 \parallel c'_2, \sigma' \rangle}$$

$$\frac{}{\langle a, \sigma \rangle \rightarrow z}$$

$$\frac{}{\langle x := a, \sigma \rangle \rightarrow \sigma[x \mapsto z]}$$

$$\frac{}{\langle a, \sigma \rangle \rightarrow z}$$

$$\frac{}{\langle \alpha!a, \sigma \rangle \xrightarrow{\alpha!z} \sigma}$$

$$\frac{}{\langle gc, \sigma \rangle \xrightarrow{\lambda} \langle c, \sigma' \rangle}$$

$$\frac{}{\langle \text{if } gc \text{ fi}, \sigma \rangle \xrightarrow{\lambda} \langle c, \sigma' \rangle}$$

$$\frac{}{\langle gc, \sigma \rangle \rightarrow \text{fail}}$$

$$\frac{}{\langle \text{do } gc \text{ od}, \sigma \rangle \rightarrow \sigma}$$

$$\frac{}{\langle c_2, \sigma \rangle \xrightarrow{\lambda} \langle c'_2, \sigma' \rangle}$$

$$\frac{}{\langle c_1 \parallel c_2, \sigma \rangle \xrightarrow{\lambda} \langle c_1 \parallel c'_2, \sigma' \rangle}$$

$$\frac{}{\langle c_1, \sigma \rangle \xrightarrow{\alpha!z} \langle c'_1, \sigma' \rangle, \langle c_2, \sigma \rangle \xrightarrow{\alpha?z} \langle c'_2, \sigma' \rangle}$$

$$\frac{}{\langle c_1 \parallel c_2, \sigma \rangle \rightarrow \langle c'_1 \parallel c'_2, \sigma' \rangle}$$

Definition 18.6 (Semantics of CSP; continued)

Rules for **guarded commands**:

$$\begin{array}{c}
 \frac{\langle b, \sigma \rangle \rightarrow \text{true}}{\langle b \rightarrow c, \sigma \rangle \rightarrow \langle c, \sigma \rangle} \\
 \frac{\langle b, \sigma \rangle \rightarrow \text{true}}{\langle b \wedge \alpha?x \rightarrow c, \sigma \rangle \xrightarrow{\alpha?z} \langle c, \sigma[x \mapsto z] \rangle} \\
 \frac{\langle b, \sigma \rangle \rightarrow \text{true}, \langle a, \sigma \rangle \rightarrow z}{\langle b \wedge \alpha!a \rightarrow c, \sigma \rangle \xrightarrow{\alpha!z} \langle c, \sigma \rangle} \\
 \frac{\langle gc_1, \sigma \rangle \xrightarrow{\lambda} \langle c, \sigma' \rangle}{\langle gc_1 \sqcap gc_2, \sigma \rangle \xrightarrow{\lambda} \langle c, \sigma' \rangle} \\
 \frac{\langle gc_1, \sigma \rangle \rightarrow \text{fail}, \langle gc_2, \sigma \rangle \rightarrow \text{fail}}{\langle gc_1 \sqcap gc_2, \sigma \rangle \rightarrow \text{fail}}
 \end{array}
 \qquad
 \begin{array}{c}
 \frac{\langle b, \sigma \rangle \rightarrow \text{false}}{\langle b \rightarrow c, \sigma \rangle \rightarrow \text{fail}} \\
 \frac{\langle b, \sigma \rangle \rightarrow \text{false}}{\langle b \wedge \alpha?x \rightarrow c, \sigma \rangle \rightarrow \text{fail}} \\
 \frac{\langle b, \sigma \rangle \rightarrow \text{false}}{\langle b \wedge \alpha!a \rightarrow c, \sigma \rangle \rightarrow \text{fail}} \\
 \frac{\langle gc_2, \sigma \rangle \xrightarrow{\lambda} \langle c, \sigma' \rangle}{\langle gc_1 \sqcap gc_2, \sigma \rangle \xrightarrow{\lambda} \langle c, \sigma' \rangle}
 \end{array}$$

Example 18.7

① $\text{do } (\text{true} \wedge \alpha?x \rightarrow \beta!x) \text{ od}$

describes a process that repeatedly receives a value along α and forwards it along β
(reception and forwarding of value 1: on the board)

Example 18.7

- ① $\text{do } (\text{true} \wedge \alpha?x \rightarrow \beta!x) \text{ od}$

describes a process that repeatedly receives a value along α and forwards it along β

(reception and forwarding of value 1: on the board)

- ② $\text{do } \text{true} \wedge \alpha?x \rightarrow \beta!x \text{ od} \parallel \text{do } \text{true} \wedge \beta?y \rightarrow \gamma!y \text{ od}$

specifies a buffer of capacity 2 that receives along α and sends along γ
(using β for internal communication)

Example 18.7

- ① $\text{do } (\text{true} \wedge \alpha?x \rightarrow \beta!x) \text{ od}$

describes a process that repeatedly receives a value along α and forwards it along β

(reception and forwarding of value 1: on the board)

- ② $\text{do } \text{true} \wedge \alpha?x \rightarrow \beta!x \text{ od} \parallel \text{do } \text{true} \wedge \beta?y \rightarrow \gamma!y \text{ od}$

specifies a buffer of capacity 2 that receives along α and sends along γ (using β for internal communication)

- ③ Nondeterministic choice between input channels:

- ① $\text{if } (\text{true} \wedge \alpha?x \rightarrow c_1 \square \text{true} \wedge \beta?y \rightarrow c_2) \text{ fi}$

- ② $\text{if } (\text{true} \rightarrow (\alpha?x; c_1) \square \text{true} \rightarrow (\beta?y; c_2)) \text{ fi}$

Expected: progress whenever environment provides data on α or β

- ① correct

- ② incorrect (can **deadlock** – on the board)