

Semantics and Verification of Software

Lecture 19: Nondeterminism and Parallelism II (Communicating Sequential Processes)

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1 Repetition: Channel Communication

2 CSP Examples

- Approach: **Communicating Sequential Processes (CSP)** by T. Hoare and R. Milner
- Models system of **processors** that
 - have (only) **local store** and
 - run a **sequential program** ("process")
- **Communication** proceeds in the following way:
 - processes communicate along **channels**
 - process can send/receive on a channel if another process **simultaneously** performs the complementary I/O operation
⇒ no buffering (**synchronous** communication)
- New **syntactic domains**:

Channel names: $\alpha, \beta, \gamma, \dots \in \text{Chn}$
Input operations: $\alpha?x$ where $\alpha \in \text{Chn}, x \in \text{Var}$
Output operations: $\alpha!a$ where $\alpha \in \text{Chn}, a \in \text{AExp}$
Guarded commands: $gc \in \text{GCmd}$

Definition (Syntax of CSP)

The syntax of CSP is given by

$$\begin{aligned} a &::= z \mid x \mid a_1+a_2 \mid a_1-a_2 \mid a_1*a_2 \in AExp \\ b &::= t \mid a_1=a_2 \mid a_1>a_2 \mid \neg b \mid b_1 \wedge b_2 \mid b_1 \vee b_2 \in BExp \\ c &::= \text{skip} \mid x := a \mid \alpha?x \mid \alpha!a \\ &\quad c_1; c_2 \mid \text{if } gc \text{ fi} \mid \text{do } gc \text{ od} \mid c_1 \parallel c_2 \in Cmd \\ gc &::= b \rightarrow c \mid b \wedge \alpha?x \rightarrow c \mid b \wedge \alpha!a \rightarrow c \mid gc_1 \square gc_2 \in GCmd \end{aligned}$$

- In $c_1 \parallel c_2$, statements c_1 and c_2 must **not use common variables** (only local store)
- **Guarded command** $gc_1 \square gc_2$ represents an **alternative**
- In $b \rightarrow c$, b acts as a **guard** that enables the execution of c only if evaluated to **true**
- $b \wedge \alpha?x \rightarrow c$ and $b \wedge \alpha!a \rightarrow c$ additionally require the respective I/O operation to be enabled
- If none of its alternatives is enabled, a guarded command gc **fails** (state **fail**)
- **if** nondeterministically picks an enabled alternative
- A **do** loop is iterated until its body fails

- Most important aspect: I/O operations
- E.g., $\langle \alpha?x; c, \sigma \rangle$ can only execute if a parallel statement provides corresponding output

⇒ Indicate communication potential by labels

$$L = \{\alpha?z \mid \alpha \in Chn, z \in \mathbb{Z}\} \cup \{\alpha!z \mid \alpha \in Chn, z \in \mathbb{Z}\}$$

- Yields following labeled transitions:

$$\begin{aligned}\langle \alpha?x; c, \sigma \rangle &\xrightarrow{\alpha?z} \langle c, \sigma[x \mapsto z] \rangle \quad (\text{for all } z \in \mathbb{Z}) \\ \langle \alpha!a; c', \sigma \rangle &\xrightarrow{\alpha!z} \langle c', \sigma \rangle \quad (\text{if } \langle a, \sigma \rangle \rightarrow z)\end{aligned}$$

- Now both statements, if running in parallel, can communicate:
$$\langle (\alpha?x; c) \parallel (\alpha!a; c'), \sigma \rangle \rightarrow \langle c \parallel c', \sigma[x \mapsto z] \rangle.$$
- To allow communication with other processes, the following transitions should also be possible (for all $z' \in \mathbb{Z}$):

$$\begin{aligned}\langle (\alpha?x; c) \parallel (\alpha!a; c'), \sigma \rangle &\xrightarrow{\alpha?z'} \langle c \parallel (\alpha!a; c'), \sigma[x \mapsto z'] \rangle \\ \langle (\alpha?x; c) \parallel (\alpha!a; c'), \sigma \rangle &\xrightarrow{\alpha!z} \langle (\alpha?x; c) \parallel c', \sigma \rangle\end{aligned}$$

Definition of **labeled transition relation**

$$\xrightarrow{\lambda} \subseteq (Cmd \times \Sigma) \times (Cmd \times \Sigma) \cup (GCmd \times \Sigma) \times (Cmd \times \Sigma \cup \{\text{fail}\})$$

(see following slides)

- **Marking** λ can be a label or empty: $\lambda \in L \cup \{\varepsilon\}$
- Uniform treatment of configurations of the form $\langle c, \sigma \rangle \in Cmd \times \Sigma$ and $\sigma \in \Sigma$:
 - σ interpreted as $\langle *, \sigma \rangle$ with “empty” statement *
 - * satisfies $*; c = c; * = * \parallel c = c \parallel * = c$
- Thus: read $\langle x := 0 \parallel *, \sigma \rangle$ as $\langle x := 0, \sigma \rangle$

Definition (Semantics of CSP)

Rules for **statements**

$$\overline{\langle \text{skip}, \sigma \rangle \rightarrow \langle *, \sigma \rangle}$$

$$\overline{\langle \alpha?x, \sigma \rangle \xrightarrow{\alpha?z} \langle *, \sigma[x \mapsto z] \rangle}$$

$$\overline{\langle c_1, \sigma \rangle \xrightarrow{\lambda} \langle c'_1, \sigma' \rangle}$$

$$\overline{\langle c_1; c_2, \sigma \rangle \xrightarrow{\lambda} \langle c'_1; c_2, \sigma' \rangle}$$

$$\overline{\langle gc, \sigma \rangle \xrightarrow{\lambda} \langle c, \sigma' \rangle}$$

$$\overline{\langle \text{do } gc \text{ od}, \sigma \rangle \xrightarrow{\lambda} \langle c; \text{do } gc \text{ od}, \sigma' \rangle}$$

$$\overline{\langle c_1, \sigma \rangle \xrightarrow{\lambda} \langle c'_1, \sigma' \rangle}$$

$$\overline{\langle c_1 \parallel c_2, \sigma \rangle \xrightarrow{\lambda} \langle c'_1 \parallel c_2, \sigma' \rangle}$$

$$\overline{\langle c_1, \sigma \rangle \xrightarrow{\alpha?z} \langle c'_1, \sigma' \rangle, \langle c_2, \sigma \rangle \xrightarrow{\alpha!z} \langle c'_2, \sigma \rangle}$$

$$\overline{\langle c_1 \parallel c_2, \sigma \rangle \rightarrow \langle c'_1 \parallel c'_2, \sigma' \rangle}$$

$$\frac{\langle a, \sigma \rangle \rightarrow z}{\langle x := a, \sigma \rangle \rightarrow \langle *, \sigma[x \mapsto z] \rangle}$$

$$\frac{\langle a, \sigma \rangle \rightarrow z}{\langle a, \sigma \rangle \rightarrow z}$$

$$\overline{\langle \alpha!a, \sigma \rangle \xrightarrow{\alpha!z} \langle *, \sigma \rangle}$$

$$\overline{\langle gc, \sigma \rangle \xrightarrow{\lambda} \langle c, \sigma' \rangle}$$

$$\overline{\langle \text{if } gc \text{ fi}, \sigma \rangle \xrightarrow{\lambda} \langle c, \sigma' \rangle}$$

$$\overline{\langle gc, \sigma \rangle \rightarrow \text{fail}}$$

$$\overline{\langle \text{do } gc \text{ od}, \sigma \rangle \rightarrow \langle *, \sigma \rangle}$$

$$\overline{\langle c_2, \sigma \rangle \xrightarrow{\lambda} \langle c'_2, \sigma' \rangle}$$

$$\overline{\langle c_1 \parallel c_2, \sigma \rangle \xrightarrow{\lambda} \langle c_1 \parallel c'_2, \sigma' \rangle}$$

$$\overline{\langle c_1, \sigma \rangle \xrightarrow{\alpha!z} \langle c'_1, \sigma \rangle, \langle c_2, \sigma \rangle \xrightarrow{\alpha?z} \langle c'_2, \sigma' \rangle}$$

$$\overline{\langle c_1 \parallel c_2, \sigma \rangle \rightarrow \langle c'_1 \parallel c'_2, \sigma' \rangle}$$

Definition (Semantics of CSP; continued)

Rules for **guarded commands**:

$$\frac{\langle b, \sigma \rangle \rightarrow \text{true}}{\langle b \rightarrow c, \sigma \rangle \rightarrow \langle c, \sigma \rangle}$$

$$\frac{\langle b, \sigma \rangle \rightarrow \text{true}}{\langle b \wedge \alpha?x \rightarrow c, \sigma \rangle \xrightarrow{\alpha?z} \langle c, \sigma[x \mapsto z] \rangle}$$

$$\frac{\langle b, \sigma \rangle \rightarrow \text{true}, \langle a, \sigma \rangle \rightarrow z}{\langle b \wedge \alpha!a \rightarrow c, \sigma \rangle \xrightarrow{\alpha!z} \langle c, \sigma \rangle}$$

$$\frac{\langle gc_1, \sigma \rangle \xrightarrow{\lambda} \langle c, \sigma' \rangle}{\langle gc_1 \square gc_2, \sigma \rangle \xrightarrow{\lambda} \langle c, \sigma' \rangle}$$

$$\frac{\langle gc_1, \sigma \rangle \rightarrow \text{fail}, \langle gc_2, \sigma \rangle \rightarrow \text{fail}}{\langle gc_1 \square gc_2, \sigma \rangle \rightarrow \text{fail}}$$

$$\frac{\langle b, \sigma \rangle \rightarrow \text{false}}{\langle b \rightarrow c, \sigma \rangle \rightarrow \text{fail}}$$

$$\frac{\langle b, \sigma \rangle \rightarrow \text{false}}{\langle b \wedge \alpha?x \rightarrow c, \sigma \rangle \rightarrow \text{fail}}$$

$$\frac{\langle b, \sigma \rangle \rightarrow \text{false}}{\langle b \wedge \alpha!a \rightarrow c, \sigma \rangle \rightarrow \text{fail}}$$

$$\frac{\langle gc_2, \sigma \rangle \xrightarrow{\lambda} \langle c, \sigma' \rangle}{\langle gc_1 \square gc_2, \sigma \rangle \xrightarrow{\lambda} \langle c, \sigma' \rangle}$$

1 Repetition: Channel Communication

2 CSP Examples

Example 19.1

(on the board)

① $\text{do } (\text{true} \wedge \alpha?x \rightarrow \beta!x) \text{ od}$

describes a process that repeatedly receives a value along α and forwards it along β (i.e., a **one-place buffer**)

② $\text{do true} \wedge \alpha?x \rightarrow \beta!x \text{ od} \parallel \text{do true} \wedge \beta?y \rightarrow \gamma!y \text{ od}$

specifies a **two-place buffer** that receives along α and sends along γ (using β for internal communication)

③ Nondeterministic choice between input channels:

① $\text{if } (\text{true} \wedge \alpha?x \rightarrow c_1 \square \text{true} \wedge \beta?y \rightarrow c_2) \text{ fi}$

② $\text{if } (\text{true} \rightarrow (\alpha?x; c_1) \square \text{true} \rightarrow (\beta?y; c_2)) \text{ fi}$

Expected: progress whenever environment provides data on α or β

① correct

② incorrect (can **deadlock**)