

# Satisfiability Checking

## The Simplex Algorithm

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Theory of Hybrid Systems  
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# Outline

- 1 Gaussian Elimination
- 2 Satisfiability with Simplex
- 3 General Simplex Form
- 4 Simplex Basics
- 5 The General Simplex Algorithm

# Gaussian Elimination

- Given a linear system  $Ax = b$

$$\begin{pmatrix} a_{11} & a_{12} & \dots & a_{1k} \\ a_{21} & a_{22} & \dots & a_{2k} \\ \vdots & \vdots & \ddots & \vdots \\ a_{k1} & a_{k2} & \dots & a_{kk} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_k \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_k \end{pmatrix}$$

- Manipulate  $A|b$  to obtain an upper-triangular form

$$\left( \begin{array}{cccc|c} a'_{11} & a'_{12} & \dots & a'_{1k} & b'_1 \\ 0 & a'_{22} & \dots & a'_{2k} & b'_2 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & \dots & a'_{kk} & b'_k \end{array} \right)$$

Then, solve backwards from  $k$ 's row according to:

$$x_i = \frac{1}{a'_{ii}}(b'_i - \sum_{j=i+1}^k a'_{ij}x_j)$$

# Example

$$\begin{pmatrix} 1 & 2 & 1 \\ -2 & 3 & 4 \\ 4 & -1 & -8 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 6 \\ 3 \\ 9 \end{pmatrix} \quad \begin{pmatrix} 1 & 2 & 1 & | & 6 \\ -2 & 3 & 4 & | & 3 \\ 4 & -1 & -8 & | & 9 \end{pmatrix}$$

$$\begin{array}{lcl} R3 & = & ( \quad 4, \quad -1, \quad -8 \quad | \quad 9 ) \\ -4R1 & = & ( \quad -4, \quad -8, \quad -4 \quad | \quad -24 ) \\ R3 & + = & -4R1 \end{array} \quad \begin{pmatrix} 1 & 2 & 1 & | & 6 \\ -2 & 3 & 4 & | & 3 \\ 0 & -9 & -12 & | & -15 \end{pmatrix}$$

$$\begin{array}{lcl} R2 & = & ( \quad -2, \quad 3, \quad 4 \quad | \quad 3 ) \\ 2R1 & = & ( \quad 2, \quad 4, \quad 2 \quad | \quad 12 ) \\ R2 & + = & 2R1 \end{array} \quad \begin{pmatrix} 1 & 2 & 1 & | & 6 \\ 0 & 7 & 6 & | & 15 \\ 0 & -9 & -12 & | & -15 \end{pmatrix}$$

$$\begin{array}{lcl} R3 & = & ( \quad 0, \quad -9, \quad -12 \quad | \quad -15 ) \\ \frac{9}{7}R2 & = & ( \quad 0, \quad 9, \quad \frac{6 \cdot 9}{7} \quad | \quad \frac{15 \cdot 9}{7} ) \\ R3 & + = & \frac{9}{7}R2 \end{array} \quad \begin{pmatrix} 1 & 2 & 1 & | & 6 \\ 0 & 7 & 6 & | & 15 \\ 0 & 0 & -\frac{30}{7} & | & \frac{30}{7} \end{pmatrix}$$

Now:  $x_3 = -1$ ,  $x_2 = 3$ ,  $x_1 = 1$ . Problem solved!

- Simplex was originally designed for solving the **optimization problem**:

$$\max \vec{c} \vec{x}$$

s.t.

$$A\vec{x} \leq \vec{b}, \quad \vec{x} \geq \vec{0}$$

- We are only interested in the **feasibility problem**  
(= satisfiability problem).

- We will learn a variant called **general simplex**.
- Very suitable for solving the satisfiability problem fast.
- The input:  $A\vec{x} \leq \vec{b}$ 
  - $A$  is a  $m \times n$  coefficient matrix
  - The problem variables are  $\vec{x} = x_1, \dots, x_n$
- First step: convert the input to *general form*

## Definition (General Form)

$$A\vec{x} = 0 \quad \text{and} \quad \bigwedge_{i=1}^m l_i \leq s_i \leq u_i$$

A combination of

- Linear equalities of the form  $\sum_i a_i x_i = 0$
- Lower and upper bounds on variables

# Transformation to General Form

- Replace  $\sum_i a_i x_i \bowtie b_j$  (where  $\bowtie \in \{=, \leq, \geq\}$ )  
with  $\sum_i a_i x_i - s_j = 0$   
and  $s_j \bowtie b_j$ .
- **Note:** no  $>, <!$
- $s_1, \dots, s_m$  are called the *additional variables*

# Example 1

Convert  $x + y \geq 2$ !

Result:

$$x + y - s_1 = 0$$

$$s_1 \geq 2$$

It is common to keep the  
conjunctions implicit

## Example 2

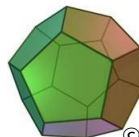
Convert

$$\begin{array}{rcl} x & +y & \geq 2 \\ 2x & -y & \geq 0 \\ -x & +2y & \geq 1 \end{array}$$

Result:

$$\begin{array}{rcll} x & +y & -s_1 & = 0 \\ 2x & -y & -s_2 & = 0 \\ -x & +2y & -s_3 & = 0 \\ & & s_1 & \geq 2 \\ & & s_2 & \geq 0 \\ & & s_3 & \geq 1 \end{array}$$

Linear inequality constraints,  
geometrically, define a  
**convex polyhedron**.

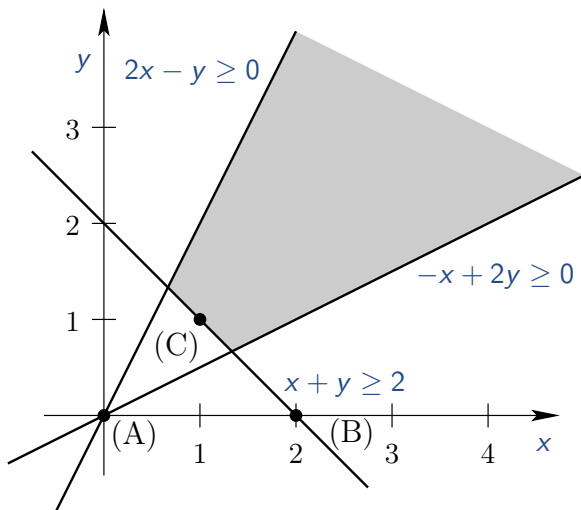


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# Geometrical Interpretation

Our example from before:

$$\begin{array}{rcl} x & +y & \geq 2 \\ 2x & -y & \geq 0 \\ -x & +2y & \geq 1 \end{array}$$



# Matrix Form

- Recall the general form:  $A\vec{x} = 0$  and  $\bigwedge_{i=1}^m l_i \leq s_i \leq u_i$
- $A$  is now an  $m \times (n + m)$  matrix due to the additional variables.

$$\begin{array}{rrcr} x & +y & -s_1 & = 0 \\ 2x & -y & -s_2 & = 0 \\ -x & +2y & -s_3 & = 0 \\ & & s_1 & \geq 2 \\ & & s_2 & \geq 0 \\ & & s_3 & \geq 1 \end{array}$$

$$\begin{pmatrix} & x & y & s_1 & s_2 & s_3 \\ 1 & 1 & -1 & 0 & 0 \\ 2 & -1 & 0 & -1 & 0 \\ -1 & 2 & 0 & 0 & -1 \end{pmatrix}$$

# The Tableau

- The diagonal part is inherent to the general form:

$$\begin{array}{ccccc} & x & y & s_1 & s_2 & s_3 \\ \left( \begin{array}{ccccc} 1 & 1 & -1 & 0 & 0 \\ 2 & -1 & 0 & -1 & 0 \\ -1 & 2 & 0 & 0 & -1 \end{array} \right) \end{array}$$

- Instead, we can write:

$$\begin{array}{c} s_1 \\ s_2 \\ s_3 \end{array} \begin{array}{cc} x & y \\ \left( \begin{array}{cc} 1 & 1 \\ 2 & -1 \\ -1 & 2 \end{array} \right) \end{array}$$

# The Tableau

- The tableau changes throughout the algorithm, but maintains its  $m \times n$  structure
- Distinguish **basic** and **nonbasic** variables

$$\begin{array}{c} \text{Basic Variables} \rightarrow \begin{matrix} s_1 \\ s_2 \\ s_3 \end{matrix} \left( \begin{array}{cc} x & y \\ 1 & 1 \\ 2 & -1 \\ -1 & 2 \end{array} \right) \end{array} \quad \leftarrow \text{Nonbasic variables}$$

- Initially, basic variables = the additional variables

- Notation:

$\mathcal{B}$  the basic variables

$\mathcal{N}$  the nonbasic variables

- The tableaux is simply a different notation for the system

$$\bigwedge_{s_i \in \mathcal{B}} \left( s_i = \sum_{x_j \in \mathcal{N}} a_{ij} x_j \right)$$

- The basic variables are also called the **dependent variables**.

- Simplex maintains:
  - The tableau,
  - an assignment  $\alpha$  to all variables,
  - an assignment to the bounds.
- Initially,
  - $\mathcal{B}$  = additional variables,
  - $\mathcal{N}$  = problem variables,
  - $\alpha(x_i) = 0$  for  $i \in \{1, \dots, n + m\}$

- Two invariants are maintained throughout:
  - 1  $A\vec{x} = 0$
  - 2 All nonbasic variables satisfy their bounds
- The basic variables **do not need to satisfy their bounds.**
- Can you see why these invariants are maintained initially?

- The initial assignment satisfies  $A\vec{x} = 0$
- If the bounds of all basic variables are satisfied by  $\alpha$ , return “satisfiable”.
- Otherwise... *pivot*.

- 1 Find a basic variable  $x_i$  that violates its bounds.

Suppose that  $\alpha(x_i) < l_i$ .

- 2 Find a nonbasic variable  $x_j$  such that

- $a_{ij} > 0$  and  $\alpha(x_j) < u_j$ , or
- $a_{ij} < 0$  and  $\alpha(x_j) > l_j$ .

Why? Such a variable is called **suitable**.

- 3 If there is no suitable variable, return “unsatisfiable”.

Why?

# Pivoting $x_i$ and $x_j$ (1)

- 1 Solve equation  $i$  for  $x_j$ :

$$\text{From: } x_i = a_{ij}x_j + \sum_{k \neq j} a_{ik}x_k$$

$$\text{To: } x_j = \frac{x_i}{a_{ij}} - \sum_{k \neq j} \frac{a_{ik}}{a_{ij}}x_k$$

- 2 Swap  $x_i$  and  $x_j$ , and update the  $i$ -th row accordingly

$$\text{From: } \begin{array}{|c|c|c|c|c|} \hline a_{i1} & \dots & a_{ij} & \dots & a_{in} \\ \hline \end{array}$$

$$\text{To: } \begin{array}{|c|c|c|c|c|} \hline \frac{-a_{i1}}{a_{ij}} & \dots & \frac{1}{a_{ij}} & \dots & \frac{-a_{in}}{a_{ij}} \\ \hline \end{array}$$

## Pivoting $x_i$ and $x_j$ (2)

### 3 Update all other rows:

Replace  $x_j$  with its equivalent obtained from row  $i$ :

$$x_j = \frac{x_i}{a_{ij}} - \sum_{k \neq j} \frac{a_{ik}}{a_{ij}} x_k$$

### 4 Update $\alpha$ as follows:

- Increase  $\alpha(x_j)$  by  $\theta = \frac{l_i - \alpha(x_i)}{a_{ij}}$

Now  $x_j$  is a basic variable: it may violate its bounds.

Update  $\alpha(x_i)$  accordingly.

Q: What is  $\alpha(x_i)$  now?

- Update  $\alpha$  for all other basic (dependent) variables.

# Pivoting: Example (1)

- Recall the tableau and constraints in our example:

	$x$	$y$			
$s_1$	1	1	2	$\leq$	$s_1$
$s_2$	2	-1	0	$\leq$	$s_2$
$s_3$	-1	2	1	$\leq$	$s_3$

- Initially,  $\alpha$  assigns 0 to all variables  
 $\implies$  Violated are the bounds of  $s_1$  and  $s_3$
- We will fix  $s_1$ .
- $x$  is a *suitable* nonbasic variable for pivoting.  
It has no upper bound!
- So now we pivot  $s_1$  with  $x$

## Pivoting: Example (2)

	$x$	$y$			
$s_1$	1	1	2	$\leq$	$s_1$
$s_2$	2	-1	0	$\leq$	$s_2$
$s_3$	-1	2	1	$\leq$	$s_3$

- Solve 1<sup>st</sup> row for  $x$ :

$$s_1 = x + y \quad \Longleftrightarrow \quad x = s_1 - y$$

- Replace  $x$  in other rows:

$$\begin{aligned} s_2 &= 2(s_1 - y) - y & \Longleftrightarrow & s_2 = 2s_1 - 3y \\ s_3 &= -(s_1 - y) + 2y & \Longleftrightarrow & s_3 = -s_1 + 3y \end{aligned}$$

## Pivoting: Example (3)

This results in the following new tableau:

$$x = s_1 - y$$

$$s_2 = 2s_1 - 3y$$

$$s_3 = -s_1 + 3y$$

	$s_1$	$y$
$x$	1	-1
$s_2$	2	-3
$s_3$	-1	3

$$2 \leq s_1$$

$$0 \leq s_2$$

$$1 \leq s_3$$

What about the assignment?

- We should increase  $x$  by  $\theta = \frac{2-0}{1} = 2$
- Hence,  $\alpha(x) = 0 + 2 = 2$
- Now  $s_1$  is equal to its lower bound:  $\alpha(s_1) = 2$
- Update all the others

## Pivoting: Example (4)

The new state:

	$s_1$	$y$			
$x$	1	-1	$\alpha(x)$	=	2
$s_2$	2	-3	$\alpha(y)$	=	0
$s_3$	-1	3	$\alpha(s_1)$	=	2
			$\alpha(s_2)$	=	4
			$\alpha(s_3)$	=	-2

2	$\leq$	$s_1$
0	$\leq$	$s_2$
1	$\leq$	$s_3$

- Now  $s_3$  violates its lower bound
- Which nonbasic variable is suitable for pivoting?

That's right...  $y$

- We should increase  $y$  by  $\theta = \frac{1-(-2)}{3} = 1$

## Pivoting: Example (5)

The final state:

	$s_1$	$s_3$	$\alpha(x)$	$=$	1			
$x$	$2/3$	$-1/3$	$\alpha(y)$	$=$	1	$2$	$\leq$	$s_1$
$s_2$	1	-1	$\alpha(s_1)$	$=$	2	0	$\leq$	$s_2$
$y$	$1/3$	$1/3$	$\alpha(s_2)$	$=$	1	1	$\leq$	$s_3$
			$\alpha(s_3)$	$=$	1			

All constraints are satisfied.

The additional variables:

- Only additional variables have bounds.
- These bounds are permanent.
- Additional variables enter the base only on extreme points (their lower or upper bounds).
- When entering the base, they shift towards the other bound and possibly cross it (violate it).

Q: Can it be that we pivot  $x_i, x_j$  and then pivot  $x_j, x_i$  and thus enter a (local) cycle?

A: No.

- For example, suppose that  $a_{ij} > 0$ .
- We increased  $\alpha(x_j)$  so now  $\alpha(x_i) = l_i$ .
- After pivoting, possibly  $\alpha(x_j) > u_j$ , but  $a'_{ij} = 1/a_{ij} > 0$ , hence the coefficient of  $x_i$  is not suitable

## Is termination guaranteed?

- Not obvious. Perhaps there are bigger cycles.
- In order to avoid circles, we use **Bland's rule**:
  - 1 Determine a total order on the variables
  - 2 Choose the first basic variable that violates its bounds, and the first nonbasic suitable variable for pivoting.
  - 3 It can be shown that this guarantees that no base is repeated, which implies termination.

# General simplex With Bland's Rule

- 1 Transform the system into the general form

$$A\vec{x} = 0 \quad \text{and} \quad \bigwedge_{i=1}^m l_i \leq s_i \leq u_i .$$

- 2 Set  $\mathcal{B}$  to be the set of additional variables  $s_1, \dots, s_m$ .
- 3 Construct the tableau for  $A$ .
- 4 Determine a fixed order on the variables.
- 5 If there is no basic variable that violates its bounds, return “satisfiable”. Otherwise, let  $x_i$  be the first basic variable in the order that violates its bounds.
- 6 Search for the first suitable nonbasic variable  $x_j$  in the order for pivoting with  $x_i$ . If there is no such variable, return “unsatisfiable”.
- 7 Perform the pivot operation on  $x_i$  and  $x_j$ .
- 8 Go to step 5.